

Processamento e Recuperação de Informação

Hidden Markov Models

Probability of an

Observation Sequence

Probability of a Sequence of States

Learning the Model

Other Sequential Classification Models

Processamento e Recuperação de Informação

Information Extraction : Hidden Markov Models

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Bibliography - Articles

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Learning the Model

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Outline

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- Probability of a Sequence of States
- 4 Learning the Model
- **(5)** Other Sequential Classification Models



An Example Generative Story

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Other Sequential Classification Models

- Suppose a person, inside a room, has three coins (possibly biased)
- The person chooses a coin, randomly, and throws it, chooses another, throws it, and so on...
- The choice of a coin depends on the previously chosen coin
- We are outside the room, looking through a window
- We can only see the outcome of the coin (heads or tails)
- Suppose we observe the sequence:

HHTTTHHTHTTHHTTHHT

• What probabilities can influence this outcome?



Hidden Markov Model

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Other Sequential Classification Models The outcome is influenced by three factors:

- The probability of choosing a given coin first
- The probability of choosing a given coin, after another
- The probability of getting heads or tails

These three sets of probabilities characterize a Hidden Markov Model for the coin tossing experiment



Finite State Machine Representation

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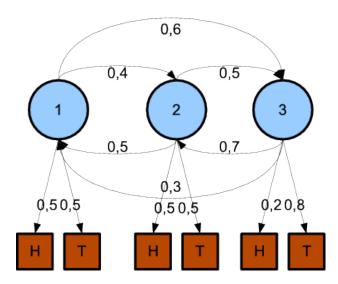
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Definitions

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Other Sequential Classification Models

We will use the following notation:

- N the number of states in the model
- *M* the number of distinct observation symbols
- T the length of the observation sequence
- i_t the state in which we are at time t
- $V = \{V_1, \dots, V_M\}$ the set of observation symbols
- $\pi = {\pi_i}$ the probability of being in state i at the beginning of the experiment, i.e. $\pi_i = P(i_1 = i)$
- $A = \{a_{ij}\}$ the probability of being in state j at time t+1 given that we were in state i at time t, i.e. $P(i_{t+1} = i | i_t = i)$
- $B = \{b_i(k)\}$ the probability of observing symbol v_k given that we are in state j, i.e., $P(v_k \text{ at } t|i_t=j)$
- O_t the observation symbol observed at time t
- $\lambda = (A,B,\pi)$ the Hidden Markov Model



An example

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Learning the Model

Other Sequential Classification Models Consider a set of n urns, each containing marbles of m different colors. We are randomly choosing an urn and randomly picking a marble from it. How do we model this as an HMM?

- What are the states?
- What are the observation symbols?



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Other Sequential Classification Models The model would represent the following sequence of events:



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Learning the Model

- The model would represent the following sequence of events:
 - $\begin{tabular}{ll} \Plll \end{tabular} \begin{tabular}{ll} \Plll \end{tabular} \begin{tabular}$



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- The model would represent the following sequence of events:
 - ① We choose one of the urns, according to probability distribution π
 - ${f 2}$ We choose a marble from that urn, according to probability distribution ${\cal B}$



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Learning the Model

- The model would represent the following sequence of events:
 - ① We choose one of the urns, according to probability distribution π
 - We choose a marble from that urn, according to probability distribution B
 - At this moment we are at time t₁, state i₁, and observed symbol O₁



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Learning the Model

- The model would represent the following sequence of events:
 - lacksquare We choose one of the urns, according to probability distribution π
 - ② We choose a marble from that urn, according to probability distribution ${\cal B}$
 - At this moment we are at time t₁, state i₁, and observed symbol O₁
 - After the next step we will be at time t₂



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- The model would represent the following sequence of events:
 - We choose one of the urns, according to probability distribution π
 - ${f 2}$ We choose a marble from that urn, according to probability distribution ${\cal B}$
 - At this moment we are at time t_1 , state i_1 , and observed symbol O_1
 - After the next step we will be at time t₂
 - We choose another urn, according to probability distribution A



