

Abstract

This project introduces a method to analyze cricket player performance and predict match results using machine learning techniques. Leveraging machine learning algorithms like XGBoost and Random Forest, the system predicts a batsman's score with high accuracy and evaluates players using advanced metrics for consistency and form. Feature weighting is refined using AHP and PCA methods. An interactive web interface allows users to select teams, view predicted scores, swap players, and analyze playing XI effectiveness, providing an insightful tool for strategic decision-making in cricket analytics.

Introduction

Cricket is a sport where data-driven insights play a vital role in team planning and strategic decision-making. The Indian Premier League (IPL), known for its dynamic and unpredictable nature, poses challenges in forecasting match outcomes, evaluating player performance, and selecting the optimal playing XI. This project employs Machine Learning (ML) techniques, along with the Analytic Hierarchy Process (AHP) and Principal Component Analysis (PCA), to analyze historical IPL data and derive actionable insights into player form and consistency. Using ML models such as XGBoost and Random Forest, the system enhances the accuracy of predictions related to player performance and match results. AHP ranks players based on multiple criteria, including batting form, bowling skills, all-rounder contributions, and wicket-keeping effectiveness. This integrated approach supports informed team selection using historical and real-time performance metrics. The project addresses gaps in player evaluation through a comprehensive ranking methodology based on form and consistency. Advanced data analysis enables coaches, analysts, and team managers to refine match strategies and make evidence-based decisions.

Model Performance On real Scenario IPL(Indian Premier League) Match-1 KKR VS RCB 22,MAR 2025.

