

# CSS NOTES

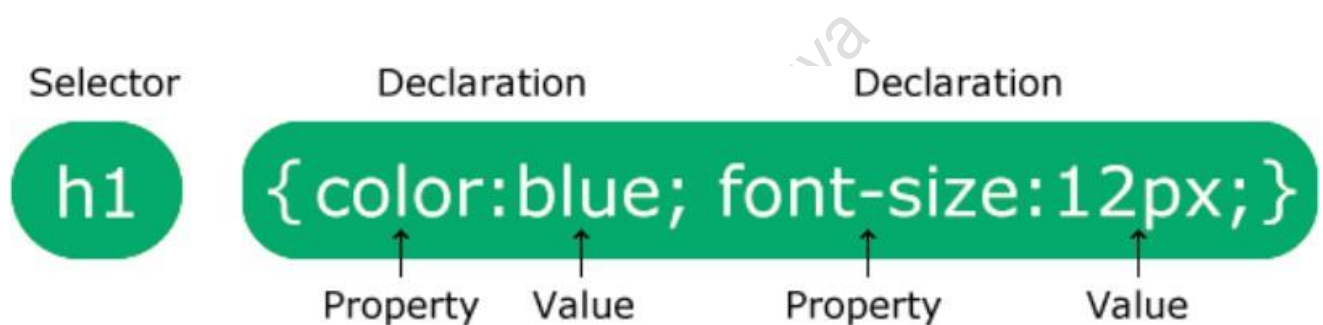
CSS is the language we use to **style a Web page**.

CSS is a language used to describe the presentation of a web page, including colors, layout, and fonts. It allows you to apply styles to HTML elements to create visually appealing websites.

## What is CSS?

- CSS stands for Cascading Style Sheets
- CSS describes how HTML elements are to be displayed on screen, paper, or in other media
- CSS saves a lot of work. It can control the layout of multiple web pages all at once
- External style sheets are stored in CSS files

## CSS Syntax



## Three Ways to Insert CSS

There are three ways of inserting a style sheet :

- EXTERNAL CSS
- INTERNAL CSS
- INLINE CSS

## External CSS

An external style sheet is ideal when the style is applied to many pages. With an external style sheet, you can change the look of an entire Web site by changing one file. Each page must link to the style sheet using the <link>tag. The <link> tag goes inside the head section:

```
<head>  
<link rel="stylesheet" href="mystyle.css">  
</head>
```

# Internal Style Sheet

An internal style sheet should be used when a single document has a unique style. You define internal styles in the head section of an HTML page, by using the <style> tag, like this:

```
<head>
<style>
body {
  background-color: linen;
}

h1 {
  color: maroon;
  margin-left:
40px;
}
</style>
</head>
```

## Inline Styles

An inline style may be used to apply a unique style for a single element.

To use inline styles, add the style attribute to the relevant element. The style attribute can contain any CSS property.

```
<p style="color:red;">This is a paragraph.</p>
```

## CSS Selectors

CSS selectors are used to "find" (or select) the HTML elements you want to style.

## All CSS Simple Selectors

| Selector                   | Example    | Example description                             |
|----------------------------|------------|---|
| <u>#id</u>                 | #firstname | Selects the element with id="firstname"         |
| <u>.class</u>              | .intro     | Selects all elements with class="intro"         |
| <u>element.class</u>       | p.intro    | Selects only <p> elements with class="intro"    |
| <u>*</u>                   | *          | Selects all elements                            |
| <u>element</u>             | p          | Selects all <p> elements                        |
| <u>element,element,...</u> | div, p     | Selects all <div> elements and all <p> elements |

# PROPERTIES IN CSS

## CSS Background Property

The CSS background properties are used to add background effects for elements.

```
div {  
  background-color: lightblue;  
}
```

