# **Assignment - 1**

# 18CP047 (Pavan Gabani)

1. Write an android program to send data like username, password, email and contact no. from one activity to another activity using explicit intent.

#### AndroidMenifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  package="com.paratparinfotech. datapassingtwoactivity">
<uses-permission android:name="android.permission.INTERNET" />
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundlcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.DatePicker">
    <activity android:name=".MainActivity">
      <intent-filter>
        <action android:name="android.intent.action.MAIN" />
        <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest>
Activities
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
```

xmlns:tools="http://schemas.android.com/tools"

```
android:layout_width="match_parent"
android:orientation="vertical"
android:padding="8dp"
android:layout_height="match_parent"
tools:context=".MainActivity">
<TextView
  android:layout_width="wrap_content"
  android:layout_height="wrap_content"
  android:text="Registration Details"
  android:layout_gravity="center_horizontal"
  android:textSize="30sp"
  android:textColor="@color/black"
  app:layout_constraintBottom_toBottomOf="parent"
  app:layout_constraintLeft_toLeftOf="parent"
  app:layout_constraintRight_toRightOf="parent"
  app:layout_constraintTop_toTopOf="parent" />
<EditText
  android:id="@+id/username"
  android:layout_width="match_parent"
  android:hint="Username"
  android:layout_height="wrap_content"
  />
<EditText
  android:id="@+id/email"
  android:layout_width="match_parent"
  android:hint="Email"
  android:layout_height="wrap_content"
  />
<EditText
  android:id="@+id/password"
  android:layout_width="match_parent"
```

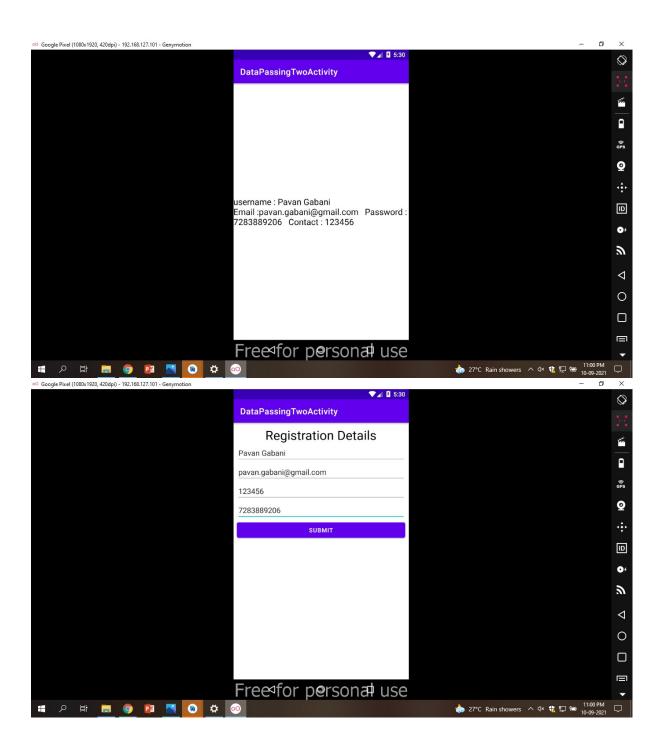
```
android:hint="Password"
    android:layout_height="wrap_content"
    />
  <EditText
    android:id="@+id/contact"
    android:layout_width="match_parent"
    android:hint="Contact Number"
    android:layout_height="wrap_content"
    />
  <Button
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:id="@+id/submit"
    android:text="Submit"/>
</LinearLayout>
second_activity.xml
<?xml version="1.0" encoding="utf-8"?>
<\! and roidx. constraint layout. widget. Constraint Layout
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".SecondActivity">
  <TextView
    android:id="@+id/textView"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="TextView"
    android:textSize="20sp"
```

```
android:textColor="@color/black"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.paratparinfotech.datapassingtwoactivity;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import com.paratparinfotech.datapassingtwoactivity.databinding.ActivityMainBinding;
public class MainActivity extends AppCompatActivity {
  private ActivityMainBinding binding;
  EditText username,password,email,contact;
  Button submit;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    binding = ActivityMainBinding.inflate(getLayoutInflater());
    View view = binding.getRoot();
    setContentView(view);
    binding.submit.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
        Intent intent = new Intent(MainActivity.this,SecondActivity.class);
        intent.putExtra("username",binding.username.getText().toString());
```

```
intent.putExtra("email",binding.email.getText().toString());
        intent.putExtra("contact",binding.contact.getText().toString());
        intent.putExtra("password",binding.password.getText().toString());
        startActivity(intent);
      }
    });
  }
}
SecondActivity.java
package com.paratparinfotech.datapassingtwoactivity;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Intent;
import android.os.Bundle;
import android.widget.TextView;
public class SecondActivity extends AppCompatActivity {
  TextView text;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_second);
    text = findViewById(R.id.textView);
    Intent intent = getIntent();
    String s = intent.getStringExtra("username") + intent.getStringExtra("email") +
        intent.getStringExtra("contact") + intent.getStringExtra("password");
    text.setText(s);
  }
```

# Output:

}



2. Write a program to add ProgressDialog in android application and sent the result to next activity using implicit intent. (Progress in range of 1 to 200)

## MainActivity.java