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Learning the Model

- The model would represent the following sequence of events:
 - (1) We choose one of the urns, according to probability distribution π
 - We choose a marble from that urn, according to probability distribution B
 - At this moment we are at time t_1 , state i_1 , and observed symbol O_1
 - After the next step we will be at time t_2
 - We choose another urn, according to probability distribution A
 - **3** Repeat from step 2, until we have made T observations (i.e., t=T)



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Learning the Model

- The model would represent the following sequence of events:
 - ① We choose one of the urns, according to probability distribution π
 - ${\color{red} f 2}$ We choose a marble from that urn, according to probability distribution ${\color{blue} B}$
 - At this moment we are at time t_1 , state i_1 , and observed symbol O_1
 - After the next step we will be at time t_2
 - We choose another urn, according to probability distribution A
 - **3** Repeat from step 2, until we have made T observations (i.e., t=T)
- The generated observation sequence will be O_1, O_2, \dots, O_T .



Three Problems for HMMs

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Learning the Model

- Given the model $\lambda = (A, B, \pi)$, compute $P(O|\lambda)$
 - I.e., compute the probability of observing a given sequence
 - Applications in language modeling, spelling correction, . . .
- ② Given the model $\lambda = (A, B, \pi)$, choose a state sequence $I = i_1, i_2, \ldots, i_T$ such that $P(O, I|\lambda)$ is maximized, for a given observation sequence $O = O_1, O_2, \ldots, O_T$
 - I.e., compute the most likely sequence of states to have generated an observation sequence (i.e., decoding)
 - Applications in information extraction (e.g., chunking, named entity recognition, ...)
- **3** Adjust the model parameters $\lambda = (A, B, \pi)$ such that $P(O|\lambda)$ or $P(O, I|\lambda)$, is maximized
 - I.e., based on a series of observations and/or state sequences, compute the HMM
 - Learning model parameters from annotated data



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Computing the Probabilities

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Learning the Model

Other Sequential Classification Models We know that

$$P(O|\lambda) = \sum_{I} P(O|I,\lambda)P(I|\lambda)$$

and since

$$P(O|I,\lambda) = b_{i_1}(O_1)b_{i_2}(O_2)\cdots b_{i_T}(O_T)$$

$$P(I|\lambda) = \pi_{i_1}a_{i_1i_2}a_{i_2i_3}\cdots a_{i_{T-1}i_T}$$

we have that

$$P(O|\lambda) = \sum_{i} \pi_{i_1} b_{i_1}(O_1) a_{i_1 i_2} b_{i_2}(O_2) \cdots a_{i_{T-1} i_T} b_{i_T}(O_T)$$



The Problem

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$$P(O|\lambda) = \sum_{I} \pi_{i_1} b_{i_1}(O_1) a_{i_1 i_2} b_{i_2}(O_2) \cdots a_{i_{T-1} i_T} b_{i_T}(O_T)$$

- ullet Computing each summand requires 2T-1 multiplications
- The are N^T possible state sequences
- Thus, the complexity is $O(2TN^T)$: unfeasible
- However, there is a more efficient way of computing $P(O|\lambda)$: the forward/backward procedure



The Forward Procedure

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Other Sequential Classification Models • Consider the forward variable $\alpha_t(i)$, defined as:

$$\alpha_t(i) = P(O_1, O_2, \dots, O_t, i_t = i|\lambda)$$

i.e., the probability of a partial observation sequence (until time t) that ends in state i

- $\alpha_t(i)$ can be computed as follows:
 - Compute the probability of starting in state i and observing O_1 : $\alpha_1(i)$
 - ② For time t+1 compute the probability of reaching a state j and observing O_{t+1} , knowing that we already computed all probabilities for all times $\leq t$
 - **3** The final probability (at time T) will be the sum of all probabilities for each possible ending state i: $\alpha_T(i)$



