

Artistic Visualization of Dream using EEG

This project aims to decode dreams from EEG data. The goal is reconstructing visual dream content using EEG Signals.

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Background Research

- EEG (Electroencephalography) captures **brain activity** as **electrical signals**.
- Types of EEG waves
 1. Delta (0.5–4 Hz) → Deep sleep, unconscious states
 2. Theta (4–8 Hz) → Dreaming, creativity, memory processing
 3. Alpha (8–12 Hz) → Relaxation, calm wakefulness
 4. Beta (12–30 Hz) → Active thinking, problem-solving
 5. Gamma (30+ Hz) → High-level cognition, perception
- Current Solution - DreamDiffusion model.



Dataset Source & Format

The following datasets were used for this project. They consist of EEG data in EDF format accompanied by text files containing dream descriptions. Each dataset originates from a different study and language.

Source	Format	Language
Zhang & Wamsley 2019	EDF and Text files	English
Oudiette_N1Data	EDF and Text files	French
LODE	EDF and Text files	Italian
TWC_USA	EDF and Text files	Conversation-English
Donders	EDF and Text files	Conversation-English



Datasets & Synthetic Data Creation

Diverse EEG Data

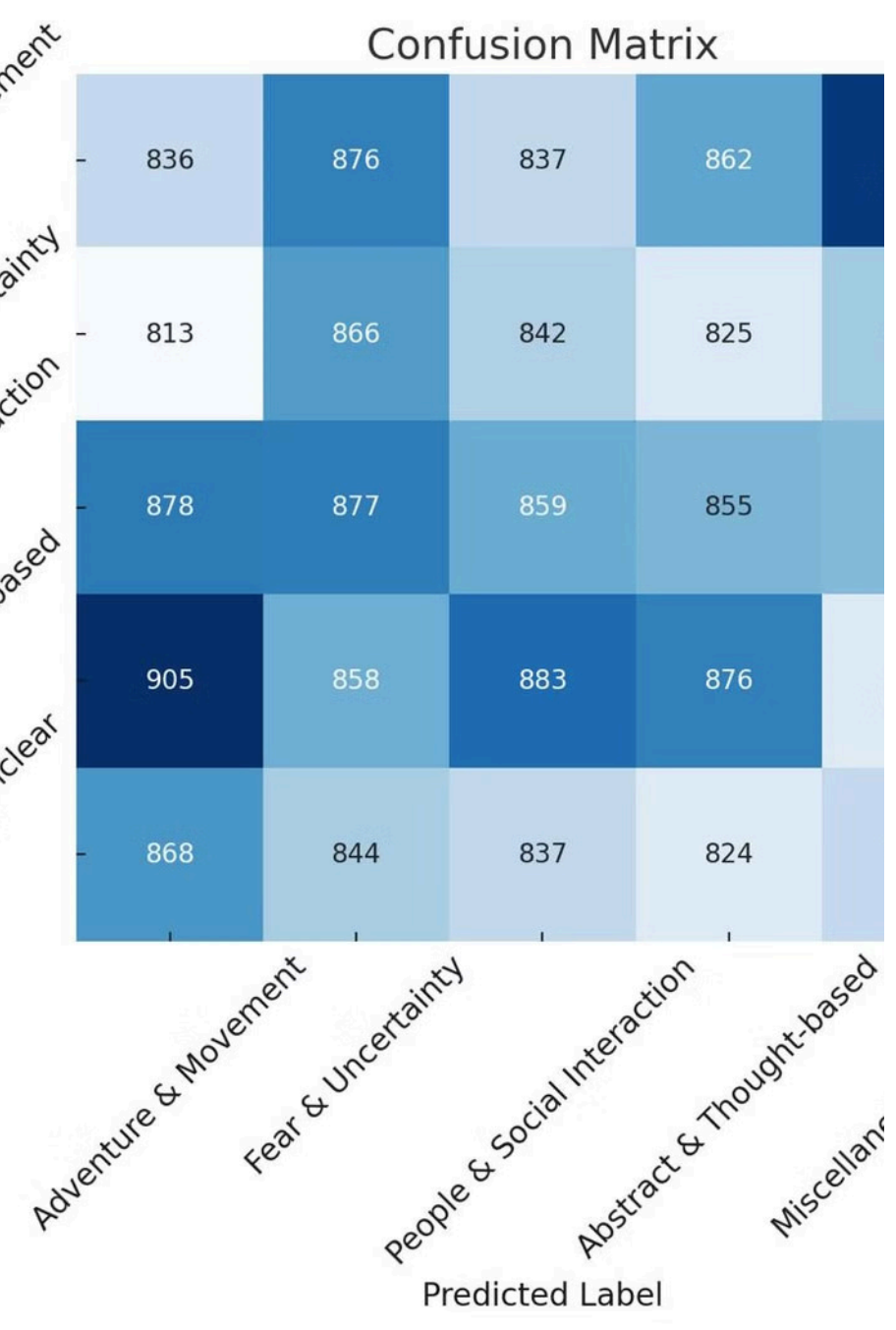
Utilizing 5 different datasets capturing sleep, dream reports, and visual imagery.

