



**BITS
Pilani**

Hyderabad Campus

CS F111: Computer Programming (Semester 2021-22)

Lect 5: Flowchart & Algorithm

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Algorithms, Flowcharts & Pseudocodes



Algorithm: Stepwise solution to the given problem

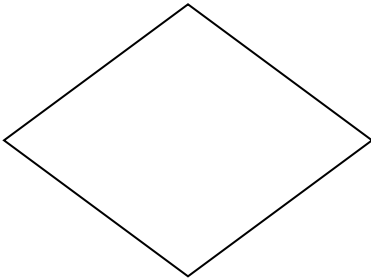
- Each step should be precise & unambiguous
- Each step should terminate

Flowchart: pictorial representation of algorithm

Flow Chart Symbols



Computation



Decision



Input, Output



Flow Line

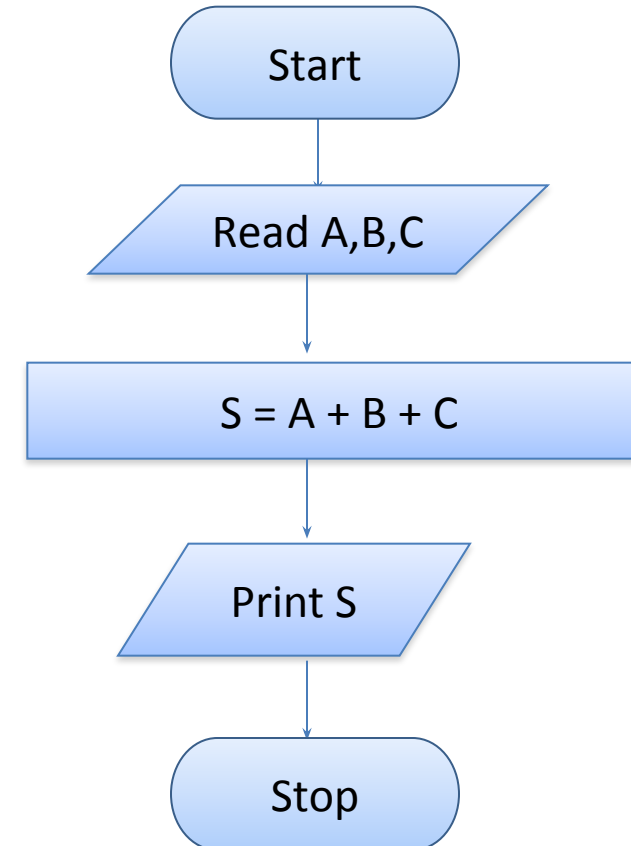


Termination
(Start, Stop)

Example 1: *Adding three numbers*



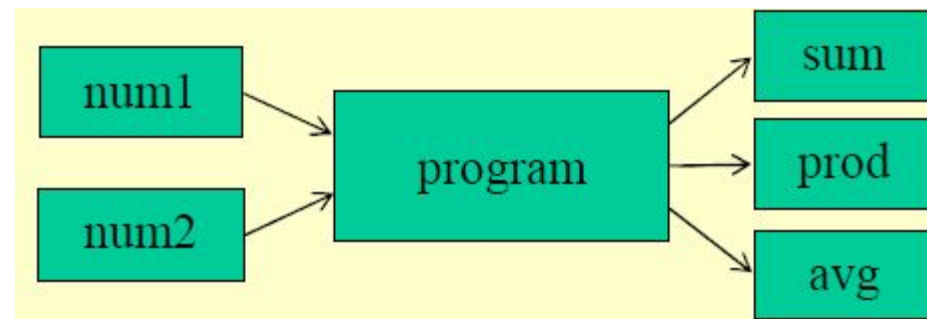
1. **START**
2. **Read A, B, C**
3. **$S = A + B + C$**
4. **Print S**
5. **STOP**



Ex2 - Compute the sum, product and average of 2 numbers

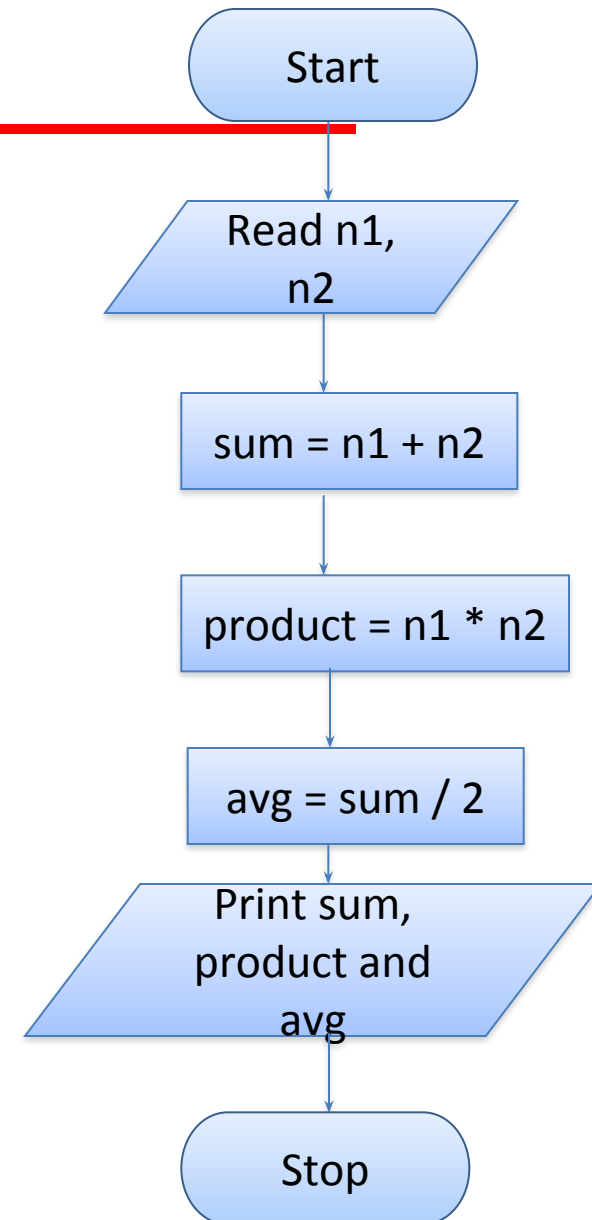


- **Problem:** Design an algorithm to find the sum, product and average of 2 numbers
- **Input**
 - 2 numbers
- **Output**
 - Sum, product and average of the numbers



Example of Compute the sum, product and average of 2 numbers

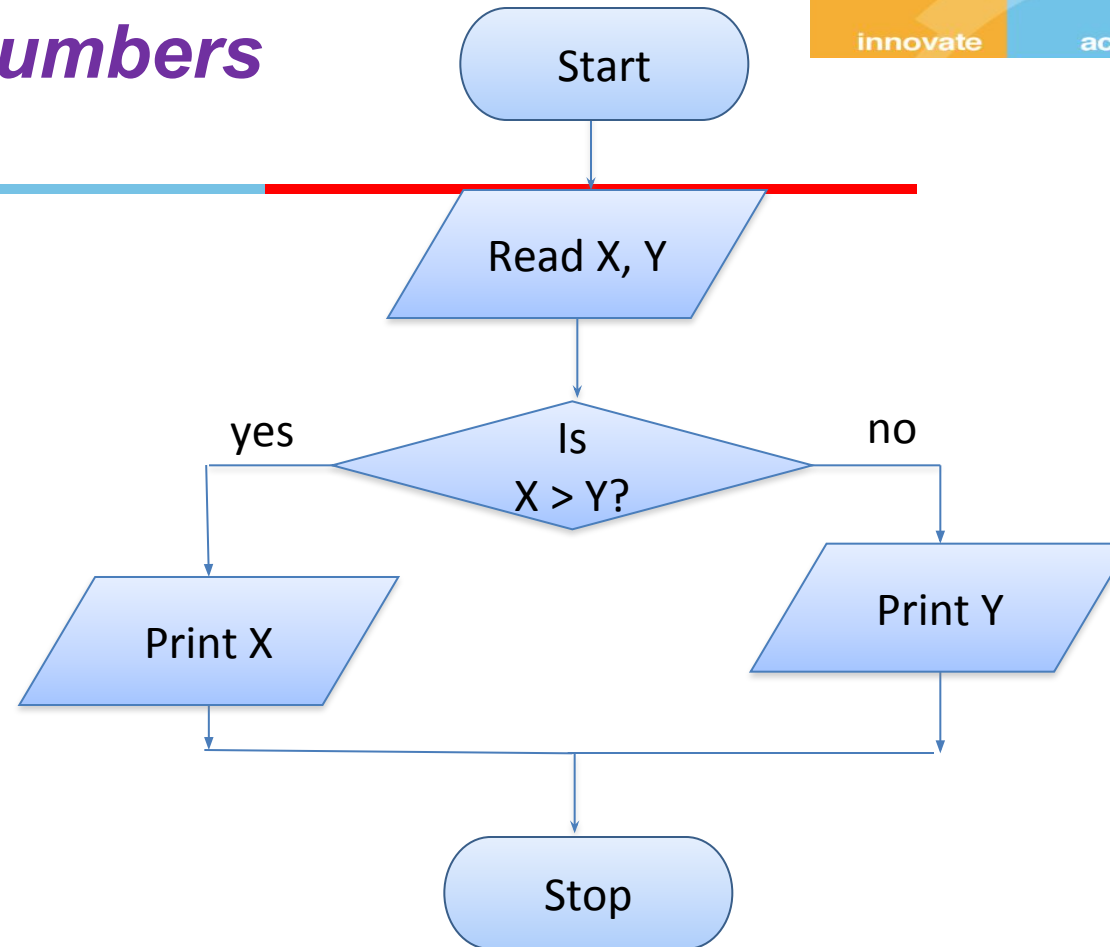
1. **START**
2. **Read n1,n2**
3. **$\text{sum} = n1 + n2$**
4. **$\text{product} = n1 * n2$;**
5. **$\text{average} = \text{sum} / 2$;**
6. **Print sum, product and average**
7. **STOP**



Example 4: *Larger of two numbers*



1. **START**
2. **Read X,Y**
3. **if $X > Y$**
 - 3.1 **Print X**
4. **else**
 - 4.1 **Print Y**
5. **STOP**



Ex 5 - Compute the minimum and maximum of 2 numbers

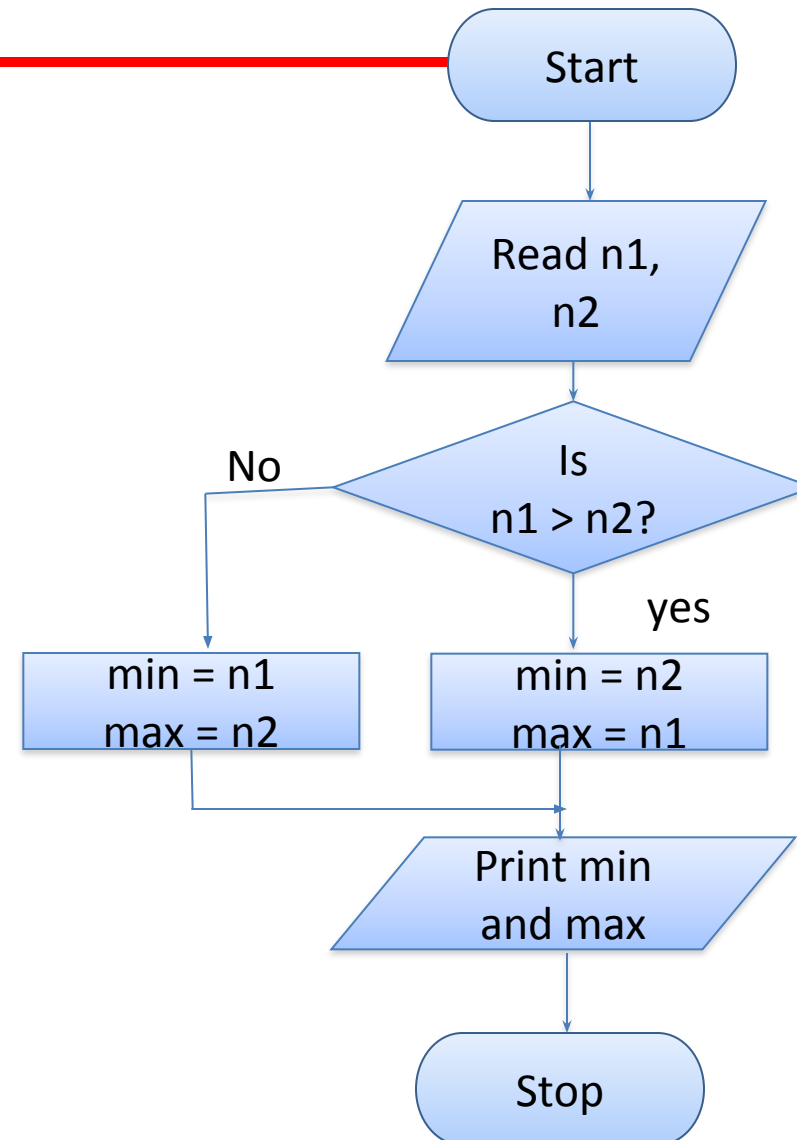


- **Problem:** Design an algorithm to find the minimum and maximum of 2 numbers
- **Input**
 - 2 numbers
- **Output**
 - Minimum and maximum of the numbers

Ex 5 - Compute the minimum and maximum of 2 numbers



1. **START**
2. **Read n1, n2**
3. **if $n1 < n2$**
 - 3.1 **min = n1**
 - 3.2 **max = n2**
4. **else**
 - 4.1 **min = n2**
 - 4.2 **max = n1**
5. **Print min and max**
6. **STOP**



Ex6 - Compute the minimum of 3 numbers



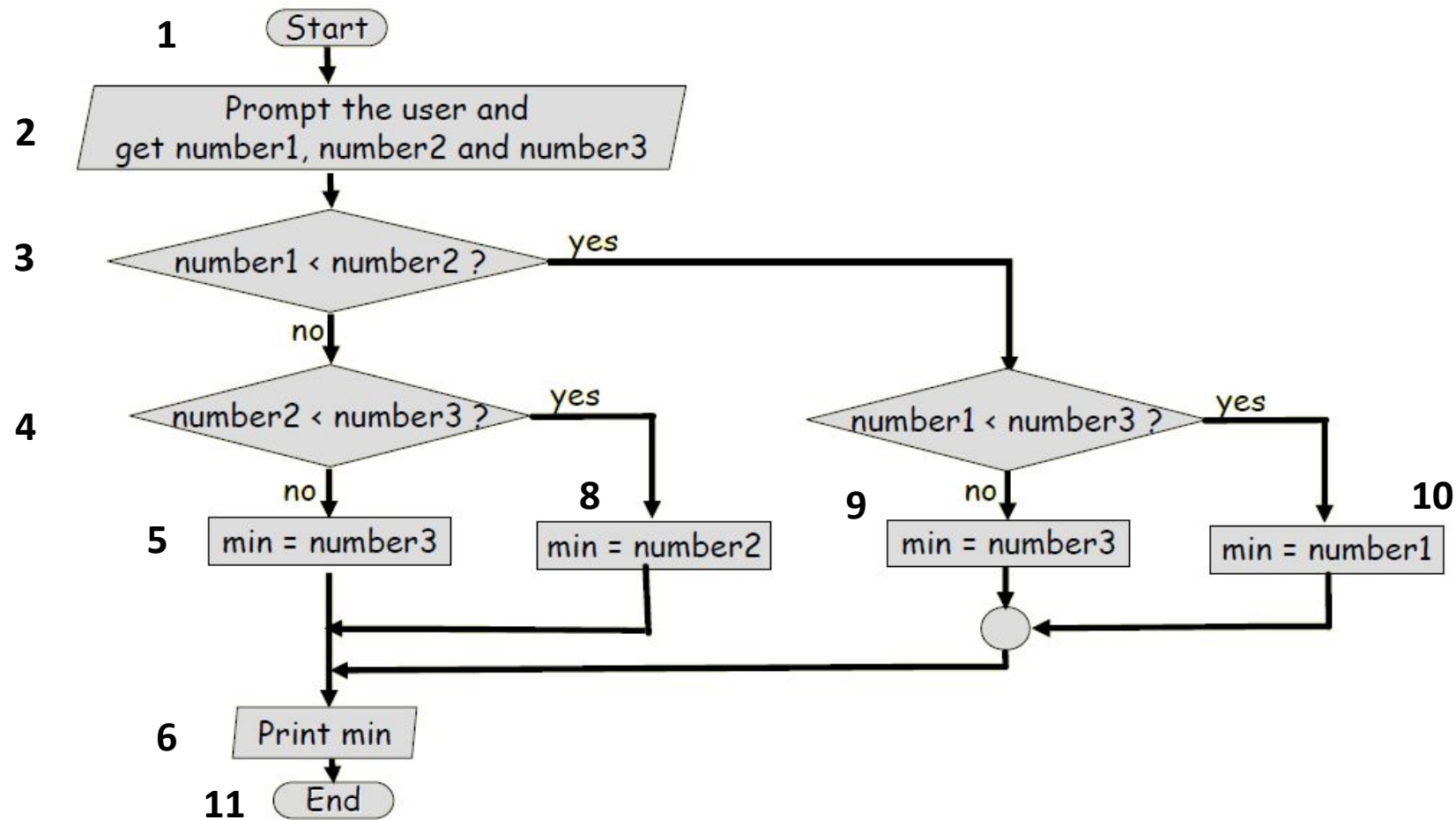
- **Problem:** Design an algorithm to find the minimum of 3 numbers
- **Input**
 - 3 numbers
- **Output**
 - Minimum of the numbers

