

# 14

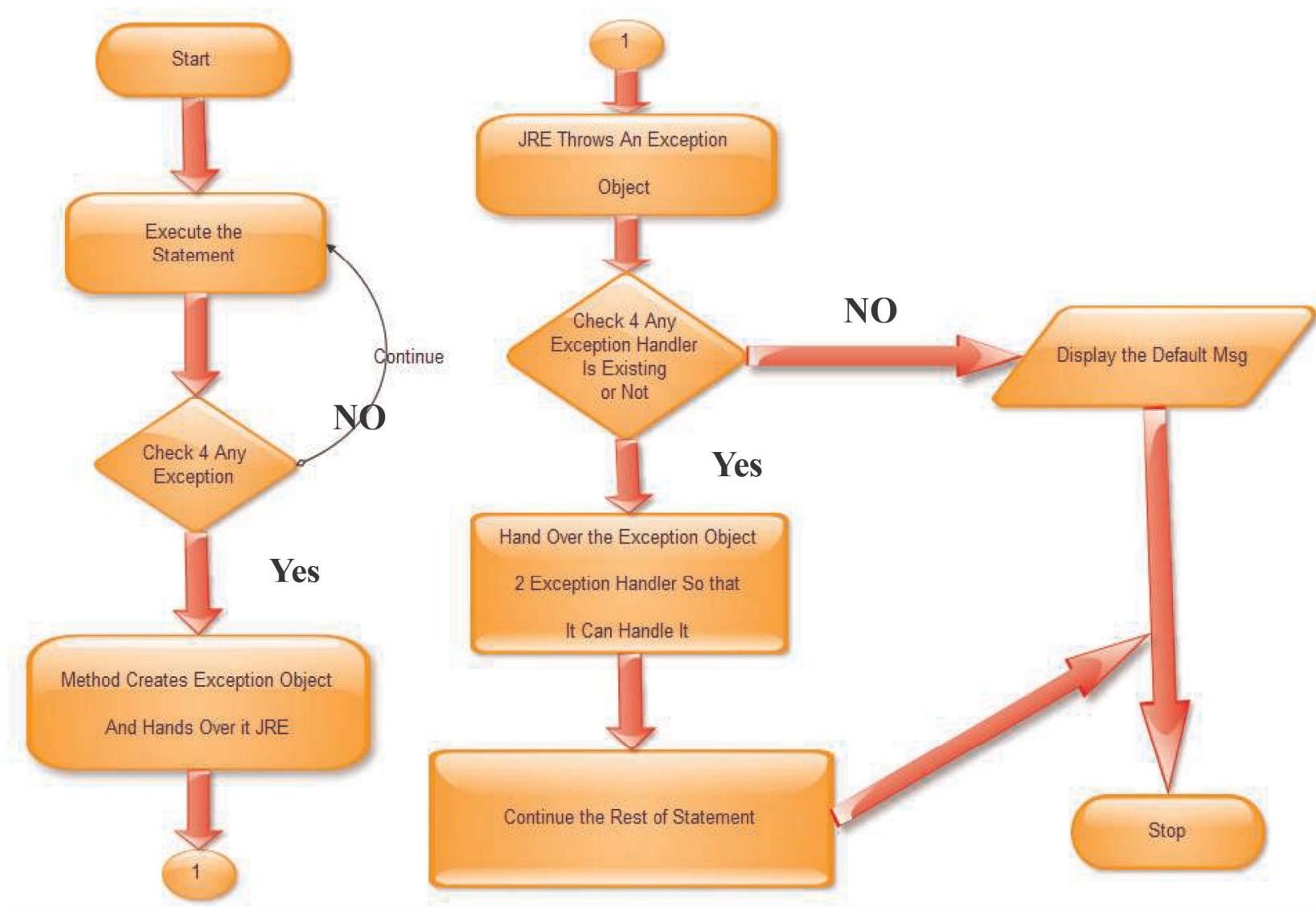
## Throwing and Catching Exceptions

# Objectives

After completing this lesson, you should be able to do the following:

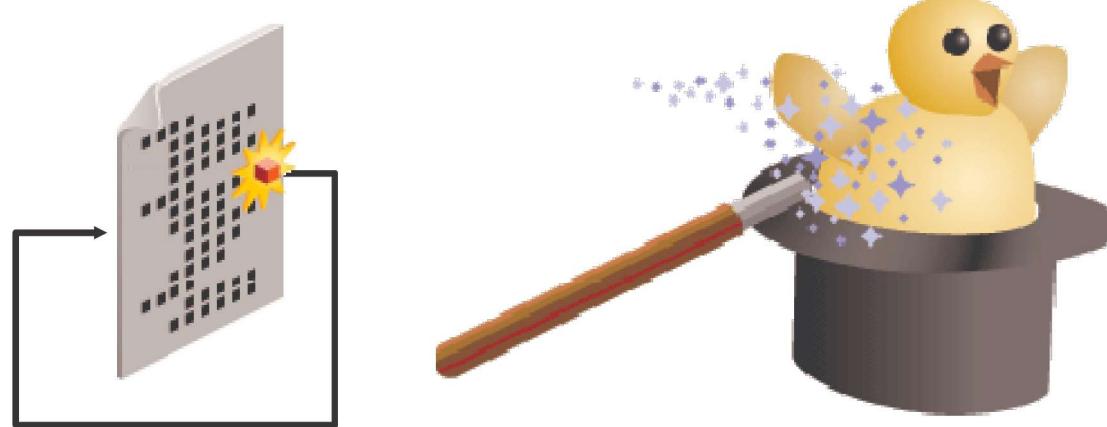
- Explain the basic concepts of exception handling
- Write code to catch and handle exceptions
- Write code to throw exceptions
- Create your own exceptions





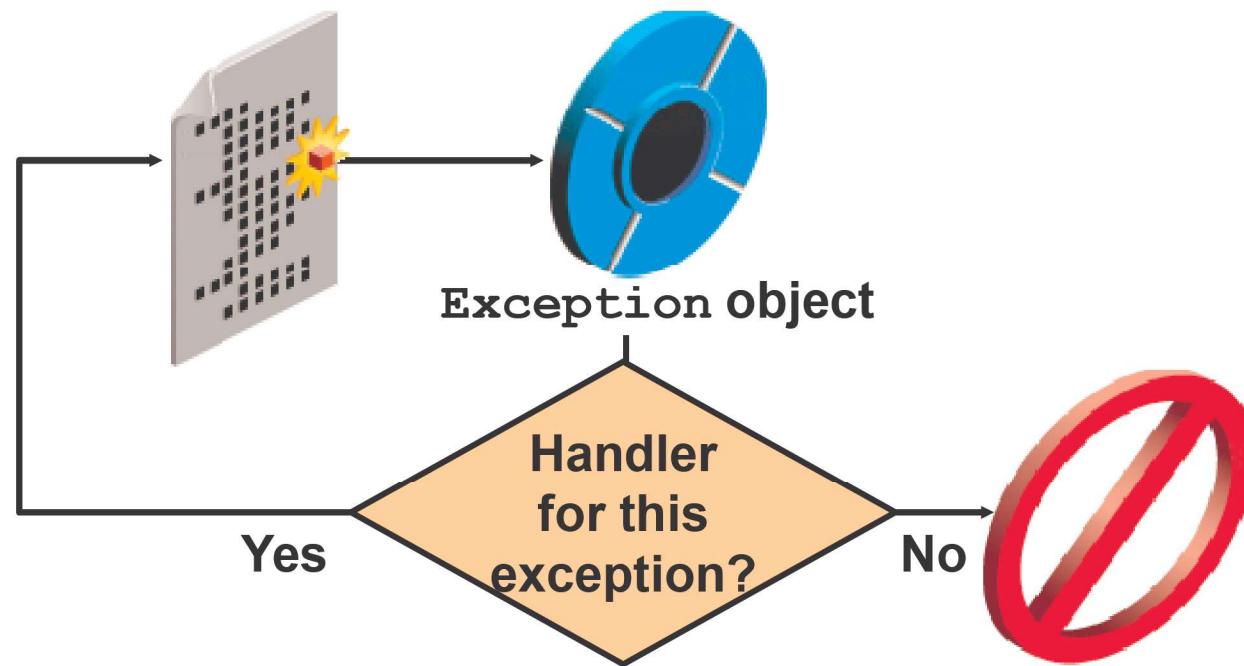
# What Is an Exception?

- An exception is an unexpected event.



# Exception Handling in Java

1. A method throws an exception.
2. A handler catches the exception.

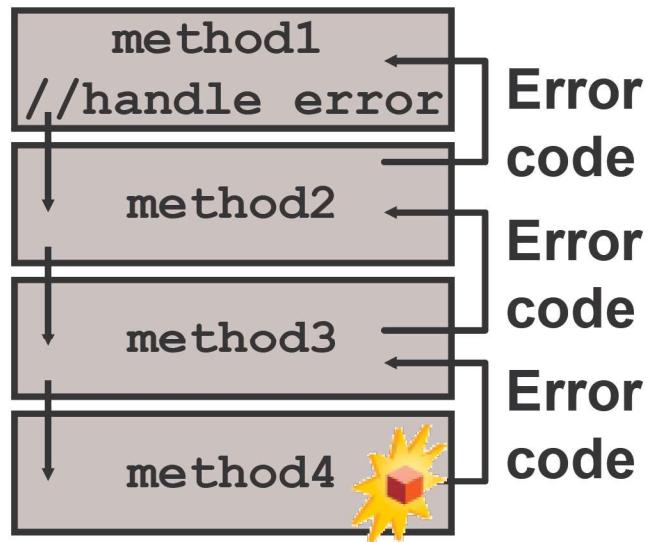


## Advantages of Java Exceptions: Separating Error-Handling Code

- In traditional programming, error handling often makes code more confusing to read.
- Java separates the details of handling unexpected errors from the main work of the program.
- The resulting code is clearer to read and, as a result, less prone to bugs.

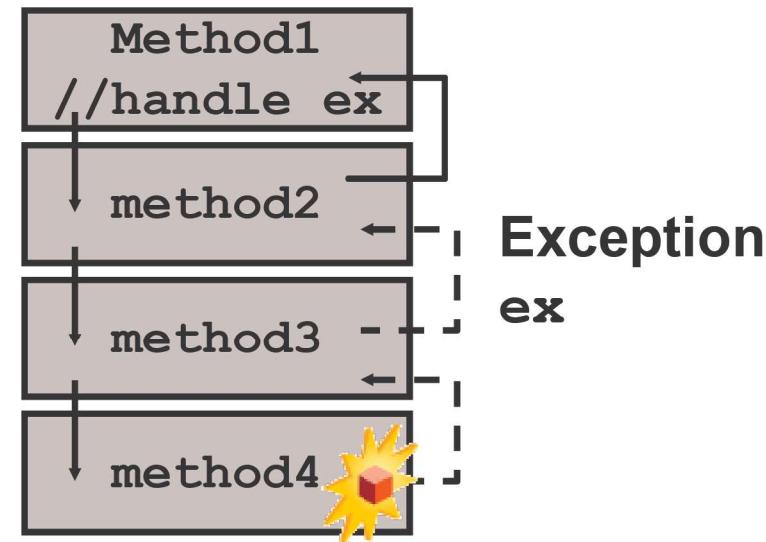
# Advantages of Java Exceptions: Passing Errors Up the Call

## Traditional error handling



Each method checks for errors and returns an error code to its calling method.

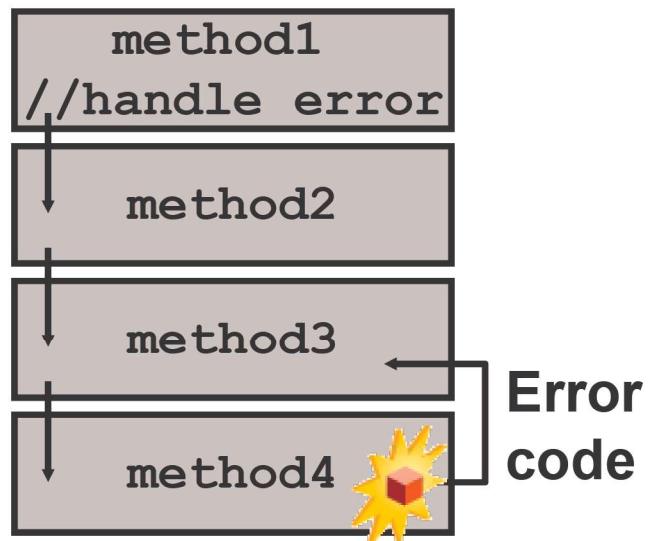
## Java exceptions



method4 throws an exception; eventually method1 catches it.

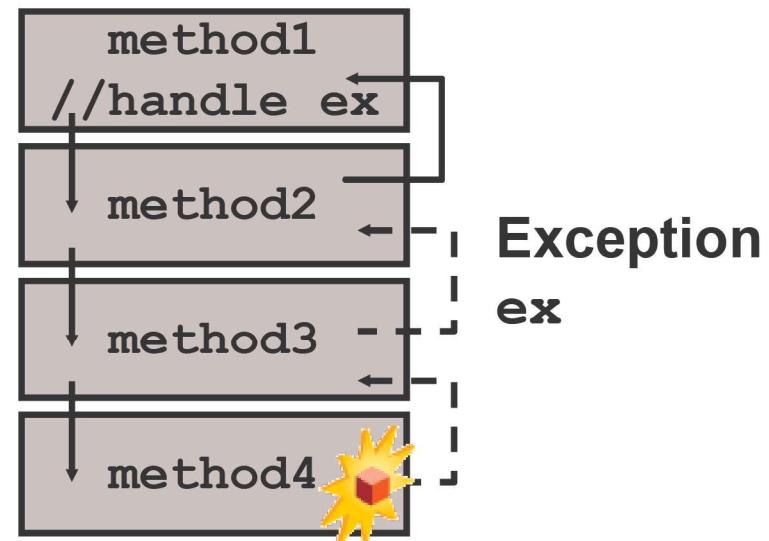
# Advantages of Java Exceptions: Exceptions Cannot Be Ignored

## Traditional error handling



If method3 ignores the error, it will never be handled.