Computing The Forward Procedure

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Other Sequential Classification Models Initial step:

$$\alpha_1(i) = \pi_i b_i(O_1) , \ 1 \leq i \leq N$$



Computing The Forward Procedure

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Other Sequential Classification Models Initial step:

$$\alpha_1(i) = \pi_i b_i(O_1) , \ 1 \leq i \leq N$$

2 For $t = 1, 2, ..., T - 1, 1 \le j \le N$

$$\alpha_{t+1}(j) = \left[\sum_{i=1}^{N} \alpha_t(i) a_{ij}\right] b_j(O_{t+1})$$



Computing The Forward Procedure

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Other Sequential Classification Models Initial step:

$$\alpha_1(i) = \pi_i b_i(O_1) , \ 1 \le i \le N$$

2 For $t = 1, 2, ..., T - 1, 1 \le j \le N$

$$\alpha_{t+1}(j) = \left[\sum_{i=1}^{N} \alpha_t(i) a_{ij}\right] b_j(O_{t+1})$$

Thus, we have that:

$$P(O|\lambda) = \sum_{i=1}^{N} \alpha_{T}(i)$$



Time Complexity

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- Step 1 requires N multiplications
- Step 2 requires N+1 multiplications. This is performed for all N states and T-1 times, yielding (N+1)N(T-1) multiplications
- Step 3 requires only to sum the computed values
- Thus, the time complexity is $O(N^2T)$



Backward Procedure

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Learning the Model

Other Sequential Classification Models • A similar procedure can be applied moving backwards

• Consider the backward variable $\beta_t(i)$, defined as:

$$\beta_t(i) = P(O_{t+1}, O_{t+2}, \dots, O_T | i_t = i, \lambda)$$

i.e., the probability of observing a partial sequence starting at time t+1 and state \emph{i}

• $\beta_t(i)$ can also be computed as follows:

$$\beta_T(i) = 1$$
, $1 \le i \le N$

② For $t = T - 1, T - 2, ..., 1, 1 \le i \le N$, we have

$$\beta_t(i) = \sum_{i=1}^{N} a_{ij} b_j(O_{t+1}) \beta_{t+1}(j)$$

Thus, we have that:

$$P(O|\lambda) = \sum_{i=1}^{N} \pi_i b_i(O_1) \beta_1(i)$$



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The Decoding Problem

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Other Sequential Classification Models • We want to find a sequence of states $I = i_1, i_2, ..., i_T$ such that the probability of observing a sequence $O = O_1, O_2, ..., O_T$ is greater than for any other sequence

• I.e., Find I that maximizes $P(O, I|\lambda)$

$$\arg\max_{\{i_t\}_{t=1}^T} P(O, i_1, i_2, \dots, i_T | \lambda)$$

• This can be computed using the Viterbi Algorithm



The Viterbi Algorithm

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Other Sequential Classification Models We know that

$$P(O, I|\lambda) = P(O|I, \lambda)P(I|\lambda) = \pi_{i_1}b_{i_1}(O_1)a_{i_1i_2}b_{i_2}(O_2)\cdots a_{i_{T-1}i_T}b_{i_T}(O_T)$$

• Thus, we can define

$$U(i_1, i_2, \dots, i_T) = -\left[\ln\left(\pi_{i_1}b_{i_1}(O_1)\right) + \sum_{t=2}^{I}\ln\left(a_{i_{t-1}i_t}b_{i_t}(O_t)\right)\right]$$

so that

$$P(O, I|\lambda) = \exp(-U(i_1, i_2, \dots, i_T))$$

and our problem becomes

$$\arg\min_{\{i_t\}_{t=1}^T} U(i_1, i_2, \dots, i_T)$$



The Viterbi Algorithm (cont.)

