

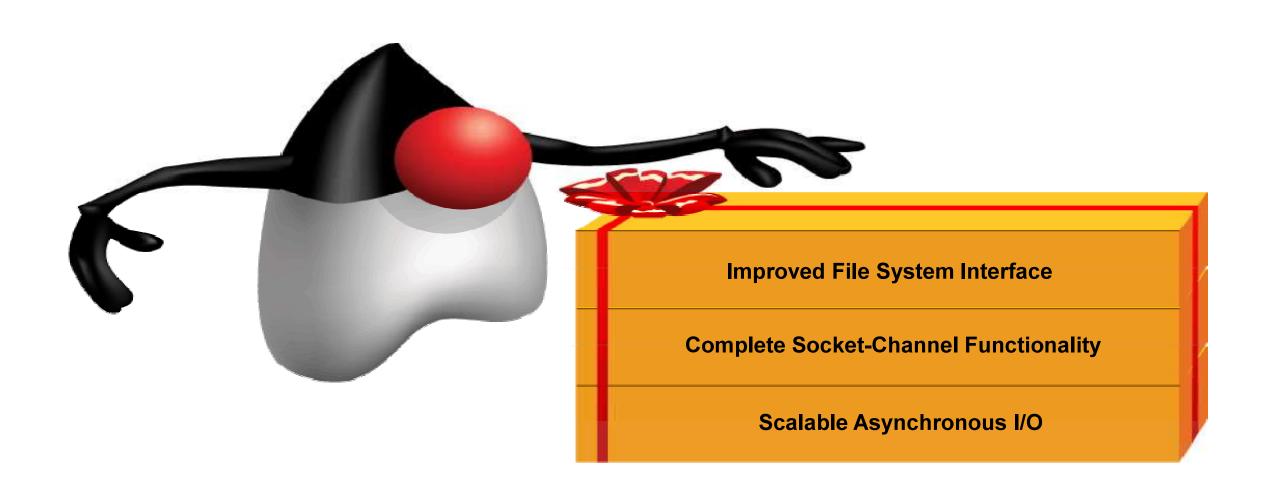
Objectives

After completing this lesson, you should be able to:

- Use the Path interface to operate on file and directory paths
- Use the Files class to check, delete, copy, or move a file or directory
- Use Stream API with NIO2



New File I/O API (NIO.2)



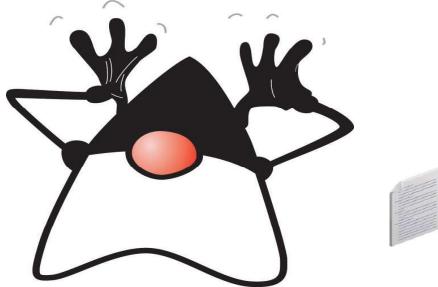
Limitations of java.io.File

Does not work well with symbolic links









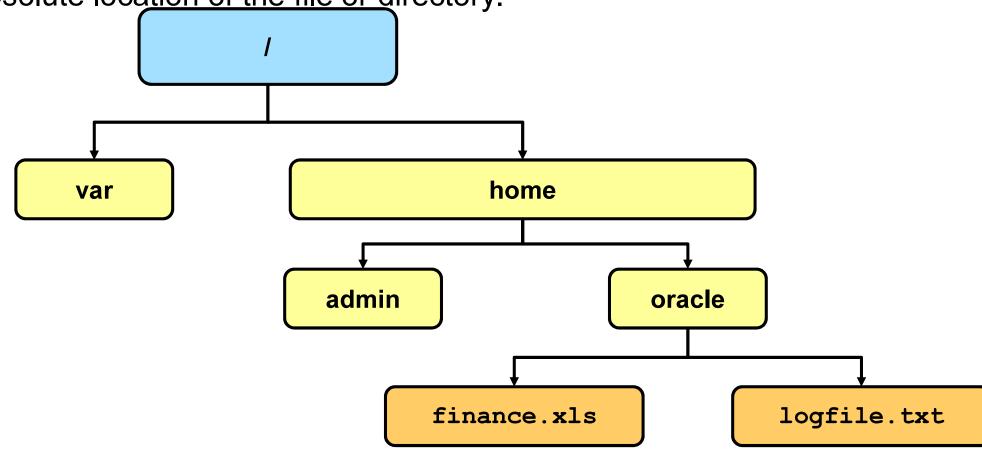
Very limited set of file attributes



Very basic file system access functionality

File Systems, Paths, Files

• In NIO.2, both files and directories are represented by a path, which is the relative or absolute location of the file or directory.



