Practical – 23: Write a program to demonstrate use of Analog and Digital Clock.

MainActivity.java

```
package com.example.analog digital clock;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
    }
}
activity_main.xml
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android:layout height="match parent"
    tools:context=".MainActivity">
    <AnalogClock
        android:id="@+id/analogClock1"
        android:layout width="wrap content"
        android:layout_height="wrap content"
        android:layout alignParentTop="true"
        android:layout centerHorizontal="true"
        android:layout marginLeft="136dp"
        android:layout marginTop="296dp"
        app:layout constraintStart toStartOf="parent"
        app:layout constraintTop toTopOf="parent" />
    <DigitalClock
        android:id="@+id/digitalClock1"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:layout below="@+id/analogClock1"
        android:layout centerHorizontal="true"
        android:layout marginLeft="176dp"
        android:layout marginTop="84dp"
```

android:text="DigitalClock"

app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toTopOf="parent" />

</androidx.constraintlayout.widget.ConstraintLayout>

output:

2:01 ¹/_{KB/s}

\$\forall \forall \f

analog_digital_clock

2:01 pm