Data Combination & Categorization

Matching EEG segments to dream content keywords and categorizing them under 5 classes

Different Approach For Data Collection

Data collection approaches varies in terms of - language of text data, method of conversations and approach of Data Sampling



Data Categories

- **Adventure & Movement** (e.g., "going," "went," "see," "where") – Dreams about traveling, exploring, or movement.
- **Fear & Uncertainty** (e.g., "no," "think," "thought," "didn't") – Dreams involving fear, confusion, or distress.
- **People & Social Interaction** (e.g., "she," "him," "people") – Dreams with conversations, relationships, or interactions.
- **Abstract & Thought-based** (e.g., "thinking," "know," "say") – Dreams focused on thoughts, realizations, or abstract ideas.
- **Miscellaneous & Unclear** (e.g., "some," "something," "things") – Dreams that don't fit neatly into one category.

EEG Data Preprocessing

1

Feature Extraction

- Highpass and Bandpass filter applied to extract waves
- Filename,Channel,Band,PSD_Mean,PSD_Std,Mean,Variance,Skewness,Kurtosis

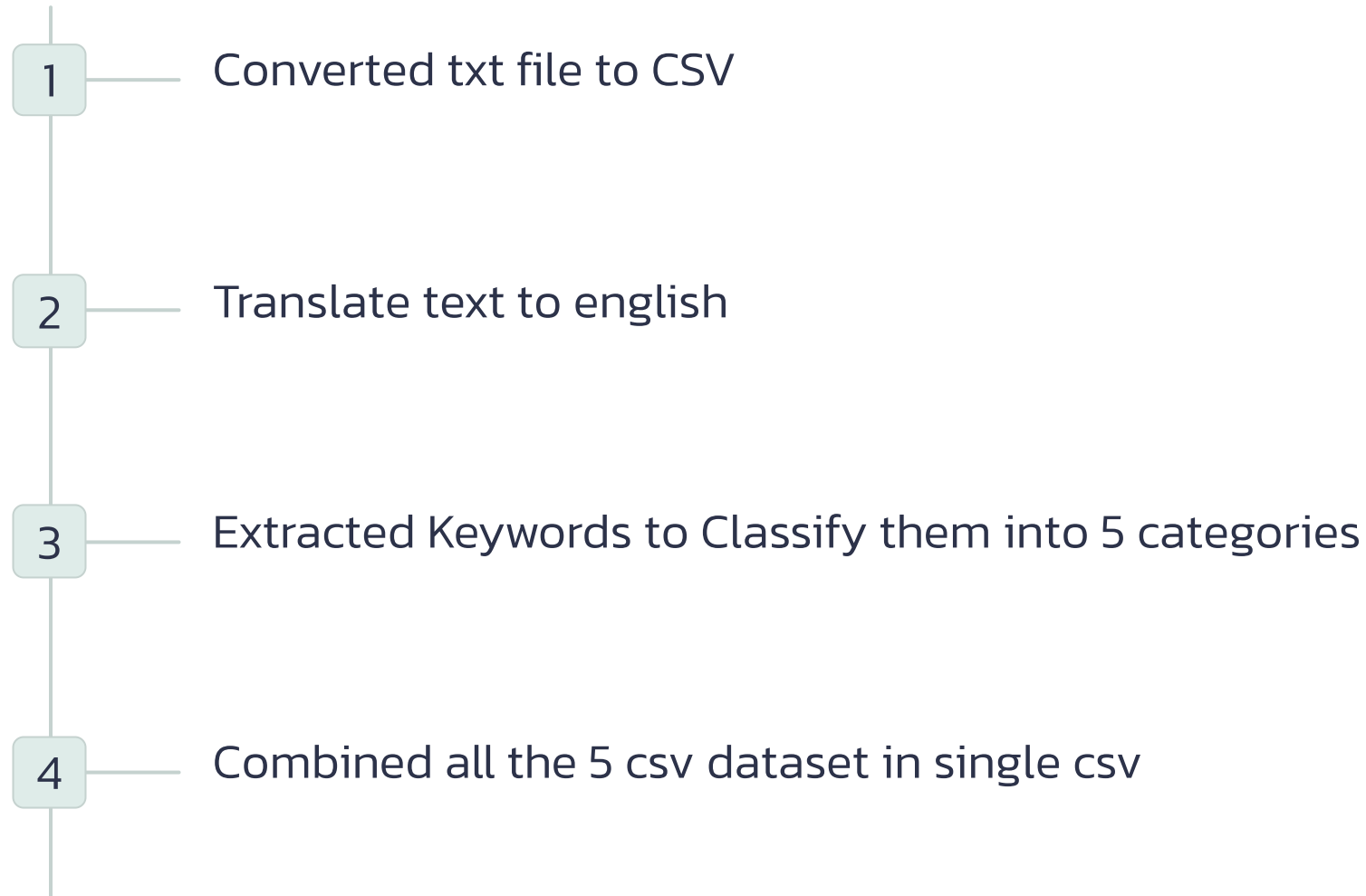
2

Data Cleaning

3

Handling Missing Values

Text Data Preprocessing



Model Development: Baseline (Random Forest)

1

Data Split

Train/Test/ Validation split: Training Set: (85521, 10)
Validation Set: (21381, 10) Test Set: (11878, 10)

2

Model

Random Forest: simple, interpretable, handles non-linearity.

3

Metrics

✅ Validation Accuracy: 0.8819

✅ Test Accuracy: 0.8797

Classification Report (Validation Set):

	precision	recall	f1-score	support
0	0.83	0.97	0.90	9019
1	0.95	0.75	0.84	2712
2	0.99	0.67	0.80	458
3	0.95	0.80	0.87	3709
4	0.91	0.87	0.89	5483
accuracy			0.88	21381
macro avg	0.93	0.81	0.86	21381
weighted avg	0.89	0.88	0.88	21381

✅ Model saved successfully!



Model Development: CNN with Spectrograms

- **EEG Transformation:** Converted EEG time-series to time-frequency representations using STFT or Wavelet Transform.
- **Spectrogram Purpose:** Visualizes how signal frequency content changes over time, revealing hidden patterns in EEG signals.
- **Non-Stationary Nature:** EEG signals change over time; spectrograms show how frequency bands behave during dreams.
- **Dream State Classification:** Different dream states may have distinct frequency distributions, aiding classification.