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Learning the Model

- We can view the term $-\ln(a_{i_ji_k}b_{i_k}(O_t))$ as the cost of going from state i_j to state i_k at time t
- The Viterbi Algorithm is a dynamic programming approach to compute the path of least cost
- The total cost of a path is the sum of the weights on the edges we cross
 - Note that this is equivalent to multiplying the probabilities



Computing the Viterbi Algorithm (1)

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Other Sequential Classification Models

- Let $\delta_t(i)$ be the accumulated weight at state i and time t
- Let $\psi_t(j)$ be the state at time t-1 with the lowest cost transition to state j at time t
- **1** Initialization, for $1 \le i \le N$:

$$\delta_1(i) = -\ln(\pi_i) - \ln(b_i(O_1))$$

$$\psi_1(i) = 0$$

2 Recursive computation, for $2 \le t \le T$, $1 \le j \le N$:

$$\delta_t(j) = \min_{1 \le i \le N} [\delta_{t-1}(i) - \ln(a_{ij})] - \ln(b_j(O_t))$$

$$\psi_t(j) = \underset{1 \le i \le N}{\min} [\delta_{t-1}(i) - \ln(a_{ij})]$$



Computing the Viterbi Algorithm (2)

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Other Sequential Classification Models Termination:

$$P^* = \min_{1 \le 1 \le N} [\delta_T(i)]$$

$$q_T^* = \arg\min_{1 \le i \le N} [\delta_T(i)]$$

1 Trace back, for t = T, T - 1, T - 2, ..., 1:

$$q_t^* = \psi_{t+1}(q_{t+1}^*)$$

- $ullet Q^* = \{q_1^*, q_2^*, \dots, q_T^*\}$ is the optimal state sequence
- $\exp(-P^*)$ is the optimized probability for the state sequence
- Complexity: $O(N^2T)$



An Example Computation

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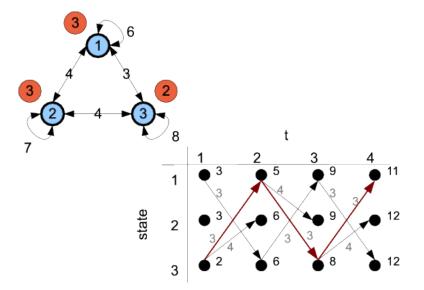
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Notes

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Hidden Markov Models

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Learning the Model

- The Viterbi algorithm can be used with HMMs, and also with other sequential classification models (e.g., structured Perceptrons, CRFs, neural network approaches, ...)
- Other decoding approaches are also frequently used in practice, one example being posterior decoding
 - ullet Determine, independently for every symbol O_t , the most probable state using the forward/backward procedure
 - Often more effective when several concurring paths have similar probabilities
- Some practical implementations of Information Extraction tools, leveraging sequential classification models, rely on methods such as beam search to find an approximate solution to the problem of finding state sequences



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Learning HMMs

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Other Sequential Classification Models

- In a supervised setting, we use the training data to estimate the probabilities
- Transition probabilities

$$\hat{P}(i \to i') = \frac{c(i \to i')}{\sum_{s \in I} c(i \to s)}$$

Emission probabilities

$$\hat{P}(i \uparrow o) = \frac{c(i \uparrow o)}{\sum_{\rho \in O} c(i \uparrow \rho)}$$

- $c(i \rightarrow i')$ is the number of times there is a transition from state i to state i' (in a training set)
- $c(i \uparrow o)$ counts the number of times symbol o is observed in state i (in a training set)
- The estimation of beginning probabilities is similar to that of transition probabilities, but we count the number of times there is a transition from the start (i.e., the beginning of a training sequence) to a state i



Improving Probability Estimates

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Learning the Model

- Problem: sparse training data causes poor probability estimates
 - E.g., unseen symbols have emission probabilities of zero
- Solution: use probability smoothing techniques
 - Laplace smoothing
 - Absolute discounting
 - ...



Laplace Smoothing

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Learning the Model

Other Sequential Classification Models

- Adds 1 to every count of occurrences
- Moves all estimates towards the uniform distribution
- All unseen words will have equal probability

An example:

$$\hat{P}(i \uparrow o) = \frac{c(i \uparrow o) + 1}{\sum_{\rho \in O} c(i \uparrow \rho) + |O|}$$



Absolute Discounting

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Other Sequential Classification Models

- Localized (per state) smoothing
- Appropriate if zero probabilities vary from state to state
- Subtracts a fixed discount 0 < d < 1 from all symbols with count > 0
- The total discounted value is distributed by the remaining symbols

An example:

$$\hat{P}(i \uparrow o) = \begin{cases} \frac{c(i \uparrow o) - d}{\sum_{\rho \in O} c(i \uparrow \rho)} & \text{if } c(i \uparrow o) > 0\\ \frac{d(|O| - |Z_q|)}{|Z_q| * \sum_{\rho \in O} c(i \uparrow \rho)} & \text{if } c(i \uparrow o) = 0 \end{cases}$$

where $|Z_q|$ is the number of symbols with zero count in state i.



