

NUMBER CONVERSION SYSTEM

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COURSE – PROGRAMMING IN C

PROBLEM DEFINATION

Number system conversion is a fundamental concept in computer science and programming. It involves changing the representation of a number from one base to another, such as converting a decimal number to binary or a hexadecimal number to binary.

HOW THE PROBLEM WORKS

We define functions for decimal-to-binary, binary-to-decimal, and other mentioned conversions. These functions implement the standard method for the respective conversions.

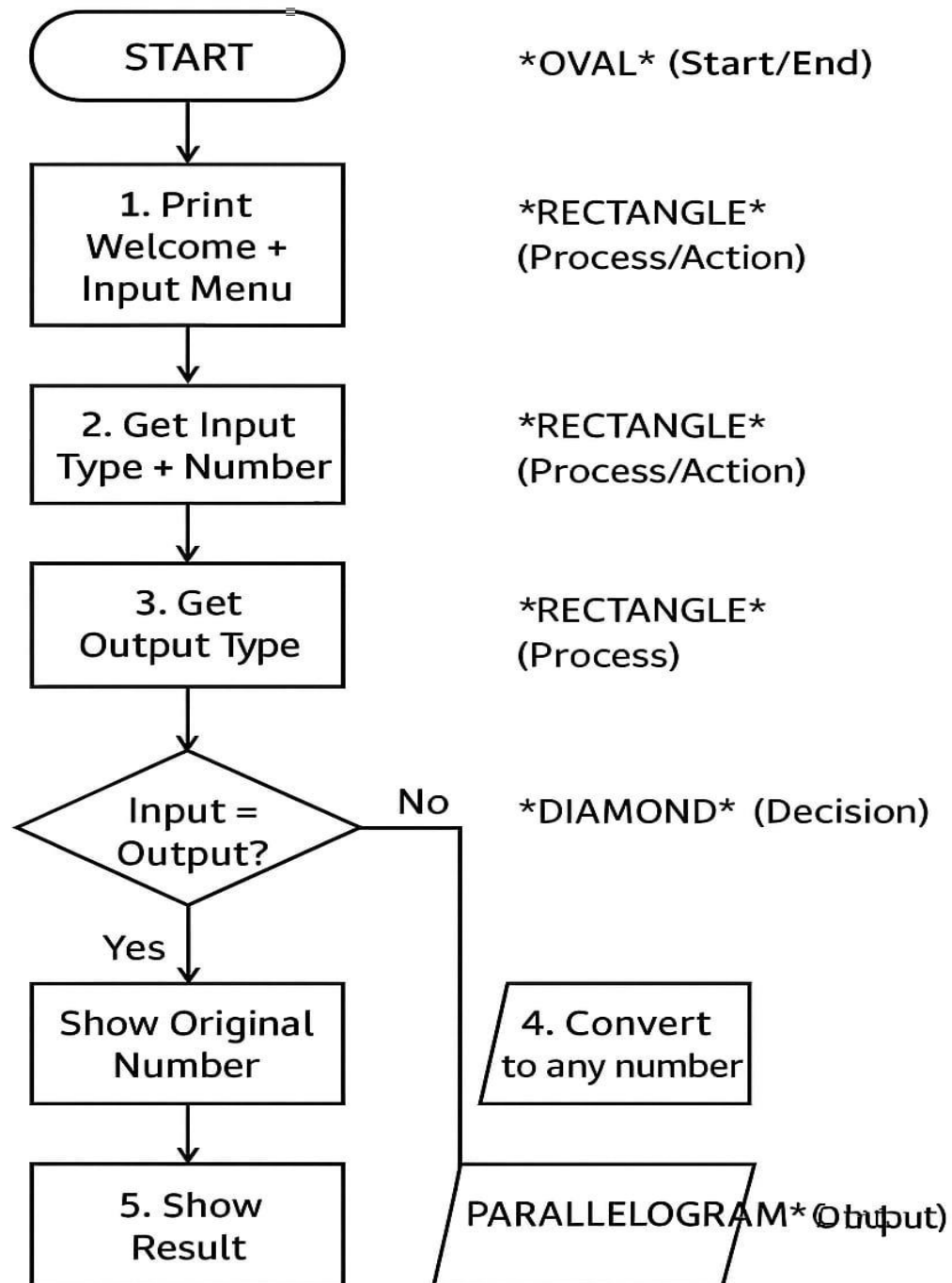
In the main function, we display a menu of conversion options and ask the user to select one. Depending on the user's choice, we take input and call the corresponding conversion function. The conversion functions perform the conversion and display the result.