Ex6 - Compute the minimum of 3 numbers



1. **START**
2. **Read $n1, n2, n3$ // consider $n1, n2, n3$ to be distinct**
3. **if $n1 < n2$**
 - 3.1 **if $n1 < n3$**
 - 3.1.1 **min = $n1$**
 - 3.2 **else**
 - 3.2.1 **min = $n3$**
4. **else**
 - 4.1 **if $n2 < n3$**
 - 4.1.1 **min = $n2$**
 - 4.2 **else**
 - 4.2.1 **min = $n3$**
5. **Print min**
6. **STOP**

Ex6- flowchart for compute the minimum of 3 numbers



Another Approach



1. **START**
2. **Read $n1$, $n2$, $n3$**
3. **$\text{min} = n1$ // (assume that $n1$ is min)**
4. **if $n2 < \text{min}$**
 - 4.1 **$\text{min} = n2$**
5. **if $n3 < \text{min}$**
 - 5.1 **$\text{min} = n3$**
6. **Print min**
7. **STOP**

Can you tell the output?



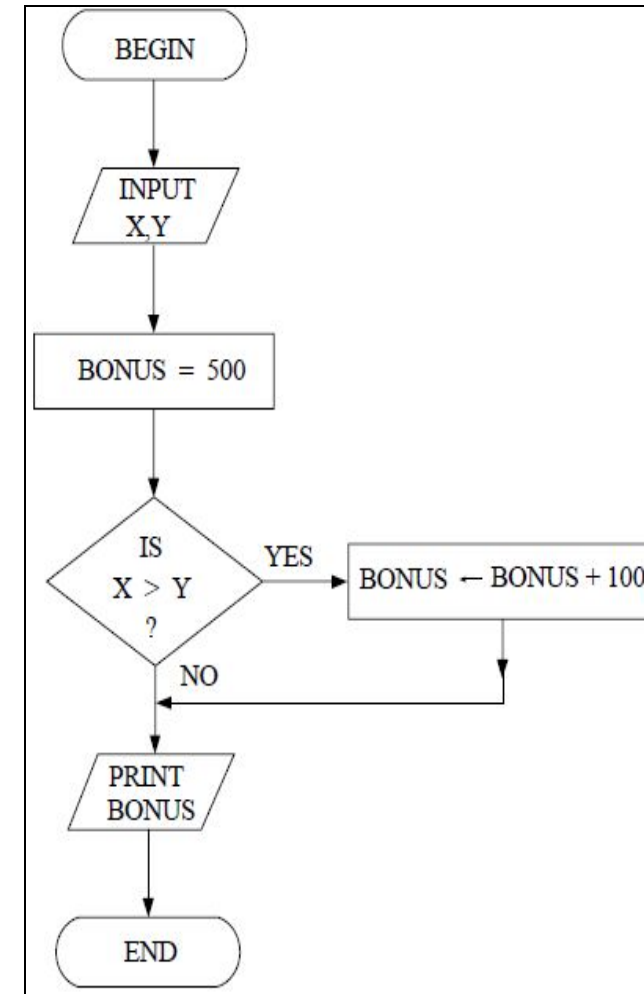
Consider the flowchart shown.
Give the value of BONUS under the following conditions:

(a) $X = 20, Y = 10$

(b) $X = 10, Y = 20$

(a) BONUS = 600

(b) BONUS = 500



Try: Example Algorithm

Exchanging/ Swapping the values of two variables

a	b
45	73

(Before Exchange)

a	b
73	45

(After Exchange)

a	b
73	73

a=b
b=a

a	b
45	45

b=a
a=b

- ✓ Let us try the solution using a **third variable**.
- ✓ Can you solve it without using any additional variable?

```

1  #include<stdio.h>
2  int main()
3  {
4  int a=10, b=20;
5  printf("Before swap a=%d b=%d",a,b);
6  a=a+b;//a=30 (10+20)
7  b=a-b;//b=10 (30-20)
8  a=a-b;//a=20 (30-10)
9  printf("\nAfter swap a=%d b=%d",a,b);
10 return 0;
11 }

```



```

Before swap a=10 b=20
After swap a=20 b=10

```

```

...Program finished with exit code 0
Press ENTER to exit console.

```

```

1  #include<stdio.h>
2  int main()
3  {
4  int a=10, b=20;
5  printf("Before swap a=%d b=%d",a,b);
6  a=a*b;//a=200 (10*20)
7  b=a/b;//b=10 (200/20)
8  a=a/b;//a=20 (200/10)
9  printf("\nAfter swap a=%d b=%d",a,b);
10 return 0;
11 }

```



```

Before swap a=10 b=20
After swap a=20 b=10

```

```

...Program finished with exit code 0
Press ENTER to exit console.

```


Loops: Repetitive operations

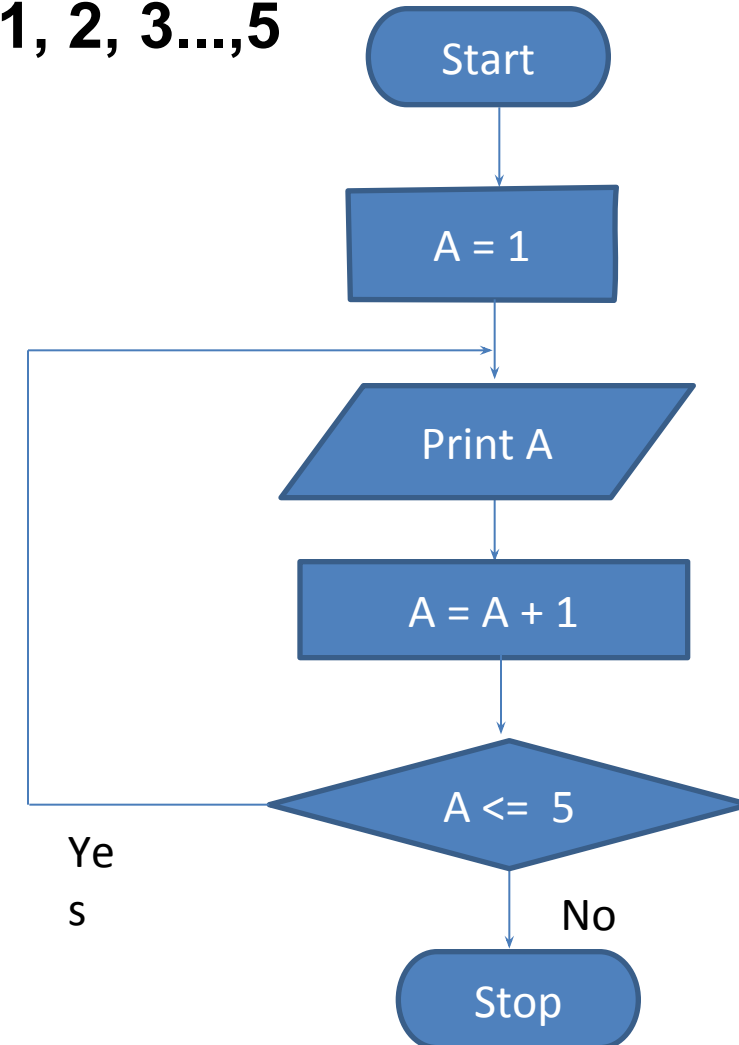


Draw a flowchart for printing values 1, 2, 3...,5

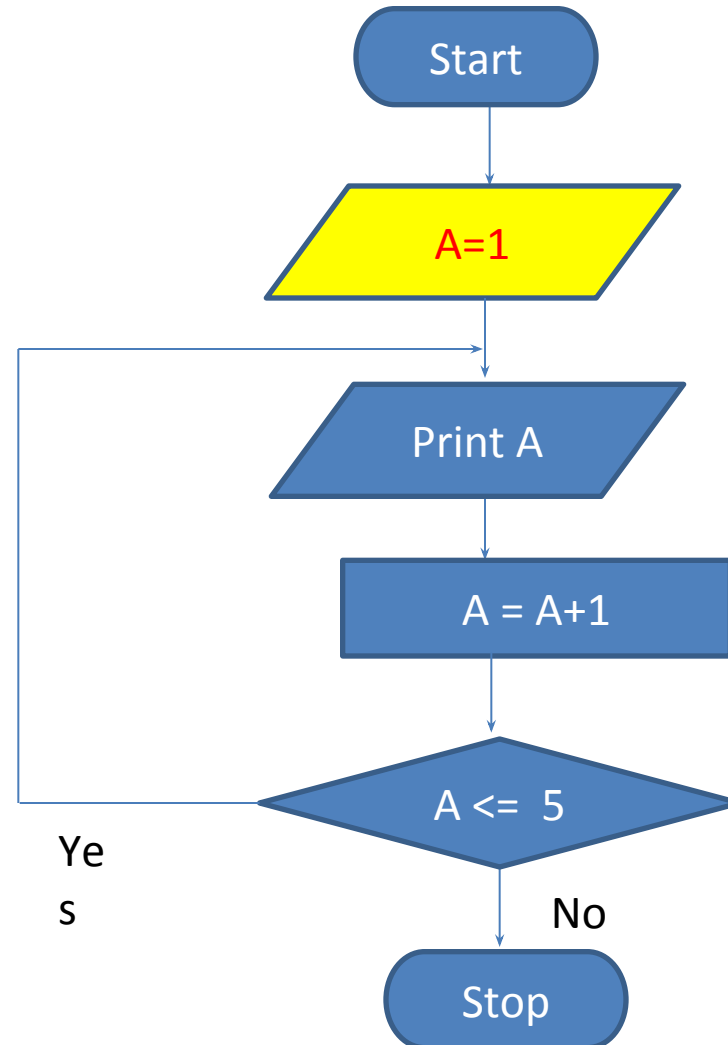
- Initialization
- The Loop Variable
- Loop Exit Test

Algorithm

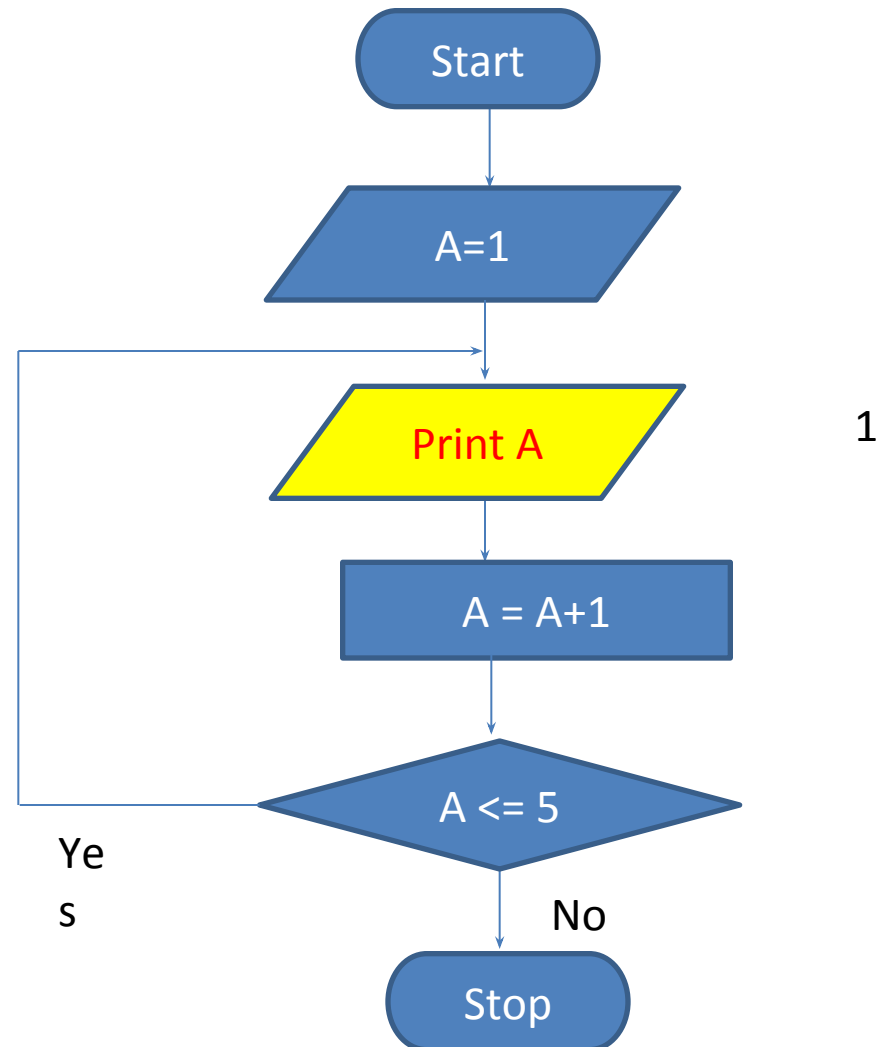
1. **START**
2. **for A = 1 to 5**
 - 2.1 **Print A**
3. **STOP**



