

CS F342 Computer Architecture

Semester 1 – 2023-24

Lab Sheet 11

Goals for the Lab: We build up on prior labs and Exploring sorting techniques using MIPS Exercise 1: Write a program to implement C bubble sort program given below in MIPS.

C program code:

```
int main() {
    int Sz = 10;
    int List[10] = {17, 5, 92, 87,41, 10, 23, 55, 72, 36} ;
    int Stop, // $s3: upper limit for pass
    Curr, // $s0: index of current value in comparison
    Next, // $s1: index of successor to current value
    Temp; // $s2: temp storage for swap
    for (Stop = Sz-1; Stop > 0; Stop) {
        for (Curr = 0; Curr < Stop; Curr++) {
            Next = Curr + 1;
            if ( List[Curr] > List[Next] ) {
                Temp = List[Curr];
                List[Curr] = List[Next];
                List[Next] = Temp;
            }
        }
    }
    printf("Sorted list in ascending order:\n");
    for (Curr = 0; Curr < Stop; Curr++)
        printf("%d\n", List[Curr]);
}
```

Hint :: To convert Curr to offset you can use sll \$t4, \$t2, 2 or similar where \$t2 is Curr, \$t4 is offset from starting address of buffer abd shift of 2 implies multiplying by 4.

Partial assembly code: (Highlighted part is complete)

```
.data
list: .word 17, 5, 92, 87,41, 10, 23, 55, 72, 36
space: .asciiz " "
.text
main:
    li $s7,10          #size of the list(sz)
    addi $s3,$s7,-1    # $s3 = Stop = sz-1
    #Write the loop, swap code here

exit:                  #print the array
    la $t0,list
    li $t2,0           #as a counter while printing the list

print:
    lw $a0,($t0)       #load current word in $a0
    li $v0,1
    syscall            #print the current word
    la $a0,space
    li $v0,4
    syscall            #print space in b/w words
    addi $t0,$t0,4     #point to next word
    addi $t2,$t2,1     #counter++
    blt $t2,$s7,print
```

```
li $v0,10      #exit MIPS program
syscall
```

Exercise 2: Write a program to implement above program but store floating point numbers instead of integer.

Hint: Use commands swc1, lwc1, c.le.s, bc1f, bc1t

Comparison of FP values sets a code in a special register and Branch instructions jump depending on the value of the code:

```
c.le.s $f2, $f4  #if $f2 <= $f4 then code = 1 else code =
0 bc1f label    #if code == 0 then jump to label bc1t label #
if code == 1 then jump to label
```

Exercise 3: write a program to implement C Insertion sort program given below in MIPS.

C program code:

```
int main() {
    int n = 5;
    int array[5] = { 5, 3, 4, 2, 1 };
    int c = 0;
    int d = 0;
    int t = 0;
    for (c = 1 ; c <= n - 1; c++) {
        d = c;
        while (d > 0 && array[d] < array[d - 1]) {
            t = array[d];
            array[d] = array[d - 1];
            array[d - 1] = t;
            d--;
        }
    }
    for (c = 0; c <= n - 1; c++) {
        printf("%d\n", array[c]);
    }
    return 0;
}
```

Partial assembly code:

```
.data
array: .word 0 : 1000    # an array of word, for storing values.
size: .word 5           # actual count of the elements in the array.

sort_prep:
    la $t0, array        # load array to $t0.
    lw $t1, size         # load array size to $t1.
    li $t2, 1            # loop runner, starting from 1.

sort_xloop:
    la $t0, array        # load array to $t0.
    bge $t2, $t1, sort_xloop_end # while (t2 < $t1).
    move $t3, $t2        # copy $t2 to $t3.

sort_iloop:
    la $t0, array        # load array to $t0.
    mul $t5, $t3, 4      # multiply $t3 with 4, and store in $t5
    add $t0, $t0, $t5    # add the array address with $t5, which is the index multiplied with 4.
```

```

ble $t3, $zero, sort_iloop_end # while (t3 > 0).
lw $t7, 0($t0) # load array[$t3] to $t7.
lw $t6, -4($t0) # load array[$t3 - 1] to $t6.
bge $t7, $t6, sort_iloop_end # while (array[$t3] < array[$t3 - 1]).
lw $t4, 0($t0)
sw $t6, 0($t0)
sw $t4, -4($t0)
subi $t3, $t3, 1
j sort_iloop # jump back to the beginning of the sort_iloop.

```

```

sort_iloop_end:
    addi $t2, $t2, 1 # increment loop runner by 1.
    j sort_xloop # jump back to the beginning of the sort_xloop.

```

```

sort_xloop_end :
    li $v0, 4 # 4 = print_string syscall.
    la $a0, sorted_array_string # load sorted_array_string to argument register $a0.
    syscall # issue a system call.
    li $v0, 4 # 4 = print_string syscall.
    la $a0, line # load line to argument register $a0.
    syscall # issue a system call.

    jal print # call print routine.

```