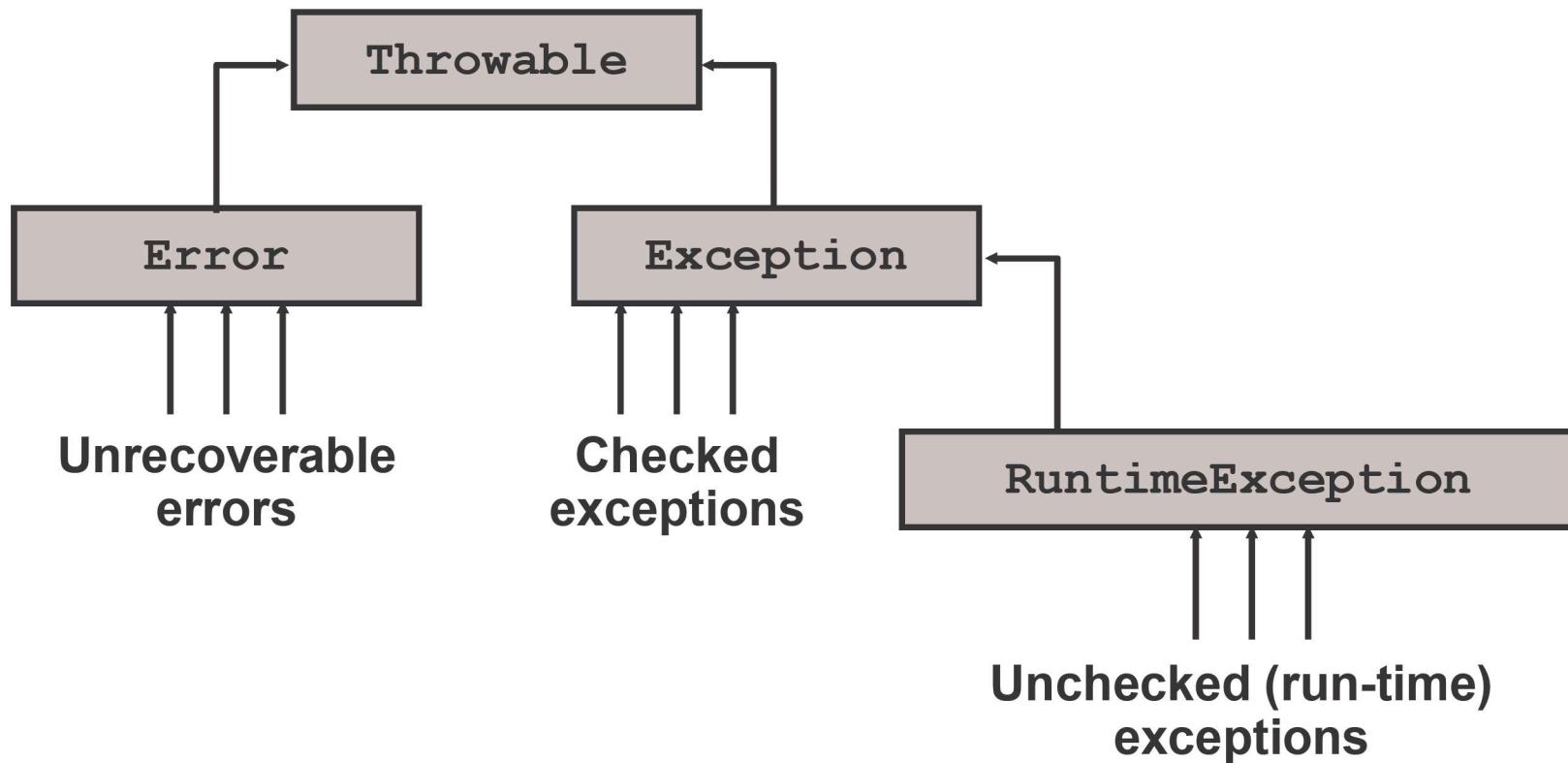
## Java exceptions



The exception must be caught and handled somewhere.

# Checked Exceptions, Unchecked Exceptions, and Errors

- All errors and exceptions extend the `Throwable` class.



# Handling Exceptions

- Three choices:
  - Catch the exception and handle it.
  - Allow the exception to pass to the calling method.
  - Catch the exception and throw a different exception.

# Catching and Handling Exceptions

- Enclose the method call in a `try` block.
- Handle each exception in a `catch` block.
- Perform any final processing in a `finally` block.

