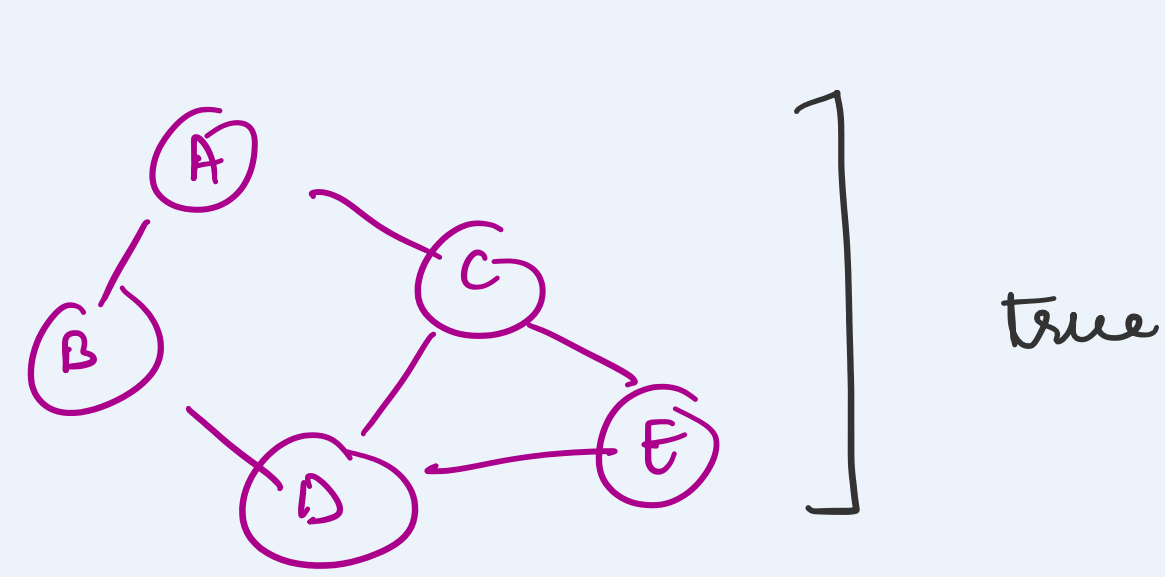
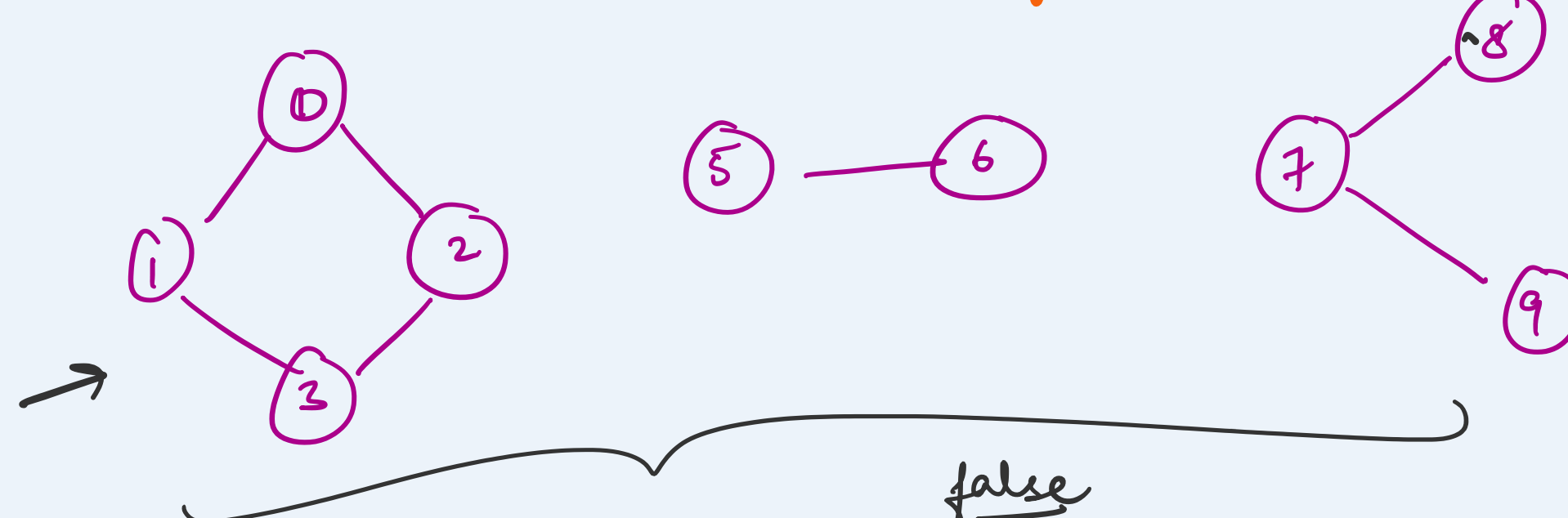
