

```
1- class Car:
2-     def __init__(self, color: str, price: float, size: str):
3-         self.color = color
4-         self.price = price
5-         self.size = size.upper()
6-
7-     def get_color(self) -> str:
8-         return self.color
9-
10-    def get_price(self) -> float:
11-        return self.price
12-
13-    def get_size(self) -> str:
14-        return self.size
15-
16-    def set_color(self, color: str) -> None:
17-        self.color = color
18-
19-    def set_price(self, price: float) -> None:
20-        self.price = price
21-
22-    def set_size(self, size: str) -> None:
23-        self.size = size.upper()
24-
25-    def __str__(self) -> str:
26-        if self.size == 'S':
27-            desc = 'small'
28-        elif self.size == 'M':
29-            desc = 'medium'
30-        elif self.size == 'L':
31-            desc = 'large'
32-        else:
33-            desc = ''
34-        return f"Car ({self.color}) - P{self.price:.2f} - {desc}"
35-
```

```
1 from CarPy import Car
2
3 print('Action: Invoking the Car class constructor using Car("red", 19999.85, "M").')
4 car1 = Car("red", 19999.85, "M")
5 print("Output:")
6 print(car1)
7
8 print('\nAction: Invoking the Car class constructor using Car("blue", 50000.00, "L").')
9 car2 = Car("blue", 50000.00, "L")
10 print("Output:")
11 print(car2)
12
13 print('\nAction: Invoking the Car class constructor using Car("green", 12345.67, "S").')
14 car3 = Car("green", 12345.67, "S")
15 print("Output:")
16 print(car3)
```