Relative Path Versus Absolute Path

- A path is either *relative* or *absolute*.
- An absolute path always contains the root element and the complete directory list required to locate the file.

```
/home/peter/statusReport
```

A relative path must be combined with another path in order to access a file.

```
clarence/foo
```

Java NIO.2 Concepts

- Prior to JDK 7, the java.io.File class was the entry point for all file and directory operations. With NIO.2, there is a new package and classes:
 - java.nio.file.Path: Locates a file or a directory by using a systemdependent path
 - > java.nio.file.Files: Using a Path, performs operations on files and directories
 - java.nio.file.FileSystem: Provides an interface to a file system and a factory for creating a Path and other objects that access a file system
 - All the methods that access the file system throw IOException or a subclass.

Path Interface

 The java.nio.file.Path interface provides the entry point for the NIO.2 file and directory manipulation.

```
FileSystem fs = FileSystems.getDefault();
Path pl = fs.getPath ("/home/oracle/labs/resources/myFile.txt");
```

 To obtain a Path object, obtain an instance of the default file system, and then invoke the getPath method:

```
Path p1 = Paths.get("/home/oracle/labs/resources/myFile.txt");
Path p2 = Paths.get("/home/oracle", "labs", "resources", "myFile.txt");
```

Path Interface Features

- The Path interface defines the methods used to locate a file or a directory in a file system. These methods include:
- > To access the components of a path:
 - getFileName, getParent, getRoot, getNameCount
- > To operate on a path:
 - normalize, toUri, toAbsolutePath, subpath, resolve, relativize
- To compare paths:
 - startsWith, endsWith, equals

Path: Example

```
java PathTest /home/oracle/file1.txt
getFileName: file1.txt
getParent: /home/oracle
getNameCount: 3
getRoot: /
isAbsolute: true
toAbsolutePath: /home/oracle/file1.txt
toURI: file:///home/oracle/file1.txt
```

Removing Redundancies from a Path

- Many file systems use "." notation to denote the current directory and ".." to denote the parent directory.
- The following examples both include redundancies:

```
/home/./clarence/foo
/home/peter/../clarence/foo
```

- The normalize method removes any redundant elements, which includes any "." or "directory/.." occurrences.
- Example:

```
Path p = Paths.get("/home/peter/../clarence/foo");
Path normalizedPath = p.normalize();
/home/clarence/foo
```

Creating a Subpath

A portion of a path can be obtained by creating a subpath using the subpath method:

```
Path subpath (int beginIndex, int endIndex);
```

- The element returned by endIndex is one less that the endIndex value.
- Example:

```
home=0
oracle = 1
Temp = 2
```

```
Path p1 = Paths.get ("/home/oracle/Temp/foo/bar");
Path p2 = p1.subpath (1, 3);
```

oracle/Temp

Include the element at index 2.

