

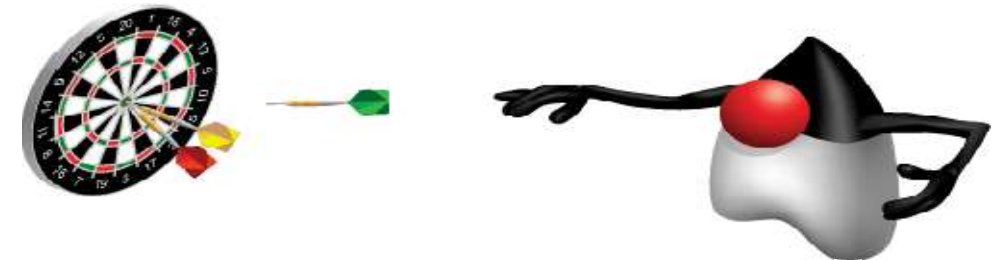
1

Introduction to Typescript

Objectives

After completing this lesson, you should be able to do the following:

- What is TypeScript?
- TypeScript Philosophy
- Why Use TypeScript?
- Using TypeScript





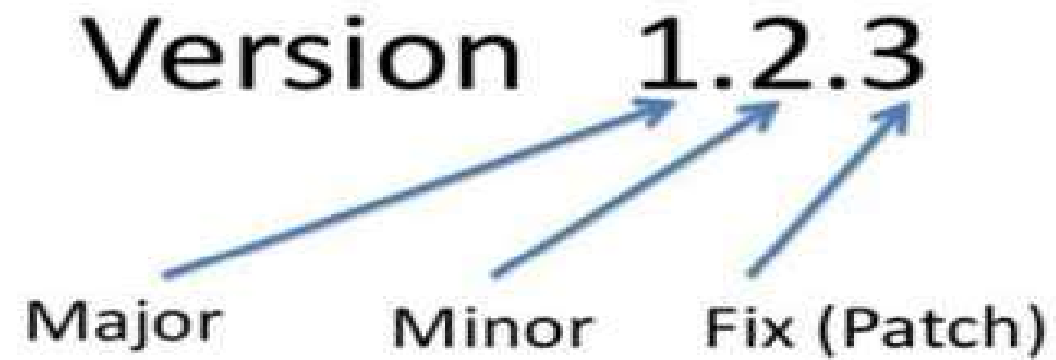
Introduction to Typescript

- TypeScript is Typed JavaScript. TypeScript adds types to JavaScript to help you speed up the development by catching errors before you even run the JavaScript code.
- TypeScript is an open-source programming language that builds on top of JavaScript. It works on any browser, any OS, any environment that JavaScript runs.

- TypeScript is an **open-source**, object-oriented programming language, which is developed and maintained by **Microsoft** under the **Apache 2** license.
- It was introduced by **Anders Hejlsberg**, a core member of the development team of C# language.
- TypeScript can be used to write everything that can be written in JavaScript. With support of types, it looks very close to any other typed OOPs language like C# and Java.
- The types are optional, so it is not mandatory to strongly type everything.

Typescript Version Releases

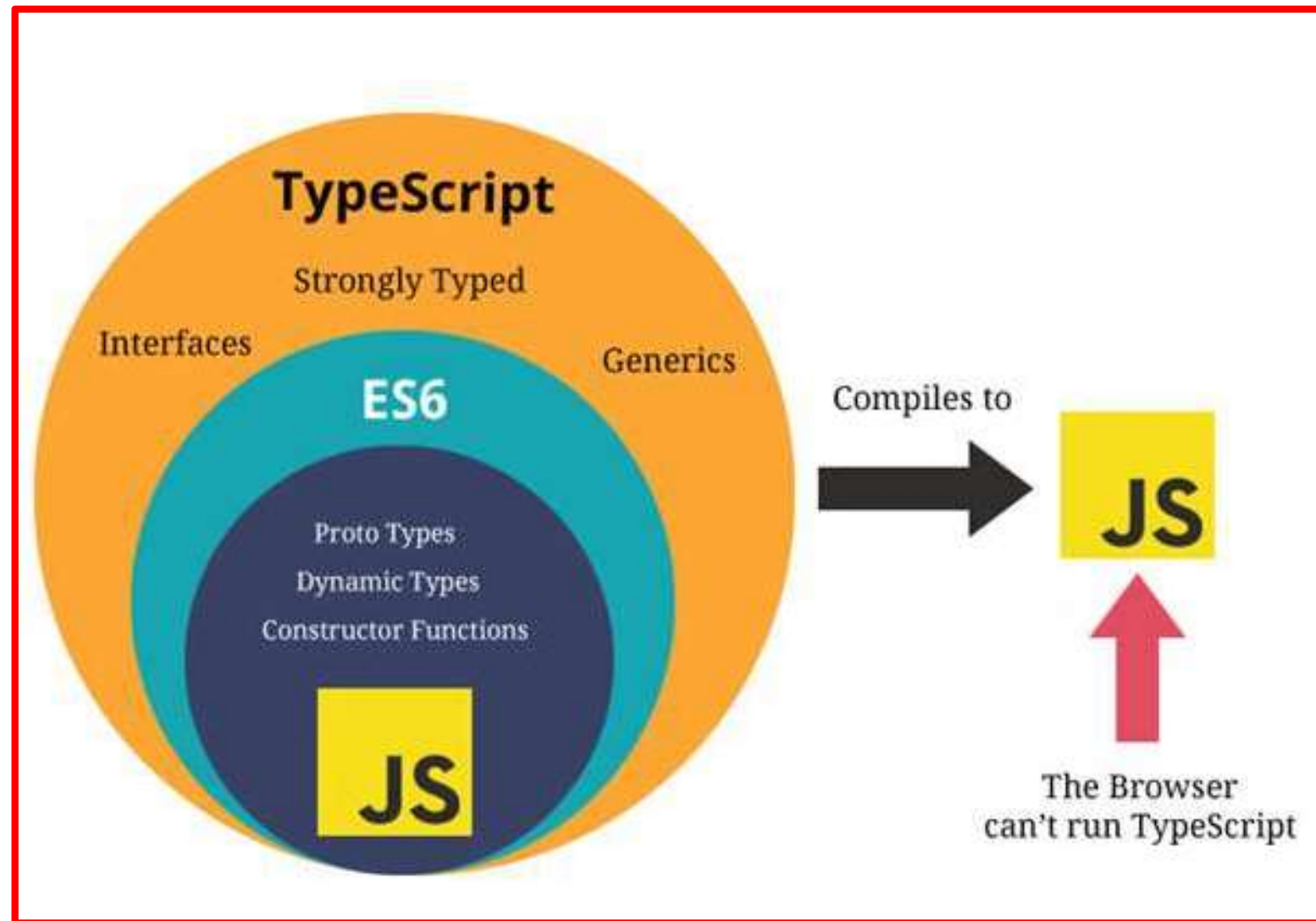
- 2012 – Typescript Initial Release
- 2014 – Typescript Version 1.1.0
- 2016 – Typescript Version 2.0.0
- ...
- 2022 – Typescript Version 4.8.0 (Currently Used)



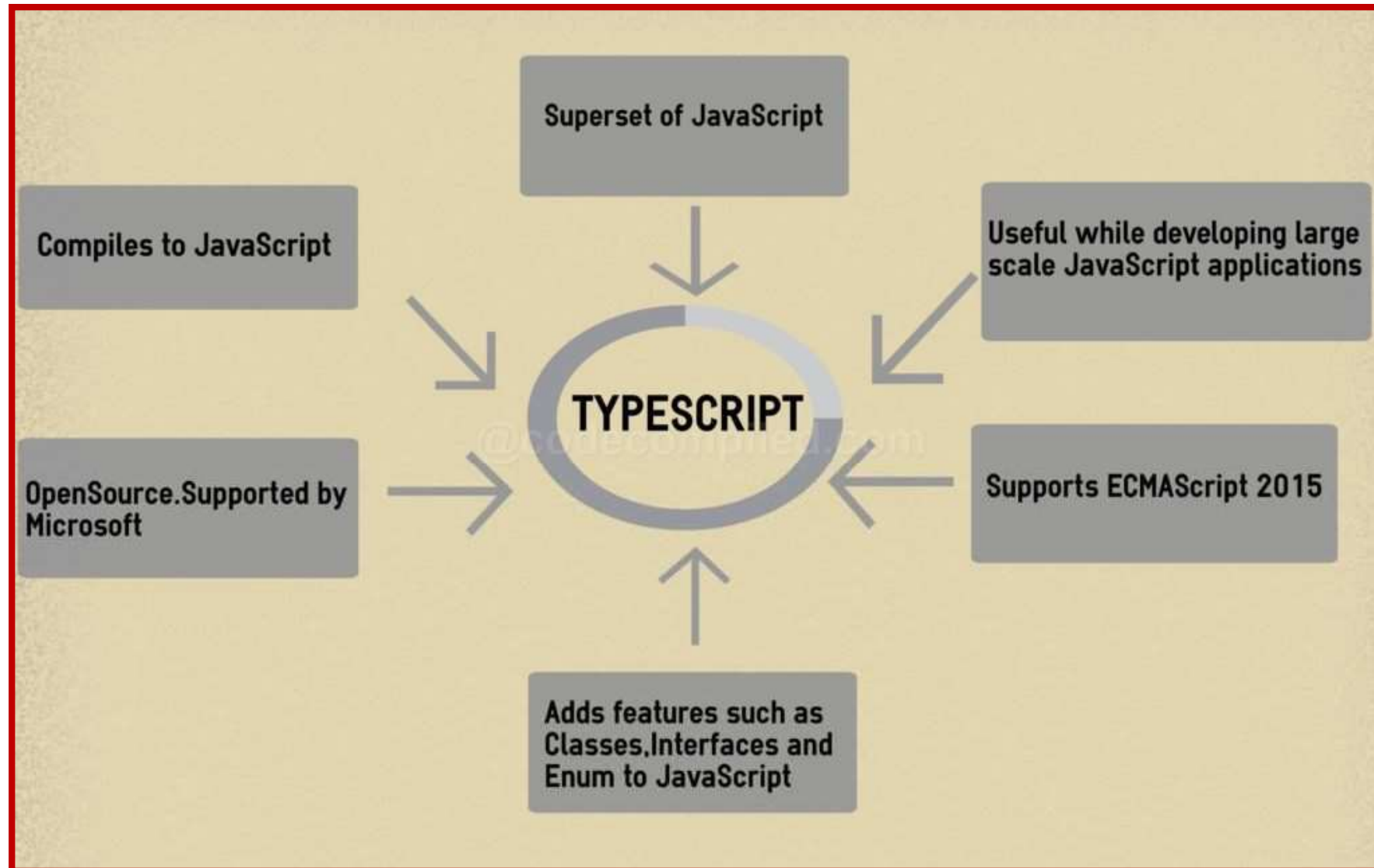
What is Typescript ?

- TypeScript is a super set of JavaScript.
- TypeScript builds on top of JavaScript. First, you write the TypeScript code. Then, you compile the TypeScript code into plain JavaScript code using a TypeScript compiler.
- Once you have the plain JavaScript code, you can deploy it to any environments that JavaScript runs.
- TypeScript files use the .ts extension rather than the .js extension of JavaScript files.





Visual Representation of TypeScript



Why TypeScript?

