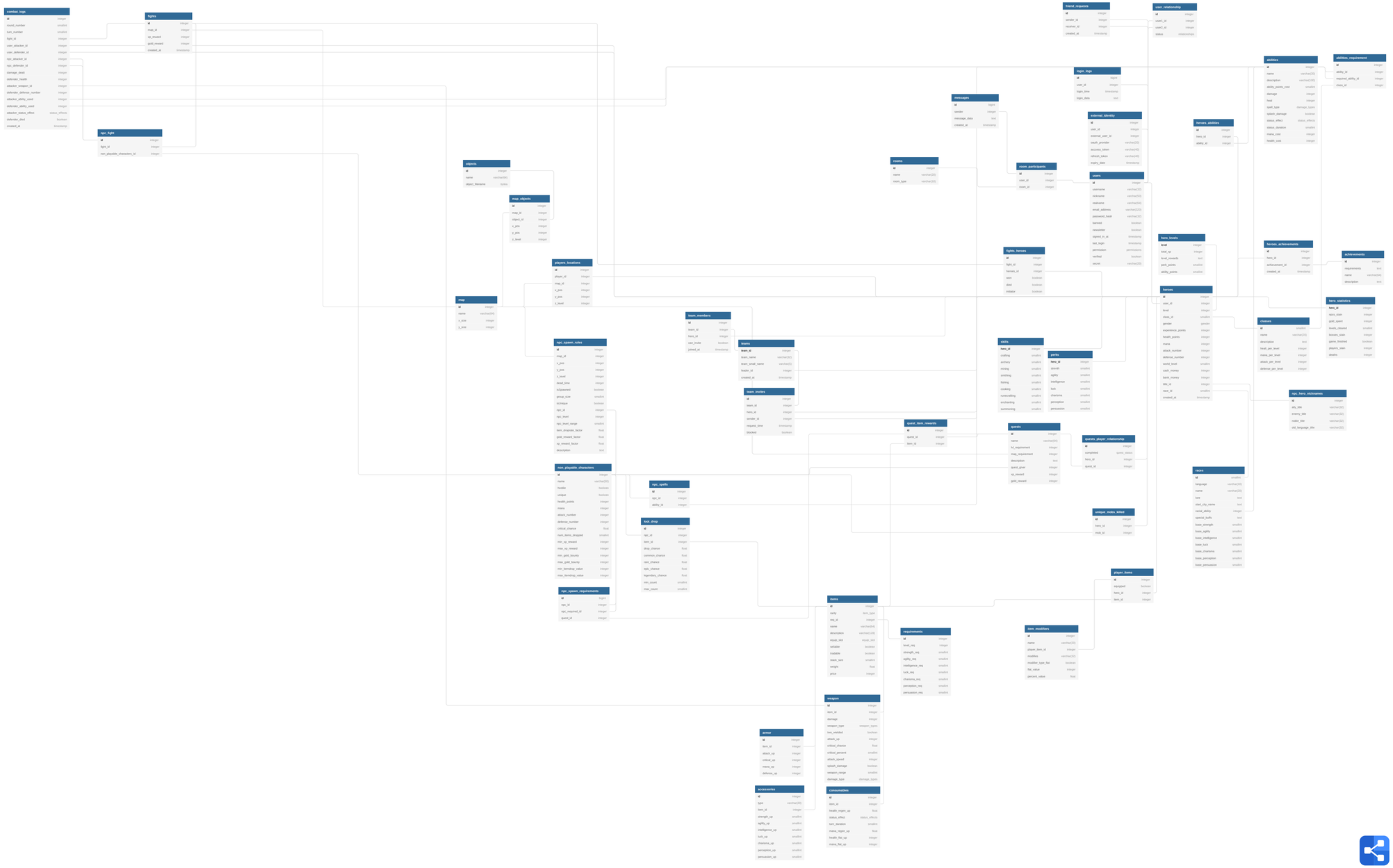
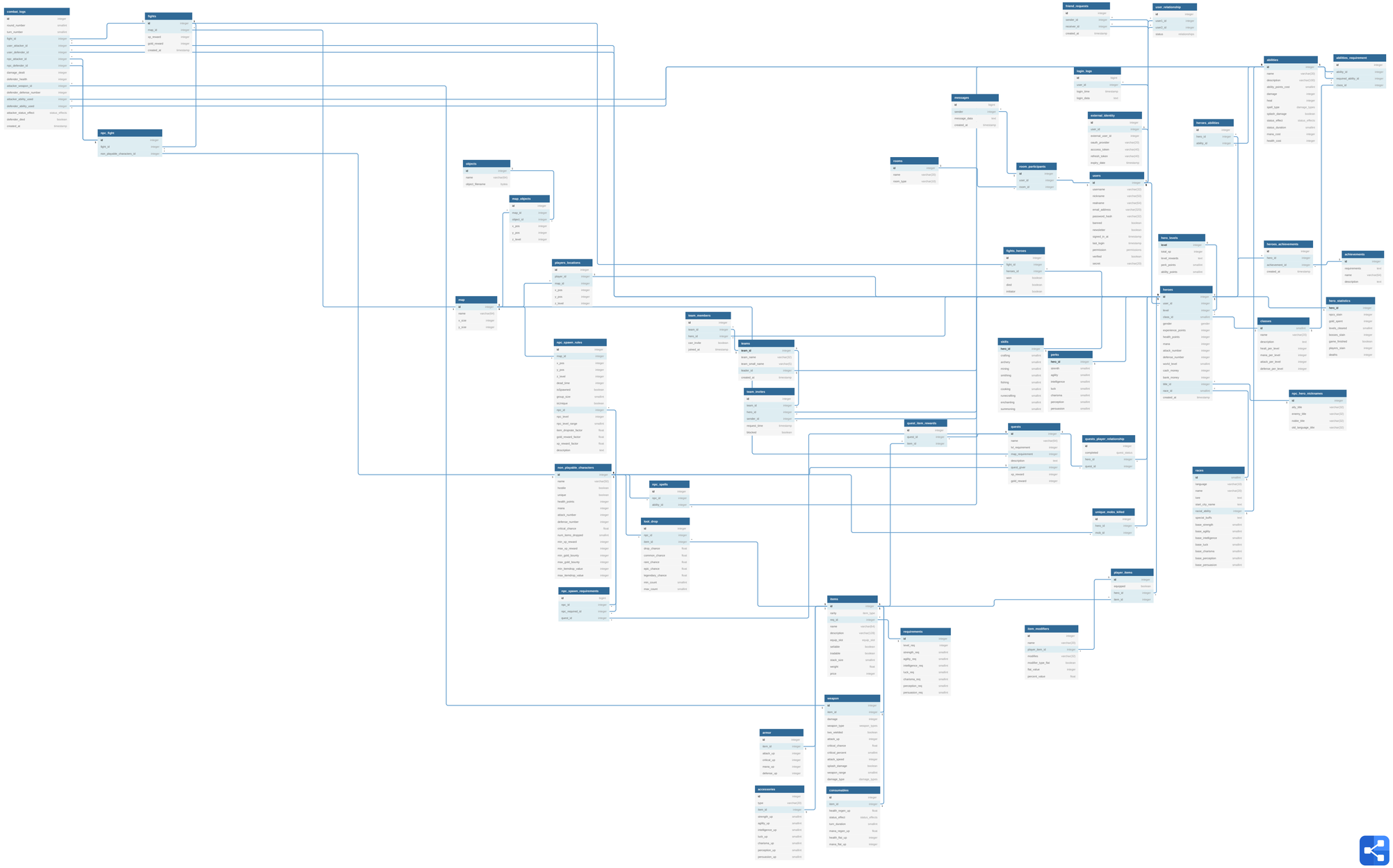


dbdiagram.io



dbdiagram.io

```
Enum damage_types{
  pure
  magical
  physical
}


Enum status_effects{
  slow
  stun
  damage_over_time
  heal
  silence
  cleanse
}


Enum item_type{
  common
  rare
  epic
  legendary
}
```

dbdiagram.io

```
Enum equip_slot{
  feet
  legs
  hands
  neck
  head
  back
  right_hand
  left_hand
  body
  finger1
  finger2
}
```

dbdiagram.io

```
Enum weapon_types{
  short_sword
  long_sword
  bow
  crossbow
  staff
  mace
  knife
  dagger
  axe
  hammer
}


Enum permissions{
  admin
  tester
  player
  moderator
}
```

dbdiagram.io

```
Enum relationships{
  friends
  ignored
  blocked
}


Enum gender {
  male
  female
}


Enum quest_status{
  completed
  failed
  active
}
```

dbdiagram.io