

Pointers :

Section 1:

1. Draw Memory diagrams for the Below.
2. If there is a Wrong Statement
  1. Draw the memory diagram
  2. explain what is wrong with statement
  3. provide the correct Statement.

1.

```
int a;
```

```
a = 40;
```

2.

```
int a;
```

```
int *a_ptr;
```

```
a = 0;
```

```
a_ptr = NULL;
```

```
a = 40;
```

```
*a_ptr = 80;
```

```
a_ptr = &a;
```

```
*a_ptr = 90;
```

3.

```
int a;
```

```
int *iptr;
```

```
int **ipptr;
```

```
a = 0;
```

```
iptr = NULL;
```

```
ipptr = NULL;
```

```
a = 40;
```

```
iptr = &a;
```

```
ipptr = &iptr;
```

```
a = *iptr + **ipptr;
```

5.

```
float a;  
int *ptr;  
  
a = 10;  
  
ptr = &a;  
  
*ptr value ??  
  
*ptr = 10;  
  
a value ??
```

6.

what is NULL? (it is a Macro check the value)

7.

```
int a;  
  
int **ptr = NULL;  
  
*ptr = &a;  
  
**ptr = 20;
```

8.

```
int a;  
  
int **ptr = NULL;  
  
ptr = &a;  
  
**ptr = 30;
```

9.

```
int a[10];  
  
int *ptr = NULL;  
  
ptr = a;  
  
*ptr = 20;  
  
ptr++;  
  
*ptr = 25;
```

10.

```
int *ptr1;
```

```
int *ptr2;
```

```
ptr1 = malloc(10*sizeof(int));
```

```
ptr2 = malloc(10*sizeof(int));
```

```
*ptr1 = 30;
```

```
*ptr2 = 50;
```

```
free(ptr2)
```

```
*ptr2 = 80;
```

```
ptr1++;
```

```
*ptr1 = 90;
```