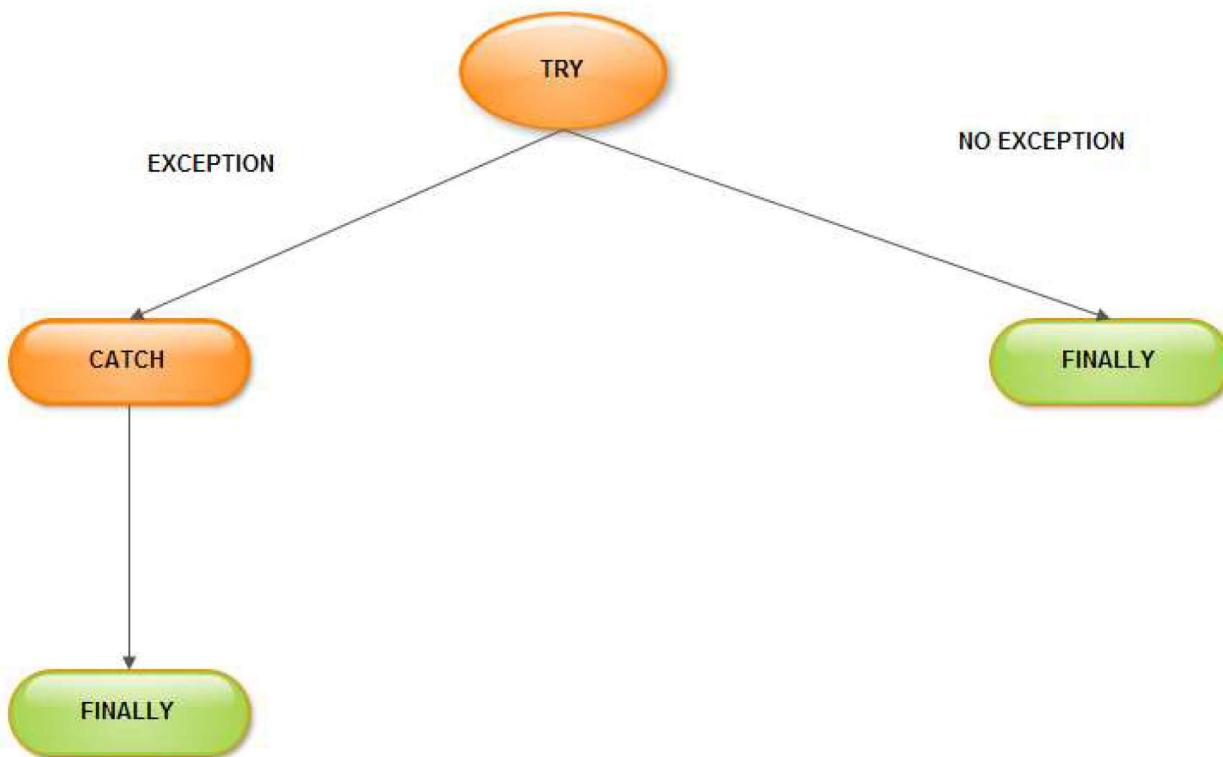
```
try {  
    // call the method  
}  
  
catch (exception1) {  
    // handle exception1  
}  
  
catch (exception2) {  
    // handle exception2  
}...  
  
finally {  
    // any final processing  
}
```

# Catching a Single Exception

```
int qty;  
String s = getQtyFromForm();  
try {  
    // Might throw NumberFormatException  
    qty = Integer.parseInt(s);  
}  
catch ( NumberFormatException e ) {  
    // Handle the exception  
}  
// If no exceptions were thrown, we end up here
```

# Catching Multiple Exceptions

```
try {
    // Might throw MalformedURLException
    URL u = new URL(str);
    // Might throw IOException
    URLConnection c = u.openConnection();
}
catch (MalformedURLException e) {
    System.err.println("Could not open URL: " + e);
}
catch (IOException e) {
    System.err.println("Could not connect: " + e);
}
```



# Cleaning Up with a finally Block

```
FileInputStream f = null;
try {
    f = new FileInputStream(filePath);
    while (f.read() != -1)
        charcount++;
}
catch(IOException e) {
    System.out.println("Error accessing file " + e);
}
finally {
    // This block is always executed
    f.close();
}
```

