# PAVAN RATNAKAR

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## ~ Front End Web Developer ~

#### **SYNOPSIS**

- An astute B.E. professional with around 3.5 years' rich experience in the areas of web development using YUI / ¡Query / PHP 5 / JavaScript / MySQL with expertise at UI development and social media integration/component development.
- Currently associated with Yahoo! as a Senior Software Engineer.
- A keen developer with expertise in using Open Source technology and rich UI development emphasizing on pixel-perfect implementations, modern programming methodologies and useful interaction design.
- $\Rightarrow$ Known for approach towards work – can-do attitude, ability to collaborate with peers and have fun while working in team.
- Always willing to walk extra mile for the team, flexible with often-not-so interesting work given the importance of work.  $\Rightarrow$
- Have good communication skills with ability to articulate and explain complex technical concepts.  $\Rightarrow$
- Passionate to positively push the web development and user experience to next level, and hone my existing skills and  $\Rightarrow$ competency to have the extra edge over the others.

#### **CORE COMPETENCIES**

#### **Technical**

- Programming Skills: HTML/XHTML, CSS, Javascript, XML, JSON, PHP, Facebook FBML, Facebook FBJS

- DBMS used: MySql, MySQLi

YUI, YUI MVC, jQuery, jQuery UI, Flowplayer, Shadowbox, jqGrid - JavaScript Frameworks:

- Operating Systems: Mac, Windows XP, Linux

- Tools: MySQL, Macfusion, Sublime text, Linux SSH, putty, HTTPwatch, YSlow, and Firebug - Others:

Email Template Programming, web accessibility, Twitter integration, YouTube integration,

SEO, Security, Google Plus Integration

- Web Servers: Apache Http Server

- Design Tools Adobe CS5 Technologies: Photoshop, Dreamweaver - Other Applications: MS Office, Wordpress, Bazaarvoice, Channel Intelligence

#### **CAREER HIGHLIGHTS**

# Since Sept'11 Yahoo! SDC, Bangalore **Senior Software Engineer**

(Front end developer part of Yahoo! Connections)

#### **KEY PROJECTS HANDLED**

 $\Rightarrow$ : Sept'11 to Present Duration

: Front end developer for Yahoo! Global Maps  $\Rightarrow$ Role

 $\Rightarrow$ Website : http://maps.yahoo.com

 $\Rightarrow$ **Synopsis** 

Yahoo! Maps is a free online mapping portal provided by Yahoo!.

Yahoo! Maps combines Nokia tiles / data along with Yahoo! Locals.

## Responsibilities

- → Assisting in building/managing/reviewing front end architecture for Yahoo! Global Maps redesign.
- ⇒ Lead team in developing Olympics 2012 Promo for Yahoo! Global Maps.
- Review and handle key app features.
- ⇒ Develop and enforce Accessibility guidelines & Web standards for the product.
- ⇒ Handle communication between various teams responsible for the product.
- Maintain and enhance existing Yahoo! Global Maps.
- Delivered Driving direction enhancements, YSM, Accessibility, Print and several important features in Yahoo! Maps.
- Successfully completed numerous training programs at Yahoo! to remain on the cutting edge by keeping abreast of rapid-change & highly competitive environment.

# April'09 – Aug'11 MindTree Limited, Bangalore Senior Engineer

(Senior Software Developer)

#### **KEY PROJECTS HANDLED**

⇒ Client : Procter and Gamble Digital Marketing
⇒ Domain : Consumer Goods Manufacturing

⇒ Duration : Aug'09 to – Aug'11

⇒ Role : Senior Developer for LAMP platform- Web operations

⇒ Synopsis

- Digital Marketing is the practice of promoting products and services using digital distribution channels to reach consumers in a timely, relevant, personal and cost-effective manner.
- → Increasing consumer consideration through search marketing, interactive advertising and enhanced brand websites, as well as e-mail marketing enabled by P&G's extensive consumer databases.
- Driving purchase/trial by piloting e-retail and e-commerce with certain brands and markets.

#### ⇒ Responsibilities

- ⇒ Handling multiple web applications of various Brands. Few of them are as below :
  - ⇒ Cheer (www.cheer.com / www.cheer.ca)
  - ⇒ Pepto-Bismol (<u>www.pepto-bismol.com</u>)
  - ⇒ Align (<u>www.aligngi.com</u>)
  - ⇒ Metamucil (www.metamucil.com / www.metamucil.com.au)
  - ⇒ Duracell (www.duracell.com )
  - ⇒ Tide (www.tide.com)
- ⇒ Collaborate with BA to obtain/clarify detailed requirement /functional specification for the web development project.
- ⇒ Work with PMs and Tech leads on scoping and planning effort estimation and timeline for development.
- ⇒ Build UI frameworks, template definitions and document best coding/UI recommendations and web standards.
- → Develop and enforce SEO, Security, Accessibility guidelines & Web standards into the workflow.
- ⇒ Work on security compliance which includes query optimization, resolving cross-side scripting and SQL injection.
- ⇒ Develop CRON scripts for data transfer from production database to third party.
- ⇒ Create components of Social media marketing using Facebook, Twitter & YouTube API's.
- ⇒ Conduct training and regular coaching for team members on latest web technologies like JQuery, JS Plug-ins and third party integration.
- ⇒ Handling Release Management, Configuration Management and Customer interaction.
- ⇒ Developed internal web modules for project purpose. Example: http://www.pavanratnakar.com/cricket

Duration : Apr'09 to Aug'09Role : Developer

⇒ Synopsis

- ⇒ Developed rich media website for internal company communication from start to end.
- Created brochure template for MindTree internal media printing.
- ⇒ Underwent campus training on Open source tools which included Java using Hibernate, Struts & Spring framework.

# Nov'08 – Feb'09 FX Labs, Hyderabad Game Tester, Designer & QA

(Worked as Game Level Designer and Tester)

# **KEY PROJECTS HANDLED**

⇒ Project : Ghajini - The Game

⇒ Type : Third Person Action Adventure game

⇒ Duration : Nov'08 – Feb'09

⇒ Role : Game Level Designer & Tester

**⇒** Synopsis

- → Apply a wide breadth of gaming skills, gaming knowledge & experience across the spectrum of game development. Work included: Game Designing, Development & extensive Testing.
- Contributed widely through quality assurance & level development for Ghajini The Game.
- ➤ Contributed to development of internet based flash multiplayer game.

#### SIGNIFICANT ACHIEVEMENTS

- ⇒ Given "Dependable" tag name and "Accountability" Bravo award by team at Yahoo!
- ⇒ Appreciated for presentation given during Yahoo! S&M tech talk.
- ⇒ **10/10 certificate** awarded by MindTree project team for exemplary contribution.
- ⇒ **Team Spot Award** awarded by MindTree for significant team performance.
- ⇒ Certification for excellence in Game testing for Ghajini The Game.
- ⇒ Was part of the core organizing team of Manufacturing IG CARNIVAL 2011.
- ⇒ Hosted two Campus Assimilation Programs at MindTree.
- □ Created brochures & posters for College & Company.
- ⇒ Created personal business website http://selebrations.pavanratnakar.com.
- ⇒ Created many personal online applications. I have my own website which can viewed using http://www.pavanratnakar.com.
- ⇒ Represented Hyderabad Team at All India Vixture Gaming competition.

#### **ACADEMIA**

## ⇒ Engineering | Computer Science & Engineering

ICFAI Tech Institute of Science & Technology | Hyderabad, India

Graduation: April 2008 | GPA 7.69/10

- Did Internship programs at Vama Industries, Hyderabad & Survey of India, Hyderabad.
- → Hosted multiple inter college gaming competitions.
- ➤ Was part of the top gaming clan in college for Counter Strike gaming competition.

## ⇒ Board of Intermediate Education, A.P.

Narayana Junior College | Hyderabad, India Completion: April 2004 | Percentage 91.2%

#### **⇒** Indian Certificate of Secondary Education.

Niraj Public School | Hyderabad, India Completion: April 2002 | Percentage 80%

## ⇒ ANIIT | Software Engineering

NIIT | Hyderabad, India

Completion: January 2009 | Grade: FAIR

#### PERSONAL DOSSIER

→ Date of Birth : 28th March 1986

→ Linguistic Abilities : English, Hindi and Marathi

→ Passport: Yes