Mend what has been broken.  
  
A twist on a well-known breakout mechanic where AI brakes blocks and we take on the role of Mender, a friendly repair robot, to rebuild busted blocks.

Use WASD or cursor keys to hover Mender over broken blocks, and SPACE to start repairing them.

If you get hit by the ball or all blocks get broken, that means GAME OVER.

Your score is the number of blocks you manage to mend.