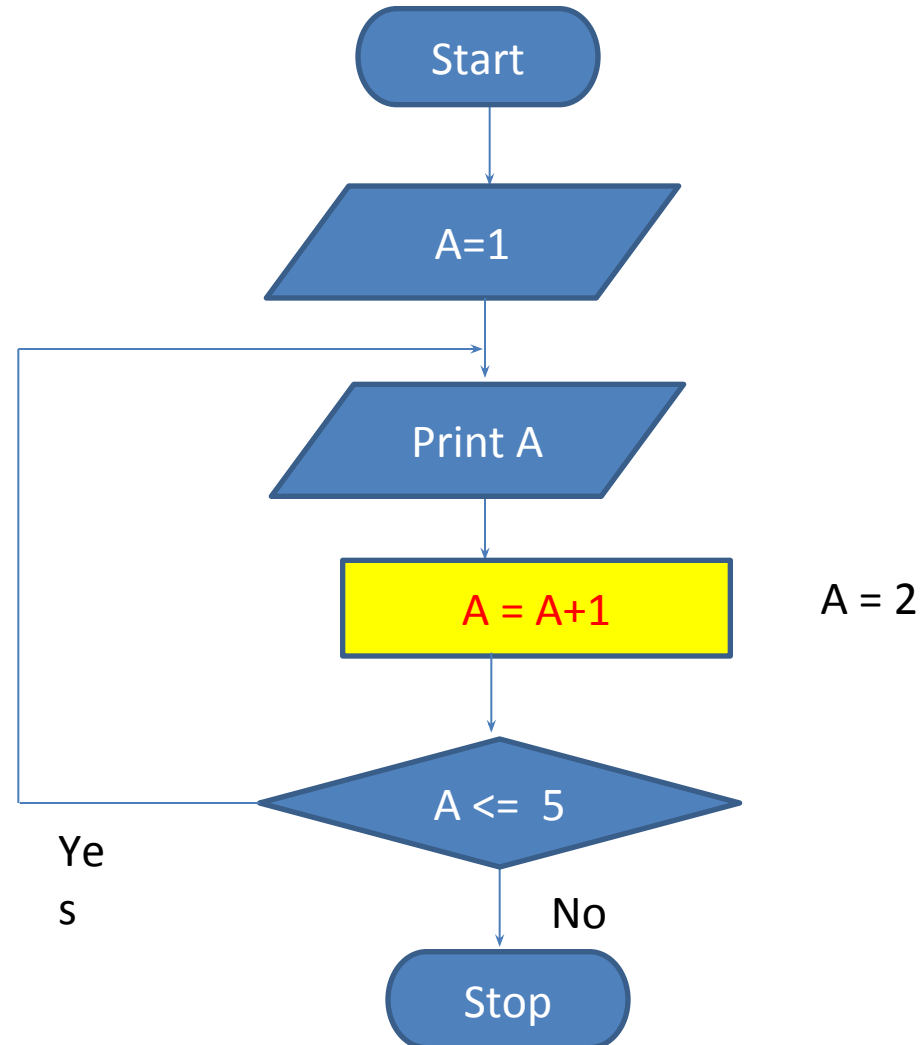
Loops: Repetitive operations



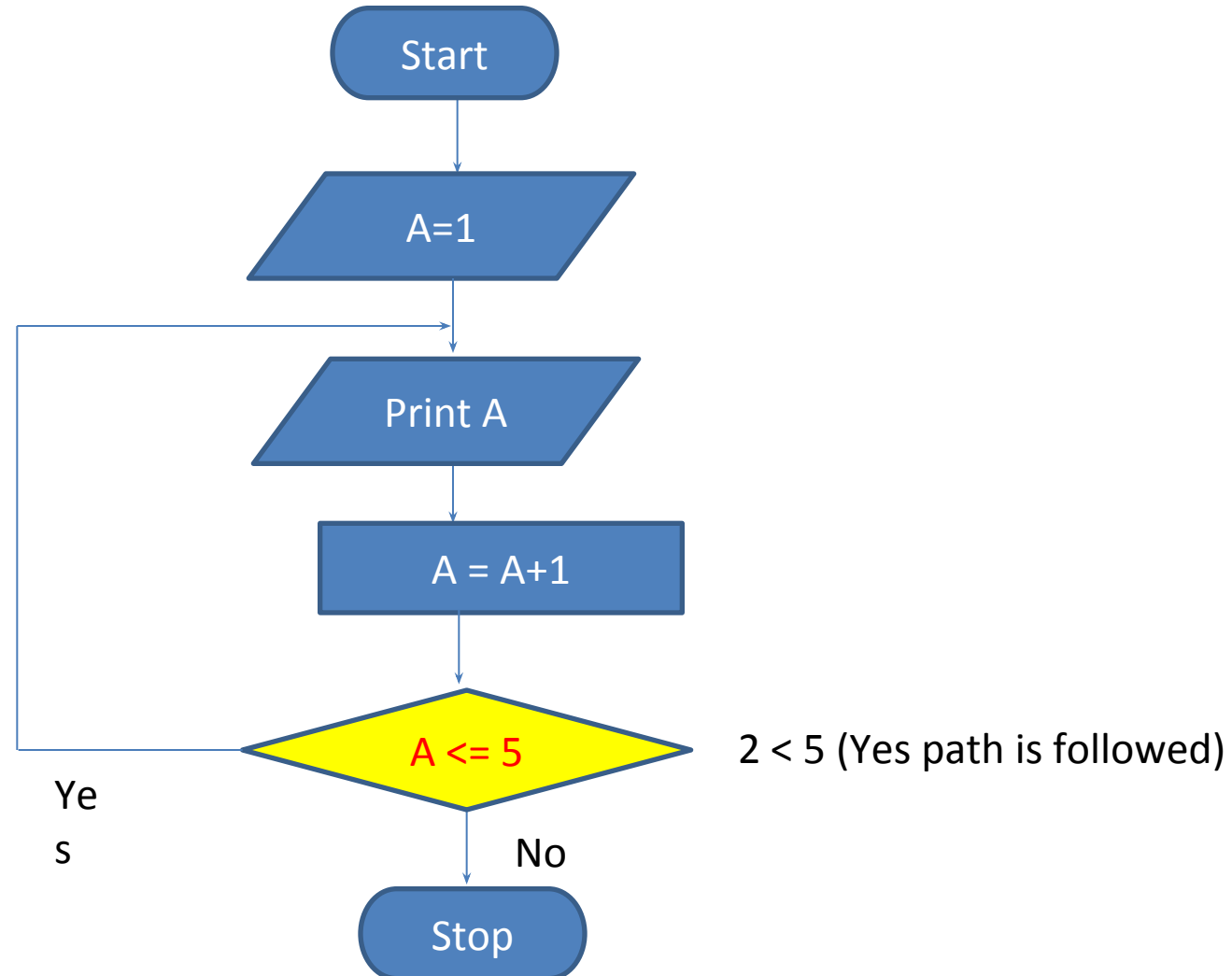
Loops: Repetitive operations



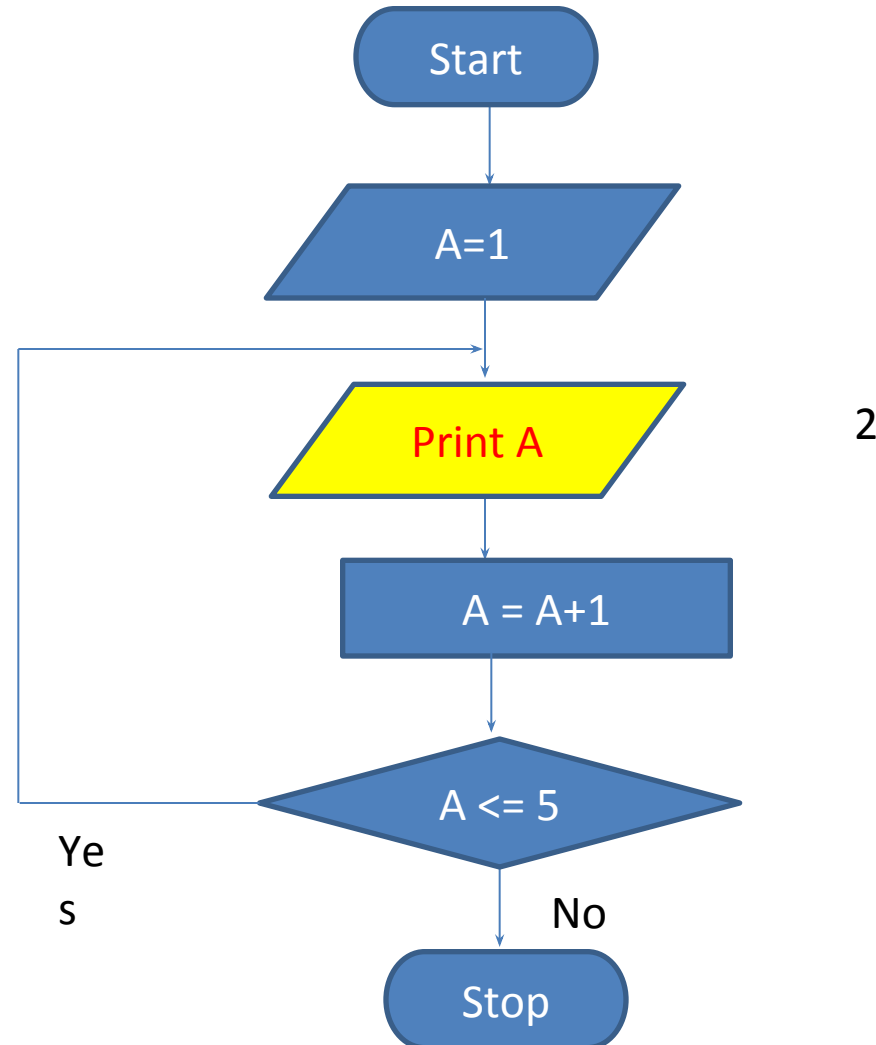
Loops: Repetitive operations



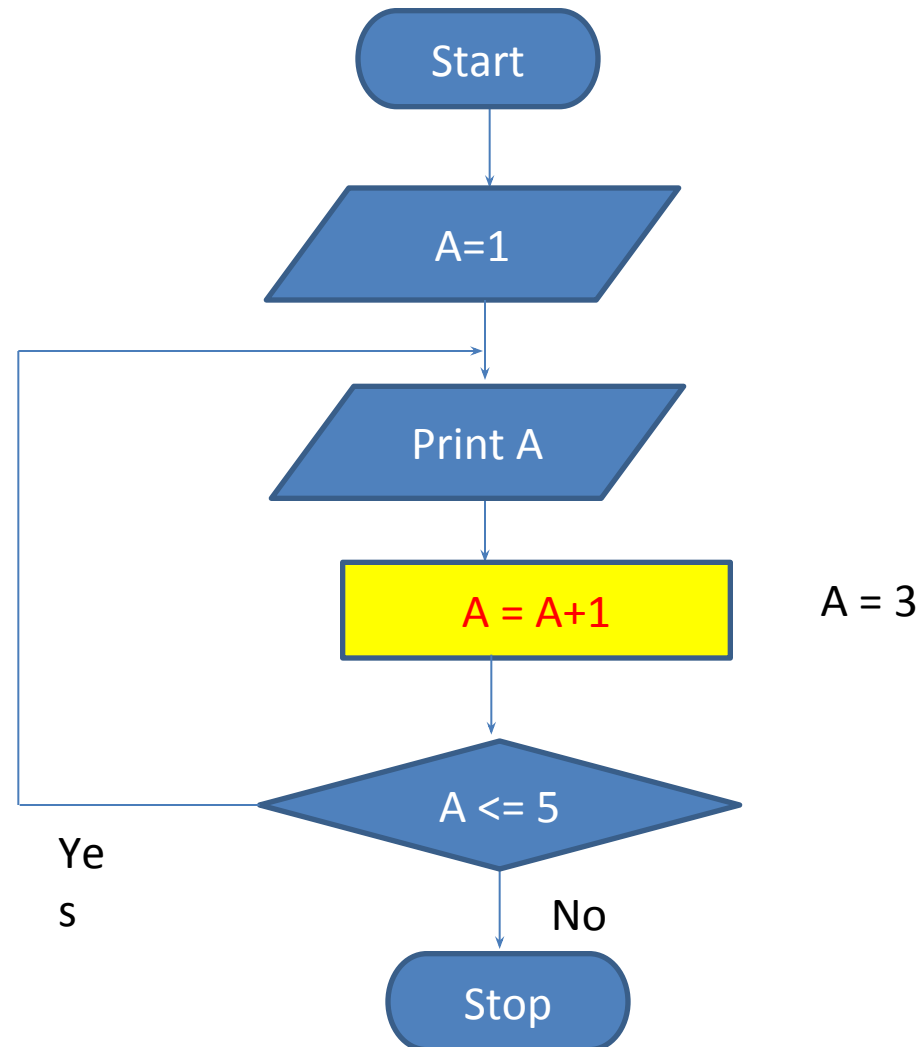
Loops: Repetitive operations



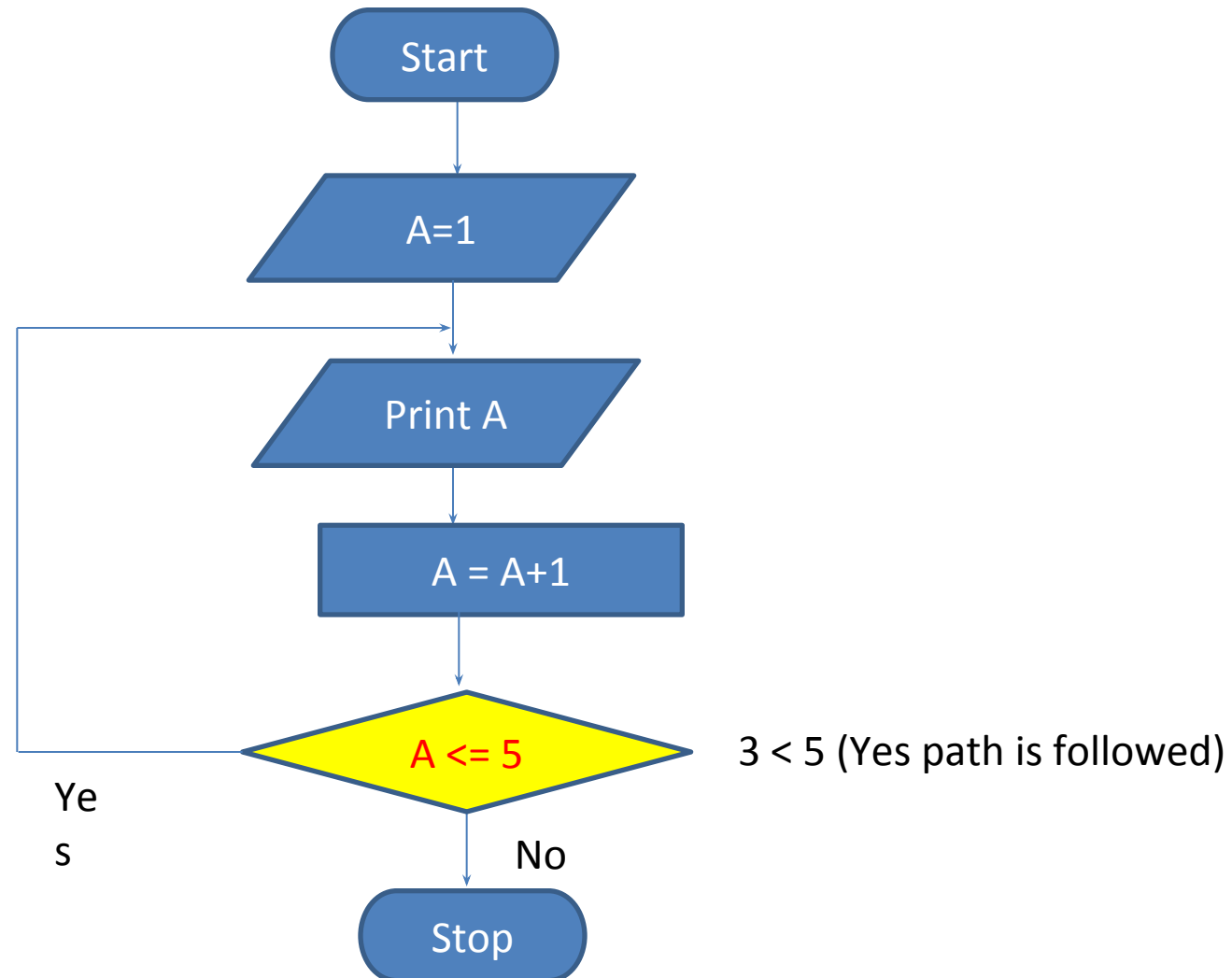
Loops: Repetitive operations



