Practical -15 :Write a program to demonstrate use of Absolute Layout.

Activity\_main.xml

*<?*xml version="1.0" encoding="utf-8"*?>*<AbsoluteLayout xmlns:android="http://schemas.android.com/apk/res/android"  
 xmlns:app="http://schemas.android.com/apk/res-auto"  
 xmlns:tools="http://schemas.android.com/tools"  
 android:layout\_width="match\_parent"  
 android:layout\_height="match\_parent"  
 tools:context=".MainActivity">  
 <TextView  
 android:layout\_width="match\_parent"  
 android:layout\_height="wrap\_content"  
 android:text="Absolute Layout"  
 android:layout\_x="100px"  
 android:layout\_y="100px"  
 />  
 <Button  
 android:layout\_width="100dp"  
 android:layout\_height="wrap\_content"  
 android:text="BUTTON1"  
 android:layout\_x="10px"  
 android:layout\_y="361px" />  
  
 <Button  
 android:layout\_width="100dp"  
 android:layout\_height="wrap\_content"  
 android:text="BUTTON2"  
 android:layout\_x="325px"  
 android:layout\_y="361px" />  
  
  
  
</AbsoluteLayout>

MainActivity.java

package com.example.bsolute\_layout;  
  
import androidx.appcompat.app.AppCompatActivity;  
  
import android.os.Bundle;  
  
public class MainActivity extends AppCompatActivity {  
  
 @Override  
 protected void onCreate(Bundle savedInstanceState) {  
 super.onCreate(savedInstanceState);  
 setContentView(R.layout.*activity\_main*);  
 }  
}

Output:

