

Multirate Digital Signal Processing

- systems that employ multiple sampling rates in the processing of digital signals are called **multirate digital signal processing systems**.
- Multirate systems are sometimes used for **sampling-rate conversion**

Multirate Digital Signal Processing

In most applications multirate systems are used to improve the performance, or for increased computational efficiency.

Multirate Digital Signal Processing

- The basic Sampling operations in a multirate system are:

Decimation



Decreasing the sampling rate of signal

Interpolation

Sampling Rate Reduction by Integer Factor D

- Decimation by a factor of D, where D is a positive integer, can be performed as a two-step process, consisting of **an anti-aliasing filtering** followed by an operation known as downsampling

$$\begin{aligned} Y(n) &= v(nD) \\ &= \sum_{k=-\infty}^{\infty} h(k)x(nD - k) \end{aligned}$$

Sampling Rate Reduction by Integer Factor D

In decimation, the sampling rate is reduced from F_x to F_x / D by discarding $D-1$ samples for every D samples in the original sequence

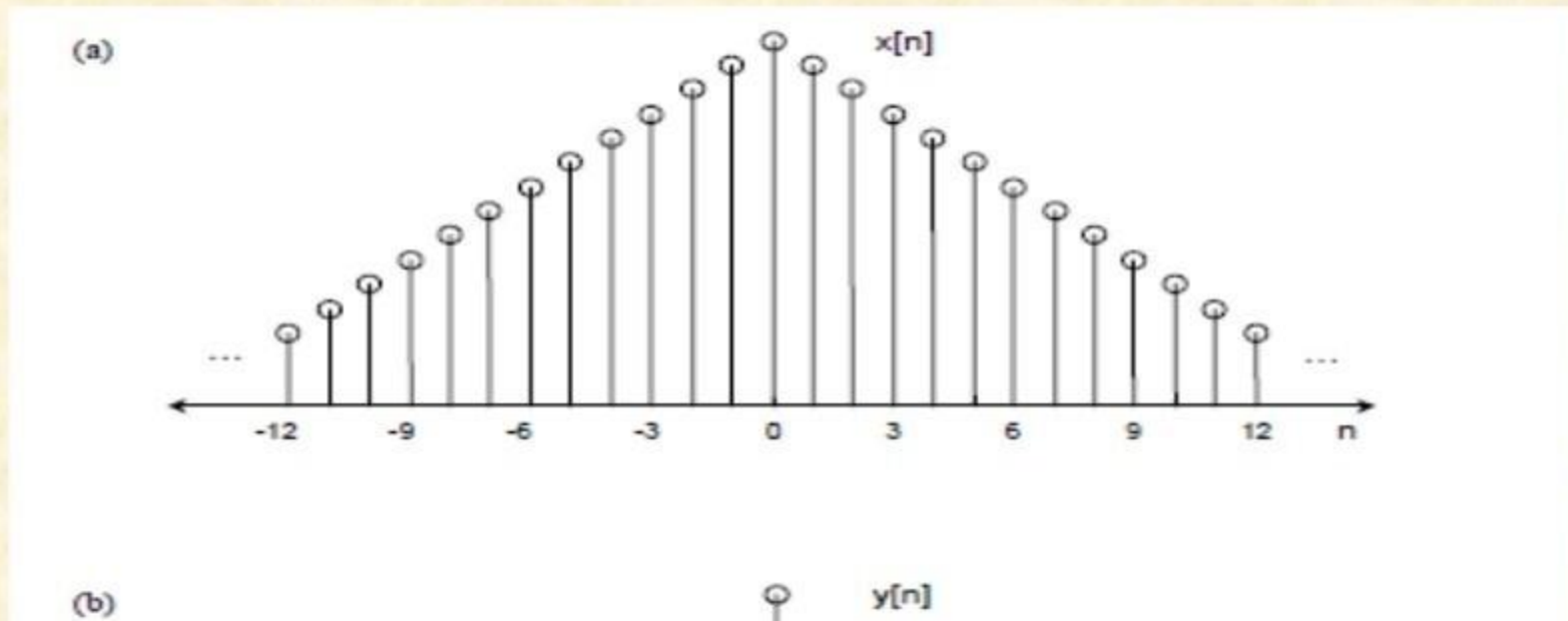
$$H_D = \begin{cases} 1, & |W| \leq \pi/D \\ 0 & \text{otherwise} \end{cases}$$