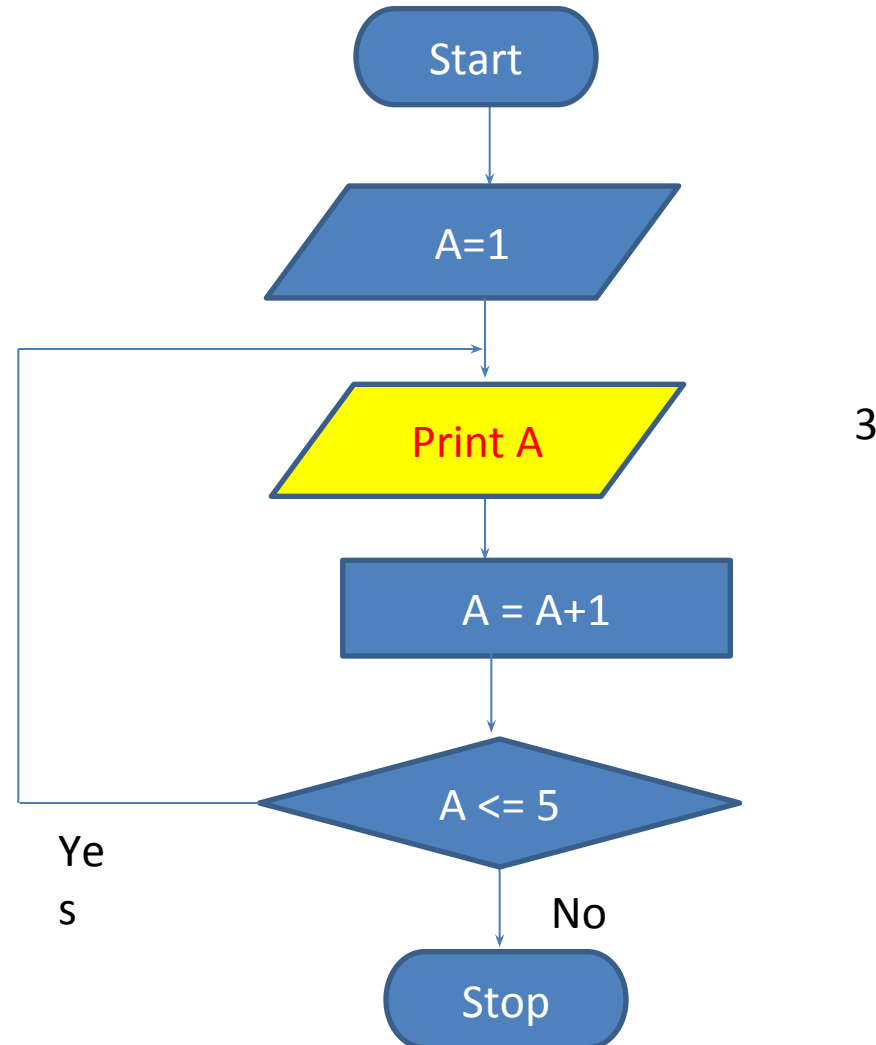
Loops: Repetitive operations



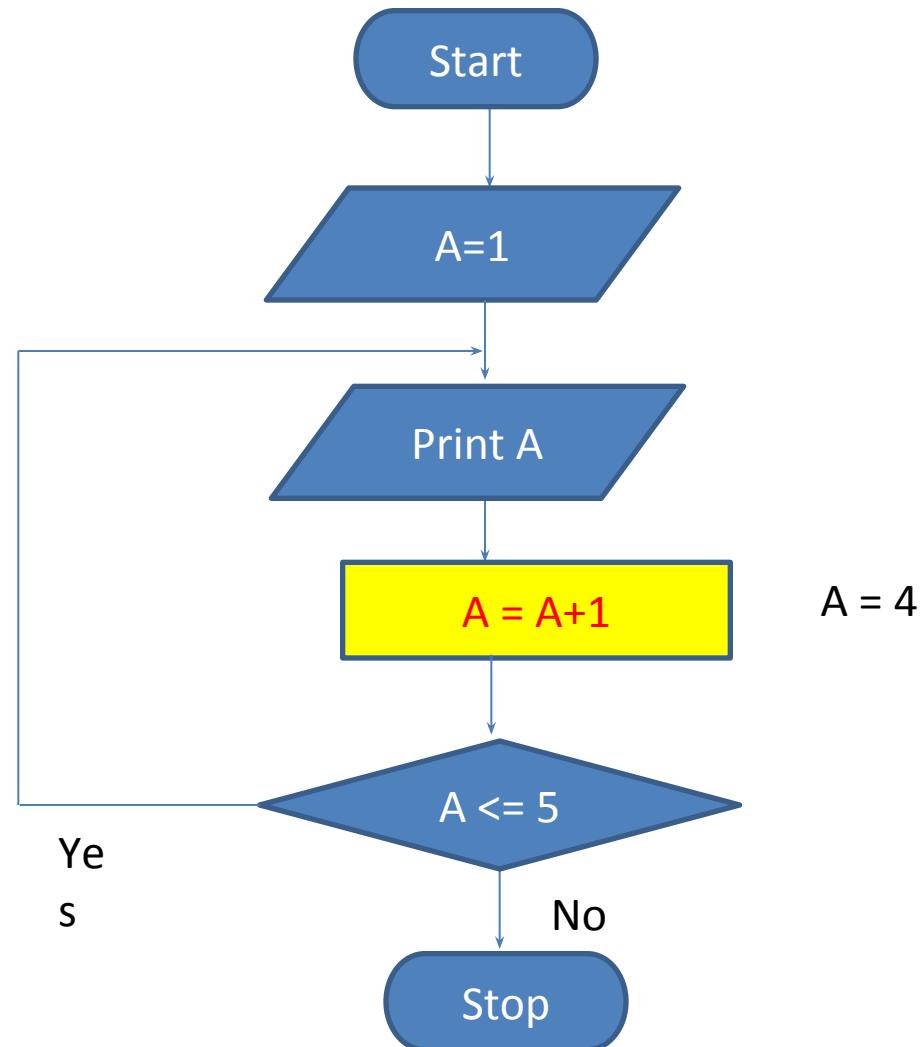
Loops: Repetitive operations



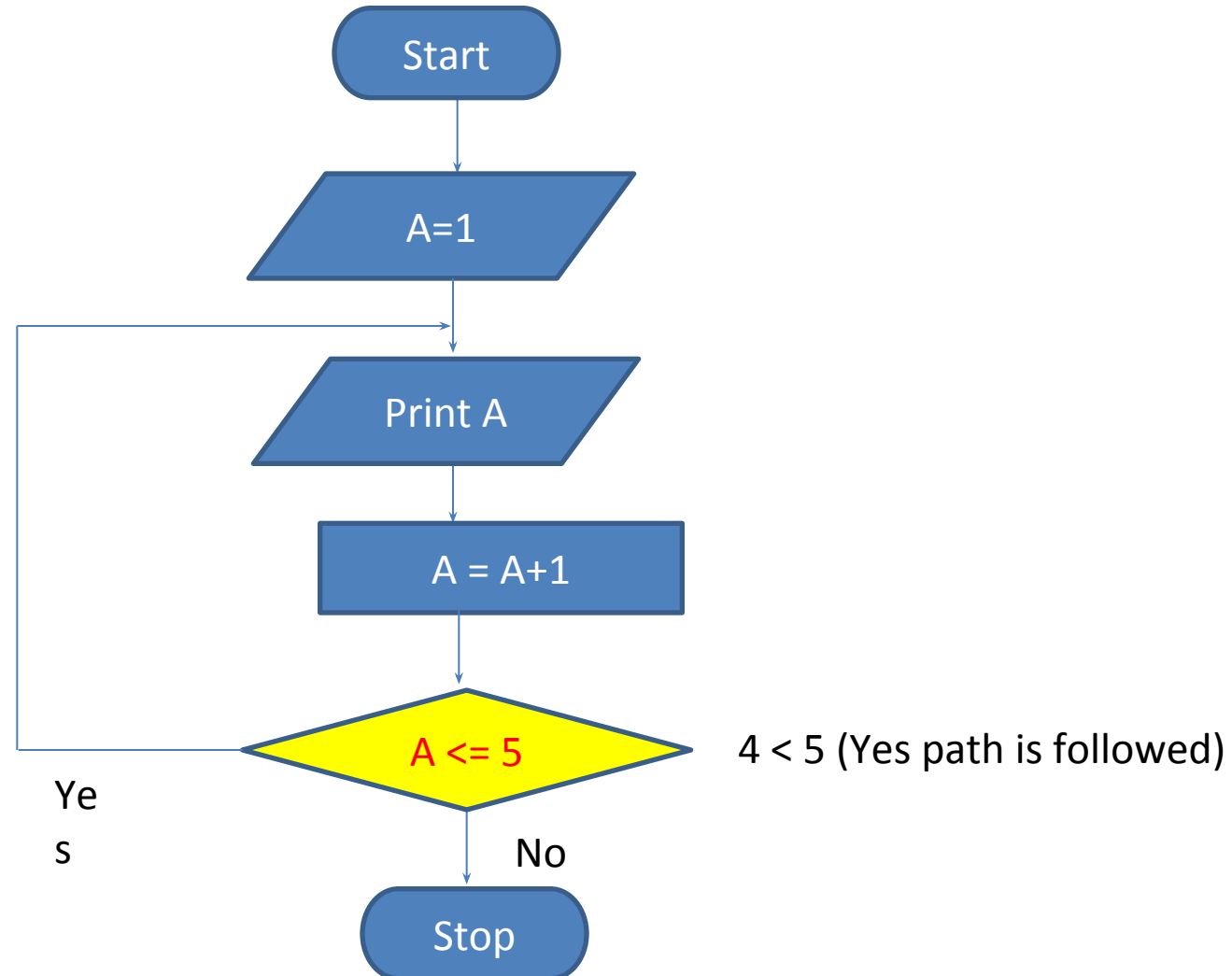
Loops: Repetitive operations



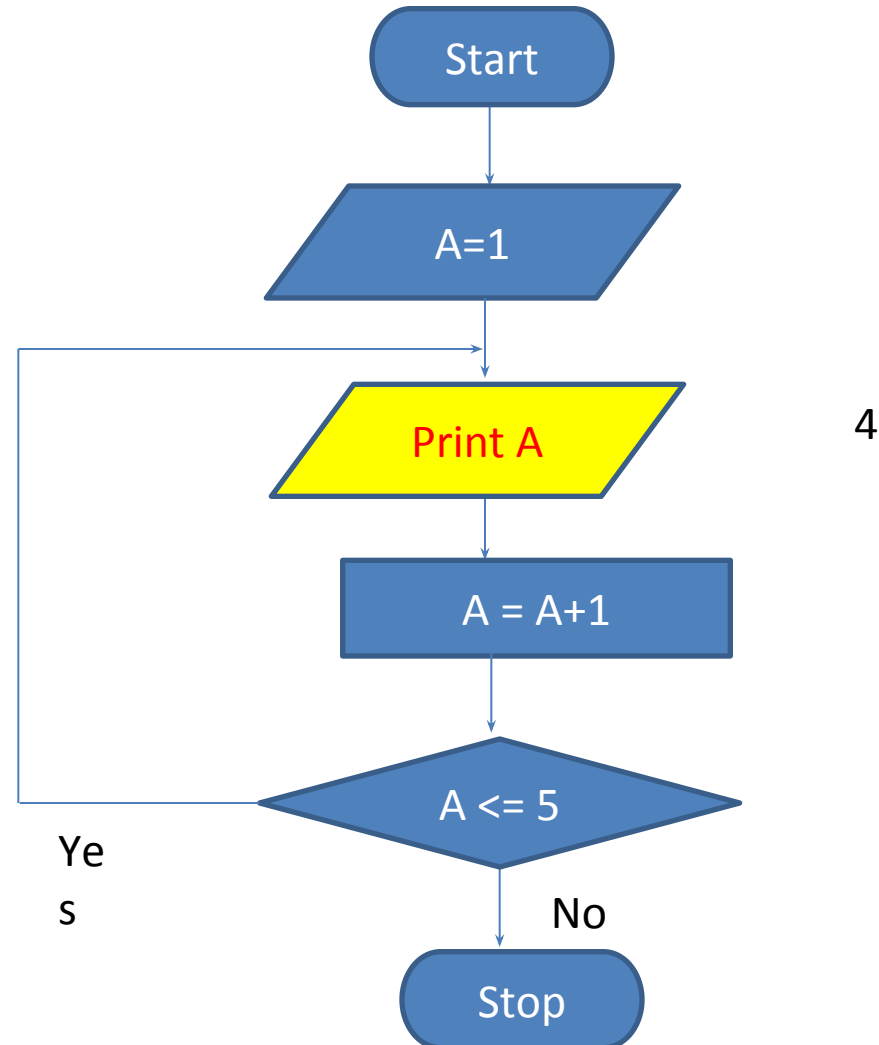
Loops: Repetitive operations



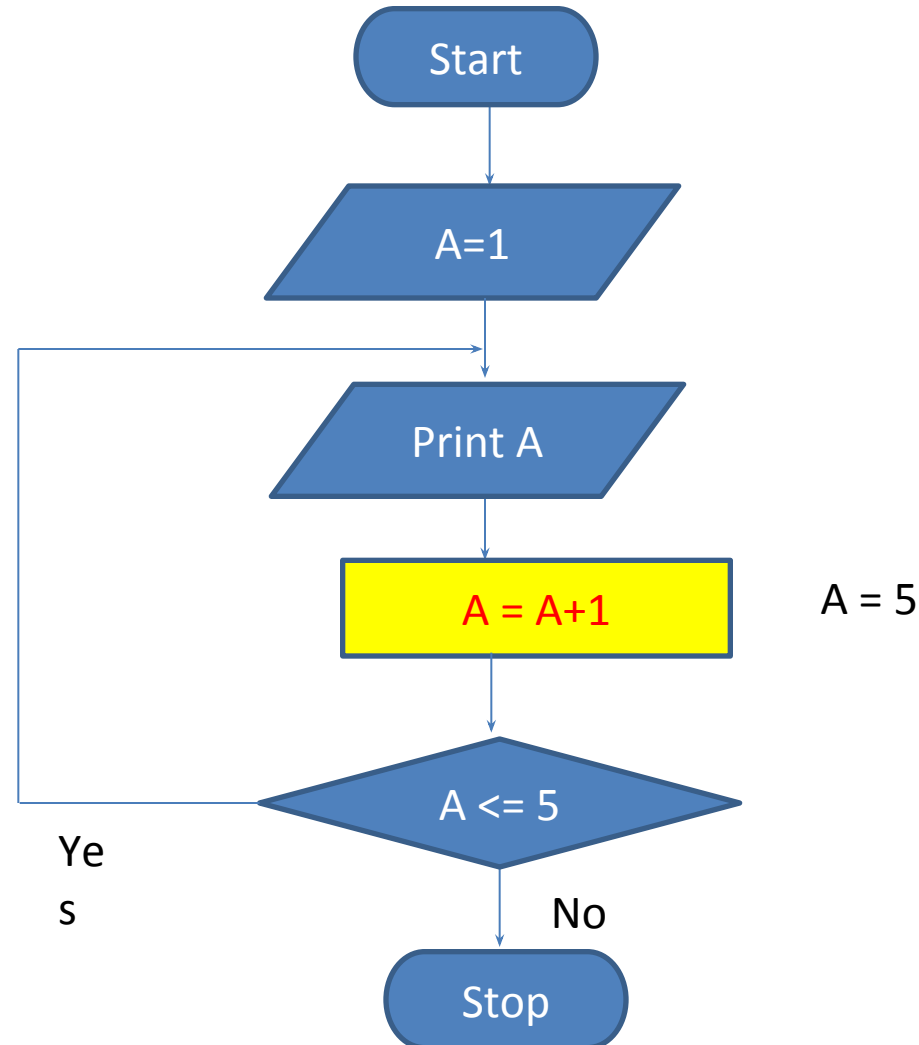
Loops: Repetitive operations



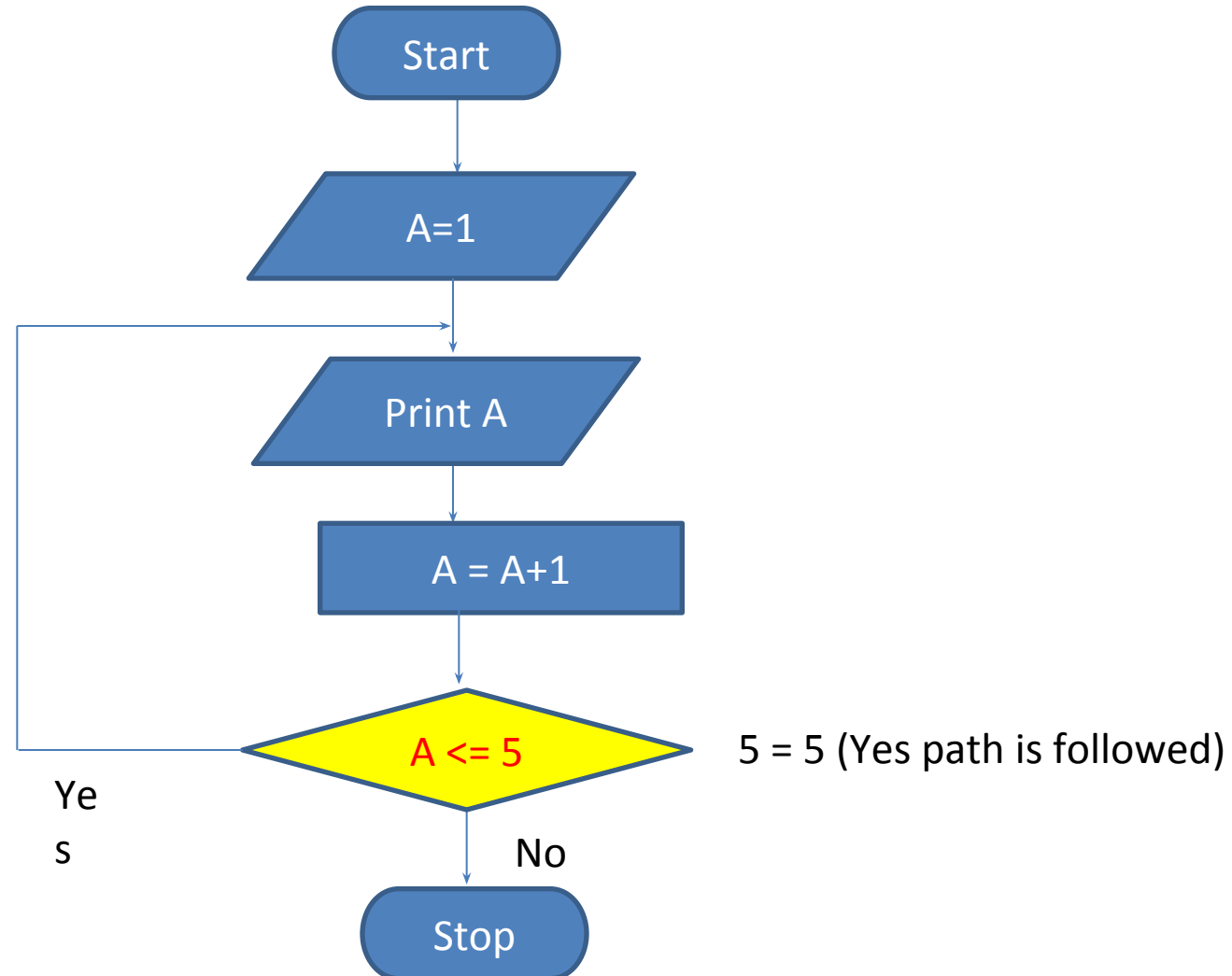
Loops: Repetitive operations



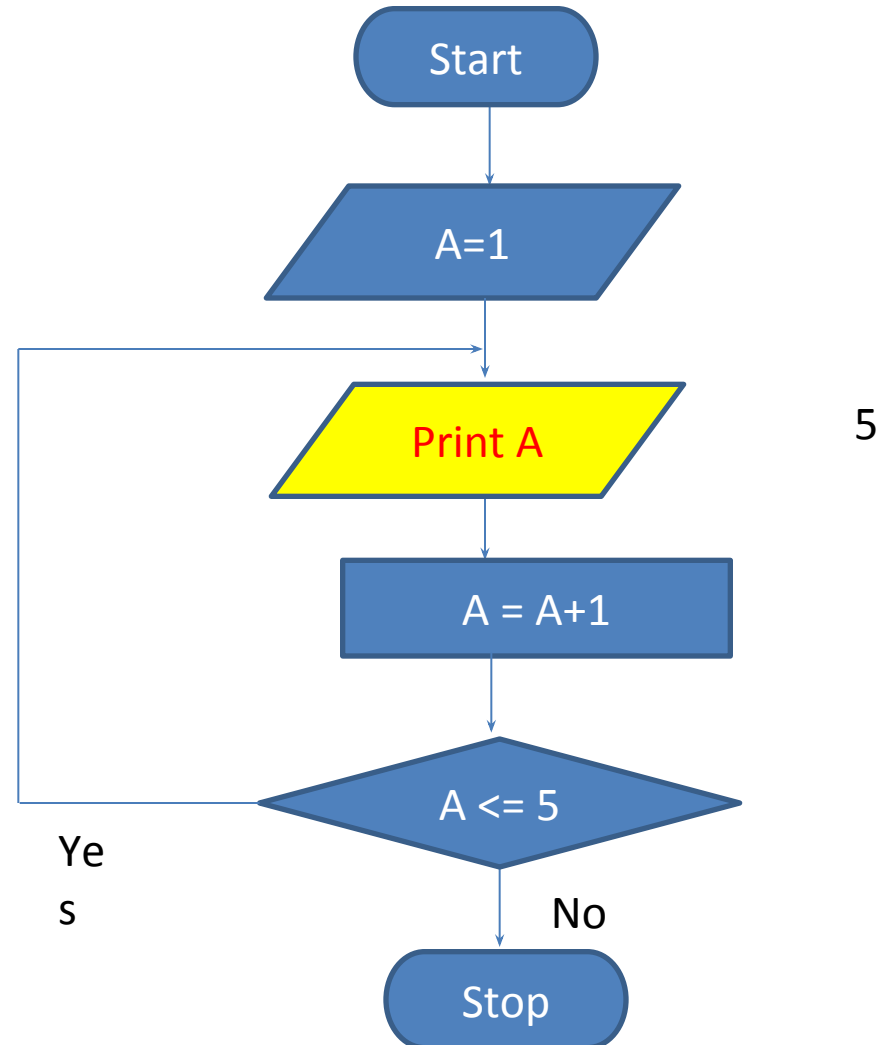
Loops: Repetitive operations



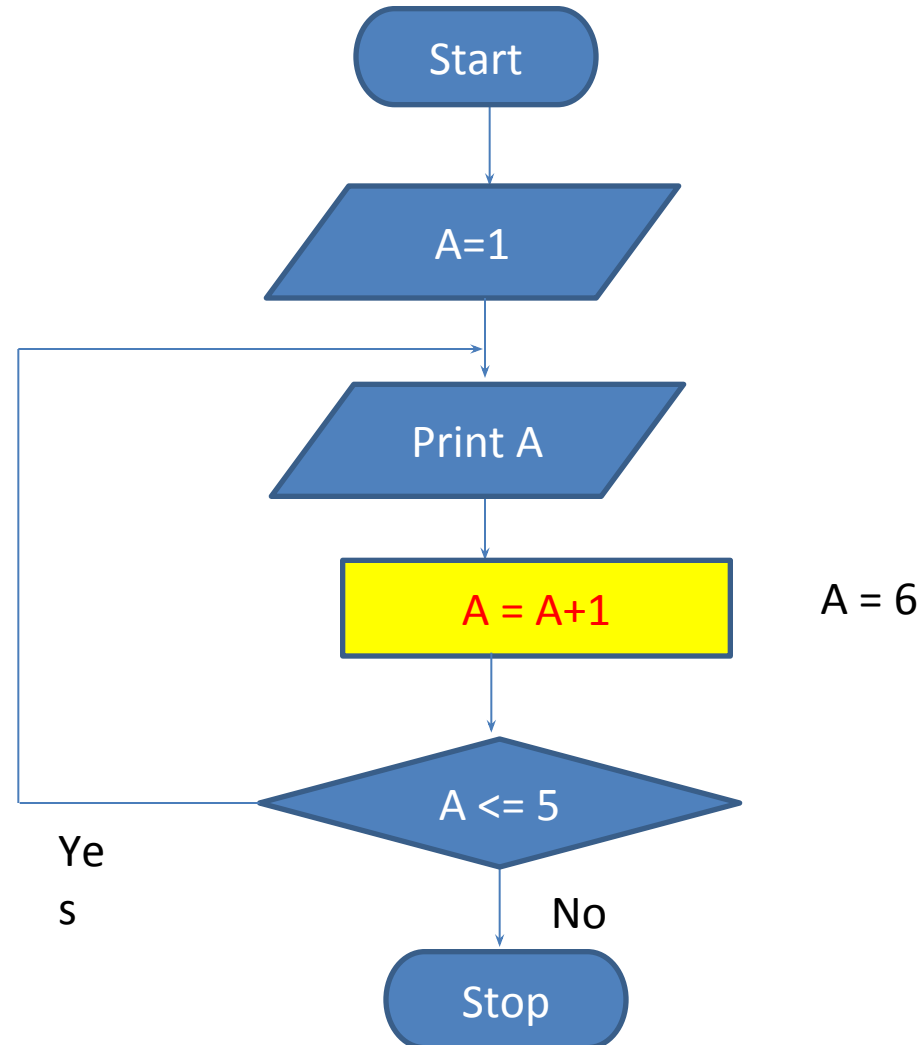
Loops: Repetitive operations



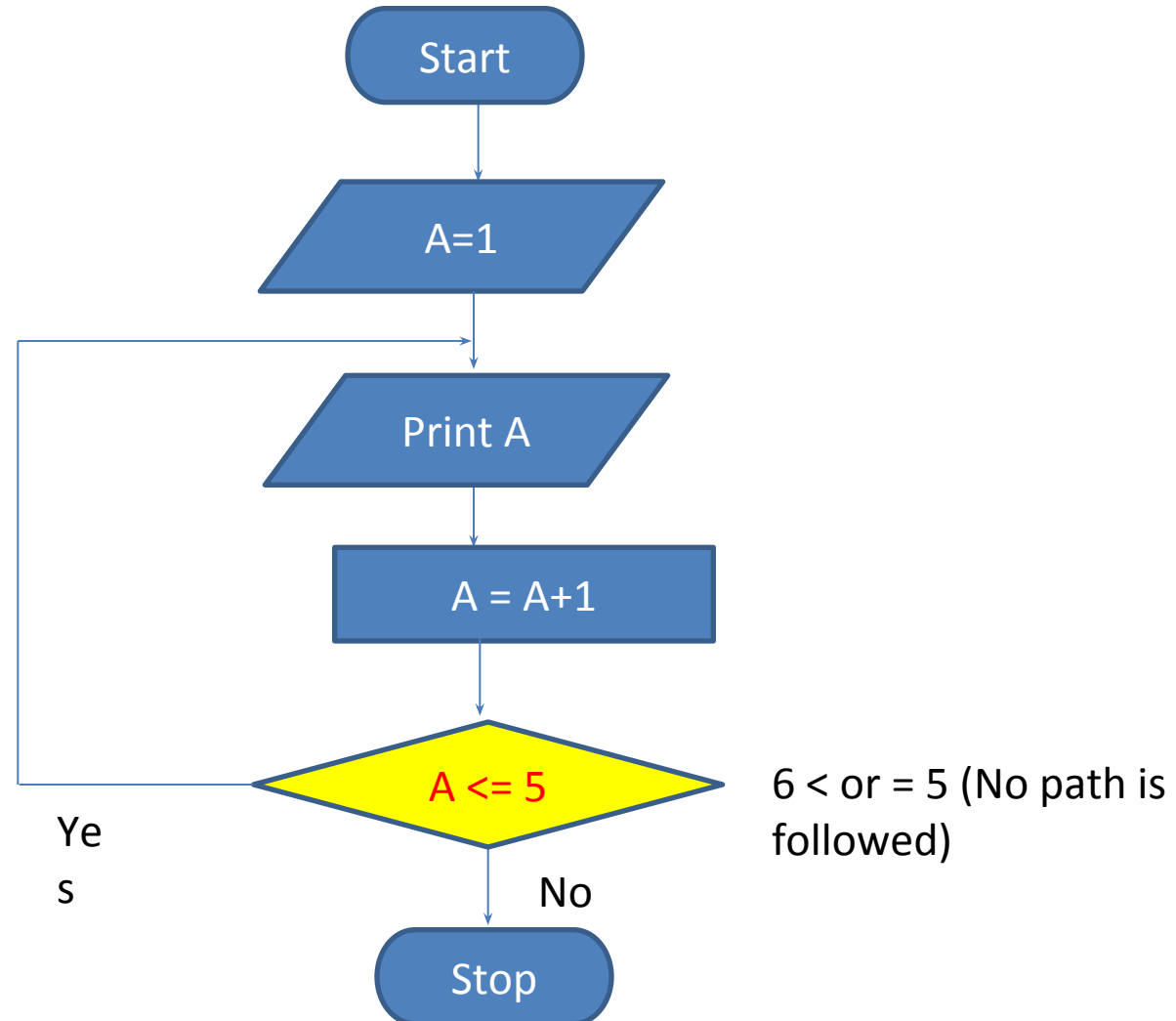
Loops: Repetitive operations



Loops: Repetitive operations



Loops: Repetitive operations



What is printed by the flowcharts, shown in Figures 1 and 2.