- JavaScript is a dynamic programming language with no type system. JavaScript provides primitive types like string, number, object, etc., but it doesn't check assigned values. JavaScript variables are declared using the var keyword, and it can point to any value.
- JavaScript doesn't support classes and other object-oriented features (ECMA2015 supports it). So, without the type system, it is not easy to use JavaScript to build complex applications with large teams working on the same code.
- The type system increases the code quality, readability and makes it easy to maintain and refactor codebase. More importantly, errors can be caught at compile time rather than at runtime.

- Hence, the reason to use TypeScript is that it catches errors at compile-time, so that you can fix it before you run code.
- It supports object-oriented programming features like data types, classes, enums, etc., allowing JavaScript to be used at scale.
- Some of the most popular JavaScript frameworks like OJET, Angular and WinJS are written in TypeScript.

How to Use Typescript ?

- TypeScript code is written in a file with .ts extension and then compiled into JavaScript using the TypeScript compiler.
- A TypeScript file can be written in any code editor.
- A TypeScript compiler needs to be installed on your platform.
- Once installed, the command `tsc <filename>.ts` compiles the TypeScript code into a plain JavaScript file.
- JavaScript files can then be included in the HTML and run on any browser.

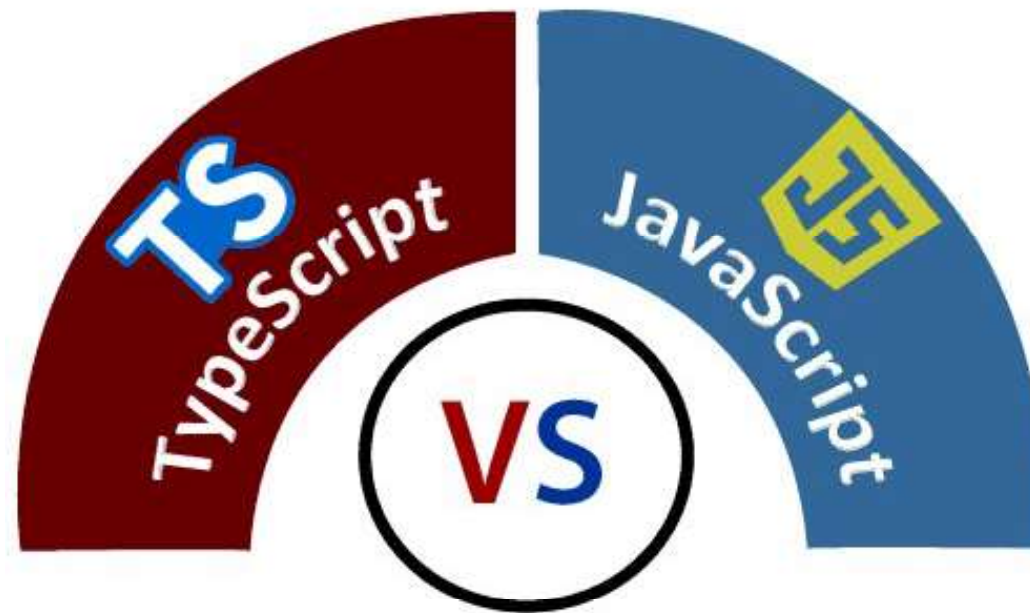
Advantage of TypeScript over JavaScript

1. TypeScript always highlights errors at compilation time during the time of development, whereas JavaScript points out errors at the runtime.
2. TypeScript supports strongly typed or static typing, whereas this is not in JavaScript.
3. TypeScript runs on any browser or JavaScript engine.
4. Great tooling supports with IntelliSense which provides active hints as the code is added.
5. It has a namespace concept by defining a module.

Disadvantage of TypeScript over JavaScript

1. TypeScript takes a long time to compile the code.
2. TypeScript does not support abstract classes.
3. If we run the TypeScript application in the browser, a compilation step is required to transform TypeScript into JavaScript.

TS vs JS



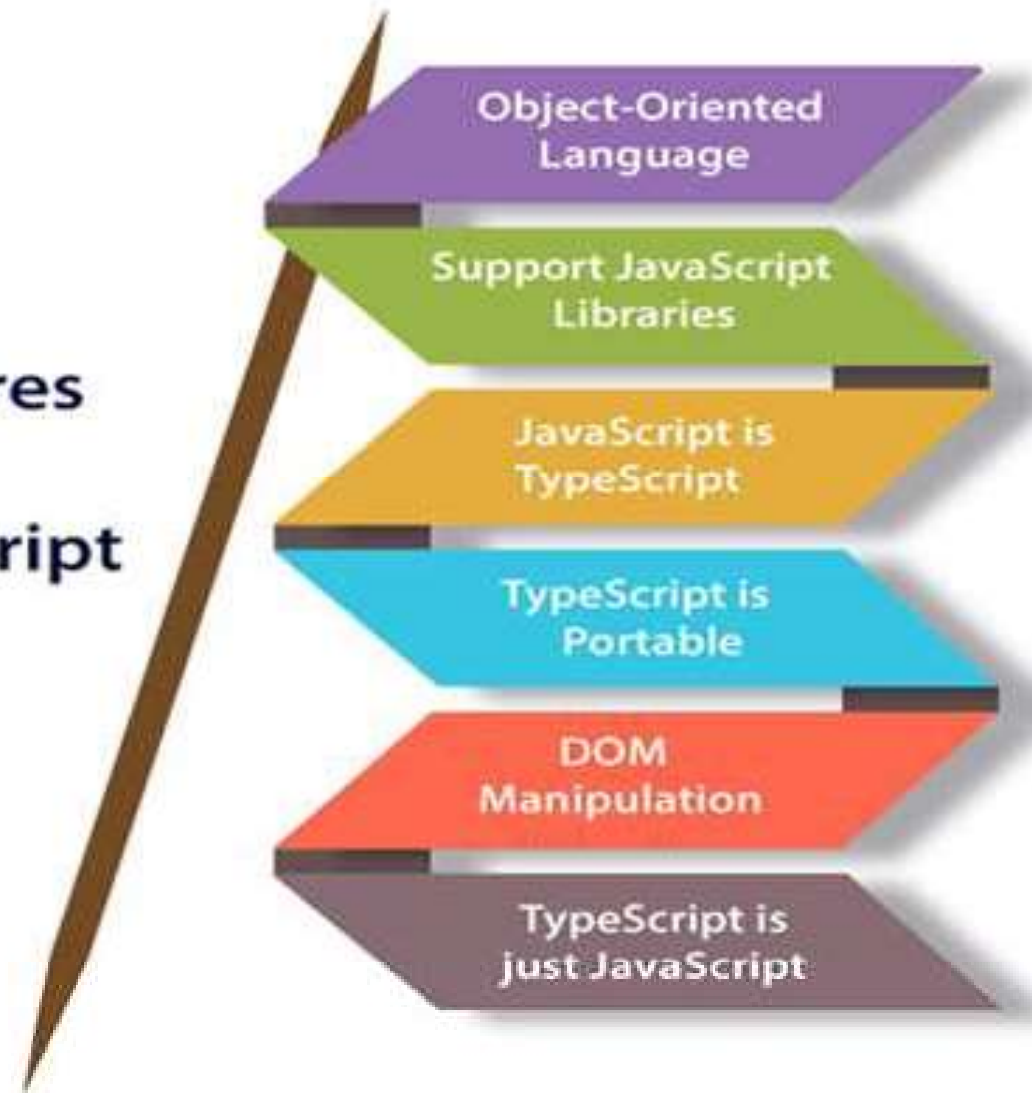
JS vs TS

JavaScript		TypeScript
1.	It doesn't support strongly typed or static typing.	It supports strongly typed or static typing feature.
2.	Netscape developed it in 1995.	Anders Hejlsberg developed it in 2012.
3.	JavaScript source file is in ".js" extension.	TypeScript source file is in ".ts" extension.
4.	It is directly run on the browser.	It is not directly run on the browser.
5.	It is just a scripting language.	It supports object-oriented programming concept like classes, interfaces, inheritance, generics, etc.
6.	It doesn't support optional parameters.	It supports optional parameters.
7.	It is interpreted language that's why it highlighted the errors at runtime.	It compiles the code and highlighted errors during the development time.
8.	JavaScript doesn't support modules.	TypeScript gives support for modules.



Benefits and Features

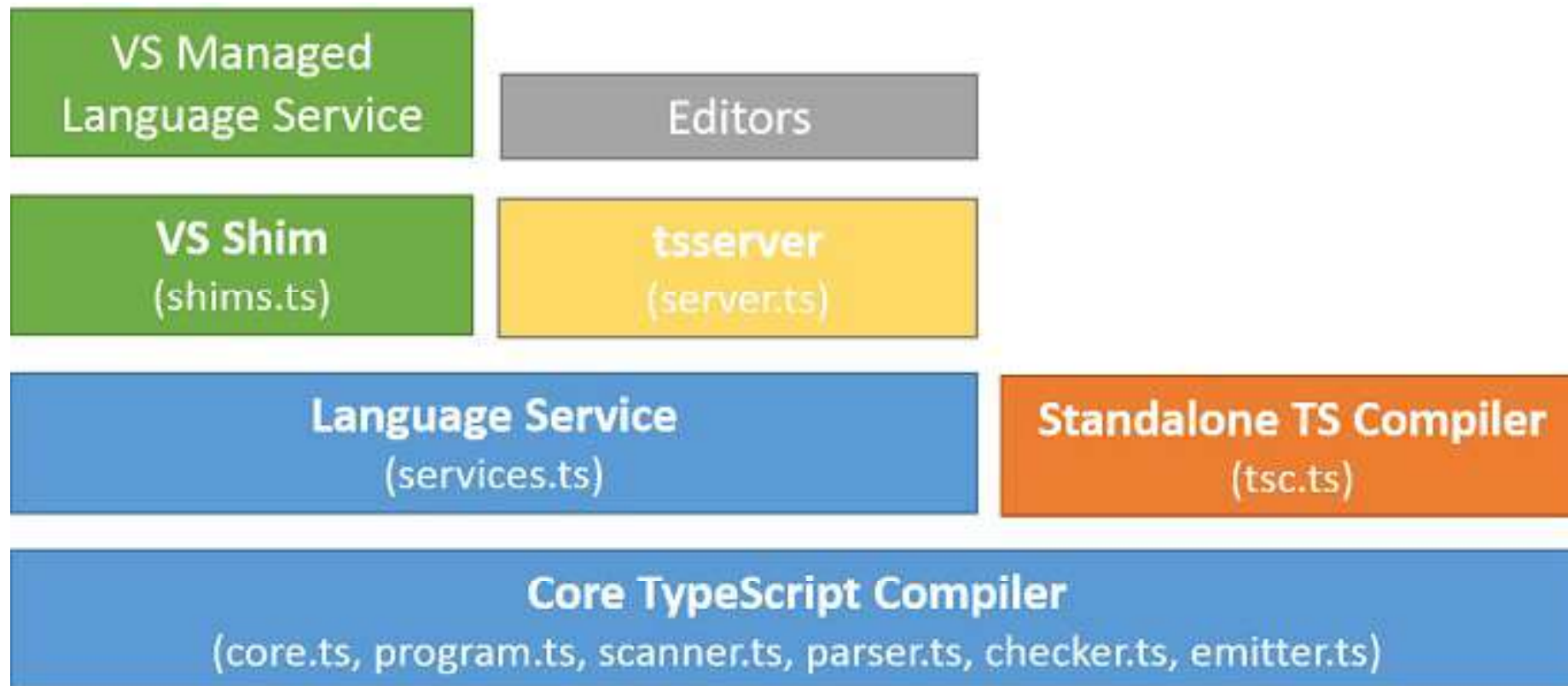
Features of TypeScript



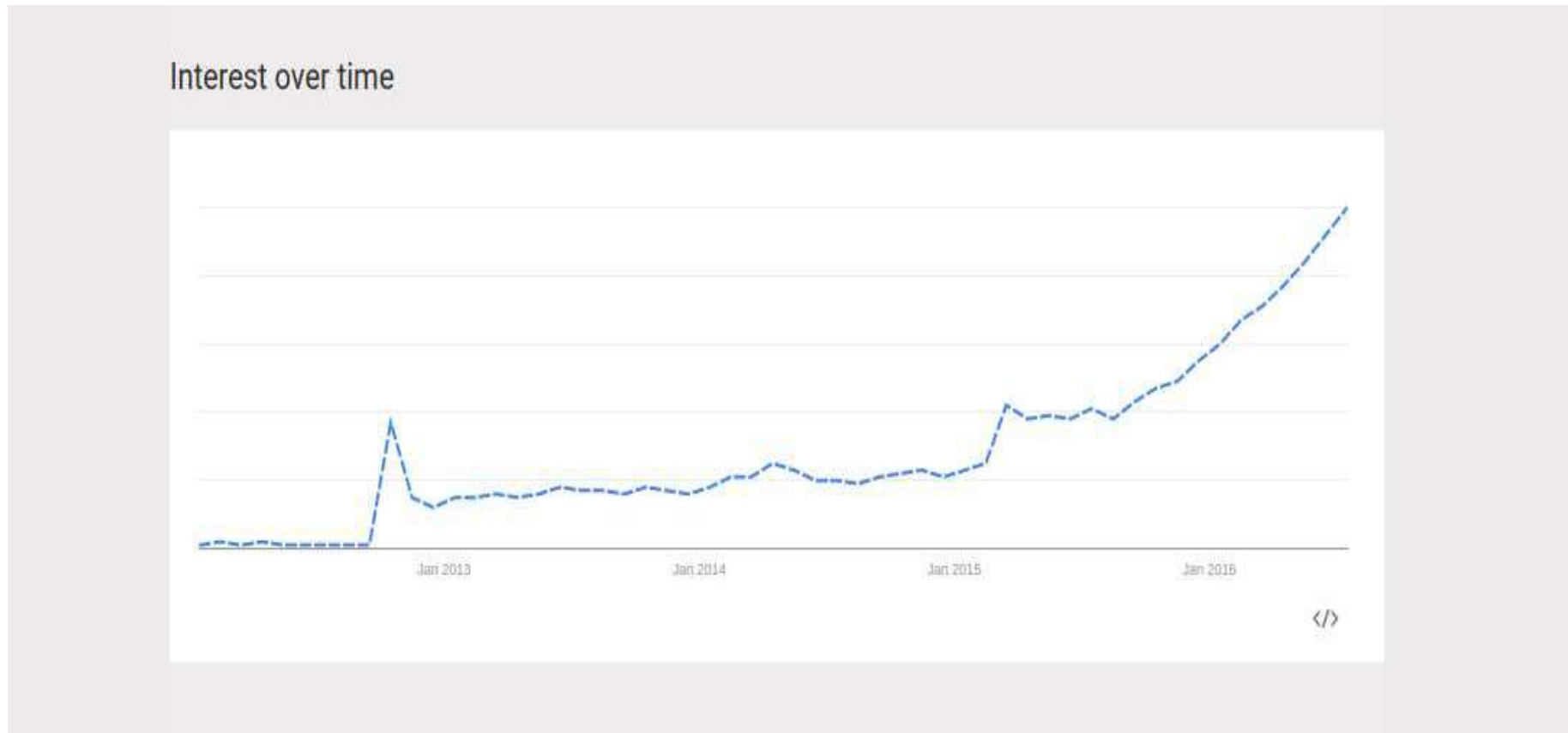
Benefits of TypeScript

1. Optional Type System
2. Intellisense & Syntax Checking
3. Maintainable Code
4. Language Enhancement
5. We are still using JavaScript
6. Cross Platform [The TypeScript compiler can be installed on any Operating System such as Windows, macOS, and Linux.]

TypeScript Components



Trend of TypeScript





Installation



The screenshot shows the Node.js website homepage. At the top is a dark navigation bar with the Node.js logo and links for HOME, ABOUT, DOWNLOADS, DOCS, GET INVOLVED, SECURITY, and NEWS. Below the navigation bar, a text line states: "Node.js® is a JavaScript runtime built on Chrome's V8 JavaScript engine." A green banner highlights the message: "New security releases now available for all release lines". The main section is titled "Download for Windows (x64)" and features two green buttons: "12.16.1 LTS" (Recommended For Most Users) and "13.9.0 Current" (Latest Features). Below these buttons are links for "Other Downloads", "Changelog", and "API Docs". A text line suggests: "Or have a look at the Long Term Support (LTS) schedule." At the bottom, it says: "Sign up for Node.js Everywhere, the official Node.js Monthly Newsletter."

node

HOME | ABOUT | DOWNLOADS | DOCS | GET INVOLVED | SECURITY | NEWS

Node.js® is a JavaScript runtime built on Chrome's V8 JavaScript engine.

New security releases now available for all release lines

Download for Windows (x64)

12.16.1 LTS
Recommended For Most Users

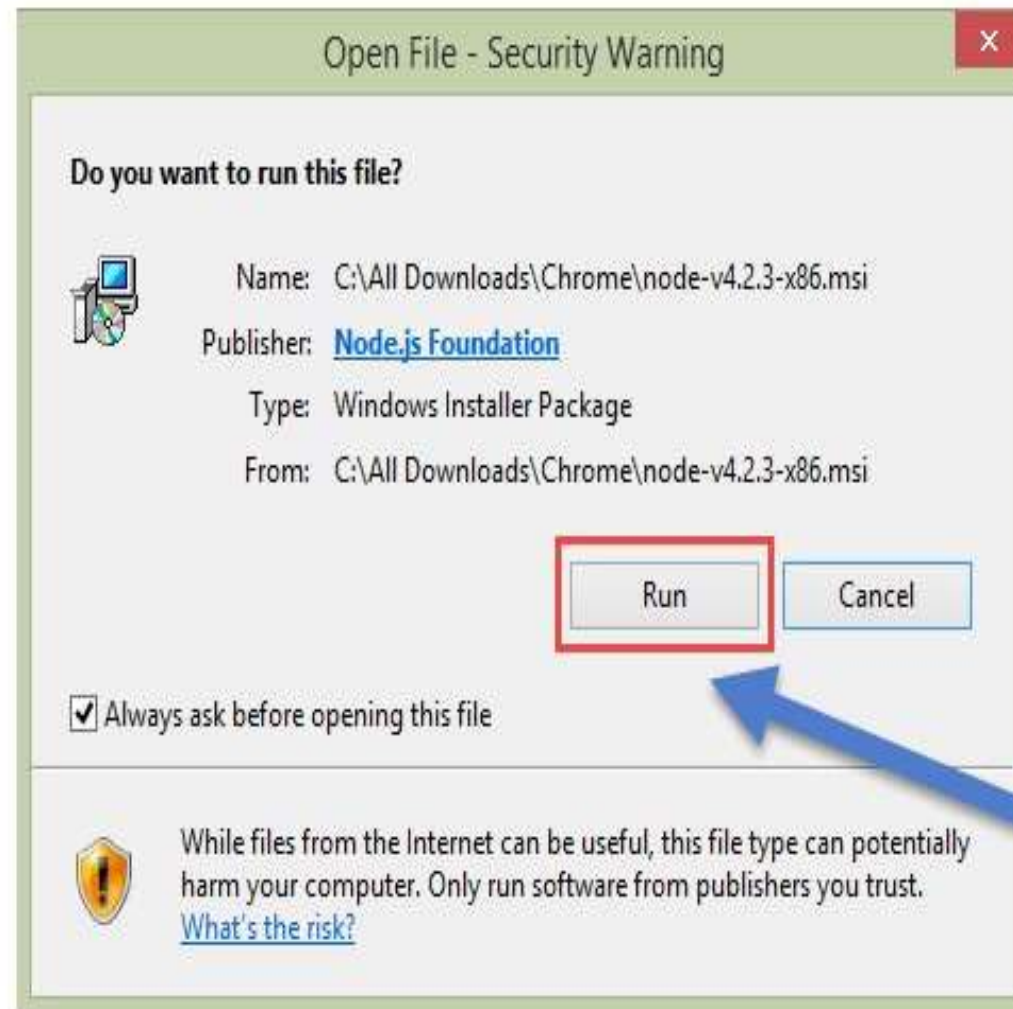
13.9.0 Current
Latest Features

Other Downloads | Changelog | API Docs Other Downloads | Changelog | API Docs

Or have a look at the Long Term Support (LTS) schedule.

Sign up for Node.js Everywhere, the official Node.js Monthly Newsletter.

Step 2 :



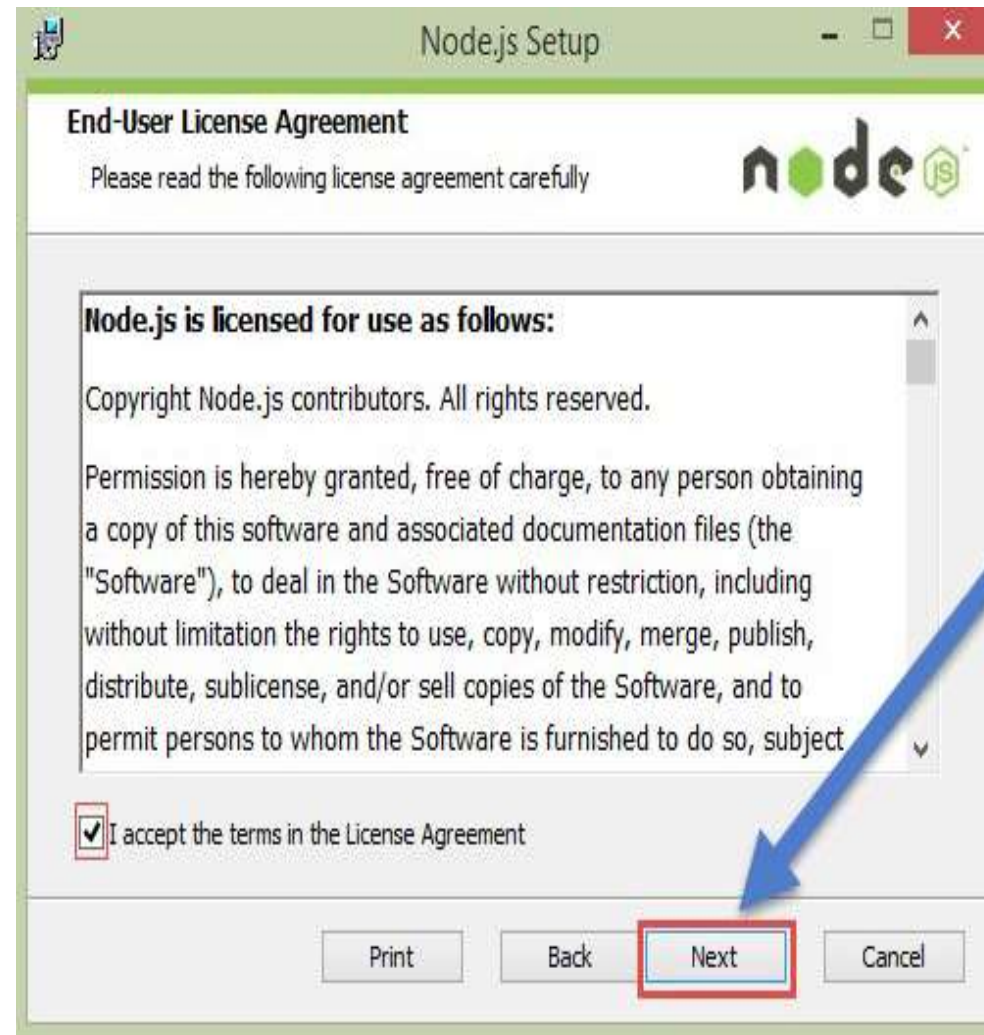
Click the
Run button

Step 3 :