```
package com.paratparinfotech.progressdialog;
import android.app.Activity;
import android.app.ProgressDialog;
import android.os.Bundle;
import android.os.Handler;
import android.view.View;
import android.widget.Button;
public class MainActivity extends Activity {
  Button btnStartProgress;
  ProgressDialog progressBar;
  private int progressBarStatus = 0;
  private Handler progressBarHandler = new Handler();
  private long fileSize = 0;
  @Override
  protected void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.activity_main);
    addListenerOnButtonClick();
  }
  public void addListenerOnButtonClick() {
    btnStartProgress = findViewById(R.id.button);
    btnStartProgress.setOnClickListener(new View.OnClickListener(){
      @Override
      public void onClick(View v) {
        // creating progress bar dialog
        progressBar = new ProgressDialog(v.getContext());
        progressBar.setCancelable(true);
        progressBar.setMessage("File downloading ...");
        progressBar.setProgressStyle(ProgressDialog.STYLE_HORIZONTAL);
        progressBar.setProgress(0);
        progressBar.setMax(200);
        progressBar.show();
        //reset progress bar and filesize status
        progressBarStatus = 0;
        fileSize = 0;
        new Thread(new Runnable() {
          public void run() {
             while (progressBarStatus < 200) {
               // performing operation
               progressBarStatus = doOperation();
               try {
```

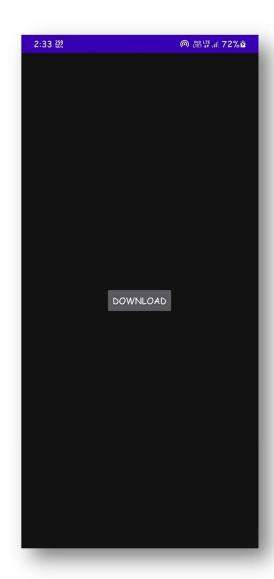
```
Thread.sleep(100);
             } catch (InterruptedException e) {
                e.printStackTrace();
             }
             // Updating the progress bar
             progressBarHandler.post(new Runnable() {
                public void run() {
                  progressBar.setProgress(progressBarStatus);
               }
             });
           }
           // performing operation if file is downloaded,
           if (progressBarStatus >= 200) {
             // sleeping for 1 second after operation completed
             try {
                Thread.sleep(100);
             } catch (InterruptedException e) {
                e.printStackTrace();
             }
             // close the progress bar dialog
             progressBar.dismiss();
           }
         }
      }).start();
    }//end of onClick method
  });
}
// checking how much file is downloaded and updating the filesize
public int doOperation() {
  //The range of ProgressDialog starts from 0 to 10000
  while (fileSize <= 10000) {
    fileSize++;
    if (fileSize == 1000) {
      return 10;
    } else if (fileSize == 2000) {
      return 20;
    } else if (fileSize == 3000) {
      return 30;
    } else if (fileSize == 4000) {
      return 40; // you can add more else if
    }
  /* else {
      return 100;
    }*/
  }//end of while
  return 100;
}//end of doOperation
```

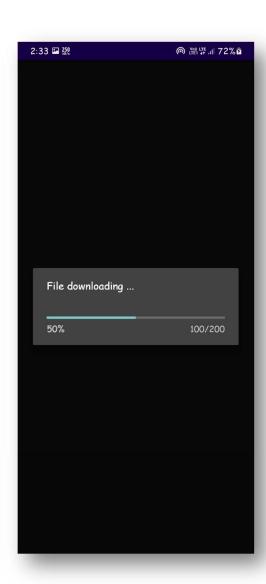
}

# activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  tools:context=".MainActivity">
  <Button
    android:id="@+id/button"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Download"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintLeft_toLeftOf="parent"
    app:layout_constraintRight_toRightOf="parent"
    app:layout_constraintTop_toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

# Output:





## 3. Explain Android Architecture in details with suitable example.

Android operating system is a stack of software components which is roughly divided into five sections and four main layers as shown below in the architecture diagram.

		Applications		
Home Dia	ler SMS/MMS	IM Brows er	Camera Al	arm Calculator
Contacts	e Dial Email	Calendar Media Player	Albums	lock
		Application Framewo	irk	
Activity Manager	Window Manager	Content Providers	View System	Notification Manager
Package Manager	Telephony Manager	Resource Manager	Lo cation Manager	XMPP Service
	Libraries		Andr	oid Runtime
Surface Manager	Media Framework	SQLite	Core Libraries	
ОрепGЦES	FreeType	LibWebCore	Dalvk Virtual Machine	
SGL	SSL	Libo		
		Linux Kernel	101	
Display Driver	Camera Driver	Bluetooth Driver	Flash Memory Driver	Binder (IPC) Driver
USB Driver	Keypad Driver	WiFi Driver	Audio Drivers	Power Management

#### Linux kernel

At the bottom of the layers is Linux - Linux 3.6 with approximately 115 patches. This provides a level of abstraction between the device hardware and it contains all the essential hardware drivers like camera, keypad, display etc. Also, the kernel handles all the things that Linux is really good at such as networking and a vast array of device drivers, which take the pain out of interfacing to peripheral hardware.

#### Libraries

On top of Linux kernel there is a set of libraries including open-source Web browser engine WebKit, well known library libc, SQLite database which is a useful repository for storage and sharing of application data, libraries to play and record audio and video, SSL libraries responsible for Internet security etc.

### **Android Libraries**

This category encompasses those Java-based libraries that are specific to Android development. Examples of libraries in this category include the application framework libraries in addition to those that facilitate user interface building, graphics drawing and database access. A summary of some key core Android libraries available to the Android developer is as follows –

android.app – Provides access to the application model and is the cornerstone of all Android applications.

android.content – Facilitates content access, publishing and messaging between applications and application components.

android.database – Used to access data published by content providers and includes SQLite database management classes.

android.opengl - A Java interface to the OpenGL ES 3D graphics rendering API.

android.os – Provides applications with access to standard operating system services including messages, system services and inter-process communication.

android.text - Used to render and manipulate text on a device display.

android.view – The fundamental building blocks of application user interfaces.

android.widget – A rich collection of pre-built user interface components such as buttons, labels, list views, layout managers, radio buttons etc.

android.webkit – A set of classes intended to allow web-browsing capabilities to be built into applications.

Having covered the Java-based core libraries in the Android runtime, it is now time to turn our attention to the C/C++ based libraries contained in this layer of the Android software stack.

#### Android Runtime

This is the third section of the architecture and available on the second layer from the bottom. This section provides a key component called Dalvik Virtual Machine which is a kind of Java Virtual Machine specially designed and optimized for Android.

The Dalvik VM makes use of Linux core features like memory management and multi-threading, which is intrinsic in the Java language. The Dalvik VM enables every Android application to run in its own process, with its own instance of the Dalvik virtual machine.

The Android runtime also provides a set of core libraries which enable Android application developers to write Android applications using standard Java programming language.

# **Application Framework**

The Application Framework layer provides many higher-level services to applications in the form of Java classes. Application developers are allowed to make use of these services in their applications.

The Android framework includes the following key services –

Activity Manager – Controls all aspects of the application lifecycle and activity stack.

Content Providers – Allows applications to publish and share data with other applications.

Resource Manager – Provides access to non-code embedded resources such as strings, color settings and user interface layouts.

Notifications Manager - Allows applications to display alerts and notifications to the user.

View System – An extensible set of views used to create application user interfaces.

## **Applications**

You will find all the Android application at the top layer. You will write your application to be installed on this layer only. Examples of such applications are Contacts Books, Browser, Games etc.

4. Create an android application that demonstrate simple calculator application.

#### AndroidMenifest.xml