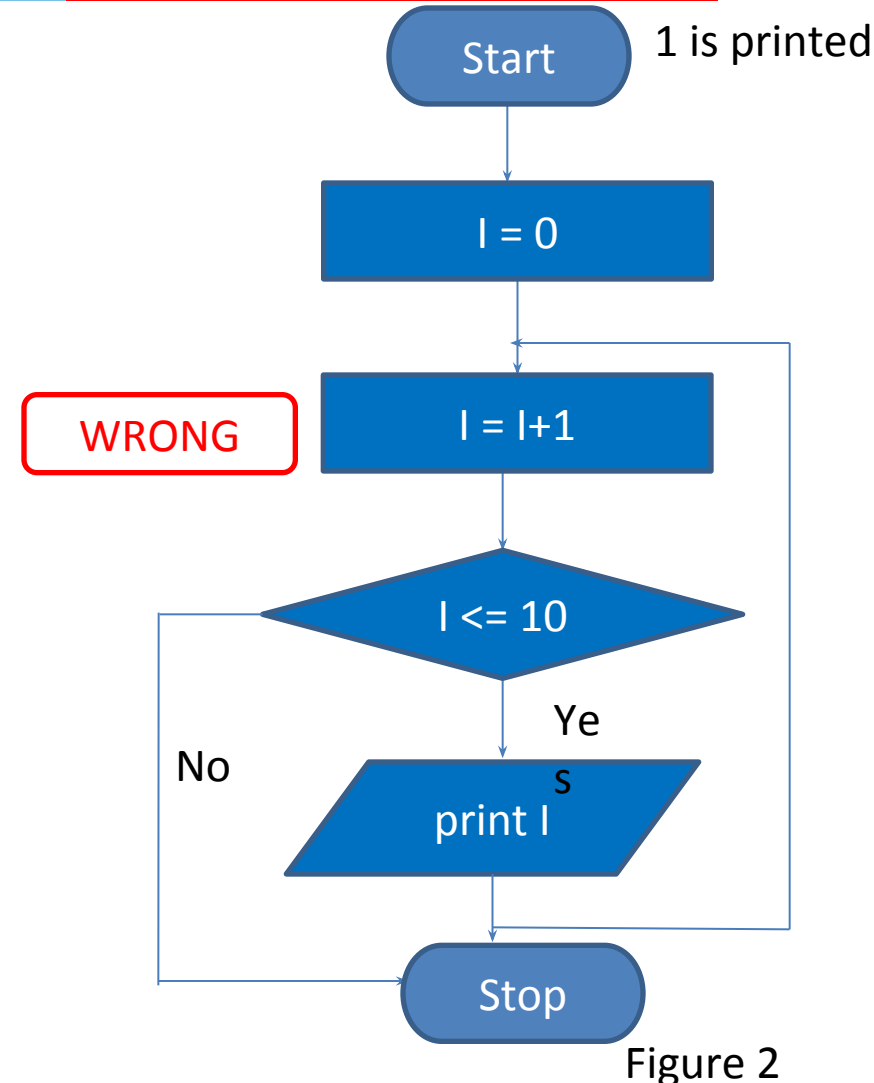
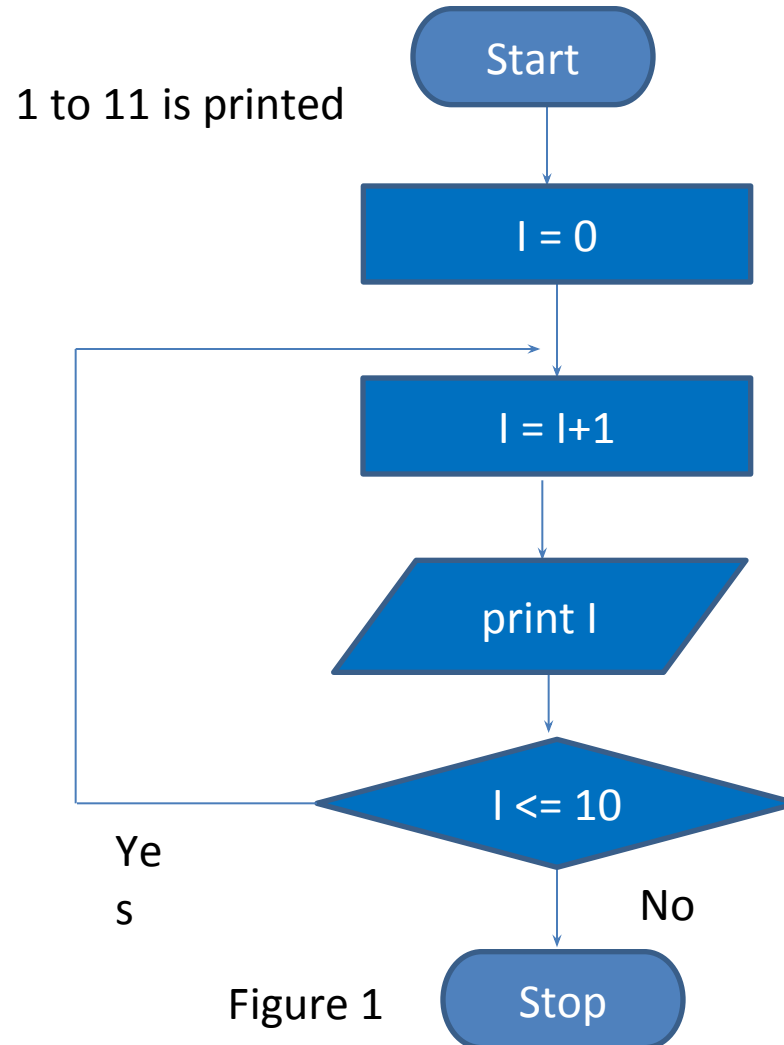