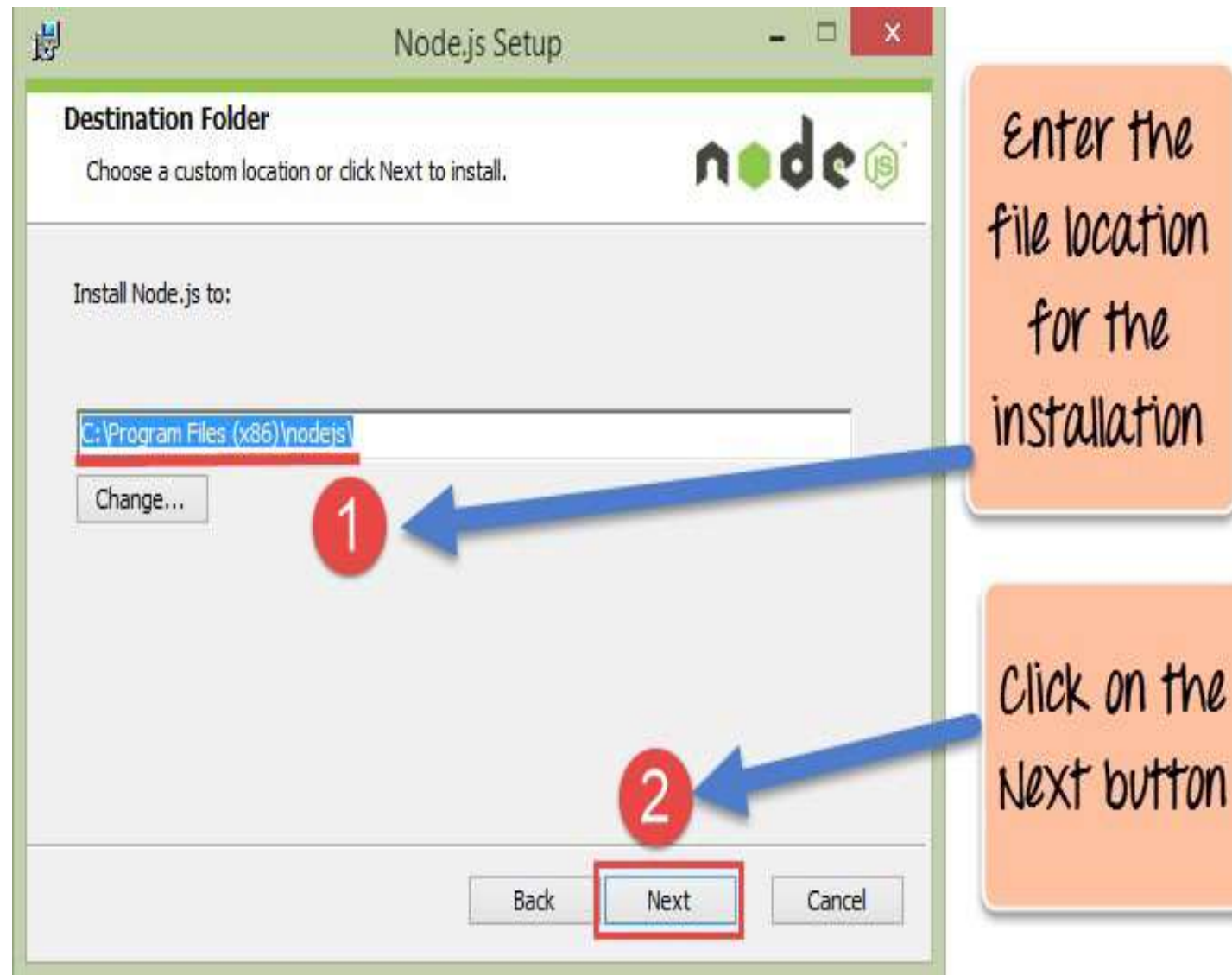
Click the
Next button

Step 4 :

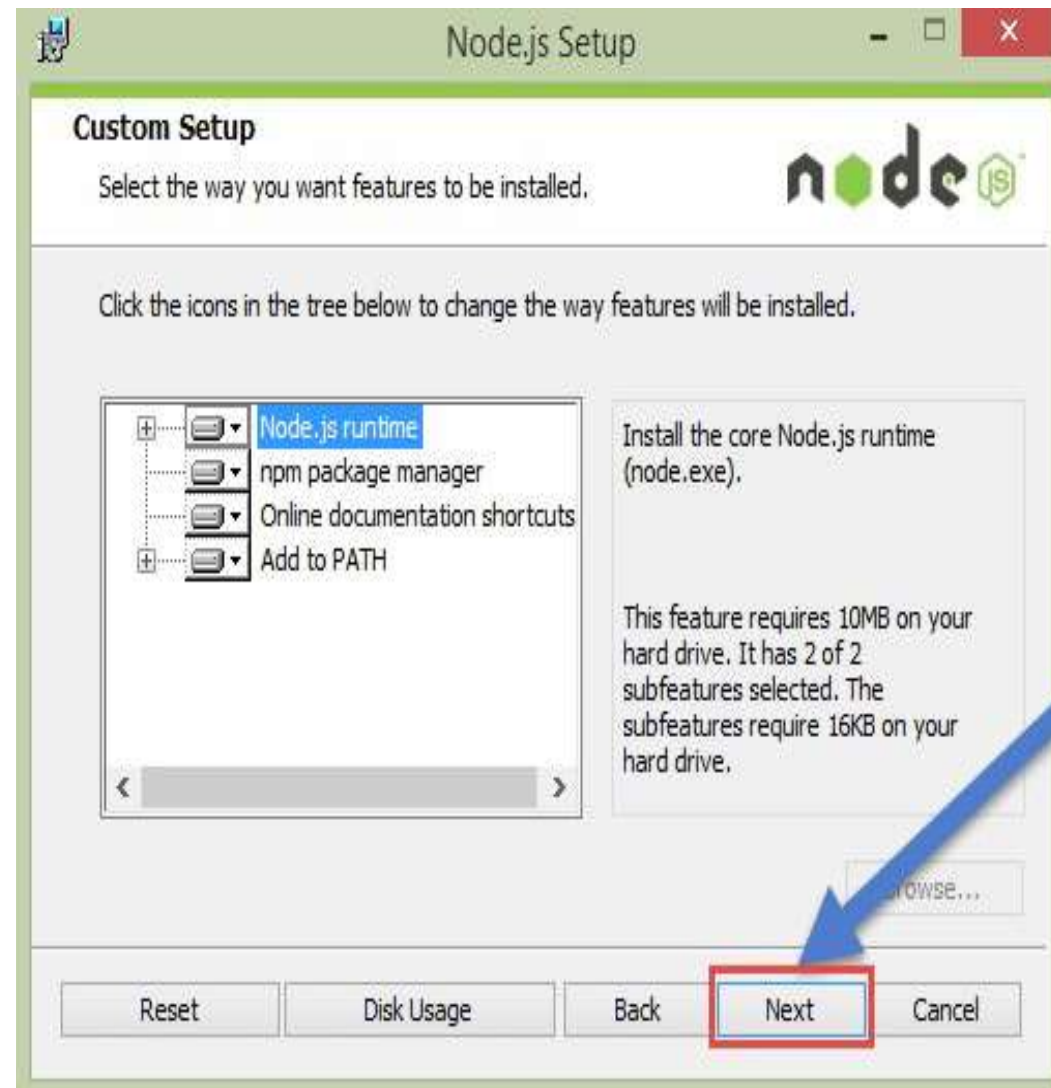


Accept the
license
agreement
and click
the Next

Step 5 :



Step 6 :



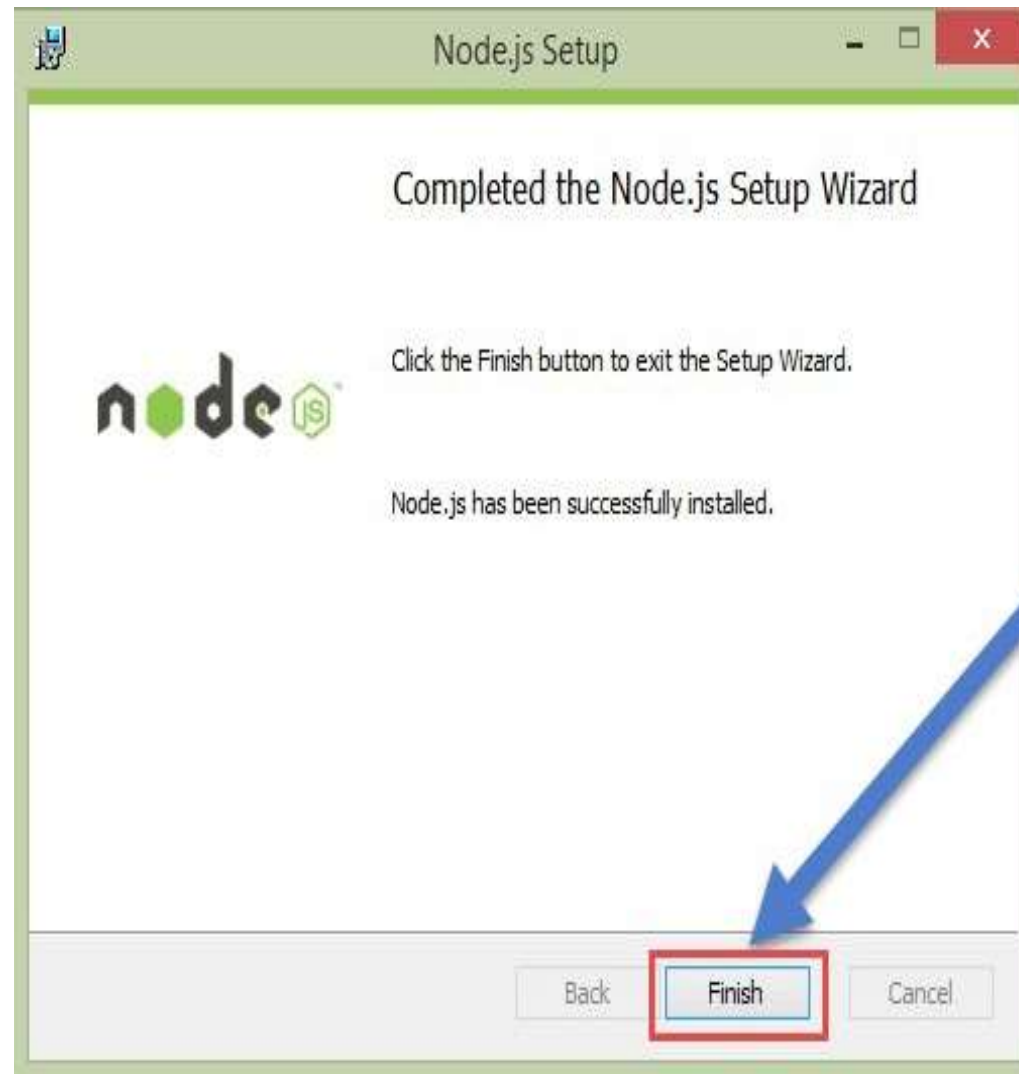
Accept the default components and click on Next