```
<?xml version="1.0" encoding="utf-8"?>
<manifest xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  package="com.paratparinfotech.calculator">
  <application
    android:allowBackup="true"
    android:icon="@mipmap/ic_launcher"
    android:label="@string/app_name"
    android:roundlcon="@mipmap/ic_launcher_round"
    android:supportsRtl="true"
    android:theme="@style/Theme.Calculator">
    <activity
      android:name=".MainActivity"
      android:exported="true">
      <intent-filter>
        <action android:name="android.intent.action.MAIN" />
        <category android:name="android.intent.category.LAUNCHER" />
      </intent-filter>
    </activity>
  </application>
</manifest>
```

# MainActivity.java

```
package com.paratparinfotech.calculator;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Toast;
import com.paratparinfotech.calculator.databinding.ActivityMainBinding;
import java.util.concurrent.ExecutionException;
import javax.xml.xpath.XPathExpression;
public class MainActivity extends AppCompatActivity {
    private ActivityMainBinding binding;
    private StringBuffer equation;
    private StringBuffer ans;
    @Override
```

```
protected void onCreate(Bundle savedInstanceState) {
  super.onCreate(savedInstanceState);
  binding = ActivityMainBinding.inflate(getLayoutInflater());
  View view = binding.getRoot();
  setContentView(view);
  equation = new StringBuffer();
  ans = new StringBuffer();
  binding.clear.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
      doClear();
    }
  });
  binding.delete.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
      if(equation.length()==0) return ;
      equation.delete(equation.length()-1,equation.length());
      setValues();
    }
  });
  binding.zero.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
      equation.append("0");
      setValues();
    }
  });
  binding.one.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
      equation.append("1");
      setValues();
    }
  });
  binding.two.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
      equation.append("2");
      setValues();
    }
  binding.three.setOnClickListener(new View.OnClickListener() {
    @Override
    public void onClick(View view) {
      equation.append("3");
      setValues();
    }
```

```
});
binding.four.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    equation.append("4");
    setValues();
  }
});
binding.five.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    equation.append("5");
    setValues();
  }
});
binding.six.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    equation.append("6");
    setValues();
  }
});
binding.seven.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    equation.append("7");
    setValues();
  }
});
binding.eight.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    equation.append("8");
    setValues();
  }
});
binding.nine.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    equation.append("9");
    setValues();
  }
});
binding.dot.setOnClickListener(new View.OnClickListener() {
  @Override
  public void onClick(View view) {
    equation.append(".");
    setValues();
```

```
}
    });
    binding.equal.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
         try {
           ans = new StringBuffer(String.valueOf(EvaluateString.evaluate(equation.toString())));
             Toast.makeText(getApplicationContext(),
\verb| ""+EvaluateString.evaluate(equation.toString()), Toast.LENGTH\_SHORT).show(); \\
           equation = new StringBuffer("");
        }
         catch (Exception e){
           Toast.makeText(getApplicationContext(), ""+e.getMessage(),
Toast.LENGTH_SHORT).show();
        }
        setValues();
      }
    });
    binding.add.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
         equation.append(" + ");
         setValues();
      }
    });
    binding.sub.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
         equation.append(" - ");
         setValues();
      }
    });
    binding.multiply.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
         equation.append(" * ");
         setValues();
      }
    });
    binding.divide.setOnClickListener(new View.OnClickListener() {
      @Override
      public void onClick(View view) {
         equation.append(" / ");
         setValues();
      }
    });
```

```
}
  void doClear(){
    equation.delete(0, equation.length());
    ans.delete(0, ans.length());
    setValues();
  }
  void setValues(){
    binding.eq.setText(equation);
    binding.ans.setText(ans);
  }
}
Activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<ScrollView xmlns:android="http://schemas.android.com/apk/res/android"</p>
  xmlns:app="http://schemas.android.com/apk/res-auto"
  xmlns:tools="http://schemas.android.com/tools"
  android:layout_width="match_parent"
  android:layout height="match parent"
  tools:context=".MainActivity">
  <LinearLayout
    android:gravity="end"
    android:orientation="vertical"
    android:layout_width="match_parent"
    android:layout_height="match_parent">
    <TextView
      android:id="@+id/eq"
      android:layout_width="match_parent"
      android:layout_height="wrap_content"
      android:layout_margin="5dp"
      android:layout marginTop="10dp"
      android:gravity="right|end"
      android:textSize="36sp" />
    <TextView
      android:id="@+id/ans"
      android:layout width="match parent"
      android:layout_height="wrap_content"
      android:layout_margin="5dp"
      android:layout marginTop="10dp"
      android:gravity="right|end"
      android:textSize="36sp" />
```

<LinearLayout

```
android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:layout marginLeft="8dp"
  android:layout_marginTop="15dp"
  android:gravity="fill_horizontal|end">
  <Button
    android:id="@+id/clear"
    android:layout width="wrap content"
    android:layout_height="50dp"
    android:layout_margin="5dp"
    android:layout_marginRight="100dp"
    android:backgroundTint="#F76565"
    android:text="C"
    android:textSize="24sp"
    android:textStyle="italic" />
  <Button
    android:id="@+id/delete"
    android:layout_width="wrap_content"
    android:layout height="wrap content"
    android:layout_margin="5dp"
    android:layout_marginLeft="15dp"
    android:background="@drawable/ic baseline backspace 24"
    android:textSize="20sp"
    android:textStyle="normal"
    tools:ignore="SpeakableTextPresentCheck" />
</LinearLayout>
<LinearLayout
  android:layout width="match parent"
  android:layout height="match parent"
  android:layout_marginLeft="8dp"
  android:layout marginRight="8dp"
  android:gravity="center">
  <Button
    android:id="@+id/seven"
    android:layout_width="0dp"
    android:layout height="50dp"
    android:layout margin="5dp"
    android:layout_weight="1"
    android:backgroundTint="#20988C"
    android:text="7"
    android:textSize="24sp"
    android:textStyle="bold" />
  <Button
    android:id="@+id/eight"
```