Dataset Changes for CNN

1

Spectrogram

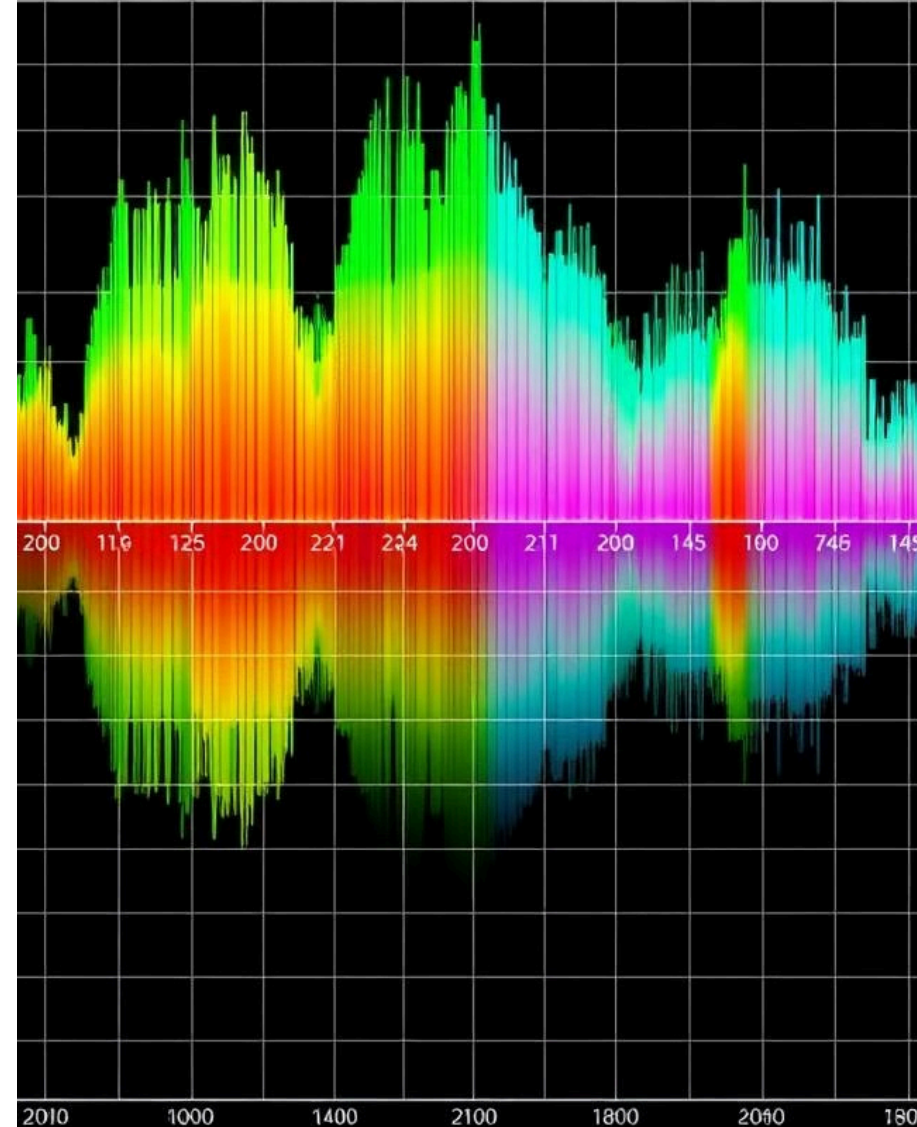
- Converting EEG signals into spectrogram images.
- Each EDF file can create multiple spectrograms, one for each EEG channel.
- If an EDF file contains 32 EEG channels, it will generate 32 spectrograms. -
- Total number of spectrograms = number of EDF files × number of EEG channels per file.

2

Mapping with Categories

3

New .csv file for CNN





CNN Model Training

Architecture : CNN

- 3 convolutional layers (extracting spatial patterns in spectrograms).
- Max pooling layers (reducing spatial dimensions while preserving features).
- Fully connected (dense) layers (classifying the image into 5 categories).
- Dropout layer (preventing overfitting).