# Guided Practice: Catching and Throwing Exceptions

```
void makeConnection(String url) {  
    try {  
        URL u = new URL(url);  
    }  
    catch (MalformedURLException e) {  
        System.out.println("Invalid URL: " + url);  
        return;  
    }  
    finally {  
        System.out.println("Finally block");  
    }  
    System.out.println("Exiting makeConnection");  
}
```

# Guided Practice: Catching and Handling Exceptions

```
void myMethod () {  
    try {  
        getSomething();  
    } catch (IndexOutOfBoundsException e1) {  
        System.out.println("Caught IOBException ");  
    } catch (Exception e2) {  
        System.out.println("Caught Exception ");  
    } finally {  
        System.out.println("No more exceptions ");  
    }  
    System.out.println("Goodbye");  
}
```

# The try-with-resources Statement

Java SE 7 provides a new **try-with-resources statement** that will autoclose resources.

```
• System.out.println("About to open a file");

• try (InputStream in =
      new FileInputStream("missingfile.txt")) {

    System.out.println("File open");

    int data = in.read();

} catch (FileNotFoundException e) {
    System.out.println(e.getMessage());
} catch (IOException e) {
    System.out.println(e.getMessage());
}
```

# The AutoCloseable Interface

Resource in a try-with-resources statement must implement either:

- `java.lang.AutoCloseable`
  - New in JDK 7
  - May throw an Exception
- `java.io.Closeable`
  - Refactored in JDK7 to extend AutoCloseable
  - May throw an IOException

```
public interface AutoCloseable {  
    void close() throws Exception;  
}
```

# Catching Multiple Exceptions

Java SE 7 provides a new multi-catch clause.

```
ShoppingCart cart = null;  
try (InputStream is = new FileInputStream(cartFile);  
     ObjectInputStream in = new ObjectInputStream(is)) {  
    cart = (ShoppingCart) in.readObject();  
} catch (ClassNotFoundException | IOException e) {  
    System.out.println("Error deserializing " +  
                       cartFile);  
    System.out.println(e);  
    System.exit(-1);  
}
```

**Multiple exception types are separated with a vertical bar.**

## Allowing an Exception to Pass to the

- Use throws in the method declaration.
- The exception propagates to the calling method.

```
public int myMethod() throws exception1 {  
    // code that might throw exception1  
}
```

```
public URL changeURL(URL oldURL)  
    throws MalformedURLException {  
    return new URL("http://www.oracle.com");  
}
```

# Throwing Exceptions

- Throw exceptions by using the `throw` keyword.
- Use `throws` in the method declaration.

```
throw new Exception1();
```

```
public String getValue(int index) throws  
    IndexOutOfBoundsException {  
    if (index < 0 || index >= values.length) {  
        throw new IndexOutOfBoundsException();  
    }  
    ...  
}
```

# Creating Exceptions

- Extend the Exception class:

```
public class MyException extends Exception { ... }
```

```
public class UserFileException extends Exception {  
    public UserFileException (String message) {  
        super(message);  
    }  
}
```

# Catching an Exception and Throwing a Different Exception

```
catch (exception1 e) {  
    throw new exception2(...);  
}
```

```
void readUserFile() throws UserFileException {  
    try {  
        // code to open and read userfile  
    }  
    catch(IOException e) {  
        throw new UserFileException(e.toString());  
    }  
}
```

## Summary

In this lesson, you should have learned how to do the following:

- Use Java exceptions for robust error handling
- Handle exceptions by using `try`, `catch`, and `finally`
- Use the `throw` keyword to throw an exception
- Use a method to declare an exception in its signature to pass it up the call stack



## Practice : Overview

This practice covers the following topics:

- Creating a custom exception
- Changing DataMan finder methods to throw exceptions
- Handling the exceptions when calling DataMan finder methods
- Testing the changes to the code

