## Practical – 1: Develop Android App Which Display Hello World.

## Code:

## Activity\_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android:layout height="match parent"
    tools:context=".MainActivity">
    <TextView
        android:id="@+id/textView"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:text="Hello World!"
        app:layout_constraintBottom_toBottomOf="parent"
        app:layout constraintLeft toLeftOf="parent"
        app:layout constraintRight toRightOf="parent"
        app:layout constraintTop toTopOf="parent" />
</androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java
package com.example.hello world;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
```

public class MainActivity extends AppCompatActivity {

super.onCreate(savedInstanceState);
setContentView(R.layout.activity main);

protected void onCreate(Bundle savedInstanceState) {

@Override

**Output:** 

Hello World!