Figure-1

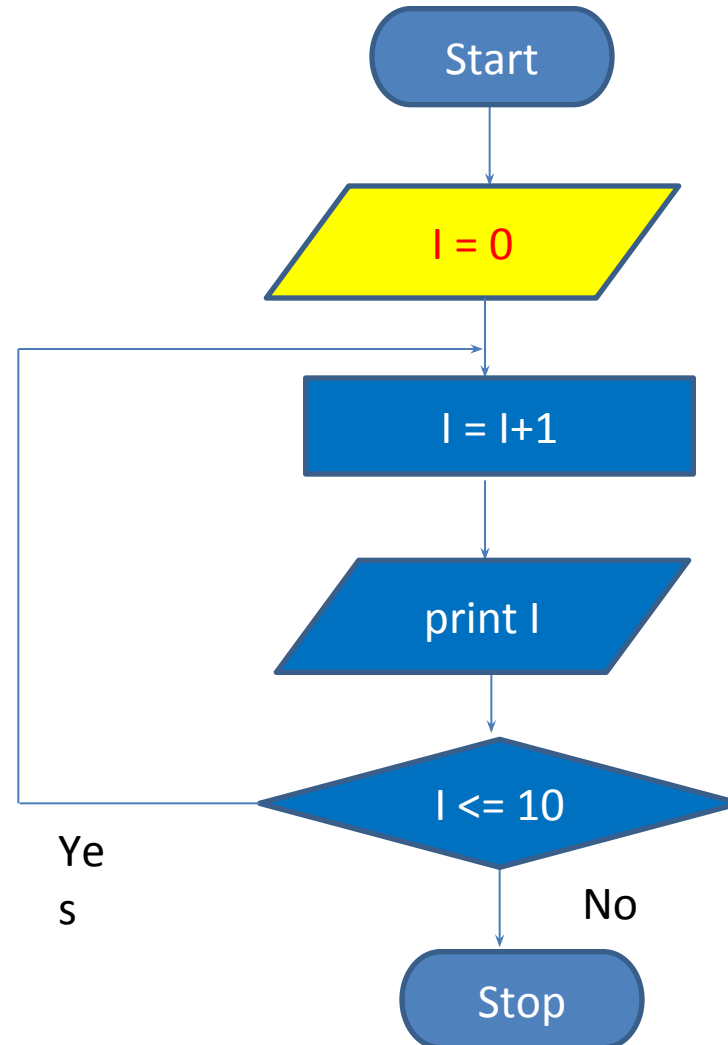


Figure-1

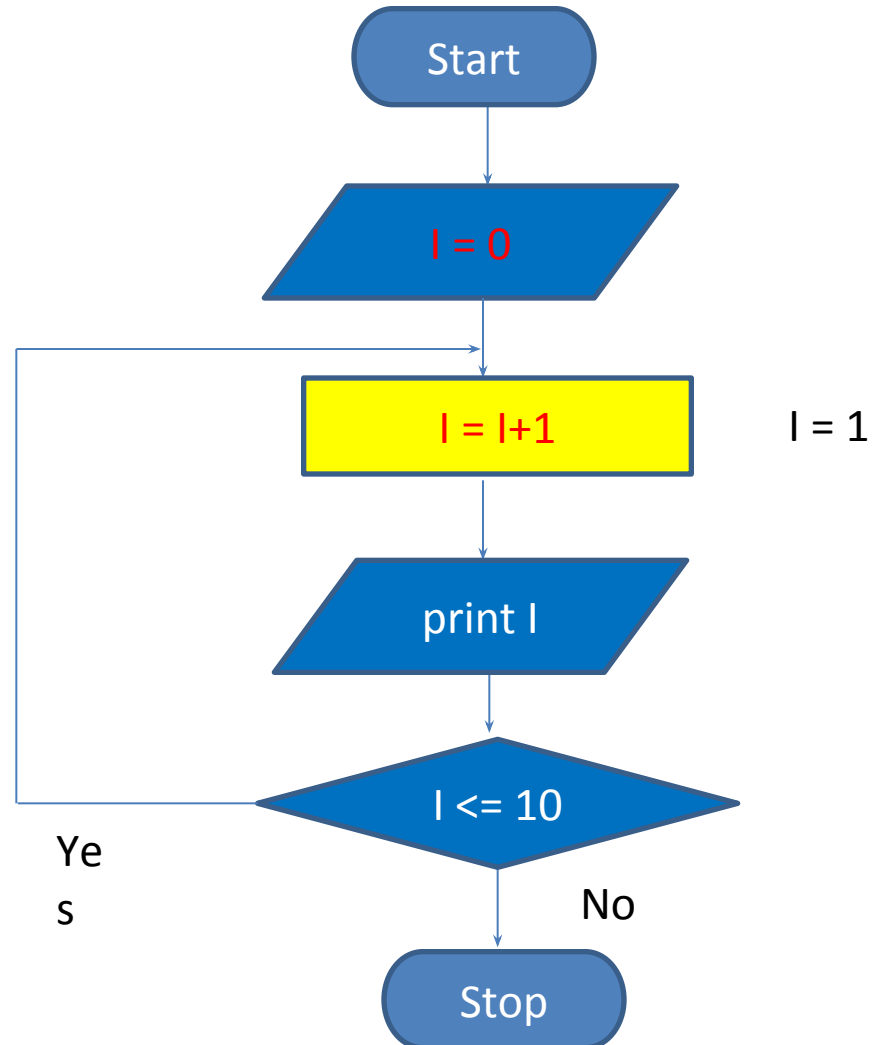


Figure-1

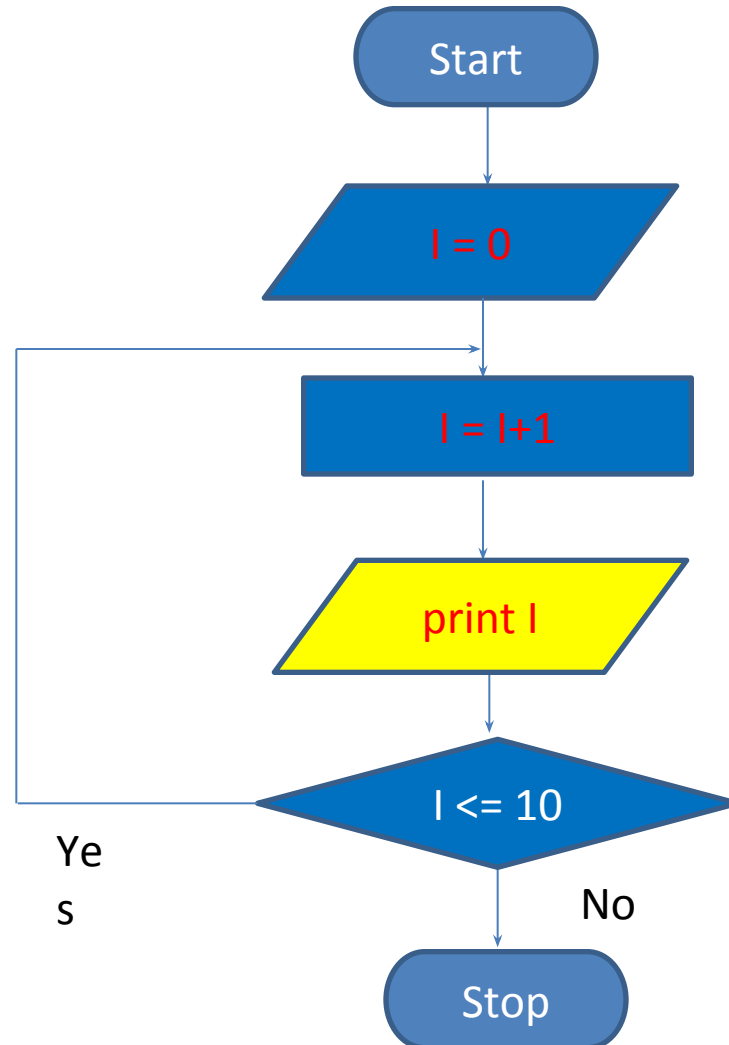


Figure-1

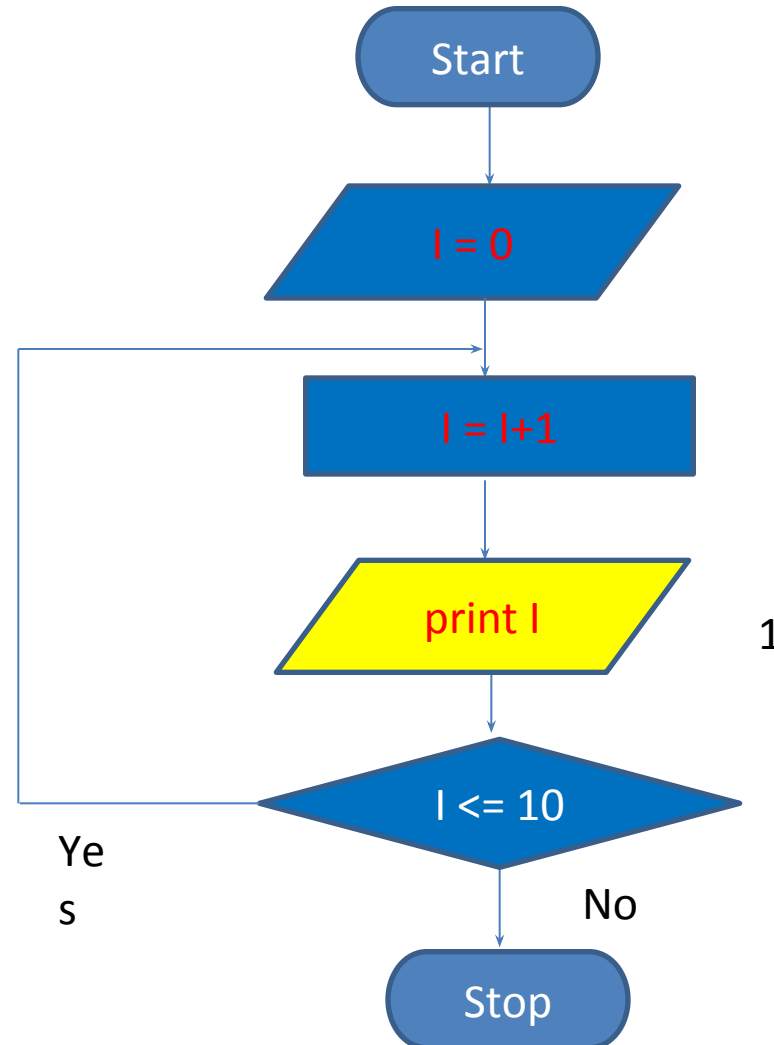


Figure-1

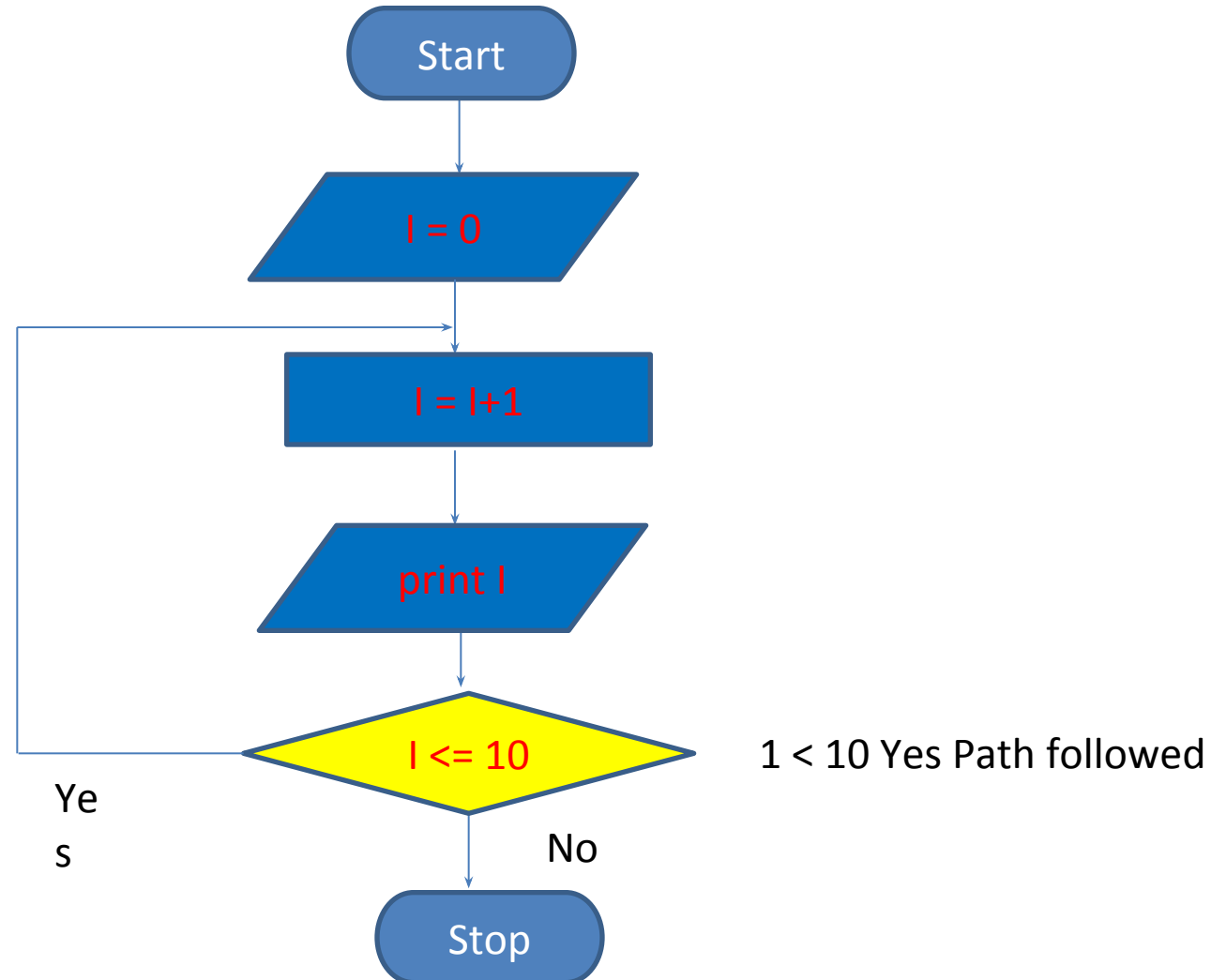


Figure-1

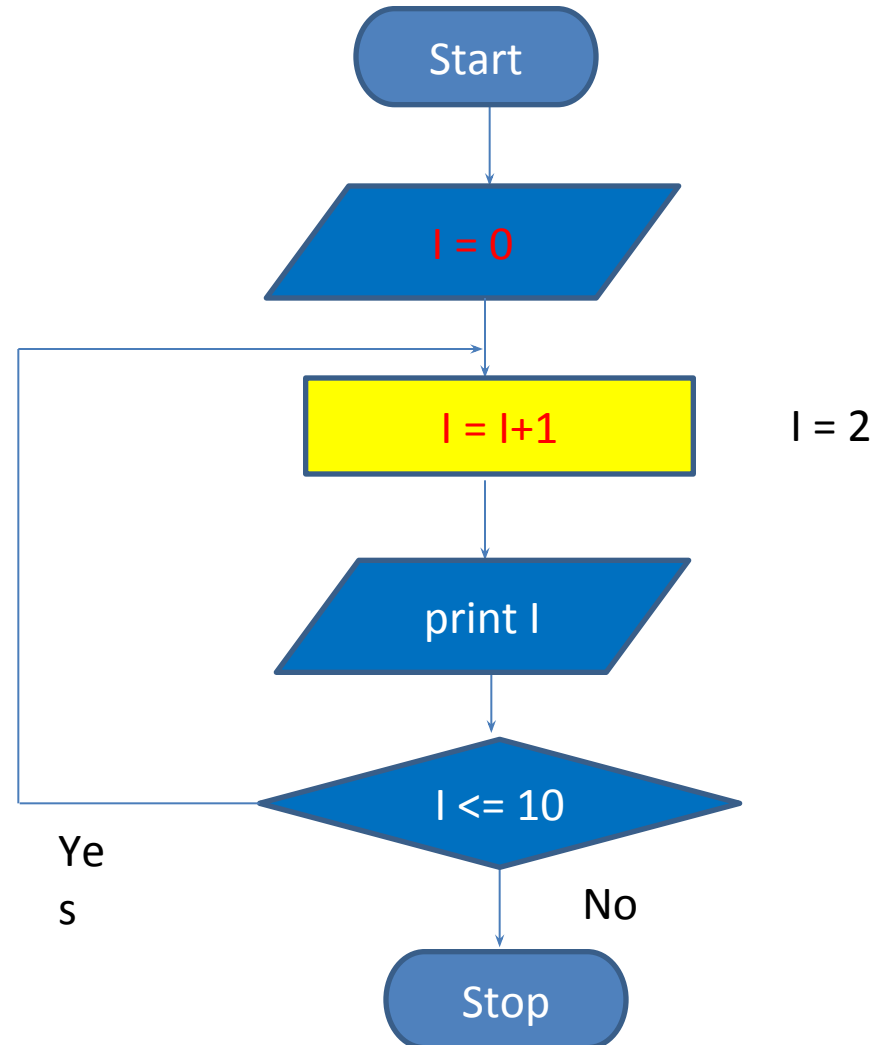


Figure-1

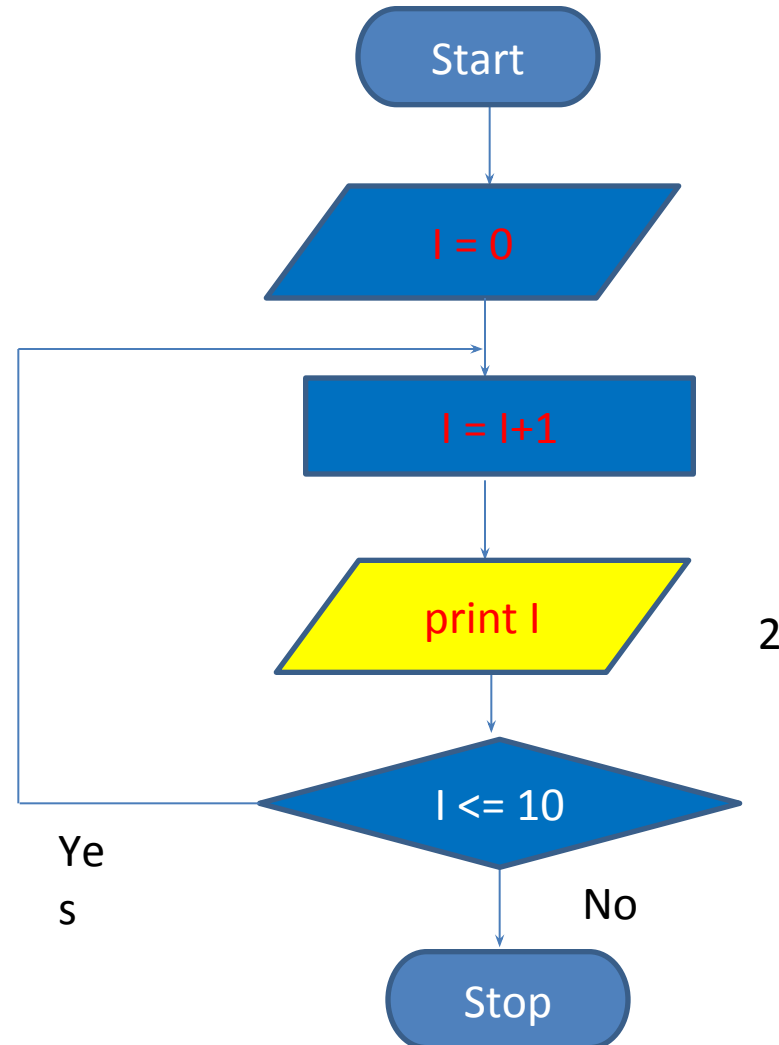


Figure-1

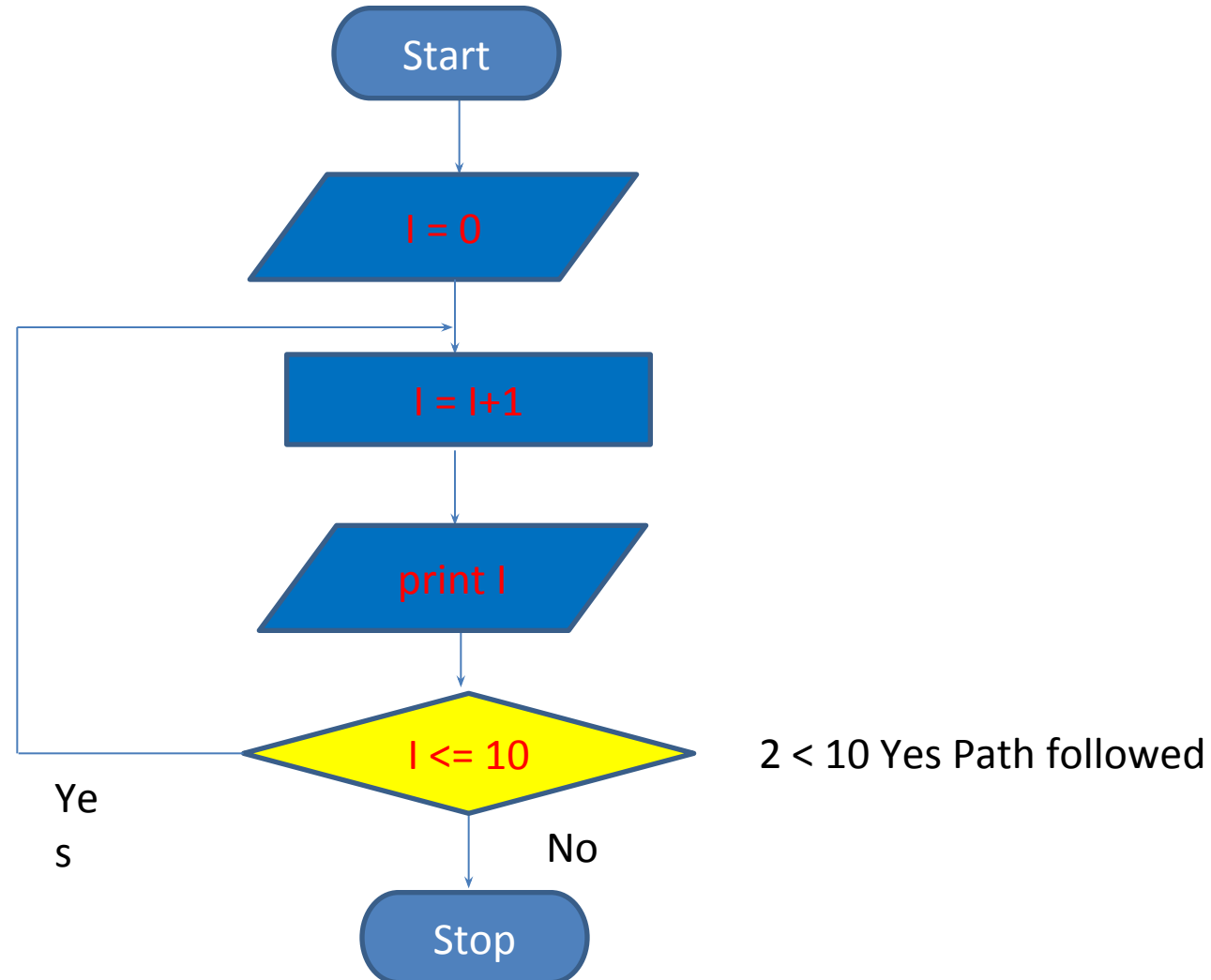
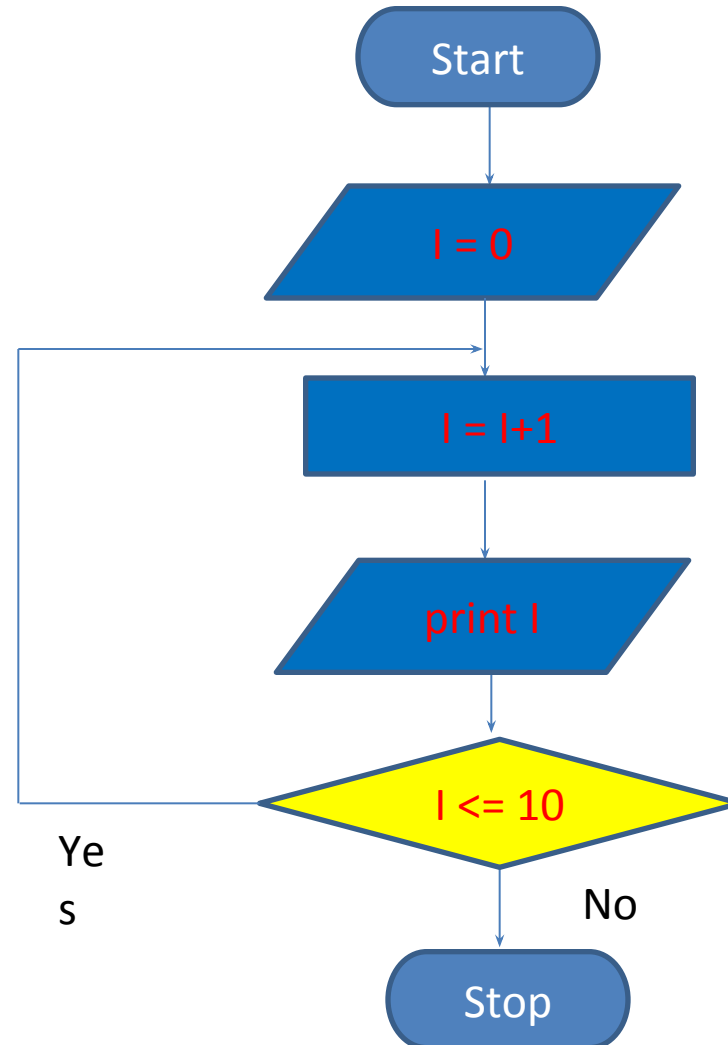