## Color Systems

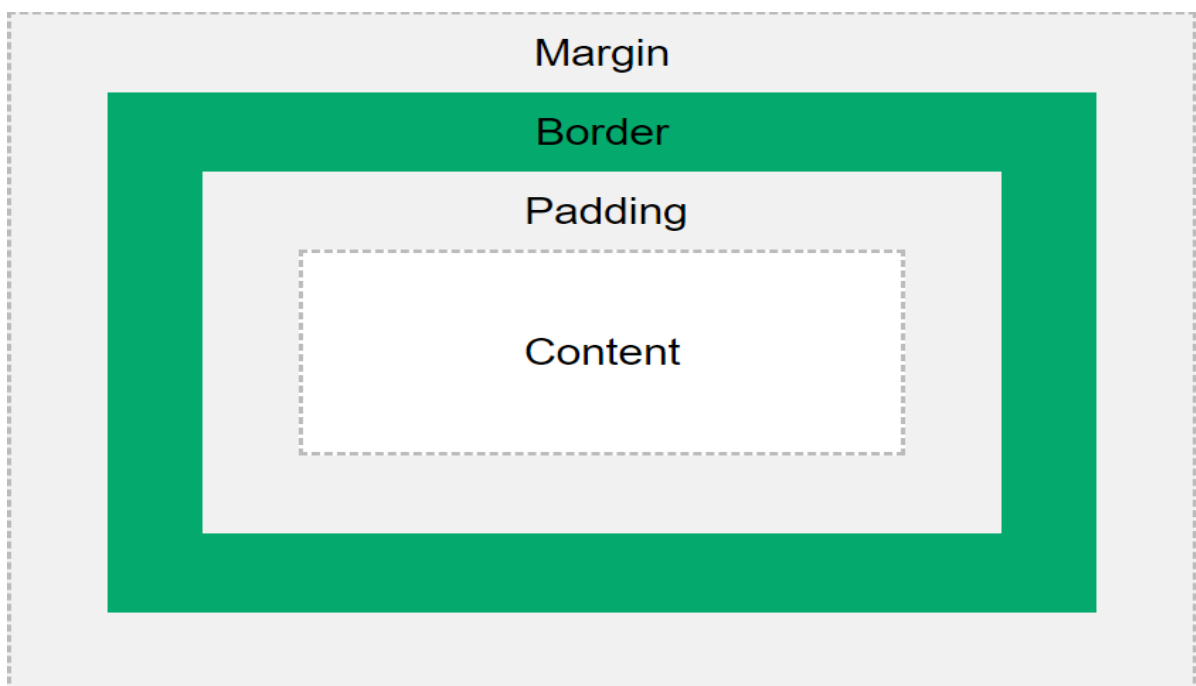
- RGB color: rgb(255, 0, 0);
- Hex color: #ff0000;
- RGBA rgba(255, 99, 71, 0) last zero use for transparency

## Color Systems

1. text-decoration: text-decoration: underline/overline/line-through
2. font-weight: font-weight : normal / bold / bolder / lighter OR font-weight : 100-900
3. font-family: font-family : arial
4. line-height: line-height : 2px OR line-height OR line-height : 3 line-height : normal
5. text-transform: text-transform : uppercase / lowercase / capitalize / none

## CSS Box Model

The CSS box model is essentially a box that wraps around every HTML element. It consists of:



- Content - The content of the box, where text and images appear
- Padding - Clears an area around the content. The padding is transparent
- Border - A border that goes around the padding and content
- Margin - Clears an area outside the border. The margin is transparent

Demonstration of the box model:

```
div {
width: 320px;
height: 50px;
padding: 10px;
border: 5px solid gray; margin:
0;
}
```

## Display Property

- The display property is used to specify how an element is shown on a web page.
- Every HTML element has a default display value, depending on what type of element it is. The default display value for most elements is block or inline.
- The display property is used to change the default display behavior of HTML elements.

|              |   |
|--------------|---|
| inline       | Displays an element as an inline element  |
| block        | Displays an element as a block element  |
| inline-block | Displays an element as an inline-level block container. The element itself is formatted as an inline element, but you can apply height and width values |
| none         | The element is completely removed   |

# CSS Units

CSS has several different units for expressing a length.

There are two types of length units: absolute and relative.

## Absolute Lengths

The absolute length units are fixed and a length expressed in any of these will appear as exactly that size.

| Unit | Description                  |
|------|------------------------------|
| cm   | centimeters                  |
| mm   | millimeters                  |
| in   | inches (1in = 96px = 2.54cm) |
| px * | pixels (1px = 1/96th of 1in) |
| pt   | points (1pt = 1/72 of 1in)   |
| pc   | picas (1pc = 12 pt)          |

## Position Property:

The position property specifies the type of positioning method used for an element.