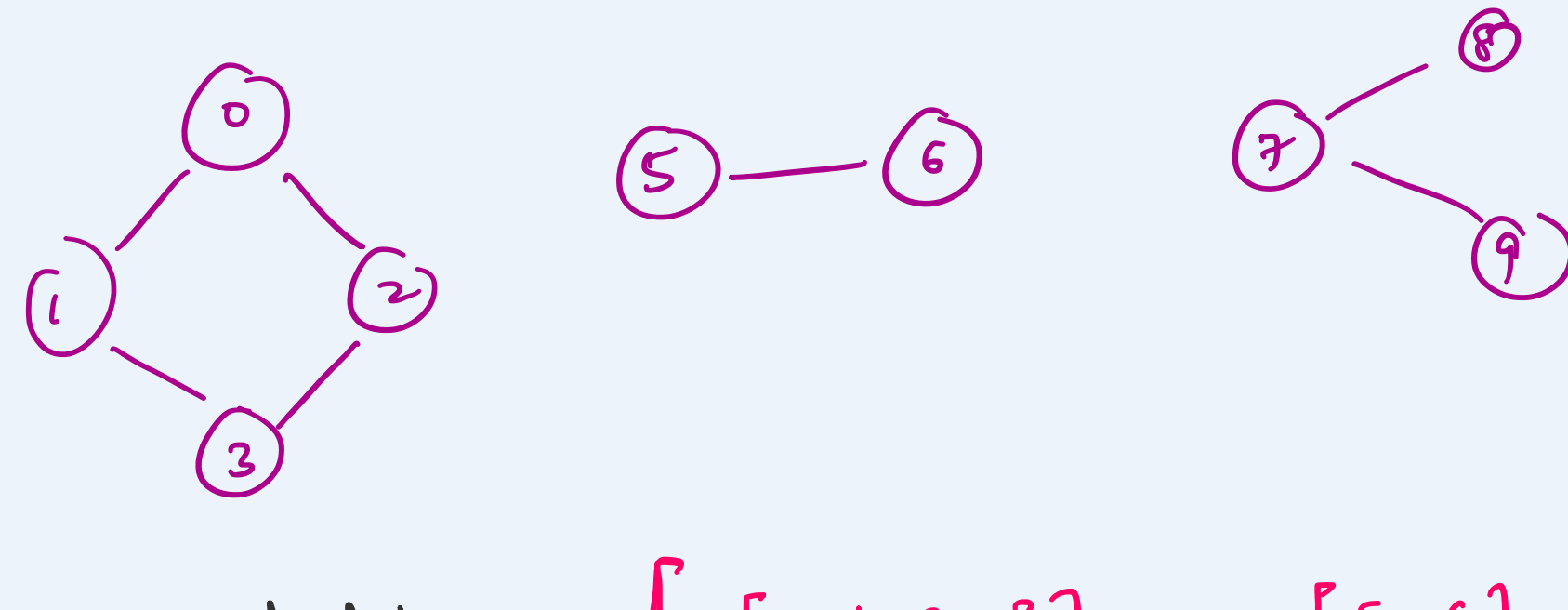


