Practical – 20 : Write a program to demonstrate use of Web View. .

Activity\_main.xml

*<?*xml version="1.0" encoding="utf-8"*?>*<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android"  
 xmlns:app="http://schemas.android.com/apk/res-auto"  
 xmlns:tools="http://schemas.android.com/tools"  
 android:layout\_width="match\_parent"  
 android:layout\_height="match\_parent"  
 tools:context=".MainActivity">  
  
 <WebView  
 android:layout\_width="match\_parent"  
 android:layout\_height="match\_parent"  
 android:id="@+id/webView"  
 app:layout\_constraintBottom\_toBottomOf="parent"  
 app:layout\_constraintLeft\_toLeftOf="parent"  
 app:layout\_constraintRight\_toRightOf="parent"  
 app:layout\_constraintTop\_toTopOf="parent" />  
  
  
</androidx.constraintlayout.widget.ConstraintLayout>

MainActivity.java

package com.example.webview;  
  
import androidx.appcompat.app.AppCompatActivity;  
  
import android.os.Bundle;  
import android.webkit.WebView;  
  
public class MainActivity extends AppCompatActivity {  
  
 @Override  
 protected void onCreate(Bundle savedInstanceState) {  
 super.onCreate(savedInstanceState);  
 setContentView(R.layout.*activity\_main*);  
 WebView mywebview = (WebView) findViewById(R.id.*webView*);  
  
 mywebview.loadUrl("https://www.google.com/");  
 }  
}

Output:

