XML & JAX-B

- -> XML stands for Extensible Markup Language
- -> XML is free & open source
- -> XML is intereoperable (Language independent & Platform independent)
- $\ensuremath{{ ext{-}}}\xspace \ensuremath{{ ext{YML}}}\xspace$ we can use to transfer data from one application to another application
- -> XML introduced by w3c org
- -> The initial version of xml is 1.0 and the current version of xml is also $1.0\,$
- -> XML will represent data in the form of elements
- -> An element is the combination of start tag and end tag

Ex: <name> Ashok IT </name>

- -> We will have 2 types of elements in the XML
- 1) Simple Element
- 2) Compound Element
- -> The element which contains data directley is called as Simple Element

<name> Ashok IT </name>

<type> Educational </type>

-> The element which contains child element(s) is called as Compound Element

Note: here <person> is a compound element and <id> <name> are simple elements

-> We can have attributes also for the element

Note: XML should have only one root element. Inside the root element we can have multiple child elements

- -> JAX-B stands for Java Architecture For XML Binding
- -> JAX-B is used to convert Java object to xml and xml to java object
- -> JAX-B is free and open source
- -> JAX-B given by sun microsystem
- -> JAX-B is part of JDK upto 1.8v
- \rightarrow If you are using JDK 1.8+ version of java then you need to add JAX-B dependency in pom.xml file
- -> The process of converting Java Object into xml is called as "Marshalling"
- -> The process of converting XML data to Java Object is called as "Un-Marshalling" $\,$
- $\mbox{->}$ To perform Marshalling and Un-Marshalling We need to design Binding Classes.
- -> JAX-B provided annotations to represent java class as Binding Class.

Note: Binding Class creation is one time operation.

Note: Earlier people used to create Binding Classes using XSD. XSD represents structure of xml.

@Data
@XmlRootElement

```
public class Person {
      private Integer id;
      private String name;
      private Integer age;
      private Long phno;
      private Address adress;
_____
@Data
public class Address {
      private String city;
      private String state;
      private String country;
   _____
public class ConverJavaToXml {
      public static void main(String[] args) throws Exception {
             Address addr = new Address();
             addr.setCity("Hyd");
             addr.setState("TG");
             addr.setCountry("India");
             Person person = new Person();
             person.setId(101);
             person.setName("John");
             person.setAge(25);
             person.setPhno(125757571);
             person.setAdress(addr);
             JAXBContext instance = JAXBContext.newInstance(Person.class);
             Marshaller marshaller = instance.createMarshaller();
             marshaller.marshal(person, new File("Person.xml"));
             System.out.println("Marshalling Completed....");
      }
     -----
@XmlAccessorType(XmlAccessType.FIELD) : Controls marshalling and un-
marshalling using fields of entity class
@XmlAccessorOrder : Follow order of variables in the class to marshall and
un-marshall
@XmlElement(name = "PhoneNum") : It is used to change the name of element
@XmlAttribute : It represents variable as attribute in xml
@XmlTransient : To skip a variable in marshalling
```

Note: By default every variable will be considered as Element and variable name will be considered as element name.

```
@Data
@XmlRootElement
@XmlAccessorType (XmlAccessType.FIELD)
@XmlAccessorOrder
public class Person {
      private Integer id;
      private String name;
      @XmlTransient
      private Integer age;
      @XmlElement(name = "PhoneNum")
      private Long phno;
      @XmlAttribute
      private String type;
      private Address adress;
______
-----
public class ConvertXmlToJava {
      public static void main(String[] args) throws Exception {
            File xmlfile = new File("Person.xml");
            JAXBContext context = JAXBContext.newInstance(Person.class);
            Unmarshaller unmarshaller = context.createUnmarshaller();
            Object object = unmarshaller.unmarshal(xmlfile);
            Person person = (Person) object;
            System.out.println(person);
      }
-----
```