

# MANUAL

1. Place all the source code files (which are submitted in blackboard under the folder name, 'SRC FILES') in your EC2 instance.
2. And follow the below instructions

## 1. CPU

- Open the console
- Compile **CPU.cpp** using
  - **g++ CPU.cpp -pthread -o cpu.o**
- Execute the output file using
  - **./cpu.o**
- All the results will be shown in the console.

### FOR SEPARATE EXPERIMENTS, 600 times.

- Open the console
  - Compile **flops\_cpu\_600.cpp** using
    - **g++ flops\_cpu\_600.cpp -pthread -o flops.o**
  - Execute the output file using
    - **./flops.o**
  - A file named "**output\_flops.txt**" will be created in the directory with all the values noted for every second.
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- Open the console
  - Compile **iops\_cpu\_600.cpp** using
    - **g++ iops\_cpu\_600.cpp -pthread -o iops.o**
  - Execute the output file using
    - **./iops.o**
  - A file named "**output\_iops.txt**" will be created in the directory with all the values noted for every second.

## 2. MEMORY

- Open the console and for block size **1B**
- Compile **Memory\_1B.cpp** using
  - **g++ Memory\_1B.cpp -pthread -o mem1B.o**
- Execute the output file using
  - **./mem1B.o**
- All the results will be shown in the console.

- Open the console and for block size **1KB**
  - Compile **Memory\_1KB.cpp** using
    - **g++ Memory\_1KB.cpp -pthread -o mem1KB.o**
  - Execute the output file using
    - **./mem1KB.o**
- All the results will be shown in the console.
  - Open the console and for block size **1MB**
  - Compile **Memory\_1MB.cpp** using
    - **g++ Memory\_1MB.cpp -pthread -o mem1MB.o**
  - Execute the output file using
    - **./mem1MB.o**
- All the results will be shown in the console.

### 3. DISK

Place “RANDOM\_WRITE.txt” and “SEQUENTIAL\_WRITE.txt” in your instance folder as this java file references file with that name of greater size file.

- Open the console and for block size **1B**
  - Compile **DiskBenchmarking.java** using
    - **javac DiskBenchmarking.java**
  - Execute the output file using
    - **java DiskBenchmarking**
- All the results will be shown in the console.