Joining Two Paths

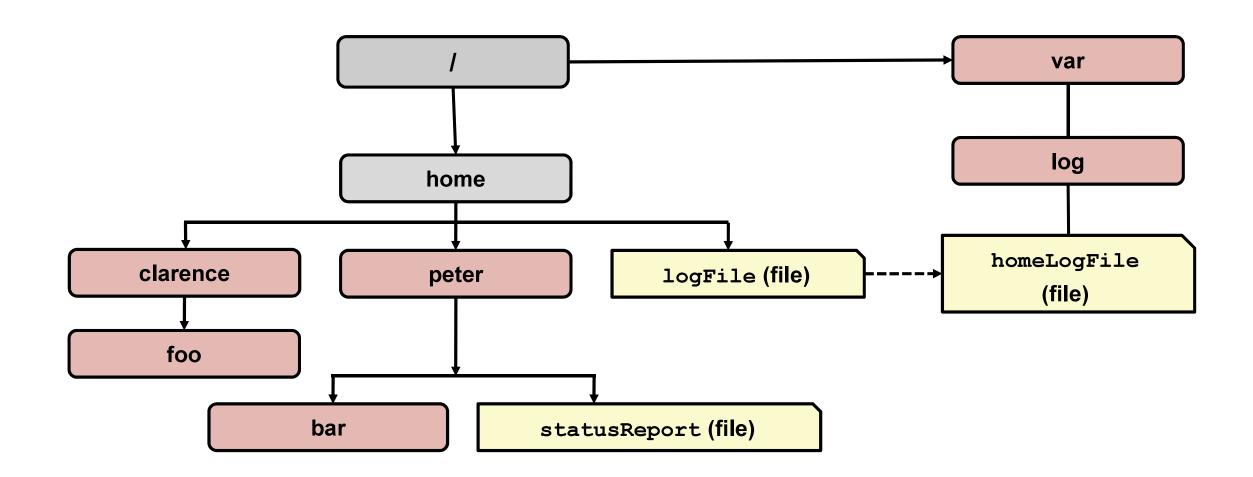
- The resolve method is used to combine two paths.
- Example:

```
Path p1 = Paths.get("/home/clarence/foo");
pl.resolve("bar"); // Returns /home/clarence/foo/bar
```

Passing an absolute path to the resolve method returns the passed-in path.

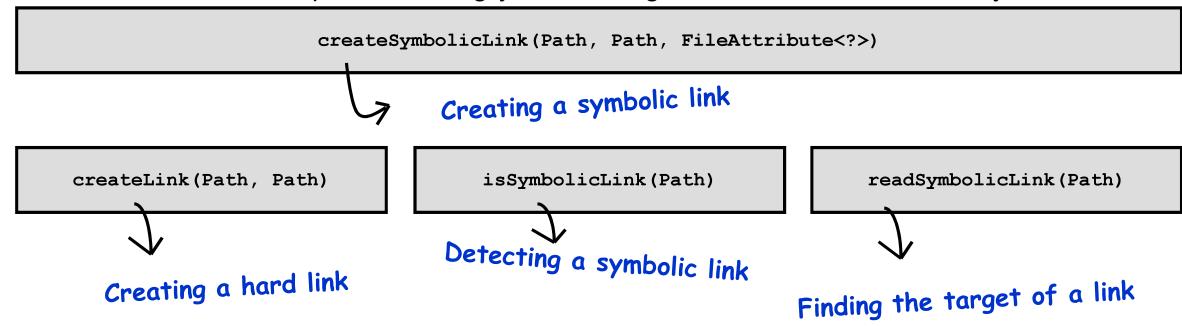
```
Paths.get("foo").resolve("/home/clarence"); // Returns /home/clarence
```

Symbolic Links

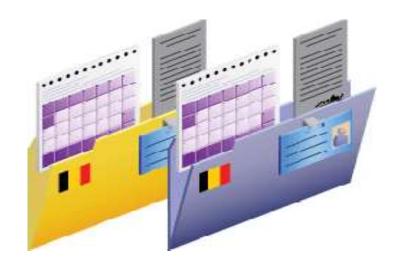


Working with Links

- Path interface is "link aware."
- Every Path method either:
 - Detects what to do when a symbolic link is encountered, or
 - Provides an option enabling you to configure the behavior when a symbolic link is



File Operations



Checking a File or Directory

Deleting a File or Directory

Copying a File or Directory

Moving a File or Directory

Managing Metadata

Reading, Writing, and Creating Files

Random Access Files

Creating and Reading Directories

Checking a File or Directory

A Path object represents the concept of a file or a directory location. Before you can access a file or directory, you should first access the file system to determine whether it exists using the following Files methods:

- exists (Path p, LinkOption... option)

 Tests to see whether a file exists. By default, symbolic links are followed.
- notExists(Path p, LinkOption... option)
 Tests to see whether a file does not exist. By default, symbolic links are followed.
- Example:

```
    Path p = Paths.get(args[0]);
    System.out.format("Path %s exists: %b%n", p,
    Files.exists(p, LinkOption.NOFOLLOW LINKS));
```

Checking a File or Directory

To verify that a file can be accessed, the Files class provides the following boolean **methods**.