Unsupervised Learning of HMMs

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Learning the Model

- We want to train an HMM model with a set of example observation sequences such that, when a similar sequence is discovered later the model is able to identify it.
- Most well known method
 - Baum-Welch algorithm
- Other methods exist
 - E.g. Segmental K-means



The Baum-Welch Method

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Learning the Model

- ullet Assume an initial model λ
 - Can be constructed in any way (e.g. randomly)
- Maximizes $P(O|\lambda)$ by adjusting λ
 - Called the maximum likelihood criterion



Probability of Visiting a State

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Learning the Model

Other Sequential Classification Models Let

$$\gamma_t(i) = P(i_t = t | O, \lambda)$$

i.e. the probability of being in state i at time t given the observation sequence ${\it O}$ and the model λ

Applying Bayes rule:

$$\gamma_t(i) = \frac{P(i_t = i, O)}{P(O|\lambda)} = \frac{\alpha_t(i)\beta_t(i)}{P(O|\lambda)}$$

where $\alpha_t(i)$ is computed as in the Forward procedure and $\beta_t(i)$ is computed as in the Backward procedure



Probability of Transitioning

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Learning the Model

Other Sequential Classification Models Let

$$\xi_t(i) = P(i_t = i, i_{t+1} = j | O, \lambda)$$

i.e. the probability of being in state i at time t and making a transition to state j at time t+1, given the observation sequence O and the model λ

Applying Bayes rule:

$$\xi_t(i) = \frac{P(i_t = i, i_{t+1} = j, O|\lambda)}{P(O|\lambda)} = \frac{\alpha_t(i)a_{ij}b_j(O_{t+1})\beta_{t+1}(j)}{P(O|\lambda)}$$



Expected Number of Transitions

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Other Sequential Classification Models Expected number of visits to state *i*:

$$\sum_{t=1}^{T} \gamma_t(i)$$

Expected number of transitions from state i:

$$\sum_{t=1}^{T-1} \gamma_t(i)$$

Expected number of transitions from state i to state j:

$$\sum_{t=1}^{T-1} \xi_t(i,j)$$



Baum-Welch Re-Estimation Formulas

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Other Sequential Classification Models The new model paramters $\hat{\lambda}=(\hat{A},\hat{B},\hat{\pi})$ can be computed as:

$$\hat{\pi}_i = \gamma_1(i)$$

$$\hat{a}_{ij} = \sum_{t=1}^{T-1} \xi_t(i,j) / \sum_{t=1}^{T-1} \gamma_t(i)$$

$$\hat{b}_i(k) = \sum_{t=1|Q_t=k}^T \gamma_t(i) / \sum_{t=1}^T \gamma_t(i)$$



Multiple Observation Sequences

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Other Sequential Classification Models For multiple observation sequences, sum $\xi_t(i,j)$ and $\gamma_t(i)$ and over all sequences:

$$\hat{\pi}_i = \sum_{O} \gamma_1(i)$$

$$\hat{a}_{ij} = \sum_{O} \sum_{t=1}^{T-1} \xi_t(i,j) / \sum_{O} \sum_{t=1}^{T-1} \gamma_t(i)$$

$$\hat{b}_i(k) = \sum_{O} \sum_{t=1|O_t=k}^{T} \gamma_t(i) / \sum_{O} \sum_{t=1}^{T} \gamma_t(i)$$

The final values will then have to be normalized.



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Other Models

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Learning the Model

- Structured Perceptron
- Conditional Random Fields
- Recurrent or Convolutional Deep Neural Networks
- . . .