There are five different position values:

- **static** - default position (The top, right, bottom, left, and z-index properties have no effect)
- **relative** - element is relative to itself. (The top, right, bottom, left, and z-index will work)
- **absolute** - positioned relative to its closest positioned ancestor. (removed from the flow)
- **fixed** - positioned relative to browser. (removed from flow)
- **sticky** - positioned based on user's scroll position

# Relative Lengths

Relative length units specify a length relative to another length property.

Relative length units scale better between different rendering mediums.

| Unit | Description   |
|------|---|
| em   | Relative to the font-size of the element (2em means 2 times the size of the current font) |
| ex   | Relative to the x-height of the current font (rarely used)                                |
| ch   | Relative to width of the "0" (zero)   |
| rem  | Relative to font-size of the root element   |
| vw   | Relative to 1% of the width of the viewport*  |
| vh   | Relative to 1% of the height of the viewport*   |
| vmin | Relative to 1% of viewport's* smaller dimension   |
| vmax | Relative to 1% of viewport's* larger dimension  |
| %    | Relative to the parent element  |

Main units are px, %, rem, em

## z-index

It decides the stack level of elements

- z-index : auto (0)
- z-index : 1 / 2 / ...
- z-index : -1 / -2 / ...

## Background Image

Used to set an image as background

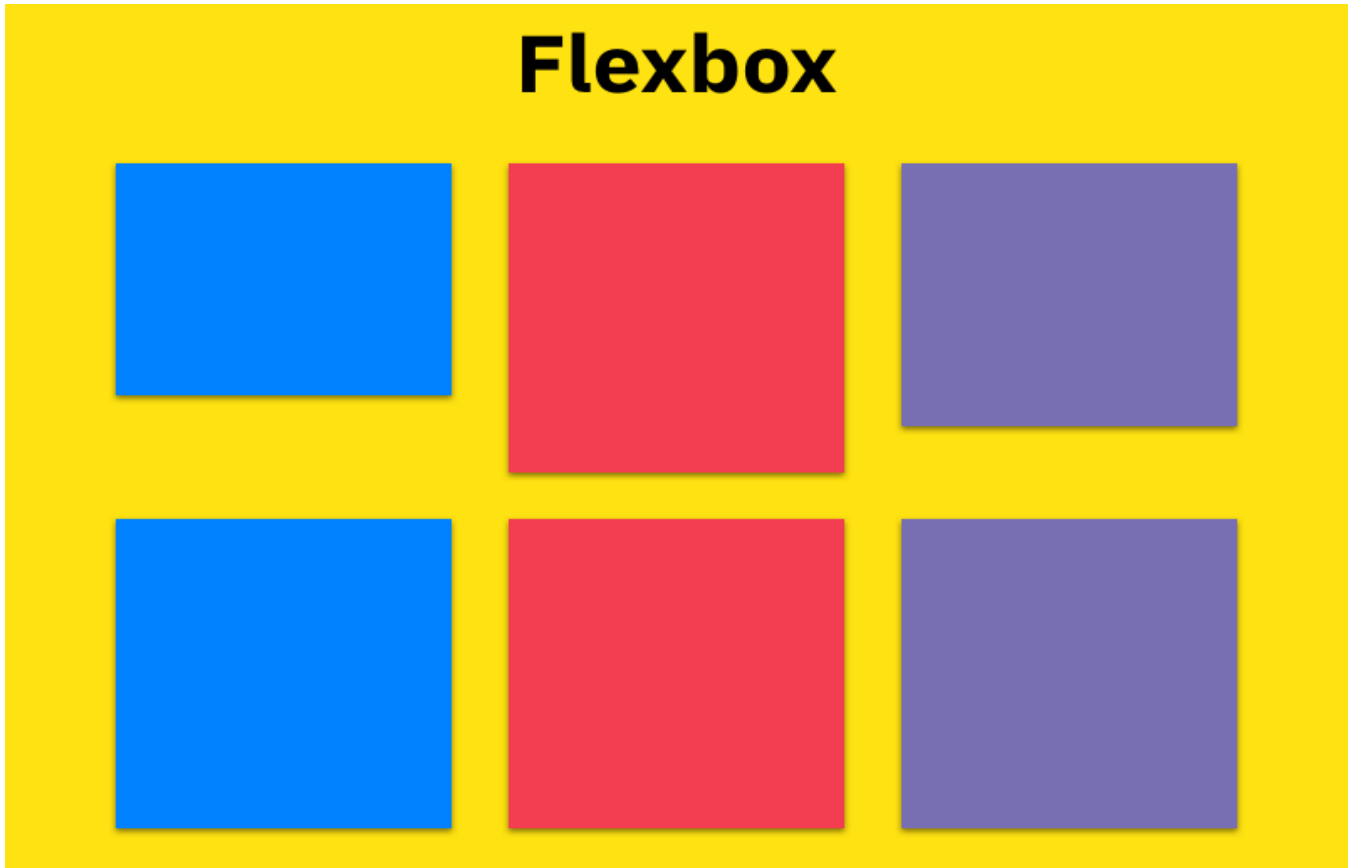
```
body {  
  background-image: url("paper.gif");  
}
```