Ques 1: Given a undirected graph, tell whether it is a **connected** graph or not.



- 1) Pick any random node
- 2) Trigger BFS / DFS from that node.
- 3) a) check **processed** hash map, if any node is not present there, then graph is not **connected**
b) If the no. of times BFS / DFS is done is more than one, that means graph is not connected.

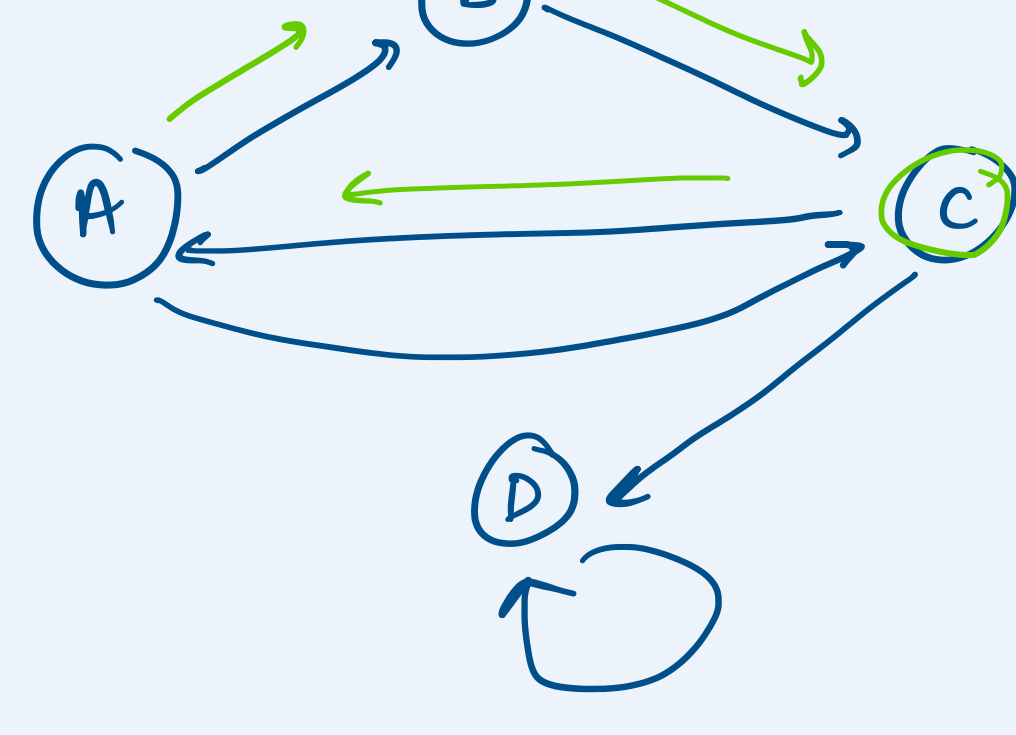
Ques given a graph, tell all the connected components.



output: → [[0, 1, 2, 3], [5, 6], [7, 8, 9]]

Given a **directed** graph

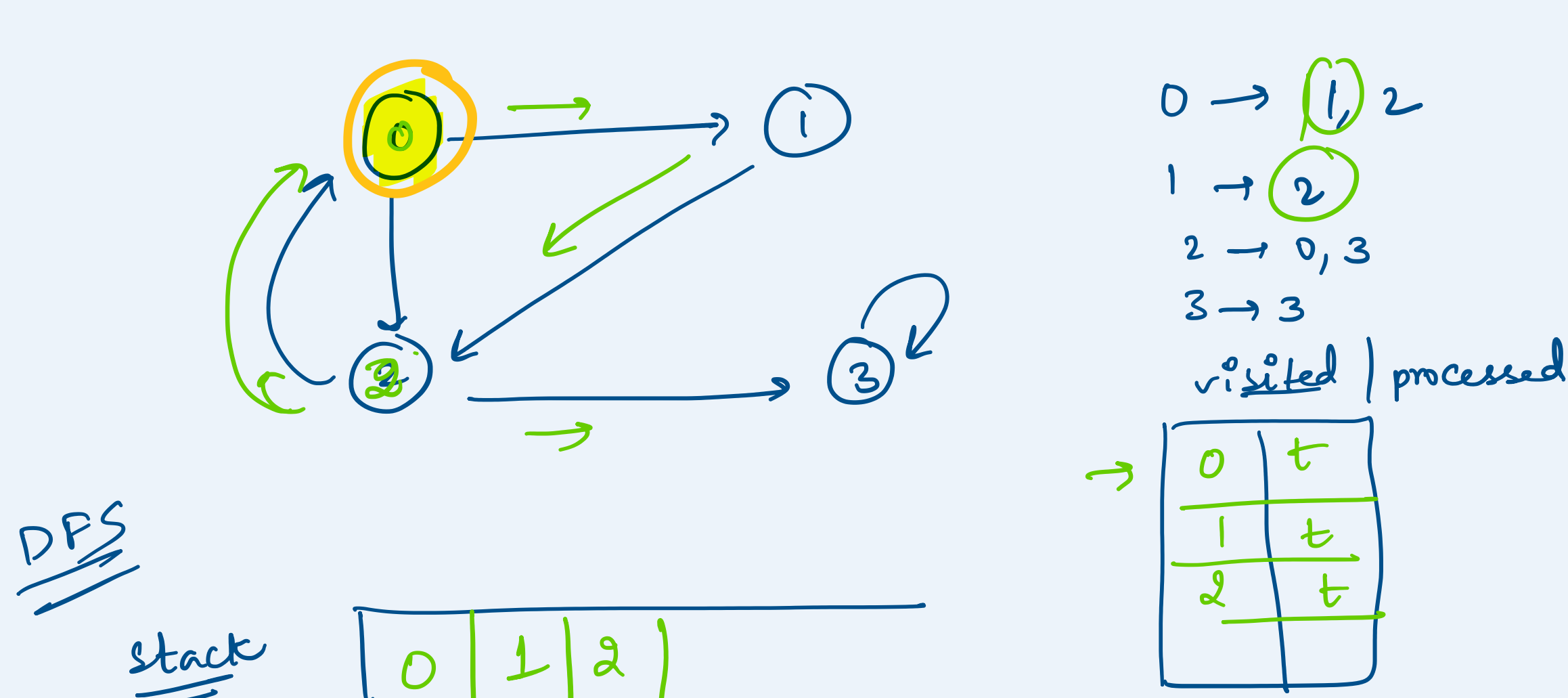
→ Detect cycle



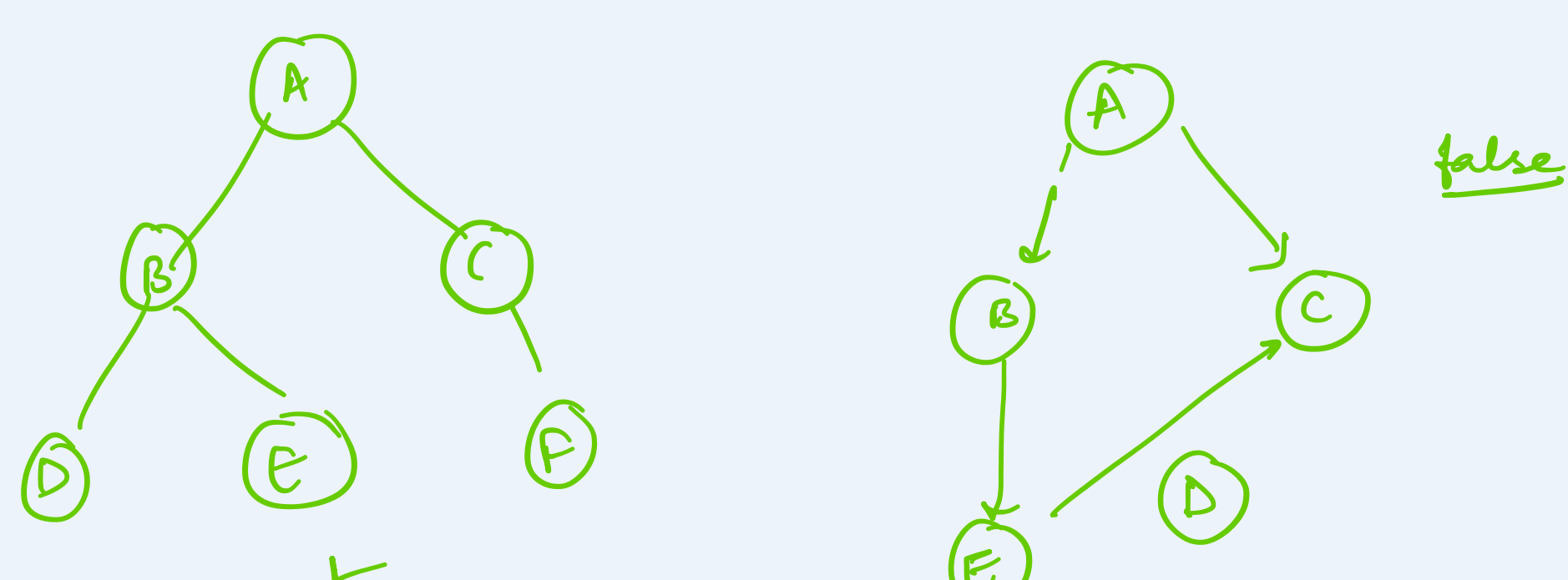
Q given a DG, detect cycle.