Restructuring HMMs With Features (1)

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Other Sequential Classification Models • In a regular HMM, we have that:

$$P(O, I|\lambda) = P(O|I, \lambda)P(I|\lambda) = \pi_{i_1}b_{i_1}(O_1)a_{i_1, i_2}b_{i_2}(O_2)\cdots a_{i_{T-1}i_T}b_{i_T}(O_T)$$

Considering the log likelihood:

$$\log (P(O, I|\lambda)) = \log (\pi_{i_1}) + \log (b_{i_1}(O_1)) + \log (a_{i_1i_2}) + \log (b_{i_2}(O_2)) + \cdots + \log (a_{i_{T-1}i_T}) + \log (b_{i_T}(O_T)))$$

• Considering scores, and assuming that $W(t, O_t) = \log(a_{i_{t-1}i_t}) + \log(b_{i_t}(O_t))$, we have:

$$S(O, I|\lambda) = \sum_{t=1}^{T} W(t, O_t)$$



Restructuring HMMs With Features (2)

Processamento e Recuperação de Informação

Hidden Markov Models

Probability of an Observation Sequence

Probability of a Sequence of States

Learning the Model

- In the previous example, we saw how to express a model equivalent to an HMM through scoring functions W(t,Ot) that leverage state transitions between adjacent positions in the sequence (i.e., from t-1 to t), and symbol emissions for position t of the input sequence.
- Scoring functions can also be written as a linear combination of K different features, again describing state transitions between adjacent positions in the sequence, and symbol emissions for position t of the input sequence.
- In information extraction applications, we want to find the state sequence I that satisfies:

$$\hat{\textit{I}} = \arg\max_{\textit{I}} S(\textit{O},\textit{I}|\lambda) = \arg\max_{\textit{I}} \sum_{t=1}^{\textit{T}} \sum_{k=1}^{\textit{K}} \lambda_k \textit{f}_k(\textit{I}_t,\textit{I}_{t-1},\textit{O}_t)$$



Structured Perceptron (just a hint)

Processamento e Recuperação de Informação

Hidden Markov Models

Probability of an Observation Sequence

Probability of a Sequence of States

Learning the Model

- Simple discriminative model that enables exploring features representing symbols (e.g., capital letters denote nouns?)
- Viterbi algorithm now considers feature weights for computing costs
- High dimensional feature vector represents each possible transition/emission (e.g., one feature per emission/transition in a HMM)
- Update feature weights incrementally, so as to increase/decrease score of correct/incorrect labellings
- Create feature map and set initial feature weights w
- ② For ϵ iterations, and for each labeled pair $\{O,I\}$ in the training data
 - Compute \hat{I} for the observation sequence O, using the Viterbi algorithm and the feature vector w
 - 2 If $I = \hat{I}$ do not update the model, else
 - **①** Compute the feature vector f for the pair $\{O, I\}$
 - 2 Compute the feature vector \hat{f} for the pair $\{O, \hat{I}\}$
 - **3** Update the feature vector: $w = w + f \hat{f}$



Linear-Chain Conditional Random Fields (just a hint)

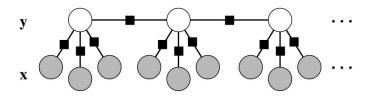
Processamento e Recuperação de Informação

Hidden Markov Models

Probability of an Observation Sequence

Probability of a Sequence of States

Learning the Model



$$P(I|O) = \frac{1}{Z(O)} \exp \left\{ \sum_{t=1}^{T} \sum_{k=1}^{K} \lambda_k f_k(I_t, I_{t-1}, O_t) \right\}$$

- Inference with the Viterbi algorithm
- Infering the parameters by maximum likelihood learning,
 e.g., through gradient descent algorithms



Processamento e Recuperação de Informação

Hidden Markov Models

Probability of an Observation Sequence

Probability of a Sequence of States

Learning the Model

Other Sequential Classification Models

Questions?