## Background Size

background-size : cover / contain / auto

# CSS Flexbox

The Flexible Box Layout Module, makes it easier to design flexible responsive layout structure without using float or positioning.



## Flexbox Direction

It sets how flex items are placed in the flex container, along which axis and direction.

- `flex-direction : row;` (default)
- `flex-direction : row-reverse;`
- `flex-direction : column;`
- `flex-direction : column-reverse;`

# Flex Properties for Flex Container

- justify-content : alignment along the main axis.
- flex-start / flex-end / center / space-evenly /
- flex-wrap : nowrap / wrap / wrap-reverse
- align-items : alignment along the cross axis.
- align-content : alignment of space between & around the content along cross-axis

# Flex Properties for Flex Item

- align-self : alignment of individual along the cross axis.
- flex-grow : how much a flex item will grow relative to the rest of the flex items if space is available
- flex-shrink : how much a flex item will shrink relative to the rest of the flex items if space is available

# CSS Media Queries

Help create a responsive website

The following example shows that when screen width will be 480px then body background color changes to lightgreen.

```
@media screen and (width: 480px) {  
  body {  
    background-color: lightgreen;  
  }  
}
```

The following example changes the background-color to lightgreen if the viewport is 480 pixels wide or wider (if the viewport is less than 480 pixels, the background-color will be pink):

```
@media screen and (min-width: 480px) { body {  
  background-color: lightgreen;  
}  
}
```

The following example shows a menu that will float to the left of the page if the viewport is 480 pixels wide or wider (if the viewport is less than 480 pixels, the menu will be on top of the content):

```
@media screen and (min-width: 480px) { #leftsidebar  
  { width: 200px; float: left; } #main { margin-left:  
  216px; }  
}
```



# CSS Transitions

**Transitions enable you to define the transition between two states of an element**

- `transition-property` : property you want to transition (font-size, width etc.)
- `transition-duration` : 2s / 4ms ..
- `transition-timing-function` : ease-in / ease-out / linear / steps ..
- `transition-delay` : 2s / 4ms ..

## Transition Shorthand

property name | duration | timing-function | delay

`transition: font-size 2s ease-in-out 0.2s;`

# CSS Transform

**Used to apply 2D & 3D transformations to an element**

- `translate()` **transform**: `translate(50px, 100px);`
- `rotate()` **transform**: `rotate(20deg);`
- `scaleX()` **transform**: `scaleX(2);`
- `scaleY()` **transform**: `scaleY(3);`
- `scale()` **transform**: `scale(2, 3);`
- `skew()` **transform**: `skew(20deg);`
- `skewX()` **transform**: `skewX(20deg);`
- `skewY()` **transform**: `skewY(20deg);`

# CSS Animations

CSS allows animation of HTML elements without using JavaScript!

Firstly we have to set keyframes for animation.

```
@keyframes example {  
  from {background-color:  
    red;} to {background-  
    color: yellow;}  
}
```

now we have to apply this keyframe in an element with some animation properties

```
div {  
  width:  
    100px;  
  height: 100px;  
  background-color: red;  
  animation-name:  
    example; animation-  
  duration: 4s;  
}
```

## Animation Properties

- animation-name
- animation-duration
- Animation-timing function
- Animation-delay
- animation-iteration-count animation-direction

## Animation Shorthand

- animation : myName 2s linear 3s infinite normal