Digital anti-aliasing

Sampling-rate

Sampling Rate Reduction by Integer Factor D

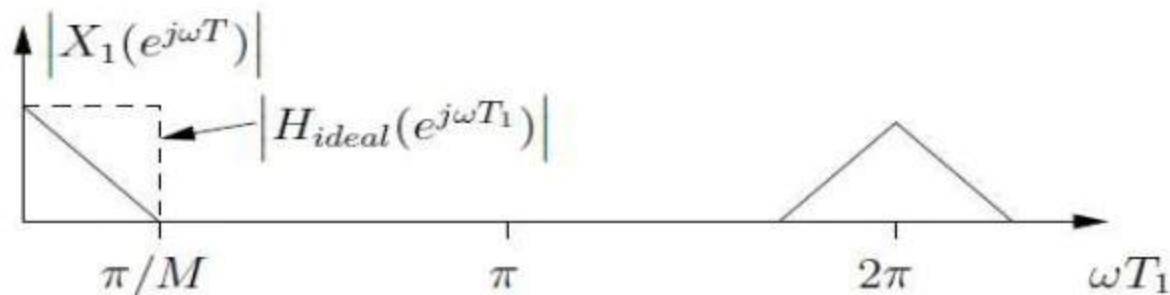
$$M=3$$



Sampling Rate Reduction by Integer Factor D

The frequency domain representation of downsampling can be found by taking the z -transform to both sides of (1.5) as

$$Y(e^{j\omega T}) = \sum_{m=-\infty}^{+\infty} x(mM)e^{-j\omega T m} = \frac{1}{M} \sum_{k=0}^{M-1} X(e^{j(\omega T - 2\pi k)/M}). \quad (1.6)$$



Sampling Rate Reduction by Integer Factor

Example 8.2

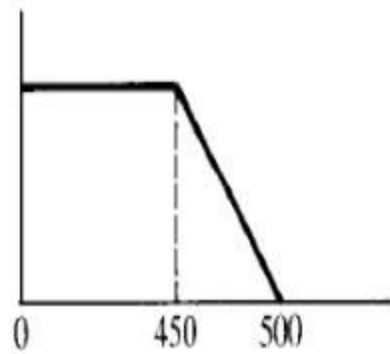
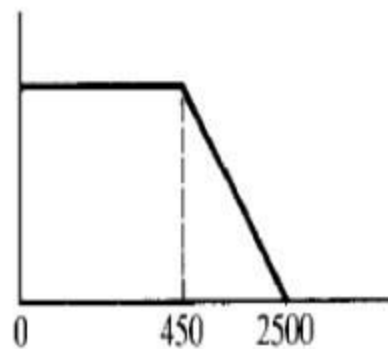
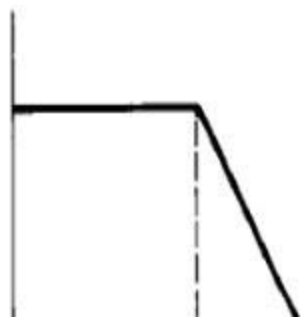
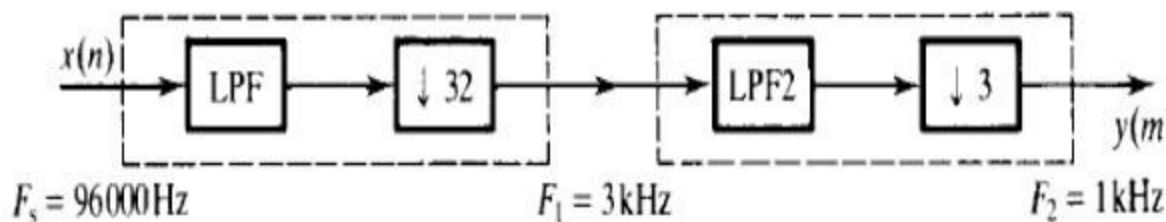
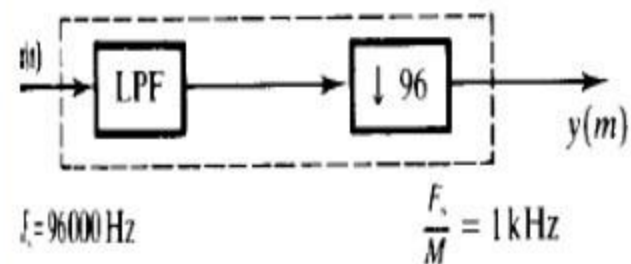
The sampling rate of a signal $x(n)$ is to be reduced, by decimation, from 96 kHz to 1 kHz. The highest frequency of interest after decimation is 450 Hz. Assume that an optimal FIR filter is to be used, with an overall passband ripple, $\delta_p = 0.01$, and passband deviation, $\delta_s = 0.001$. Design an efficient decimator.

Solution

We will start by finding the most efficient design for each value of I , $I = 1, 2, 3, 4$. We will then compare these designs and select the best.

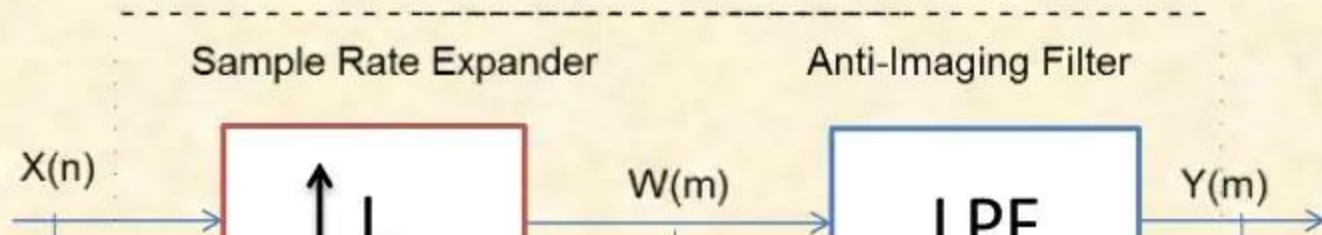
- (1) First let us consider a one-stage design ($I = 1$). The block diagram and filter specifications for the stage are given in Figure 8.10(a).

Sampling Rate Reduction by Integer Factor D



Sampling Rate Increase by Integer Factor I

- Interpolation by a factor of L , where L is a positive integer, can be realized as a two-step process of **upsampling** followed by an **anti-imaging filtering**.



Sampling Rate Increase by Integer Factor I

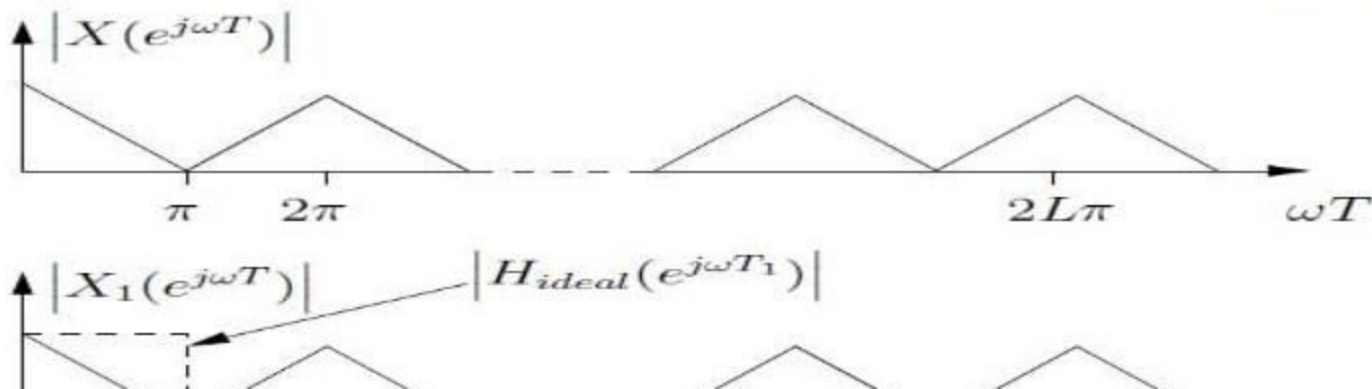
- An upsampling operation to a discrete-time signal $x(n)$ produces an upsampled signal $y(m)$ according to