```
android:layout_width="0dp"
    android:layout_height="50dp"
    android:layout margin="5dp"
    android:layout_weight="1"
    android:backgroundTint="#20988C"
    android:text="8"
    android:textSize="24sp"
    android:textStyle="bold" />
  <Button
    android:id="@+id/nine"
    android:layout_width="0dp"
    android:layout height="50dp"
    android:layout margin="5dp"
    android:layout_weight="1"
    android:backgroundTint="#20988C"
    android:text="9"
    android:textSize="24sp"
    android:textStyle="bold" />
  <Button
    android:id="@+id/divide"
    android:layout width="0dp"
    android:layout_height="50dp"
    android:layout_margin="5dp"
    android:layout weight="1"
    android:backgroundTint="#D015921A"
    android:text="/"
    android:textSize="24sp"
    android:textStyle="bold" />
</LinearLayout>
<LinearLayout
  android:layout width="match parent"
  android:layout_height="match_parent"
  android:layout marginLeft="8dp"
  android:layout marginRight="8dp"
  android:gravity="center">
  <Button
    android:id="@+id/four"
    android:layout_width="0dp"
    android:layout height="50dp"
    android:layout margin="5dp"
    android:layout_weight="1"
    android:backgroundTint="#20988C"
    android:text="4"
    android:textSize="24sp"
    android:textStyle="bold" />
  <Button
    android:id="@+id/five"
    android:layout width="0dp"
```

```
android:layout_height="50dp"
    android:layout_margin="5dp"
    android:layout weight="1"
    android:backgroundTint="#20988C"
    android:text="5"
    android:textSize="24sp"
    android:textStyle="bold" /
  <Button
    android:id="@+id/six"
    android:layout_width="0dp"
    android:layout_height="50dp"
    android:layout margin="5dp"
    android:layout_weight="1"
    android:backgroundTint="#20988C"
    android:text="6"
    android:textSize="24sp"
    android:textStyle="bold" />
  <Button
    android:id="@+id/multiply"
    android:layout_width="0dp"
    android:layout height="50dp"
    android:layout_margin="5dp"
    android:layout_weight="1"
    android:backgroundTint="#D015921A"
    android:text="X"
    android:textSize="24sp"
    android:textStyle="bold" />
</LinearLayout>
<LinearLayout
  android:layout width="match parent"
  android:layout_height="match_parent"
  android:layout marginLeft="8dp"
  android:layout marginRight="8dp"
  android:gravity="center">
  <Button
    android:id="@+id/one"
    android:layout_width="0dp"
    android:layout height="50dp"
    android:layout margin="5dp"
    android:layout_weight="1"
    android:backgroundTint="#20988C"
    android:text="1"
    android:textSize="24sp"
    android:textStyle="bold" />
  <Button
    android:id="@+id/two"
    android:layout width="0dp"
```

```
android:layout_height="50dp"
    android:layout_margin="5dp"
    android:layout weight="1"
    android:backgroundTint="#20988C"
    android:text="2"
    android:textSize="24sp"
    android:textStyle="bold" />
  <Button
    android:id="@+id/three"
    android:layout_width="0dp"
    android:layout_height="50dp"
    android:layout margin="5dp"
    android:layout_weight="1"
    android:backgroundTint="#20988C"
    android:text="3"
    android:textSize="24sp"
    android:textStyle="bold" />
  <Button
    android:id="@+id/sub"
    android:layout_width="0dp"
    android:layout height="50dp"
    android:layout_margin="5dp"
    android:layout_weight="1"
    android:backgroundTint="#D015921A"
    android:text="-"
    android:textSize="24sp"
    android:textStyle="bold" />
</LinearLayout>
<LinearLayout
  android:layout_width="match_parent"
  android:layout_height="match_parent"
  android:layout marginLeft="8dp"
  android:layout marginRight="8dp"
  android:gravity="center">
  <Button
    android:id="@+id/dot"
    android:layout_width="0dp"
    android:layout height="50dp"
    android:layout_margin="5dp"
    android:layout_weight="1"
    android:backgroundTint="#43BEF5"
    android:text="."
    android:textSize="24sp"
    android:textStyle="italic" />
  <Button
    android:id="@+id/zero"
```