ALGORITHM



1. Start program, show welcome message
2. Show menu: "Choose input type (1=Decimal, 2=Octal, 3=Binary, 4=Hex)"
3. Get user's *choice* (keep asking till valid 1-4)
4. Ask *for* number, check *if* valid *for* that base:
 - Binary: only 0,1 allowed
 - Octal: only 0-7 allowed
 - Decimal: only 0-9 allowed
 - Hex: 0-9,A-F allowed
5. Show output menu: "Convert to? (1=Decimal, 2=Octal, 3=Binary, 4=Hex)"
6. Get output *choice* (keep asking till valid 1-4)
7. Convert input number to decimal value
8. If input type = output type → show same number
Else *if* output=Decimal → show decimal number
Else → convert decimal to target base, show result
9. Show thank you message, end program

FLOWCHART



Problems we faced while making this code

- I. **INPUT CHECKING WAS SUPER TOUGH** - We kept getting wrong numbers like typing '8' in octal or 'G' in hex. Had to make loop that checks every single character one by one. Took 2 hours to fix!
- II. **SCANF() WAS EATING WRONG INPUTS** - When user types letters instead of numbers for menu, program hangs. We used while (getchar() != '\n') to clear buffer - found this after googling 30 mins.
- III. **HEX LETTERS CASE PROBLEM** - User types 'a' or 'A' both should work. Used to upper() but forgot to apply it first time, so hex validation failed half the time.
- IV. **ZERO NUMBER CRASH** - When input is 0, our fromDecimal function made empty string. Added special case if(num==0) strcpy ("0") after testing.
- V. **ARRAY INDEXING MISTAKE** - bases [] = {10,8,2,16} but we wrote bases[inputType] instead of bases[inputType-1]. Kept giving wrong base!
- VI. **OUTPUT SAME AS INPUT** - If user chooses same input/output, we didn't want to reconvert. Added IF (output Type == input Type) check after 3 wrong tries.

IMPLEMENTATION DETAILS

```
C gk.c U •
recursive.dSYM > Contents > Resources > Relocations > aarch64 > C gk.c > ...

1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <string.h>
4  #include <ctype.h>
5
6  long toDecimal(char numStr[], int base) {
7      return strtol(numStr, NULL, base);
8  }
9
10 void fromDecimal(long num, int base, char *output) {
11     char temp[65];
12     int idx = 0;
13
14     if (num == 0) {
15         strcpy(output, "0");
16         return;
17     }
18
19     while (num > 0) {
20         int rem = num % base;
21         temp[idx++] = (rem < 10) ? (rem + '0') : (rem - 10 + 'A');
22         num /= base;
23     }
24     temp[idx] = '\0';
25
26     for (int i = 0; i < idx; ++i)
27         output[i] = temp[idx - i - 1];
28     output[idx] = '\0';
29 }
30
31 void printMenu() {
32     printf("\n-----\n");
33     printf(" Number Conversion System\n");
34     printf("-----\n");
35     printf("Input number type:\n");
36     printf(" 1. Decimal\n");
37     printf(" 2. Octal\n");
38     printf(" 3. Binary\n");
39     printf(" 4. Hexadecimal\n");
40     printf("-----\n");
41 }
42
43 void printOutputMenu() {
44     printf("\nConvert to:\n");
45     printf(" 1. Decimal\n");
46 }
```

```
C gk.c U •
recursive.dSYM > Contents > Resources > Relocations > aarch64 > C gk.c > ...

43 void printOutputMenu() {
44     printf("\nConvert to:\n");
45     printf(" 1. Decimal\n");
46     printf(" 2. Octal\n");
47     printf(" 3. Binary\n");
48     printf(" 4. Hexadecimal\n");
49     printf("-----\n");
50 }
51
52 int getValidSelection(int min, int max) {
53     int sel;
54     while (1) {
55         printf("Enter your choice: ");
56         if (scanf("%d", &sel) == 1 && sel >= min && sel <= max)
57             break;
58         while (getchar() != '\n');
59         printf("Invalid selection! Try again.\n");
60     }
61     return sel;
62 }
63
64 void getInputNumber(int base, char *numStr) {
65     int valid;
66     do {
67         valid = 1;
68         printf("Enter your number: ");
69         scanf("%s", numStr);
70         for (size_t i = 0; i < strlen(numStr); ++i) {
71             char c = toupper(numStr[i]);
72             if (base == 2 && (c != '0' && c != '1')) valid = 0;
73             if (base == 8 && (c < '0' || c > '7')) valid = 0;
74             if (base == 10 && !isdigit(c)) valid = 0;
75             if (base == 16 && (!isdigit(c) || (c >= 'A' && c <= 'F')) valid = 0;
76             if (!valid) break;
77         }
78         if (!valid)
79             printf("Invalid number for the selected base! Try again.\n");
80     } while (!valid);
81 }
```

```
C gk.c U •
recursive.dSYM > Contents > Resources > Relocations > aarch64 > C gk.c > ...
82
83 int main() {
84     int inputType, outputType;
85     char numStr[65];
86     char result[65];
87     int bases[] = {10, 8, 2, 16};
88
89     printf("===== Number Converter =====\n");
90
91     printMenu();
92     inputType = getValidSelection(1, 4);
93
94     getInputNumber(bases[inputType-1], numStr);
95
96     printOutputMenu();
97     outputType = getValidSelection(1, 4);
98
99     long decimalVal = toDecimal(numStr, bases[inputType-1]);
100
101     if (outputType == inputType) {
102         printf("Output (%s): %s\n",
103             (outputType == 1)?"Decimal":(outputType == 2)?"Octal":(outputType==3)?"Binary":"Hexadecimal",
104             numStr);
105     } else if (outputType == 1) {
106         printf("Output (Decimal): %ld\n", decimalVal);
107     } else {
108         fromDecimal(decimalVal, bases[outputType-1], result);
109         printf("Output (%s): %s\n",
110             (outputType == 2)?"Octal":(outputType==3)?"Binary":"Hexadecimal",
111             result);
112     }
113
114     printf("===== \n");
115
116     return 0;
117 }
```