Step 7 :



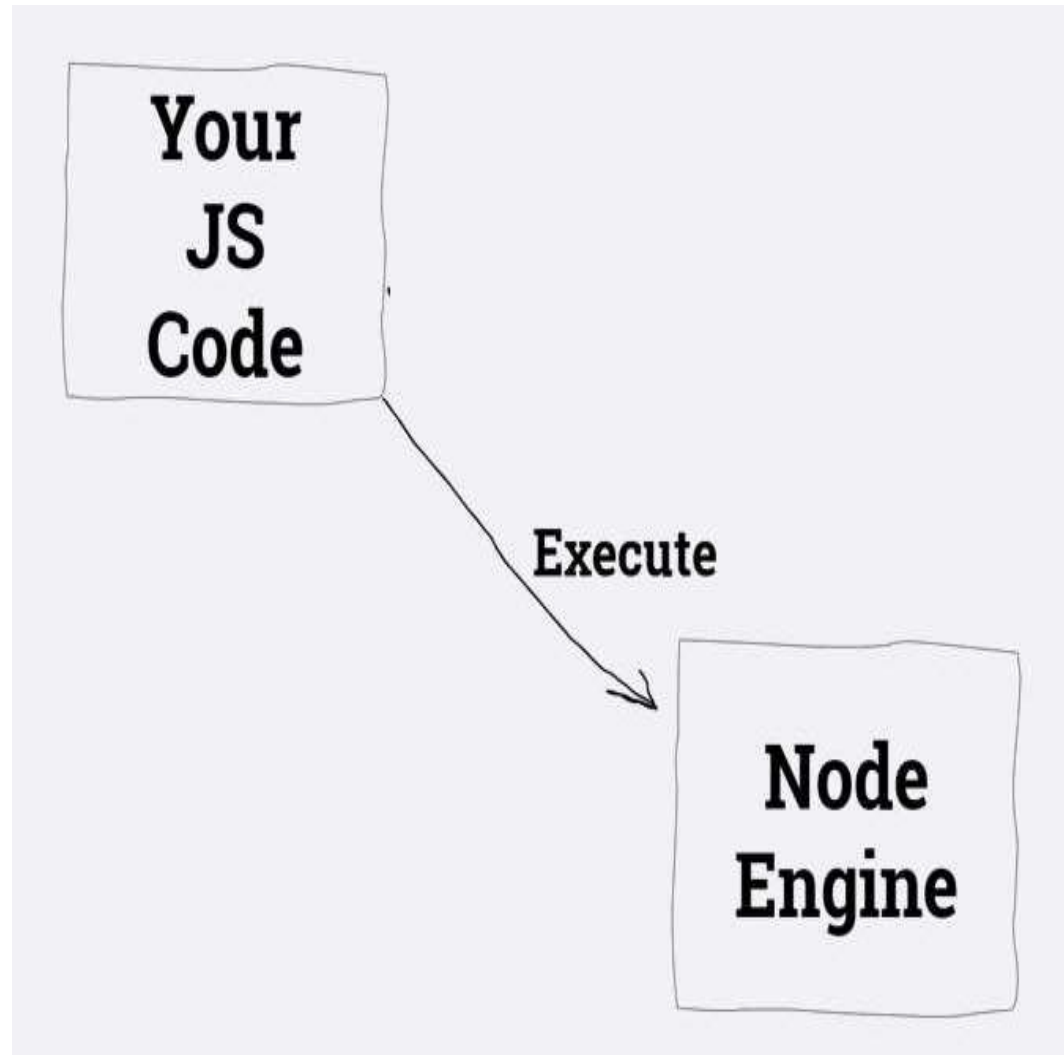
Click the
Next button
to begin
the
installation

Step 8 :

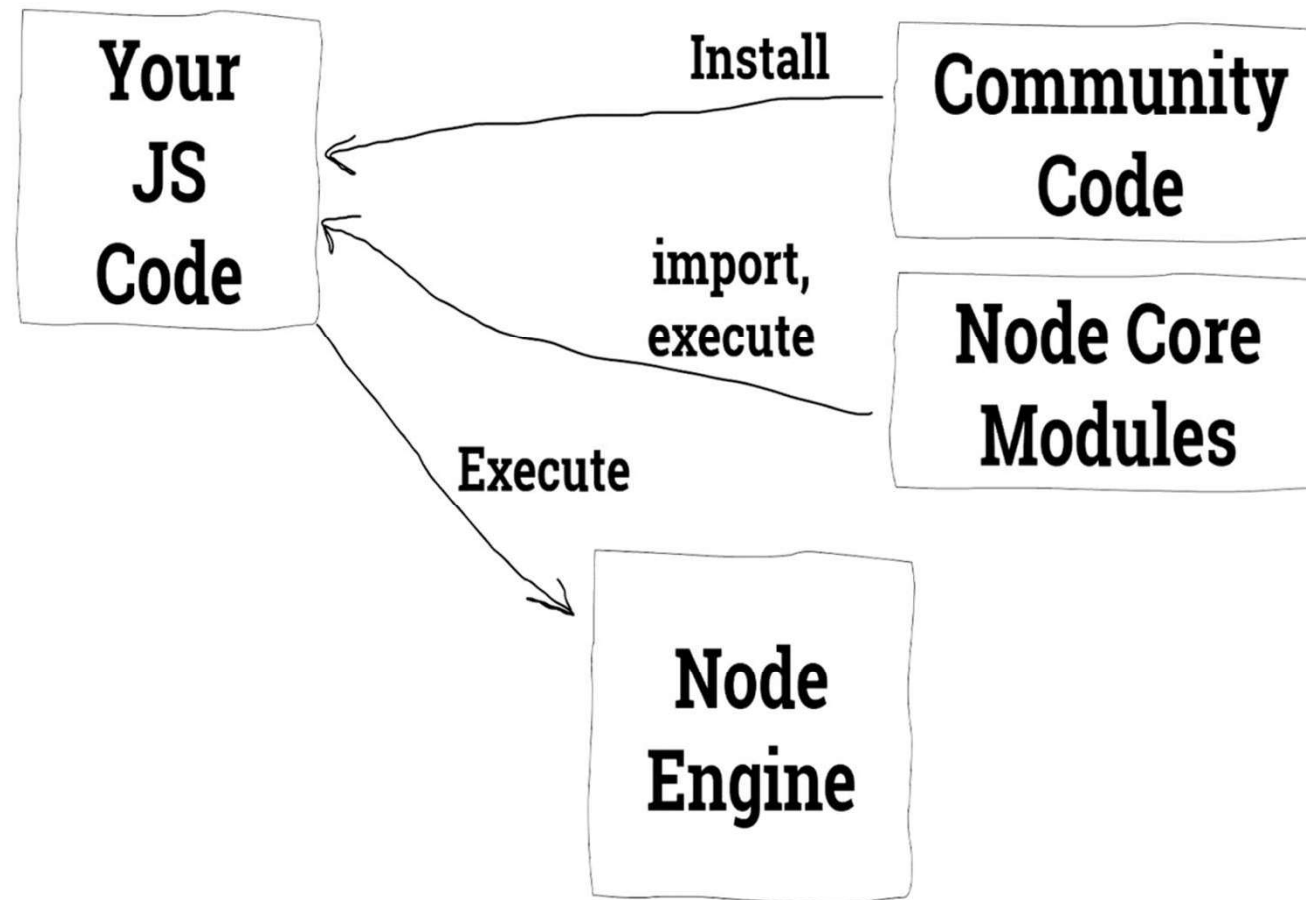


Click the
Finish
button to
complete
the
installation

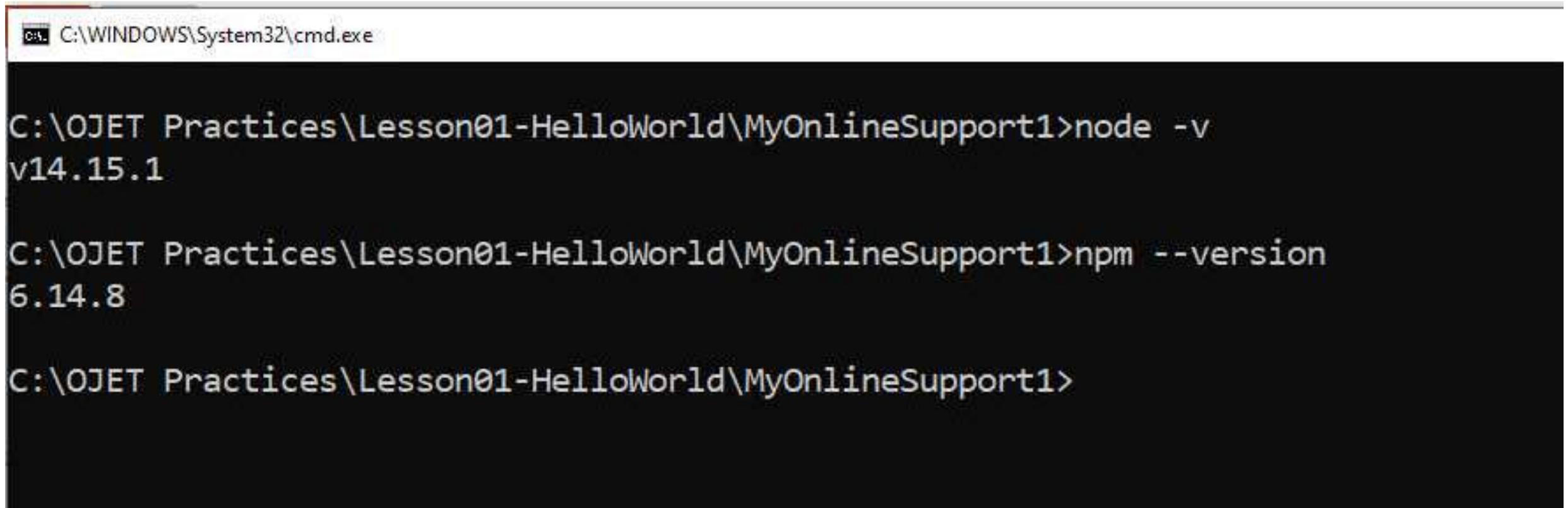
The Basic Pillars - JS



The Basic Pillars - Modules



Type these Commands in Command Prompt



```
C:\WINDOWS\System32\cmd.exe

C:\OJET Practices\Lesson01-HelloWorld\MyOnlineSupport1>node -v
v14.15.1

C:\OJET Practices\Lesson01-HelloWorld\MyOnlineSupport1>npm --version
6.14.8

C:\OJET Practices\Lesson01-HelloWorld\MyOnlineSupport1>
```

```
npm install [insert library name]
```