Processamento e Recuperação de Informação

Hidden Markov Models

Probability of an Observation

Sequence

Probability of a Sequence of States

Learning the Model

Other Sequential Classification Models

Extra Credits



The Segmental K-means Algorithm

Processamento e Recuperação de Informação

Hidden Markov Models

Probability of an Observation Sequence

Probability of a Sequence of States

Learning the Model

- Segmental K-means adjusts the parameters $\lambda = (A, B, \pi)$ to maximize $P(O, I|\lambda)$, where I is the optimal sequence of states for observation sequence O
- Idea: evolve from λ^k to λ^{k+1} such that $P(O, I_k^* | \lambda^k) \leq P(O, I_{k+1}^* | \lambda^{k+1})$
- I_k^* is the optimal state sequence for $O=O_1,O_2,\ldots,O_T$ and λ_k
- Function $P(O, I^*|\lambda) = \max_{I} P(O, I|\lambda)$ is called the state optimized likelihood function
- This optimization criterion is called maximum state optimized likelihood criterion



The Segmental K-means Algorithm (cont.)

Processamento e Recuperação de Informação

Hidden Markov Models

Probability of an Observation Sequence

Probability of a Sequence of States

Learning the Model

Other Sequential Classification Models

Basic assumptions:

- We have a set of w observation sequences available (training sequences)
- Each training sequence $O = O_1, O_2, \dots, O_T$ consists of T observation symbols
- Each observation symbol O_i is a vector of D (≥ 1) dimensions



Computing the Algorithm (1)

Processamento e Recuperação de Informação

Hidden Markov Models

Probability of an Observation Sequence

Probability of a Sequence of States

Learning the Model

Other Sequential Classification Models

- Randomly choose N observation symbols; assign each of the wT training symbols to the closest chosen symbol (e.g., using Euclidean distance)
- 2 Calculate the initial probabilities and transition probabilities:
 - For $1 \le i \le N$:

$$\hat{\pi}_i = \frac{\text{Number of occurrences of } \{O_1 \in i\}}{\text{Total number of occurrences of } O_1 \text{ (i.e., } w)}$$

• For $1 \le i \le N$, $1 \le j \le N$:

$$\hat{\mathbf{a}}_{ij} = \frac{\mathsf{Number of occurrences of } \{O_t \in i \text{ and } O_{t+1} \in j\}, \forall t}{\mathsf{Total number of occurrences of } O_t \in i, \forall t}$$



Computing the Algorithm (2)

Processamento e Recuperação de Informação

Hidden Markov Models

Probability of an Observation Sequence

Probability of a Sequence of States

Learning the Model

Other Sequential Classification Models **3** Compute mean and covariance matrix of each state. For $1 \le i \le N$:

$$\hat{\mu}_i = \frac{1}{N_i} \sum_{O_t \in i} O_t$$

$$\hat{V}_i = \frac{1}{N_i} \sum_{O_t \in i} (O_t - \hat{\mu}_i)^T (O_t - \hat{\mu}_i)$$

4 Calculate the probability distribution of each symbol in each state:

$$\hat{b}_i(O_t) = \frac{1}{((2\pi)^{D/2}|\hat{V}_i|^{1/2}} \exp[-\frac{1}{2}(O_t - \hat{\mu}_i)\hat{V}_i^{-1}(O_t - \hat{\mu}_i)^T]$$

 We are assuming a Gaussian distribution. Others could be used.



Computing the Algorithm (3)

Processamento e Recuperação de Informação

Hidden Markov Models

Probability of an Observation Sequence

Probability of a Sequence of States

Learning the Model

- Find the optimal state sequence I^* for each training sequence, using $\hat{\lambda}_i = (\hat{A}_i, \hat{B}_i, \hat{\pi}_i)$; reassign O_t (of the k-th training sequence) to state i iff i_t^* (of the k-th training sequence) is i
 - For instance: if O_2 of the 5th sequence was in state 3, and in I^* (for the 5th training sequence) we have that i_2^* is 4, we assign O_2 of the 5th sequence to state 4.
- If any symbol was reassigned, repeat from step ??, otherwise stop.
 - It can be proved that the algorithm converges to the state-optimized likelihood function for many different observation probability distributions