Figure-1



Continuing the increment
In this way when I reaches 10

Figure-1

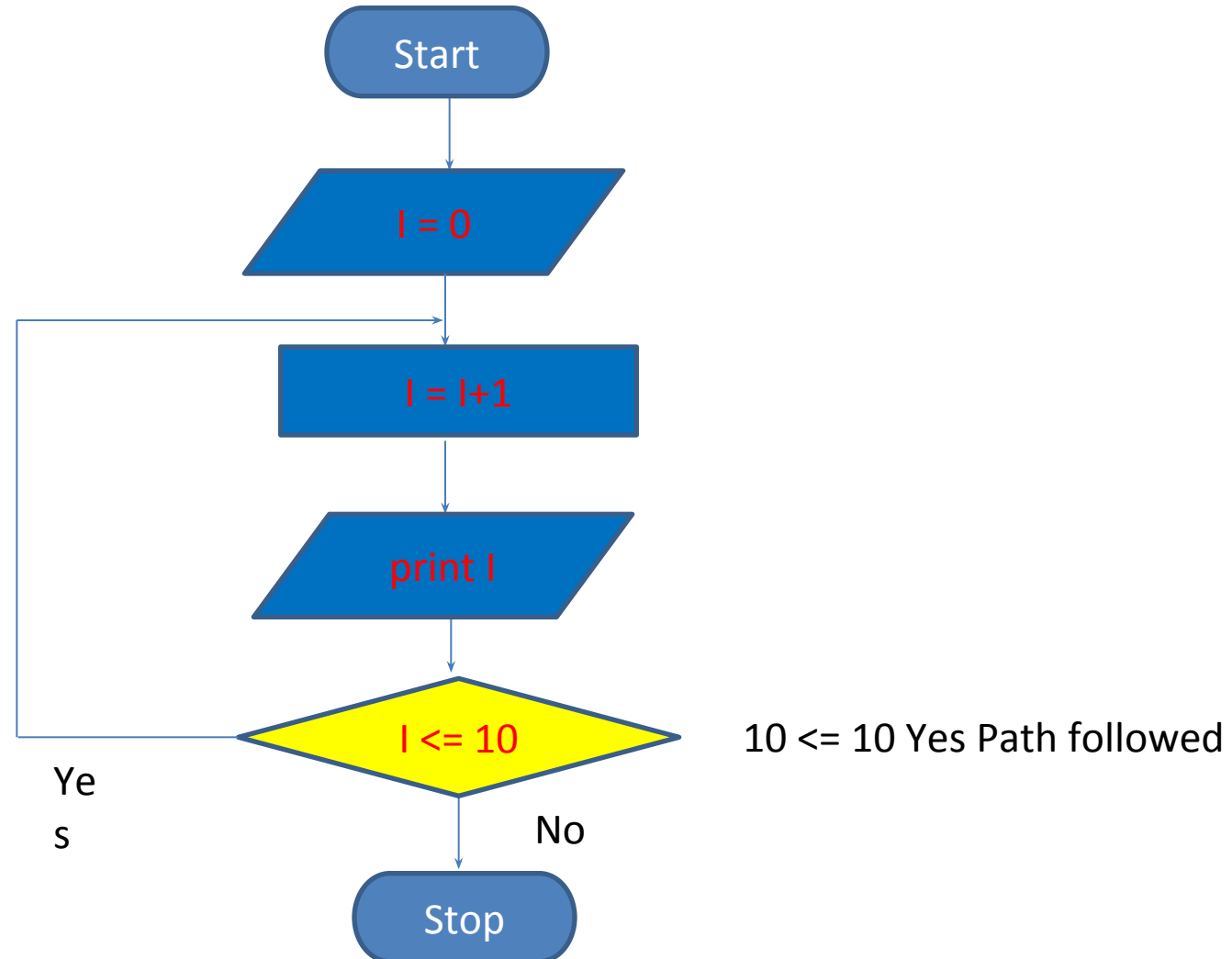


Figure-1

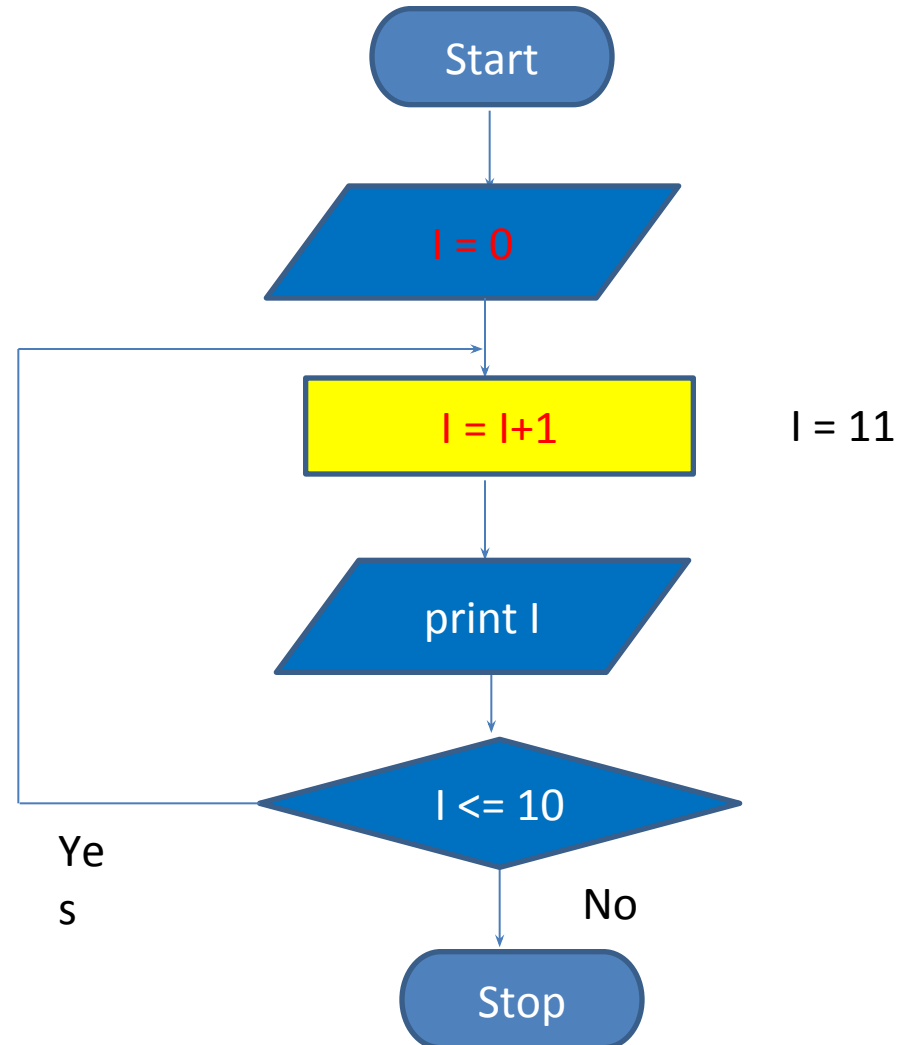


Figure-1

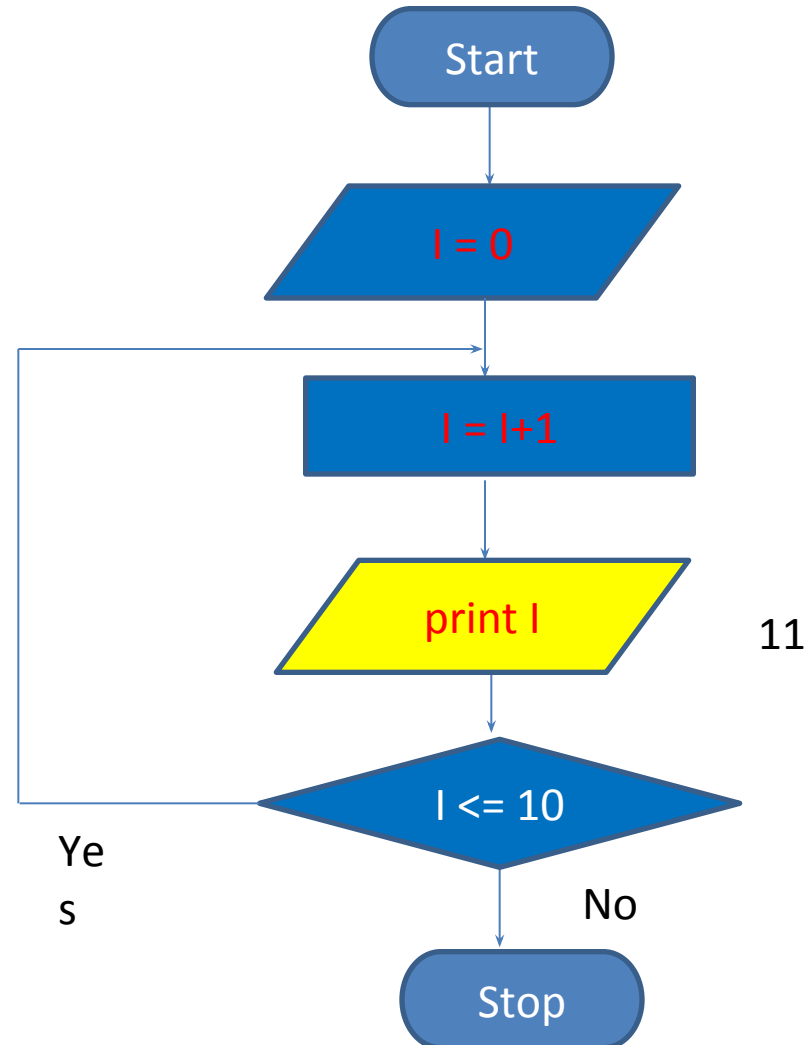
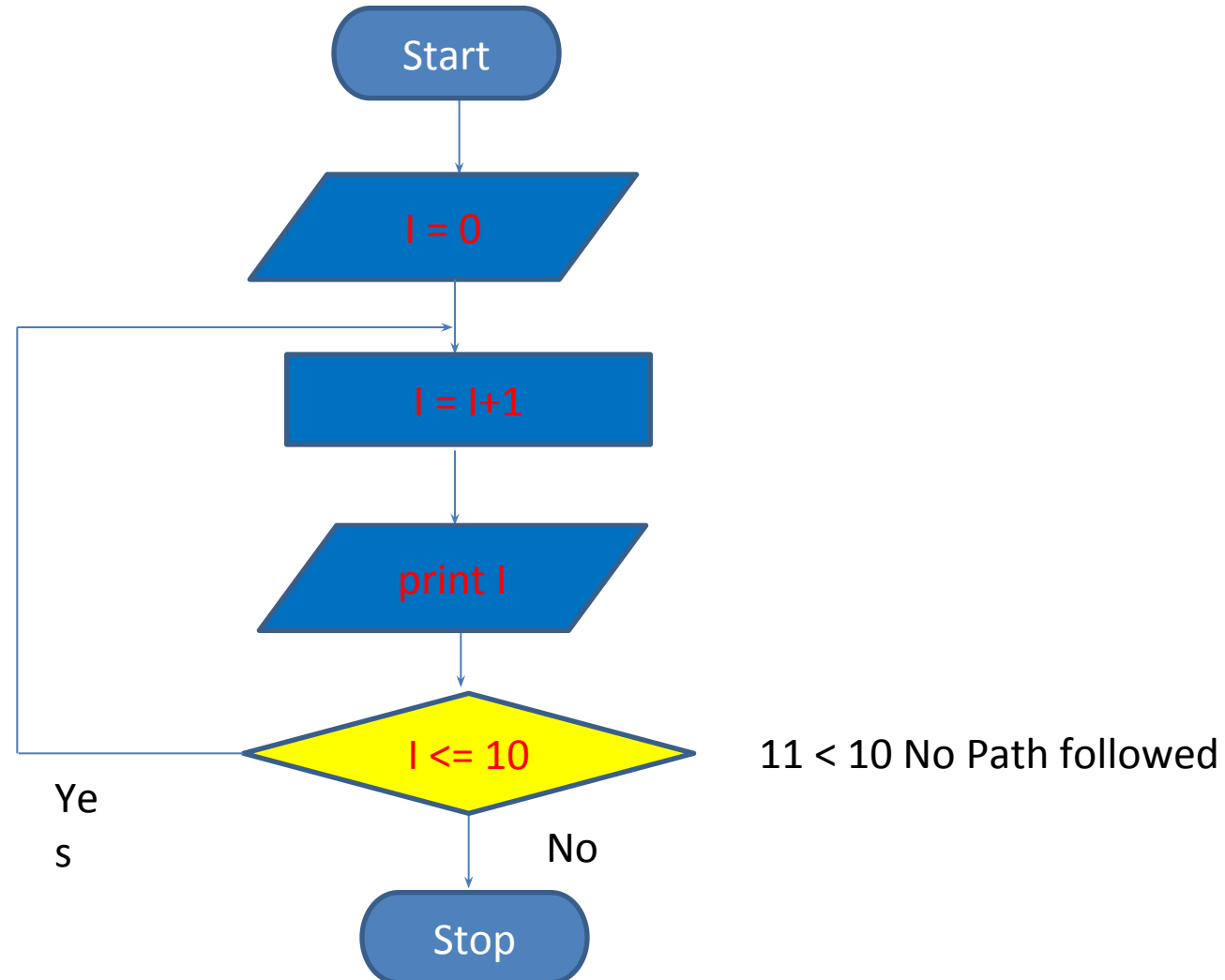
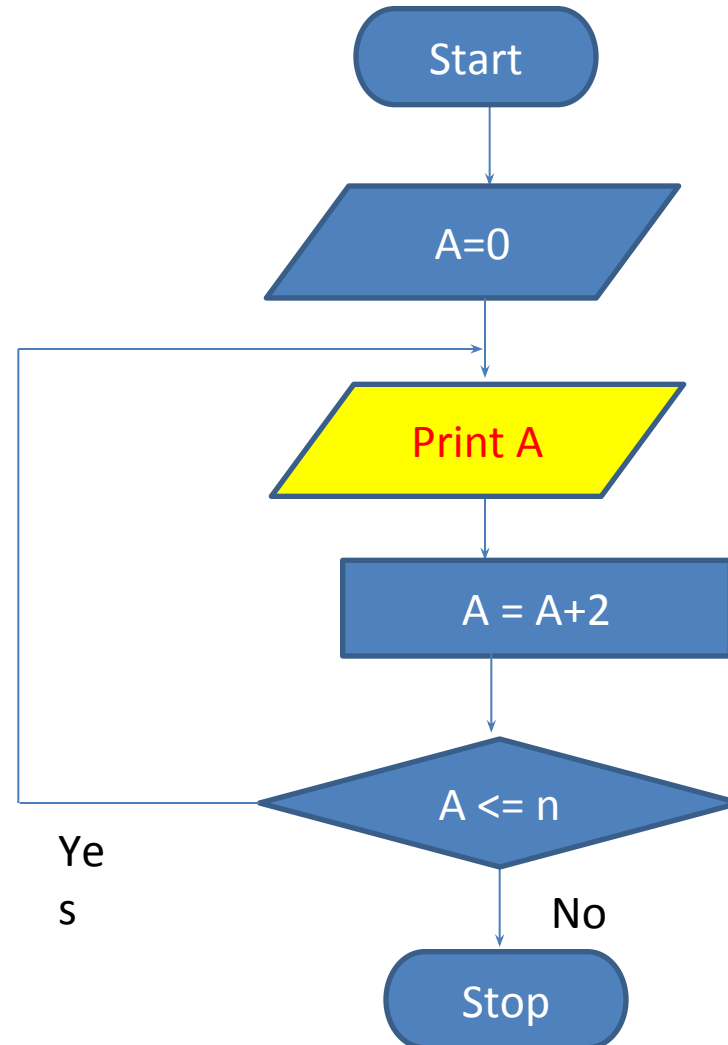


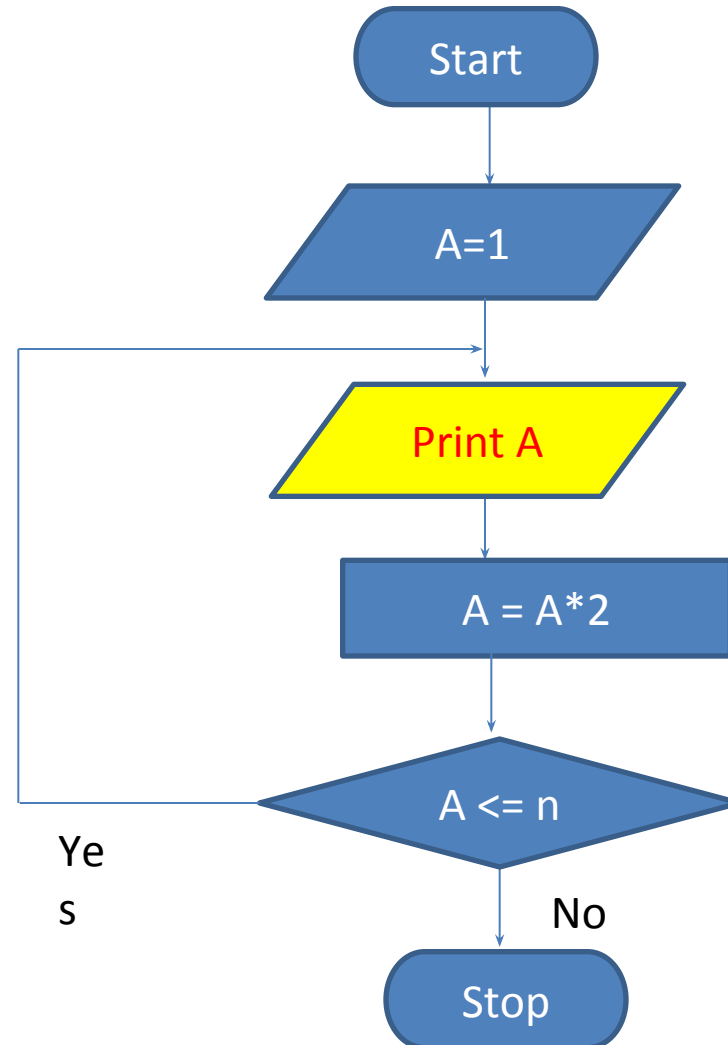
Figure-1



Loops: Repetitive operations



Loops: Repetitive operations



Sum $1 + 2 + 3 \dots + N$



1. **START**
2. **Read N**
3. **sum = 0**
4. **for i = 1 to N**
 - 4.1 **sum = sum + i**
5. **print sum**
6. **STOP**

Sum of Odd numbers till N



1. **START**
2. **Read N**
3. **sum = 0**
4. **for i = 1 to N step +2**
 - 4.1 **sum = sum + i**
5. **print sum**
6. **STOP**

Even numbers 20, 18, 16 ... 0



1. **START**
2. **for i = 20 to 0 step -2**
 - 2.1 **print i**
3. **STOP**