$$y(m) = \begin{cases} x\left(\frac{n}{L}\right), & n = 0, \pm L, \pm 2L, \dots, \\ 0, & \text{otherwise} \end{cases}$$

Sampling Rate Increase by Integer Factor I

- The frequency domain representation of upsampling can be found by taking the z-transform of both sides

$$Y(e^{j\omega T}) = \sum_{m=-\infty}^{+\infty} y(m)e^{-j\omega T m} = X(e^{j\omega T L}).$$

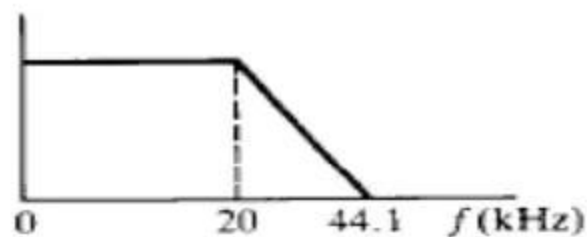
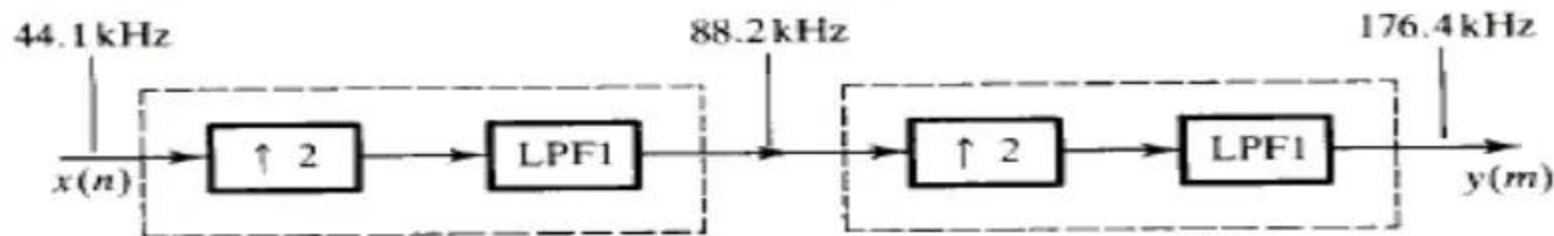


Example 8.3

A digital audio system exploits oversampling techniques to relax the requirements of the analogue anti-imaging filter. The overall filter specifications for the system is given below:

baseband	0 to 20 kHz
input sampling frequency F_s	44.1 kHz
output sampling frequency	176.4 kHz
stopband attenuation	50 dB
passband ripple	0.5 dB
transition width	2 kHz
stopband edge frequency	22.05 kHz

Design a suitable interpolator.