- isReadable (Path)
- isWritable(Path)
- isExecutable(Path)

Note that these tests are not atomic with respect to other file system operations. Therefore, the results of these tests may not be reliable once the methods complete.

The isSameFile (Path, Path) method tests to see whether two paths point to the same file. This is particularly useful in file systems that support symbolic links.

Creating Files and Directories

Files and directories can be created using one of the following methods:

```
Files.createFile (Path dir);Files.createDirectory (Path dir);
```

The createDirectories method can be used to create directories that do not exist, from top to bottom:

```
• Files.createDirectories(Paths.get("/home/oracle/Temp/foo/bar/example"));
```

Deleting a File or Directory

- You can delete files, directories, or links. The Files class provides two methods:
 - delete(Path)
 - deleteIfExists(Path)

```
Throws a NoSuchFileException,

DirectoryNotEmptyException, or

IOException
```

```
//. No exception thrown
Files.deleteIfExists(Path)
//...
```

Copying a File or Directory

- You can copy a file or directory by using the copy(Path, Path, CopyOption...) method.
- > When directories are copied, the files inside the directory are not copied.

StandardCopyOption parameters

```
//...
copy(Path, Path, CopyOption...)
//...

REPLACE_EXISTING
COPY_ATTRIBUTES
NOFOLLOW_LINKS
```

> Example:

```
import static java.nio.file.StandardCopyOption.*;
//...
Files.copy(source, target, REPLACE_EXISTING, NOFOLLOW_LINKS);
```

Moving a File or Directory

- You can move a file or directory by using the move (Path, Path, CopyOption...) method.
- Moving a directory will not move the contents of the directory.
 StandardCopyOption parameters

```
//...
move(Path, Path, CopyOption...)
//...
ATOMIC_MOVE
```

> Example:

```
import static java.nio.file.StandardCopyOption.*;
//...
Files.move(source, target, REPLACE_EXISTING);
```

List the Contents of a Directory

To get a list of the files in the current directory, use the Files.list() method.

```
public class FileList {
 public static void main(String[] args) {
    try(Stream<Path> files = Files.list(Paths.get("."))){
      files
          .forEach(line -> System.out.println(line));
    } catch (IOException e) {
      System.out.println("Message: " + e.getMessage());
```

Walk the Directory Structure

The Files.walk() method walks a directory structure.

```
public class A11FileWalk {
 public static void main(String[] args) {
    try(Stream<Path> files = Files.walk(Paths.get("."))){
      files
        .forEach(line -> System.out.println(line));
    } catch (Exception e) {
      System.out.println("Message: " + e.getMessage());
```

BufferedReader File Stream

• The new lines() method converts a BufferedReader into a stream.

```
public class BufferedRead {
 public static void main(String[] args) {
    try(BufferedReader bReader =
      new BufferedReader(new FileReader("tempest.txt"))) {
      bReader.lines()
        .forEach(line ->
            System.out.println("Line: " + line));
    } catch (IOException e) {
        System.out.println("Message: " + e.getMessage());
```

The lines () method can be called using NIO classes

```
public class ReadNio {
 public static void main(String[] args) {
    try(Stream<String> lines =
        Files.lines(Paths.get("tempest.txt"))){
      lines.forEach(line ->
        System.out.println("Line: " + line));
    } catch (IOException e) {
      System.out.println("Error: " + e.getMessage());
```