There is a cycle in a graph if and only if there is a **back edge**.

A backedge is an edge that is from a node to itself or to any of its ancestors.



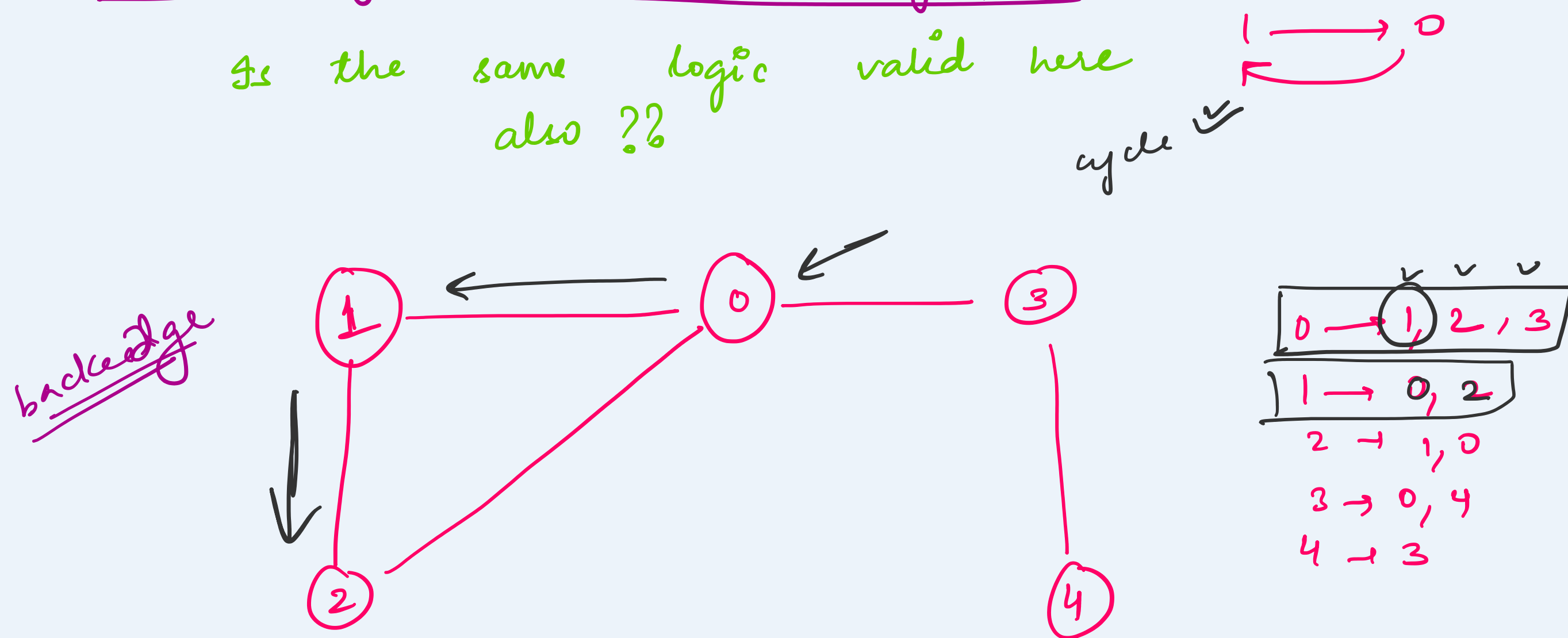
Ques given a graph, tell if the graph is a tree.