Optimizer & Loss

- Model is trained using the Adam optimizer and CrossEntropy loss for 30 epochs.
- Training accuracy and loss are plotted to analyze model performance.

Training Time

Approximately 4 hours for 30 epochs.

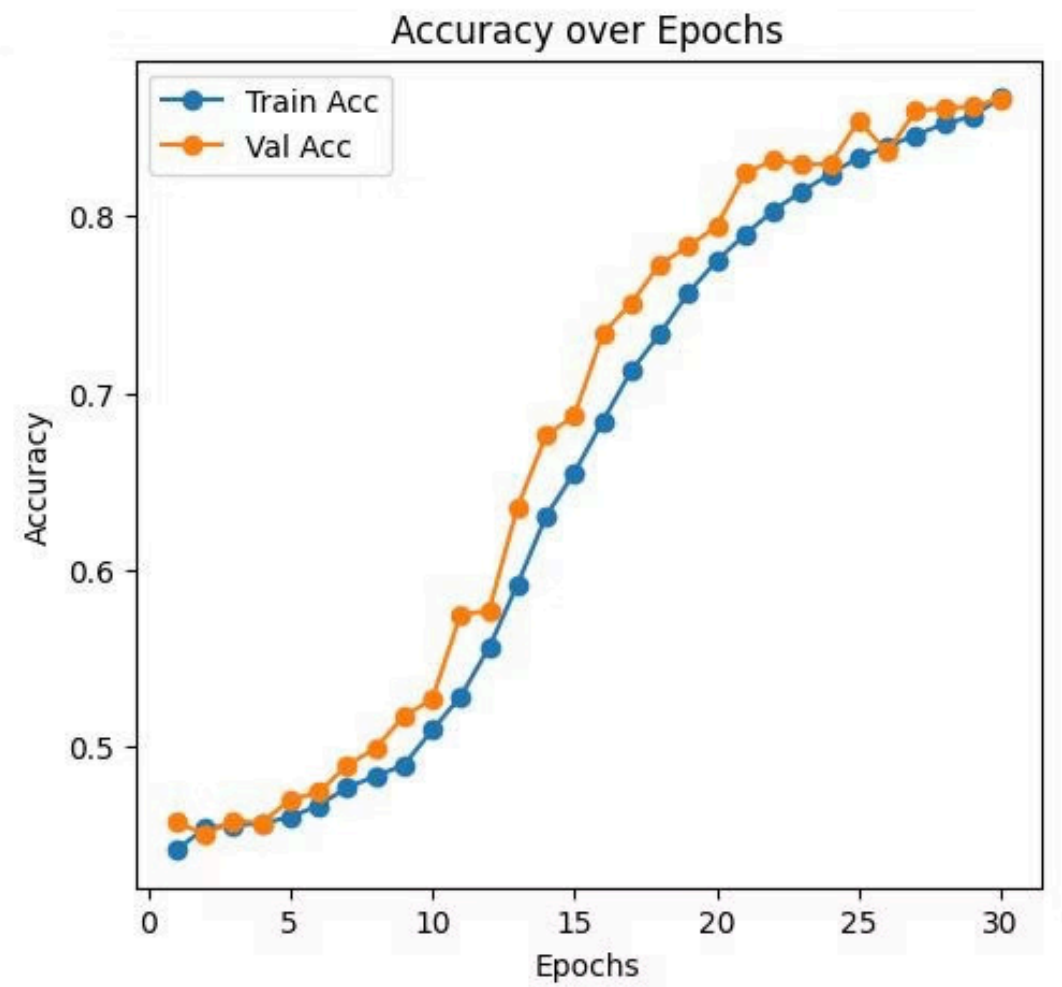
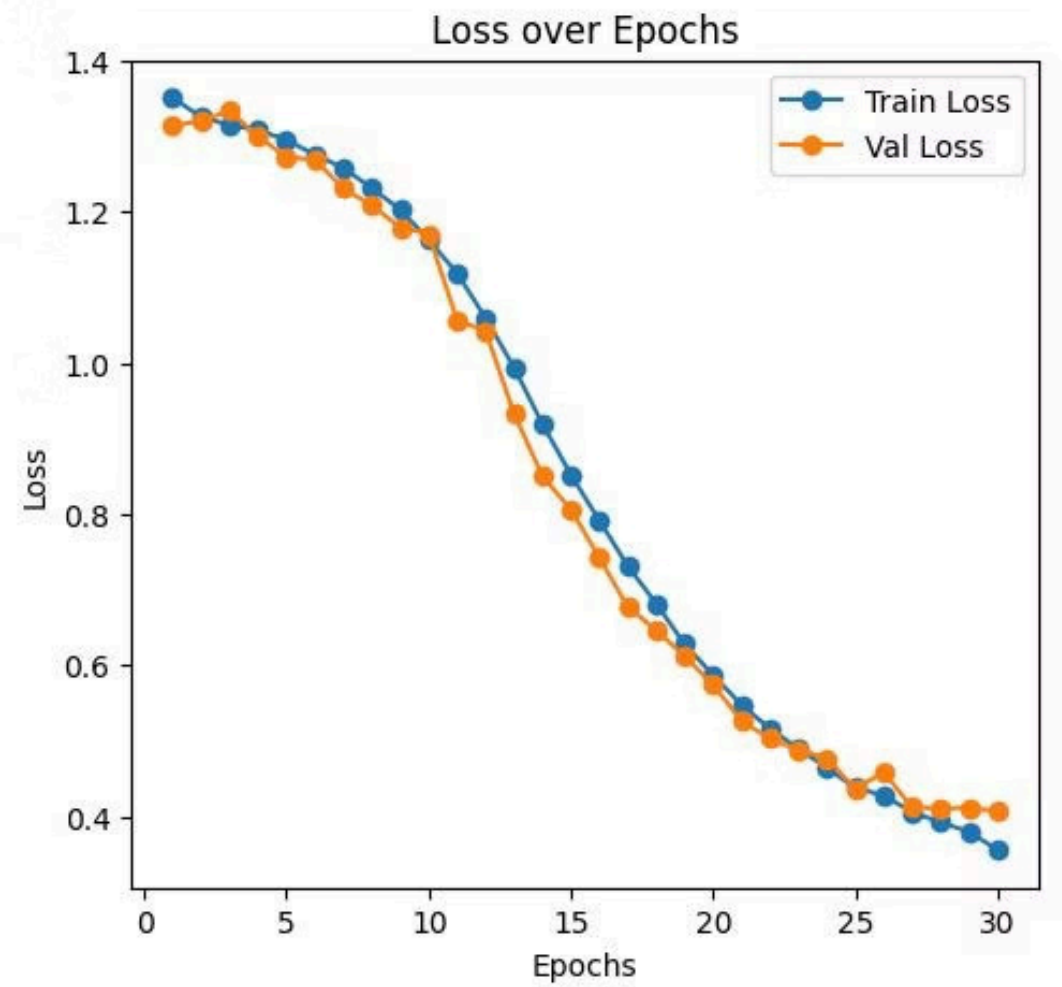
Generated Image



Category : Adventure and Movement

- Characterized by dynamic scenes involving travel, exploration, or physical activity.
- EEG signals fed into the CNN model, which processed spectrograms of the brain activity.
- CNN extracted relevant features, high activity in frequency bands linked to visual processing and motor imagery, suggesting an adventurous and active dream scenario.
- Output from the CNN was then used as input for DALL-E 3, a powerful text-to-image generation model.

Results & Evaluation



Test Accuracy: 87.7895%

Limitations & Future Work

Limitations

Limited EEG resolution, individual variability, data scarcity.

Future Directions

Develop personalized dream decoding models.

Goal

Real-time dream visualization systems.