Read File into Array List

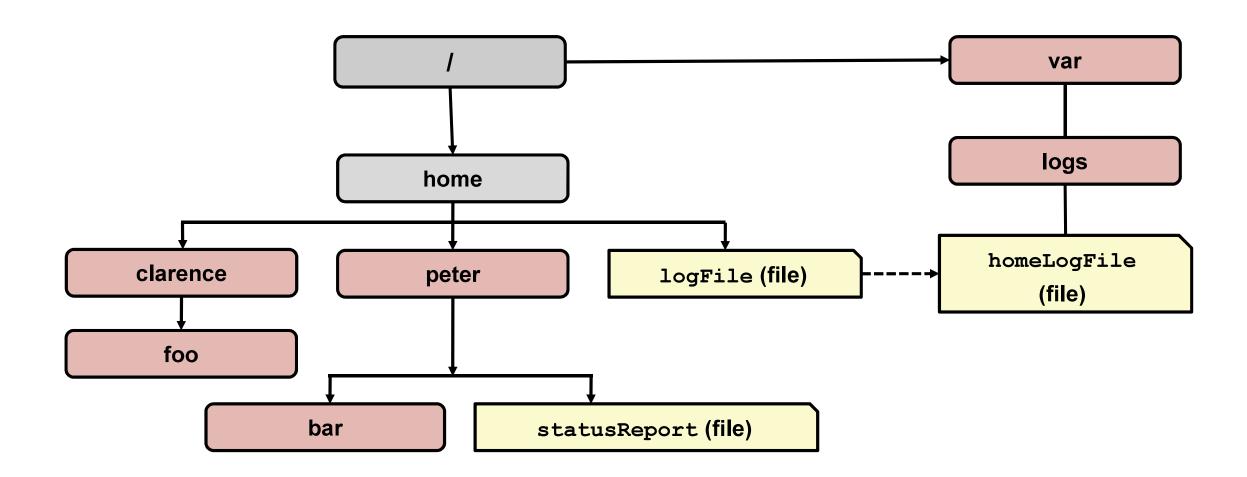
Use readAllLines() to load a file into an ArrayList.

```
public class ReadAllNio {
 public static void main(String[] args) {
    Path file = Paths.get("tempest.txt");
   List<String> fileArr;
   try{
      fileArr = Files.readAllLines(file);
      fileArr.stream()
        .filter(line -> line.contains("PROSPERO"))
        .forEach(line -> System.out.println(line));
    } catch (IOException e) {
      System.out.println("Message: " + e.getMessage());
```

Managing Metadata

Method	Explanation
size	Returns the size of the specified file in bytes
isDirectory	Returns true if the specified Path locates a file that is a directory
isRegularFile	Returns true if the specified Path locates a file that is a regular file
isSymbolicLink	Returns true if the specified Path locates a file that is a symbolic link
isHidden	Returns true if the specified Path locates a file that is considered hidden by the file system
getLastModifiedTime	Returns or sets the specified file's last modified time
setLastModifiedTime	
getAttribute	Returns or sets the value of a file attribute
setAttribute	

Symbolic Links



Summary

In this lesson, you should have learned how to:

- Use the Path interface to operate on file and directory paths
- > Use the Files class to check, delete, copy, or move a file or directory
- Use Stream API with NIO2



Given any starting directory path, which FileVisitor method(s) would you use to delete a file tree?

```
a. preVisitDirectory()
```

- b. postVisitDirectory()
- c. visitFile()
- d. visitDirectory()

Given a Path object with the following path:

/export/home/duke/../peter/./documents

What Path method would remove the redundant elements?

- a. normalize
- b. relativize
- c. resolve
- d. toAbsolutePath

Given the following fragment:

```
Path p1 = Paths.get("/export/home/peter");
Path p2 = Paths.get("/export/home/peter2");
Files.move(p1, p2, StandardCopyOption.REPLACE EXISTING);
```

If the peter2 directory does not exist, and the peter directory is populated with subfolders and files, what is the result?

- a. DirectoryNotEmptyException
- b. NotDirectoryException
- c. Directory peter2 is created.
- d. Directory peter is copied to peter 2.
- e. Directory peter2 is created and populated with files and directories from peter.

Given this fragment:

```
Path source = Paths.get(args[0]);
Path target = Paths.get(args[1]);
Files.copy(source, target);
```

Assuming source and target are not directories, how can you prevent this copy operation from generating FileAlreadyExistsException?

- Delete the target file before the copy.
- Use the move method instead.
- Use the copyExisting method instead.
- Add the REPLACE EXISTING option to the method.

To copy, move, or open a file or directory using NIO.2, you must first create an instance of:

- a. Path
- b. Files
- c. FileSystem
- d. Channel