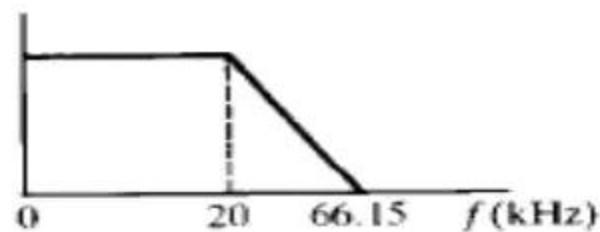


$$\Delta f_1 = \frac{44.1 - 20}{88.2}$$

$$= 0.02324$$

$$\delta_{p2} = 0.0296; \delta_{s2} = 0.00316$$

$$N_2 = 83$$



$$\Delta f_1 = \frac{66.15 - 20}{176.4}$$

$$= 0.26162$$

$$\delta_{p1} = 0.0296; \delta_{s1} = 0.00316$$

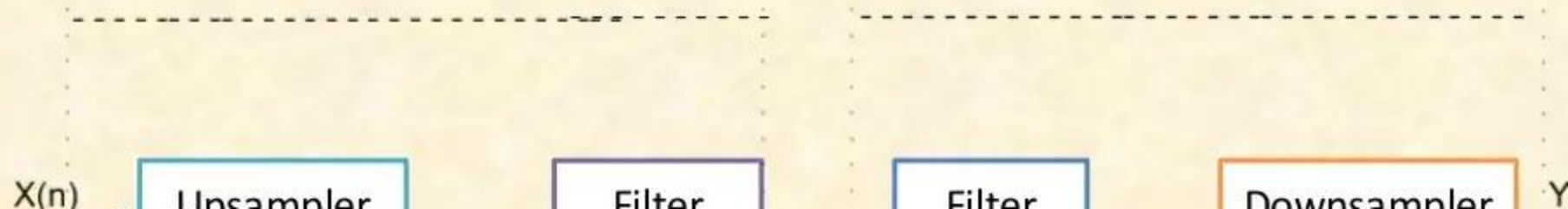
$$N_1 = 6$$

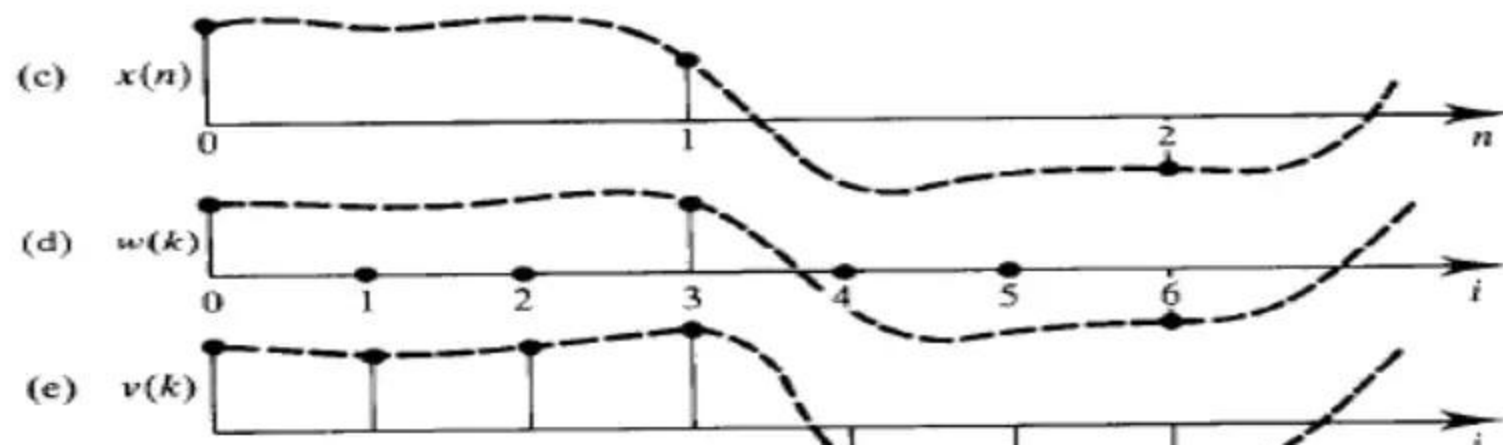
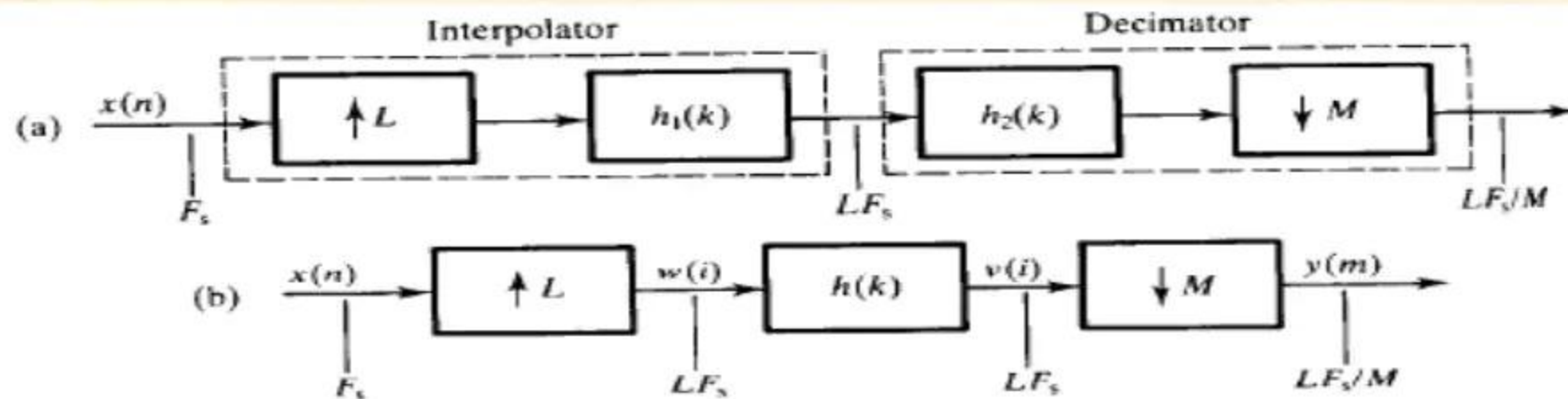
Figure 8.20 A two-stage interpolator for Example 8.3.

