



The Uthuk advances towards the final outposts of the Daqan Lords. The Daqan Command Posts are believed to contain highly valuable information that will help in the coming war. The Chaos Lord remains hidden in the thick forests in the west, while the ferocious Flesh Ripper Brutes flank from the east. It does not help that the Command Posts are separated by a river. Fortunately the Daqan forces control the hills, providing clear tactical view of the area. Will the Daqan forces be able to defend and survive the day?

SETUP

Remove all Lore Cards that allow you to gain VPs. (*Overwhelming Power, Defend the Realm*)

Uthuk setup:

The Uthuk player is the first player.
Draw 5 Command Cards.
Draw 2 Lore Cards.
Draw 2 Lore Tokens.

Daqan setup:

Draw 5 Command Cards.
Draw 2 Lore Cards.
Draw 2 Lore Tokens.

SPECIAL RULES

Disregard reference to opponent's half of the game board on the Lore cards.

1 VP for each of your opponent's unit eliminated or removed from game.

Uthuk Player VP Step:

The Victory Banners are the *Daqan Command Posts*. The Daqan do not gain any VP by occupying these Victory Banners.

If any Uthuk unit occupies one of Daqan's Victory Banners (Command Posts), remove the Victory Banner, Uthuk Player gains 1 VP.

OBJECTIVE

The first player to obtain 6 VPs wins immediately.