- The command `npm install` will look up the specified library on the NPM repository and install the library into a folder called `node_modules`.
- This folder will store all the JavaScript libraries installed via NPM, such as Typescript, RequireJS and KnockoutJS.
- Running the command `npm install jquery` in an empty directory will download jQuery into an automatically created `node_modules` folder.

 node_modules	5/7/2021 8:20 PM	File folder	
 package-lock.json	5/7/2021 8:20 PM	JSON File	1 KB

Installing TypeScript

- We will need Node.js and Npm
- The easiest way to setup TypeScript is via [npm](#). Using the command below we can install the TypeScript package globally, making the TS compiler available in all of our projects:

```
npm install -g typescript
```

- By opening a terminal anywhere and running `tsc -v` to see if it has been properly installed

```
tsc -v
```

Running With Errors

If you're on Windows and got the following error:

```
'tsc' is not recognized as an internal or external command,  
operable program or batch file.
```

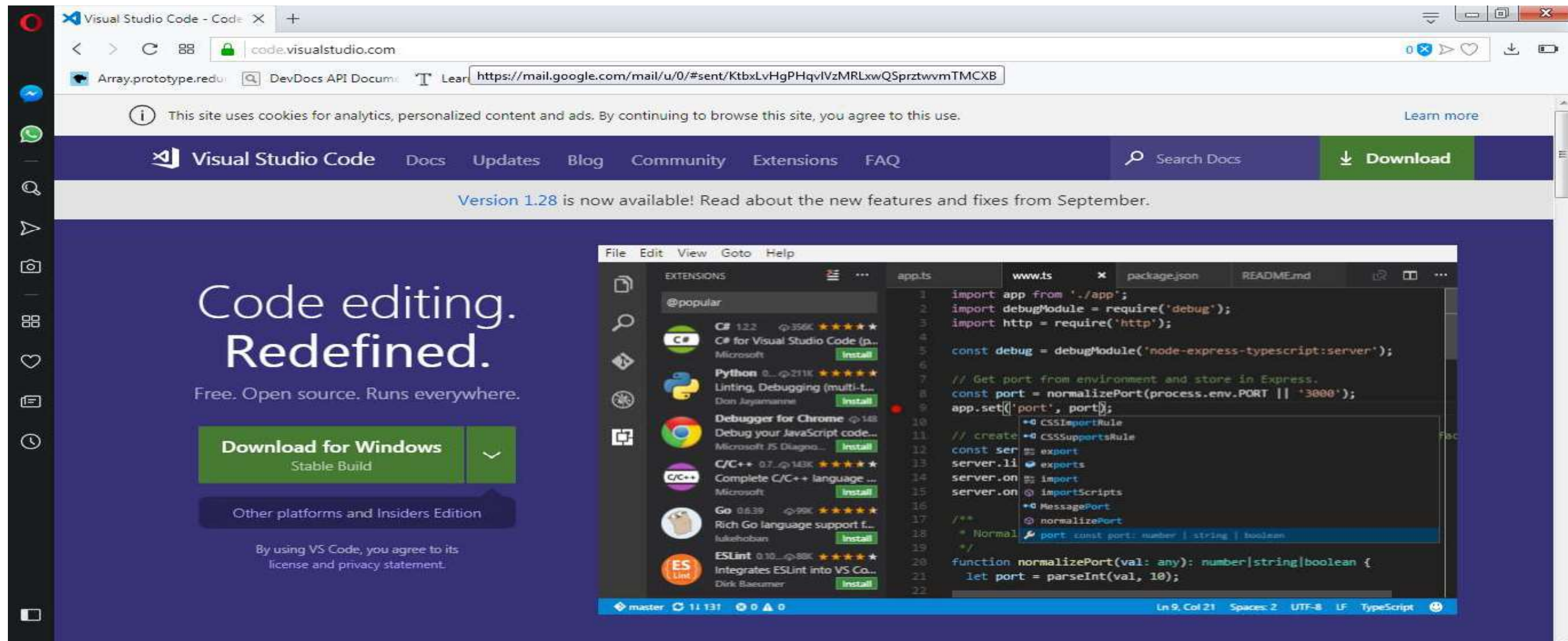
... then you should add the following path `C:\Users\<user>\AppData\Roaming\npm` to the `PATH` variable. Notice that you should change the `<user>` to your windows user.

To install the `ts-node` module globally, you run the following command from the Terminal on macOS and Linux or Command Prompt on Windows:

```
npm install -g ts-node
```

- TypeScript is an open-source project but is developed and maintained by Microsoft and as such was originally supported only in Microsoft's Visual Studio platform.
 - Visual Studio Code - Microsoft's other, lightweight open-source code editor. TypeScript support is built in.
 - Official Free Plugin for Sublime Text.
 - The latest version of WebStorm comes with built in support.
 - More including Vim, Atom, Emacs and others.

