CS F342 Computer Architecture

Semester 1 – 2023-24 Lab Sheet 12

Goals for the Lab: We build up on prior labs and Exploring sorting techniques using MIPS

Exercise 1:

Observe the sample code given below and Write a program to implement merge sort program in MIPS.

partial code:

```
mergesort:
         addi $sp, $sp, -16 # Adjust stack pointer
         sw $ra, 0($sp) # Store the return address on the stack
         sw $a0, 4($sp) # Store the array start address on the stack
         sw $a1, 8($sp) # Store the array end address on the stack
         sub\ \$t0,\ \$a1,\ \$a0\ \texttt{\# Calculate the difference between the start and end address (i.e.\ number\ of\ elements\ \texttt{\# 4})}
            ble $t0, 4, mergesortend # If the array only contains a single element, just return
         srl $t0, $t0, 3 # Divide the array size by 8 to half the number of elements (shift right 3 bits) sll $t0, $t0, 2 #
         Multiple that number by 4 to get half of the array size (shift left 2 bits) add $a1, $a0, $t0 # Calculate the
         midpoint address of the array
         sw $a1, 12($sp) # Store the array midpoint address on the stack
        jal mergesort # Call recursively on the first half of the array
         lw $a0, 12($sp) # Load the midpoint address of the array from the stack lw $a1,
         8($sp) # Load the end address of the array from the stack
        jal mergesort # Call recursively on the second half of the array
         lw $a0, 4($sp) # Load the array start address from the stack
         lw $a1, 12($sp) # Load the array midpoint address from the stack
         lw $a2, 8($sp) # Load the array end address from the stack
        jal merge # Merge the two array halves
mergesortend:
         lw $ra, 0($sp) # Load the return address from the stack
         addi $sp, $sp, 16 # Adjust the stack pointer
        jr $ra # Return
```

Exercise 2:

Write a MIPS Program to implement Quick sort (Home Work)

Exercise 3:

Observe the sample code given below and Write a program to implement Binary search program in MIPS.

```
partial code:
```

```
.data
msg_inputList: .asciiz "Please enter positive numbers in ascending order and a 0 to terminate\n"
msg_searchList: .asciiz "Please enter a number to initSearch for\n'
initSearchList:
  li $v0, 4 # syscall 4 (print str)
  la $a0, msg_searchList # load the search items input message
  syscall # execute message print
  li $s2, 0 # set search items counter to 0
searchList:
  li $v0, 5 # syscall 5 (read_int)
  syscall # execute int reading
  move $t1, $v0 # move int to $t1
  blez $v0, initSearch # start search if 0 was entered
  li $v0, 9 # syscall 4 (sbrk)
  la $a0, 4 # 4 bytes allocated for ints
  syscall # execute memory allocation
  li $t0, 4 # 4 bytes for an int
  add $t2, $s4, $s2 # length of the list is counter1 + counter 2
  mul $t0, $t2, $t0 # length of the input storage address space
  add $t0, $t0, $s1 # calculate end of address spaces
  move $s3, $t0 # store end of address space
  sw $t1, ($t0) # store input on the heap
  addi $s2, $s2, 1 # counter++
  j searchList # take next input
initSearch:
  move $t6, $s5 # store end address of input items
  move $t7, $s3 # store end address of search items
  search:
  move $t5, $s5 # store end address of input items
  beq $t7, $t6, exit # if there's nothing to search, exit
```

Exercise 4:

Observe the sample code given below and Write a program to implement Heap sort program in MIPS.

partial code:

```
.globl main
main:
 la a0, array a0 = array
 la $t0, size lw $a1, 0($t0)
                                                       #a1 = size(array)
 jal heapsort # print the array
 move $t0, $a0
 add $t1, $zero, $zero
 heapsort: \# a0 = \&array, a1 = size(array)
 addi $sp, $sp, -12
 sw $a1, 0($sp) # save size
 sw $a2, 4($sp) # save a2
 sw $ra, 8($sp) # save return address
 heapsort_loop: # swap(array[0],array[n])
 lw $t0, 0($a0)
 sll $t1, $a2, 2 #t1 = bytes(n)
 add $t1, $t1, $a0
 lw $t2, 0($t1)
 sw $t0, 0($t1)
 sw $t2, 0($a0)
 addi $a2, $a2, -1 jal bubble_down # n--
                                                     \# a0 = \&array, a1 = 0, a2 = n
 bnez $a2, heapsort_loop
 make_heap: \# a0 = &array, a1 = size
 addi $sp, $sp, -12
 sw $a1, 0($sp)
 sw $a2, 4($sp)
 sw $ra, 8($sp)
 addi a2, a1, a2 = size - 1
 addi $a1, $a1, -1 srl $a1, $a1, 1 # start_index = size - 1
                                                     # start_index /= 2
 blt $a1, $zero, end_make_heap # if(start_index < 0) return
 make_heap_loop:
 jal bubble_down # a0 = &array, a1 = start_index, a2 = size-1 addi
 $a1, $a1, -1
 ble $zero, $a1, make_heap_loop
```

Exercise 5:

Write a program to implement C Selection sort program given below in MIPS.

C program code:

```
int main() {
```

```
int arr[10]={6,12,0,18,11,99,55,45,34,2};
  int n=10;
  int i, j, position, swap;
   for (i = 0; i < (n - 1); i++) {
    position = i;
     for (j = i + 1; j < n; j++) {
        if (arr[position] > arr[j])
          position = j;
     if (position != i) {
        swap = arr[i];
        arr[i] = arr[position];
        arr[position] = swap;
     }
  for (i = 0; i < n; i++)
     printf("%d\t", arr[i]);
  return 0;
}
```