```
android:layout_width="0dp"
        android:layout_height="50dp"
        android:layout margin="5dp"
        android:layout_weight="1"
        android:backgroundTint="#20988C"
        android:text="0"
        android:textSize="24sp"
        android:textStyle="bold" />
      <Button
        android:id="@+id/equal"
        android:layout width="0dp"
        android:layout_height="50dp"
        android:layout_margin="5dp"
        android:layout weight="1"
        android:backgroundTint="#43BEF5"
        android:text="="
        android:textSize="24sp"
        android:textStyle="italic" />
      <Button
        android:id="@+id/add"
        android:layout_width="0dp"
        android:layout height="50dp"
        android:layout_margin="5dp"
        android:layout_weight="1"
        android:backgroundTint="#D015921A"
        android:text="+"
        android:textSize="24sp"
        android:textStyle="bold" />
    </LinearLayout>
  </LinearLayout>
</ScrollView>
EvaluateString.java
package com.paratparinfotech.calculator;
/* A Java program to evaluate a
given expression where tokens
are separated by space.
*/
```

import java.util.Stack;

public class EvaluateString

public static int evaluate(String expression)

```
char[] tokens = expression.toCharArray();
// Stack for numbers: 'values'
Stack<Integer> values = new
    Stack<Integer>();
// Stack for Operators: 'ops'
Stack<Character> ops = new
    Stack<Character>();
for (int i = 0; i < tokens.length; i++)
  // Current token is a
  // whitespace, skip it
  if (tokens[i] == ' ')
    continue;
  // Current token is a number,
  // push it to stack for numbers
  if (tokens[i] >= '0' &&
      tokens[i] <= '9')
    StringBuffer sbuf = new
         StringBuffer();
    // There may be more than one
    // digits in number
    while (i < tokens.length &&
         tokens[i] >= '0' &&
         tokens[i] <= '9')
      sbuf.append(tokens[i++]);
    values.push(Integer.parseInt(sbuf.
         toString()));
    // right now the i points to
    // the character next to the digit,
    // since the for loop also increases
    // the i, we would skip one
    // token position; we need to
    // decrease the value of i by 1 to
    // correct the offset.
    i--;
  }
  // Current token is an opening brace,
  // push it to 'ops'
  else if (tokens[i] == '(')
```

```
ops.push(tokens[i]);
    // Closing brace encountered,
    // solve entire brace
  else if (tokens[i] == ')')
    while (ops.peek() != '(')
       values.push(applyOp(ops.pop(),
           values.pop(),
           values.pop()));
    ops.pop();
  }
  // Current token is an operator.
  else if (tokens[i] == '+' ||
       tokens[i] == '-' ||
       tokens[i] == '*' ||
       tokens[i] == '/')
  {
    // While top of 'ops' has same
    // or greater precedence to current
    // token, which is an operator.
    // Apply operator on top of 'ops'
    // to top two elements in values stack
    while (!ops.empty() &&
         hasPrecedence(tokens[i],
             ops.peek()))
       values.push(applyOp(ops.pop(),
           values.pop(),
           values.pop()));
    // Push current token to 'ops'.
    ops.push(tokens[i]);
  }
}
// Entire expression has been
// parsed at this point, apply remaining
// ops to remaining values
while (!ops.empty())
  values.push(applyOp(ops.pop(),
       values.pop(),
       values.pop()));
// Top of 'values' contains
// result, return it
return values.pop();
```

}

```
// Returns true if 'op2' has higher
  // or same precedence as 'op1',
  // otherwise returns false.
  public static boolean hasPrecedence(
      char op1, char op2)
  {
    if (op2 == '(' || op2 == ')')
      return false;
    if ((op1 == '*' || op1 == '/') &&
         (op2 == '+' || op2 == '-'))
       return false;
    else
      return true;
  }
  public static int applyOp(char op,
                 int b, int a)
  {
    switch (op)
    {
      case '+':
         return a + b;
      case '-':
         return a - b;
      case '*':
         return a * b;
      case '/':
         if (b == 0)
           throw new
                UnsupportedOperationException(
                "Cannot divide by zero");
         return a / b;
    }
    return 0;
}
```

# Output