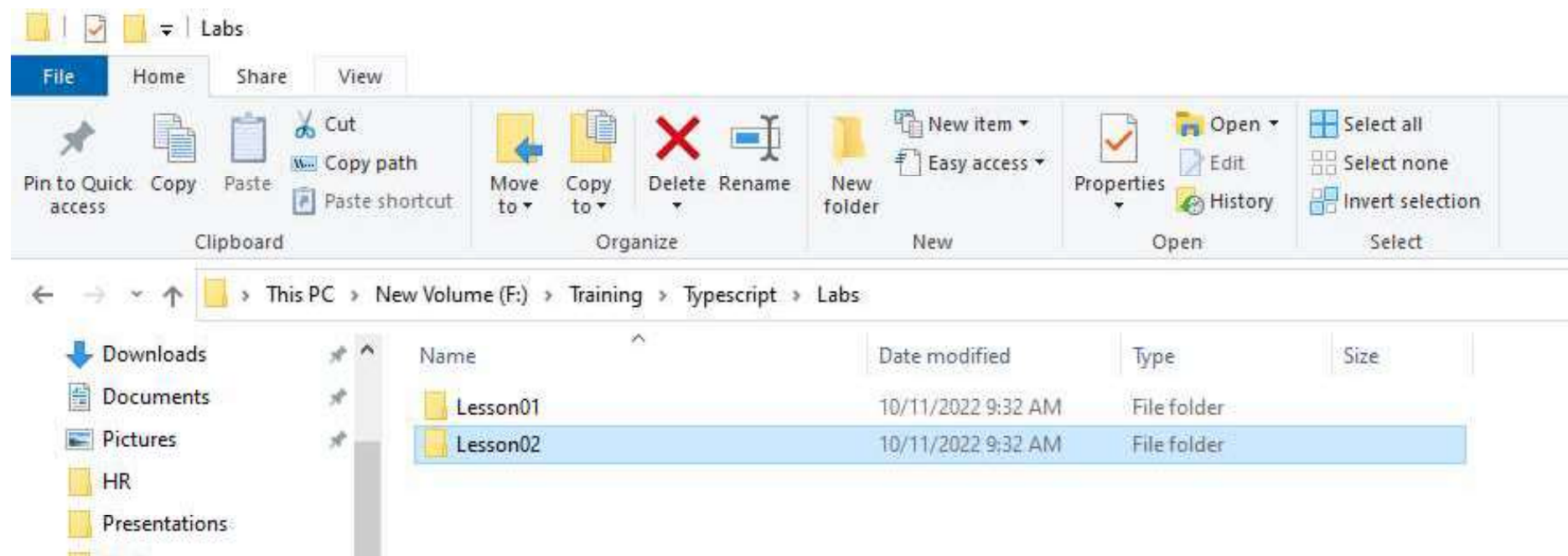
➤ Visual Studio Code



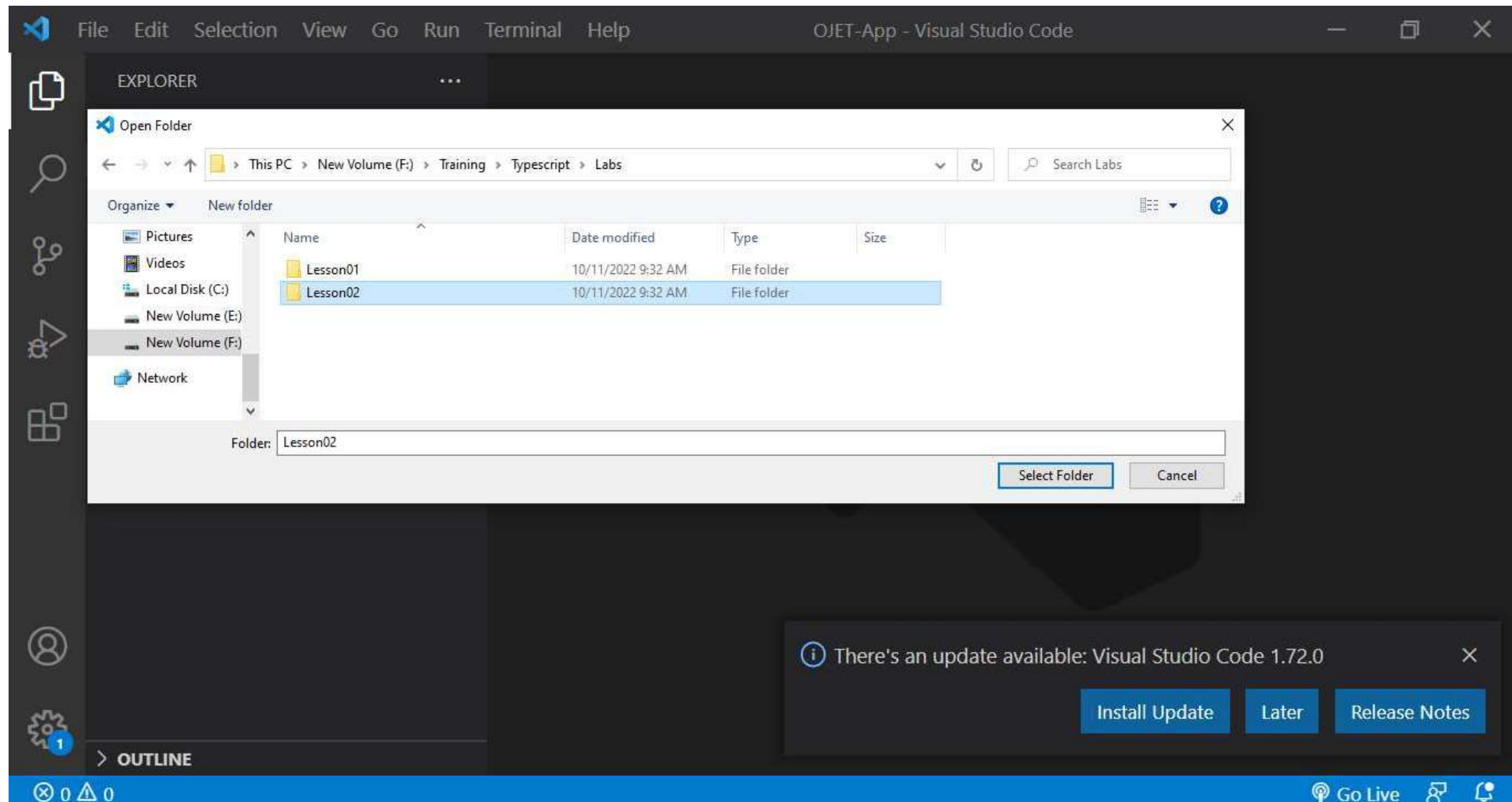


Developing First TypeScript App

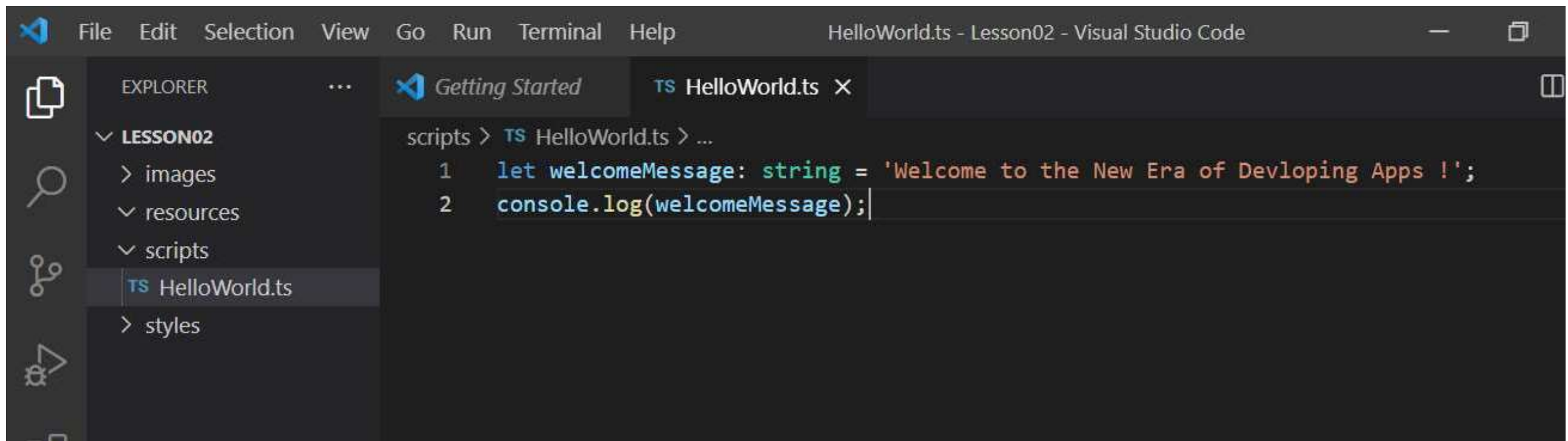
1. First, create a **Lesson02 Folder** to store the code under **Labs**



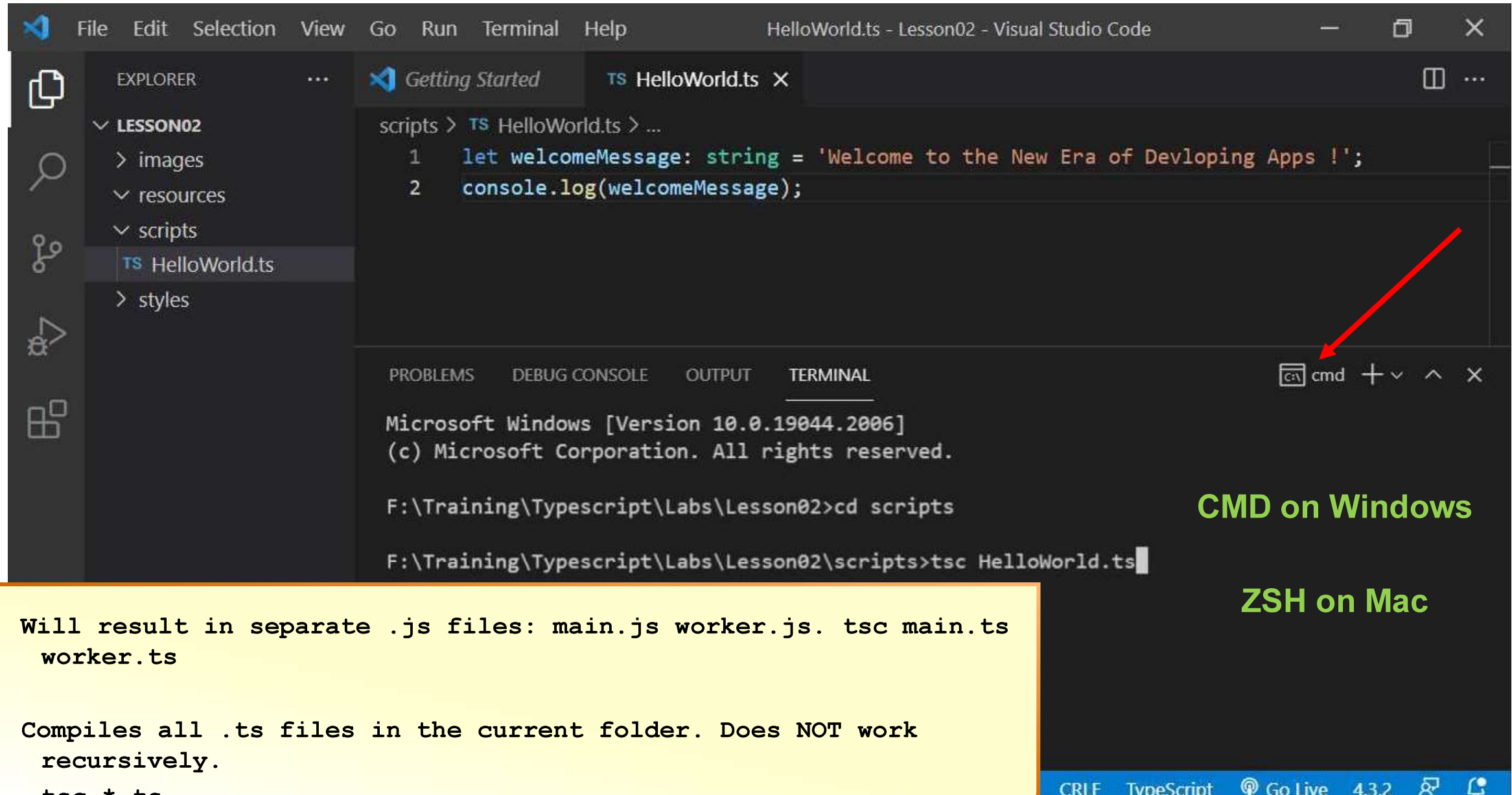
2. Second, launch VS Code and open that folder.



3. Create a new TypeScript file called HelloWorld.ts. The extension of a TypeScript file is .ts.



Compiling



The screenshot shows the Visual Studio Code interface. The Explorer sidebar on the left shows a project structure with a folder named 'LESSON02' containing subfolders 'images', 'resources', 'scripts', and 'styles'. The 'scripts' folder is expanded, and 'HelloWorld.ts' is selected. The main editor displays the content of 'HelloWorld.ts':

```
scripts > TS HelloWorld.ts > ...  
1 let welcomeMessage: string = 'Welcome to the New Era of Developing Apps !';  
2 console.log(welcomeMessage);
```

Below the editor is the TERMINAL panel. It shows the command prompt (cmd) with the following commands and output:

```
Microsoft Windows [Version 10.0.19044.2006]  
(c) Microsoft Corporation. All rights reserved.  
  
F:\Training\Typescript\Labs\Lesson02>cd scripts  
  
F:\Training\Typescript\Labs\Lesson02\scripts>tsc HelloWorld.ts
```

A red arrow points to the 'cmd' icon in the terminal panel header. To the right of the terminal, the text 'CMD on Windows' is displayed in green. Below this, the text 'ZSH on Mac' is also displayed in green.

Will result in separate .js files: main.js worker.js. tsc main.ts worker.ts

Compiles all .ts files in the current folder. Does NOT work recursively.
tsc *.ts

Running the App

File Edit Selection View Go Run Terminal Help HelloWorld.ts - Lesson02 - Visual Studio Code

EXPLORER

- LESSON02
 - images
 - resources
 - scripts
 - JS HelloWorld.js**
 - TS HelloWorld.ts
 - styles

Getting Started TS HelloWorld.ts X

```
scripts > TS HelloWorld.ts > ...
1 let welcomeMessage: string = 'Welcome to the New Era of Developing Apps !';
2 console.log(welcomeMessage);
```

PROBLEMS DEBUG CONSOLE OUTPUT TERMINAL

Microsoft Windows [Version 10.0.19044.2006]
(c) Microsoft Corporation. All rights reserved.

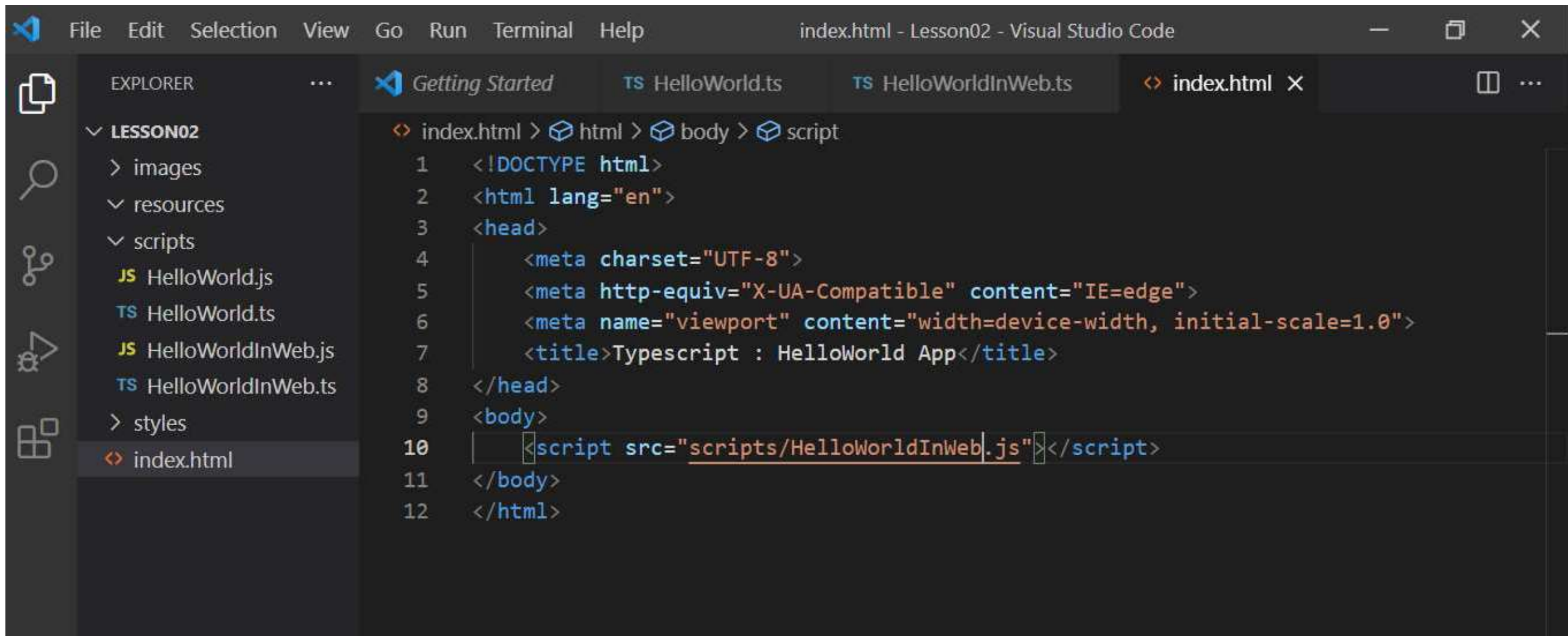
```
F:\Training\Typescript\Labs\Lesson02>cd scripts
F:\Training\Typescript\Labs\Lesson02\scripts>tsc HelloWorld.ts
F:\Training\Typescript\Labs\Lesson02\scripts>node HelloWorld.js
Welcome to the New Era of Developing Apps !
F:\Training\Typescript\Labs\Lesson02\scripts>
```