TESTING AND DETAILS

1. Decimal to binary

```
PROBLEMS OUTPUT DEBUG || ↺ ⬇ ⬆ ↻ □ C/C++: c
● keshavmadhup@Keshavs-MacBook-Air code % gcc docc.c
● keshavmadhup@Keshavs-MacBook-Air code % ./a.out
===== Number Converter =====

-----
Number Conversion System
-----
Input number type:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal
-----
Enter your choice: 1
Enter your number: 8

Convert to:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal
-----
Enter your choice: 3
Output (Binary): 1000
=====
○ keshavmadhup@Keshavs-MacBook-Air code %
```


2. Binary to Decimal

```
keshavmadhup@Keshavs-MacBook-Air code % gcc docc.c
keshavmadhup@Keshavs-MacBook-Air code % ./a.out
===== Number Converter =====

Number Conversion System

Input number type:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal

Enter your choice: 3
Enter your number: 1000

Convert to:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal

Enter your choice: 1
Output (Decimal): 8
=====
keshavmadhup@Keshavs-MacBook-Air code %
```

3. Decimal to Octal

```
• keshavmadhup@Keshavs-MacBook-Air code % gcc docc.c
• keshavmadhup@Keshavs-MacBook-Air code % ./a.out
===== Number Converter =====

Number Conversion System

Input number type:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal

Enter your choice: 1
Enter your number: 3

Convert to:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal

Enter your choice: 2
Output (Octal): 3

• keshavmadhup@Keshavs-MacBook-Air code %
```

4. Octal to Decimal

```
• keshavmadhup@Keshavs-MacBook-Air code % gcc docc.c
• keshavmadhup@Keshavs-MacBook-Air code % ./a.out
===== Number Converter =====

-----
Number Conversion System
-----

Input number type:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal
-----

Enter your choice: 2
Enter your number: 7

Convert to:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal
-----

Enter your choice: 1
Output (Decimal): 7
=====
• keshavmadhup@Keshavs-MacBook-Air code % █
```

5. Hexadecimal to Binary

```
keshavmadhup@Keshavs-MacBook-Air code % gcc docc.c
keshavmadhup@Keshavs-MacBook-Air code % ./a.out
===== Number Converter =====

Number Conversion System

Input number type:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal

Enter your choice: 4
Enter your number: 9

Convert to:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal

Enter your choice: 3
Output (Binary): 1001

keshavmadhup@Keshavs-MacBook-Air code %
```

6.Binary to Hexadecimal

```
• keshavmadhup@Keshavs-MacBook-Air code % gcc docc.c
• keshavmadhup@Keshavs-MacBook-Air code % ./a.out
===== Number Converter =====

-----
Number Conversion System
-----

Input number type:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal

-----

Enter your choice: 3
Enter your number: 1000

Convert to:
1. Decimal
2. Octal
3. Binary
4. Hexadecimal

-----

Enter your choice: 4
Output (Hexadecimal): 8
=====
○ keshavmadhup@Keshavs-MacBook-Air code % █
```

Thank



You



TOPIC - NUMBER CONVERSION SYSTEM

COURSE - PROGRAMMING IN C

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