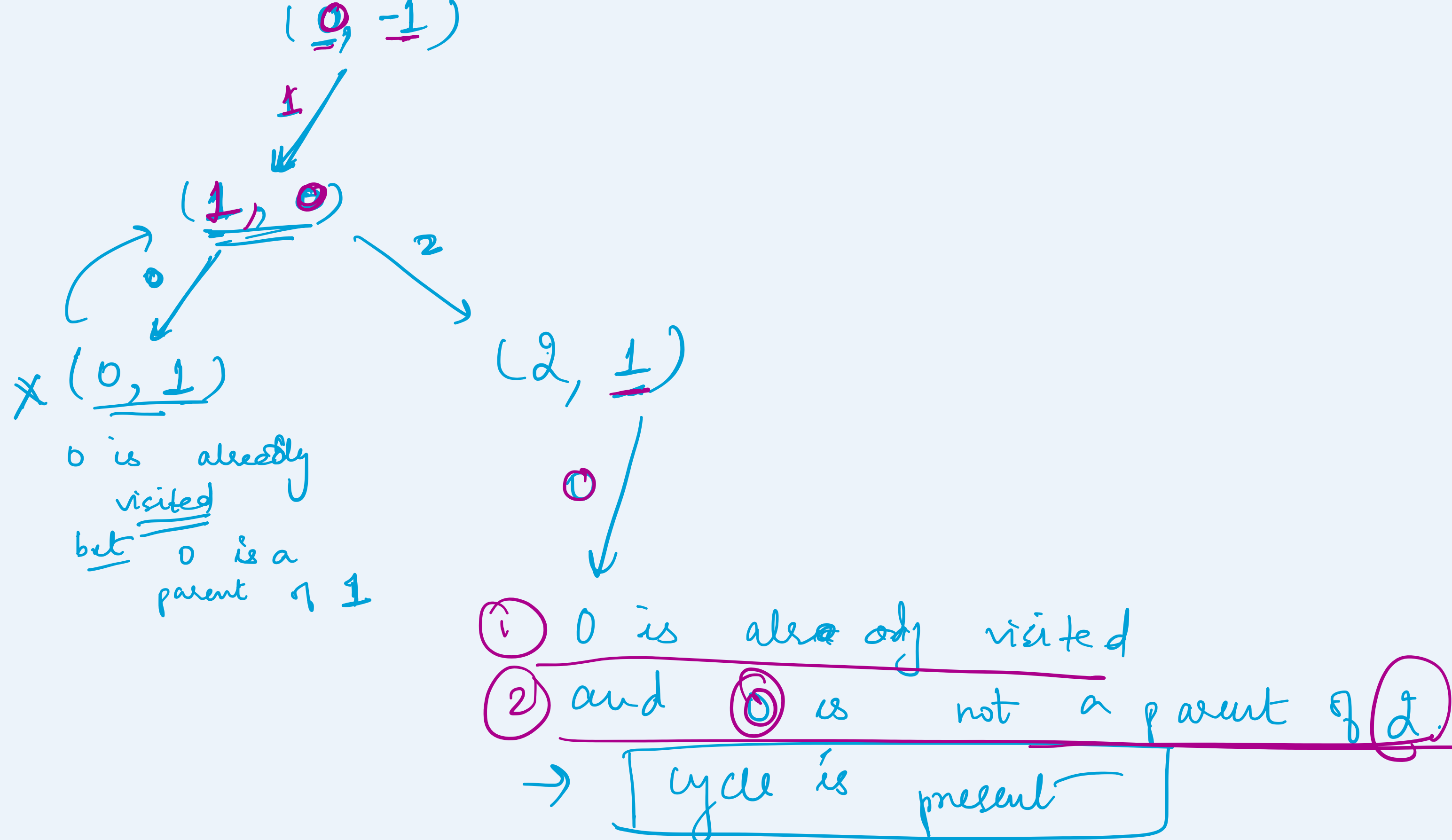
We can say that a graph is a tree if and only if the graph is connected and it does not contain a cycle.

Detect cycle in undirected graph

is the same logic valid here also??



→ Keep track of parent also.



```
main() {
    for (u → 0, v) {
        if (!visited[u])
            if (iscyclic(u, visited, -1))
                return true;
    }
}
```

```
boolean isCyclic (v, visited[], parent) {
    visited[v] = true;
    for all w in adj[v] {
        if (!visited[w]) {
            if (isCyclic(w, visited, v))
                return true;
        }
        else if (w != parent)
            return true;
    }
}
```

}