Observe The Compiled File is .js File

Now We can execute Using Node

0 0 Ln 2, Col 29 Spaces: 4 UTF-8 CRLF TypeScript Go Live 4.3.2

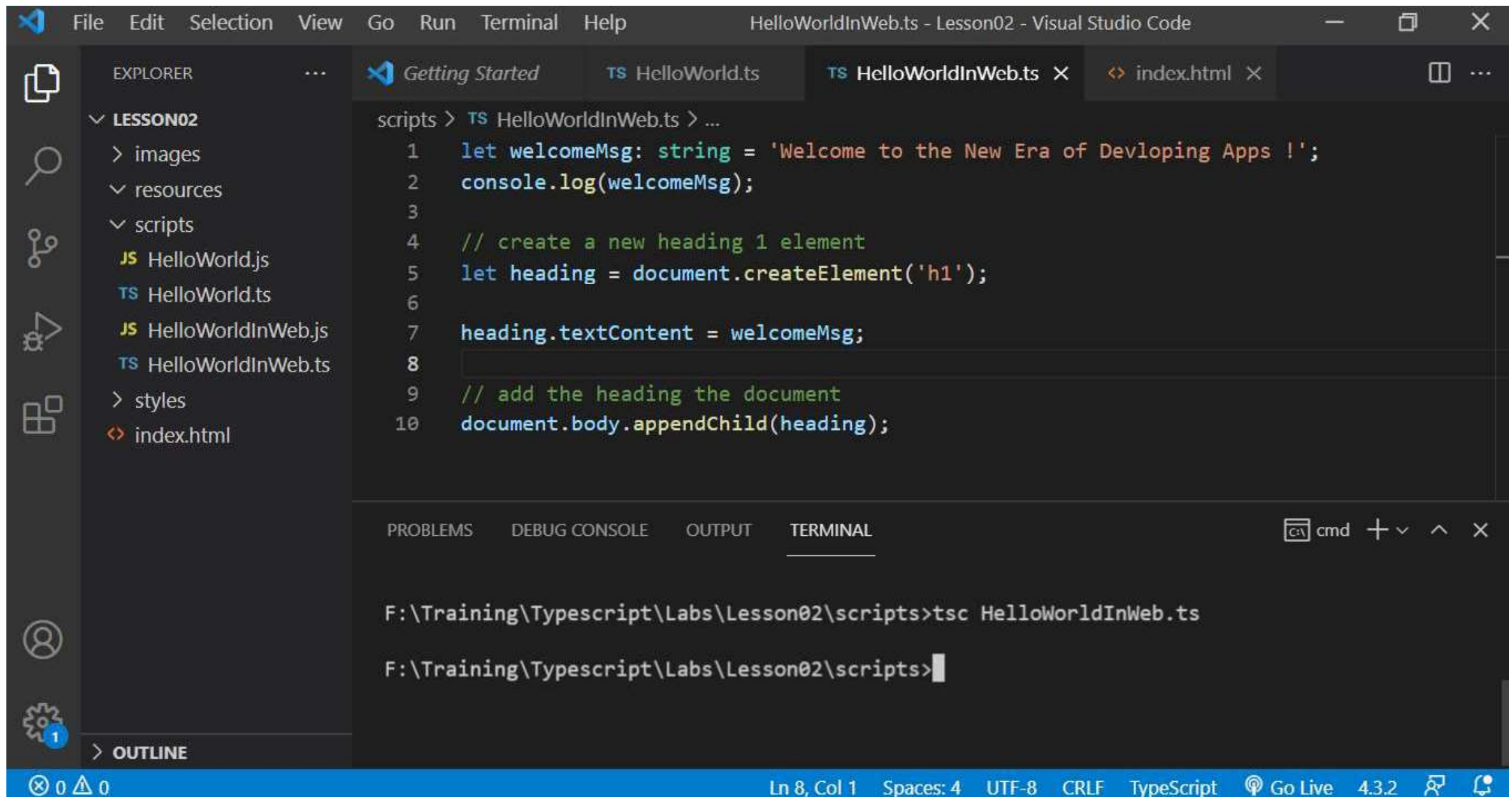
TypeScript Hello World program in Web Browsers



The screenshot shows the Visual Studio Code editor interface. The Explorer sidebar on the left displays the file structure for 'LESSON02', including 'images', 'resources', 'scripts', and 'styles' folders. The 'scripts' folder contains 'HelloWorld.js' and 'HelloWorldInWeb.js' (both JavaScript files), and 'HelloWorld.ts' and 'HelloWorldInWeb.ts' (TypeScript files). The 'index.html' file is selected and open in the main editor. The breadcrumb navigation at the top of the editor shows the path: 'index.html > html > body > script'. The code in 'index.html' is as follows:

```
1 <!DOCTYPE html>
2 <html lang="en">
3 <head>
4   <meta charset="UTF-8">
5   <meta http-equiv="X-UA-Compatible" content="IE=edge">
6   <meta name="viewport" content="width=device-width, initial-scale=1.0">
7   <title>Typescript : HelloWorld App</title>
8 </head>
9 <body>
10   <script src="scripts/HelloWorldInWeb.js"></script>
11 </body>
12 </html>
```

Create HelloWorldInWeb.ts and Compile



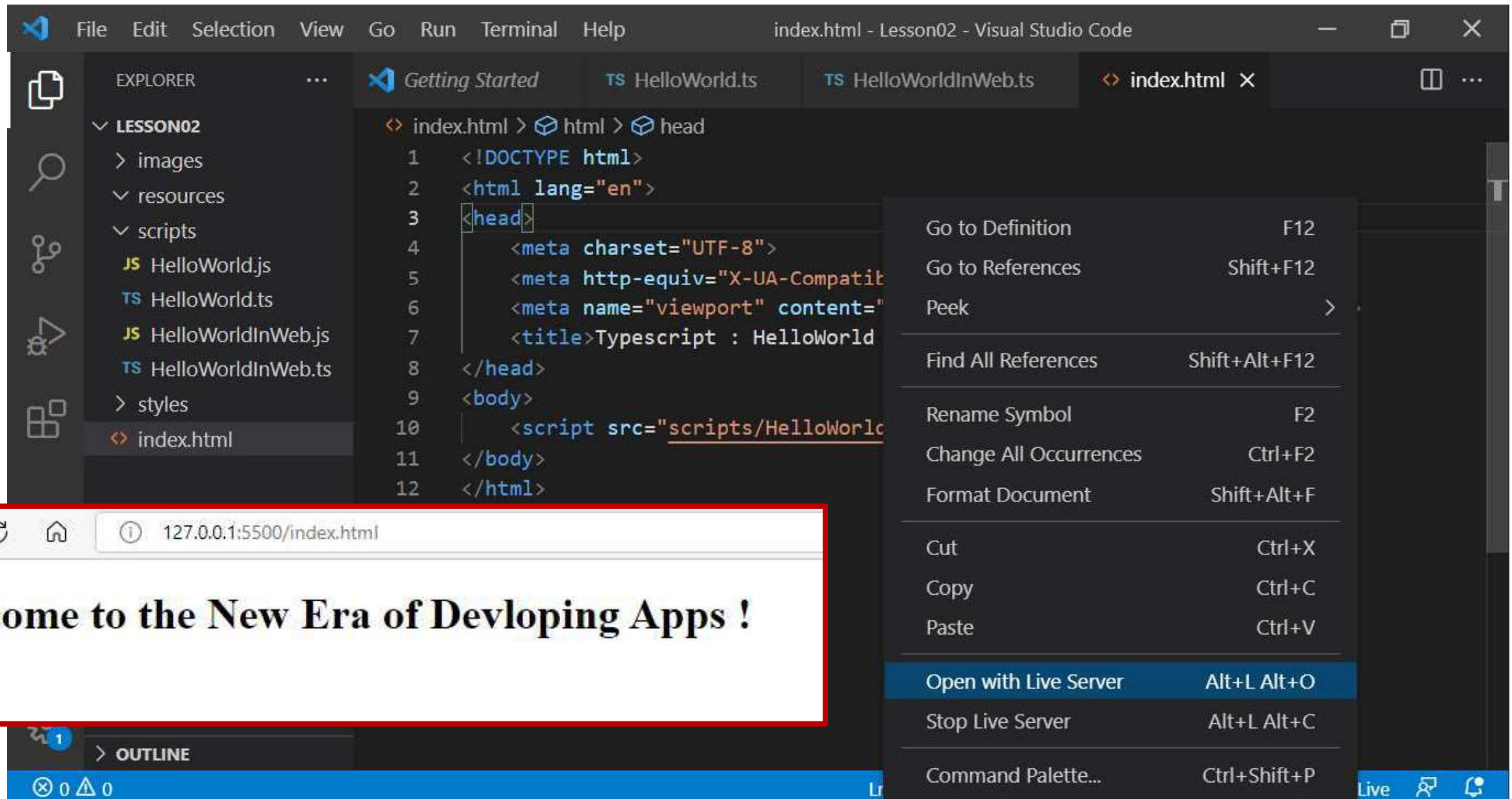
The screenshot shows the Visual Studio Code interface with the following components:

- Explorer:** A file tree on the left showing a project structure with folders 'images', 'resources', and 'scripts'. Under 'scripts', there are files 'HelloWorld.js', 'HelloWorld.ts', 'HelloWorldInWeb.js', and 'HelloWorldInWeb.ts'. There is also a 'styles' folder and an 'index.html' file.
- Editor:** The main workspace shows the 'HelloWorldInWeb.ts' file. The code is as follows:

```
1 let welcomeMsg: string = 'Welcome to the New Era of Developing Apps !';
2 console.log(welcomeMsg);
3
4 // create a new heading 1 element
5 let heading = document.createElement('h1');
6
7 heading.textContent = welcomeMsg;
8
9 // add the heading the document
10 document.body.appendChild(heading);
```
- Terminal:** The bottom panel shows the terminal with the following commands and output:

```
F:\Training\Typescript\Labs\Lesson02\scripts>tsc HelloWorldInWeb.ts
F:\Training\Typescript\Labs\Lesson02\scripts>
```
- Status Bar:** The bottom status bar shows 'Ln 8, Col 1', 'Spaces: 4', 'UTF-8', 'CRLF', 'TypeScript', 'Go Live', and version '4.3.2'.

Execution :



Summary

In this lesson, you should have learned how to:

- What is TypeScript?
- TypeScript Philosophy
- Why Use TypeScript?
- Using TypeScript