Sampling Rate conversion by Integer Rational Factor L/D

Sampling rate conversion by a rational factor ' L/D ' can be achieved by first performing interpolation by the factor ' L ' and then decimation the interpolator o/p by a factor ' D '.

In this process both the interpolation and decimator are cascaded as shown in the figure below:





- Example:

Consider a multirate signal processing problem:

- i. State with the aid of block diagrams the process of changing sampling rate by a non-integer factor.
- ii. Develop an expression for the output $y[n]$ and $g[n]$ as a function of input $x[n]$ for the multirate structure of fig .

- Answer:

- i. .

1. We perform the upsampling process by a factor L following of an interpolation filter $h_1(l)$.

2. We continue filtering the output from the interpolation filter via anti-aliasing filter $h_2(l)$ and finally operate downsampling.

Sampling Rate conversion by Integer Rational Factor L/D

ii.

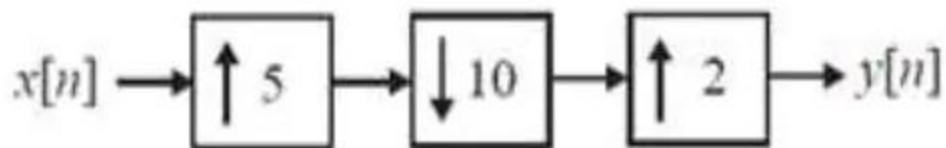
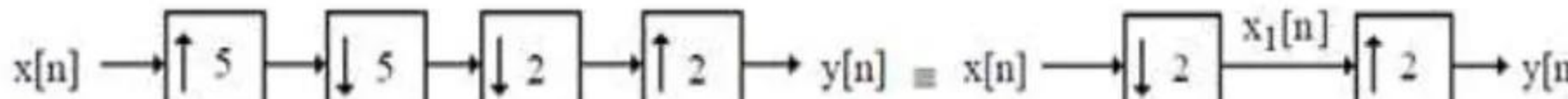
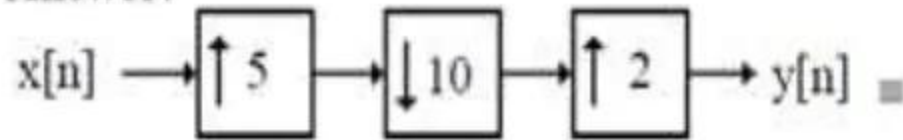


Figure E13.1

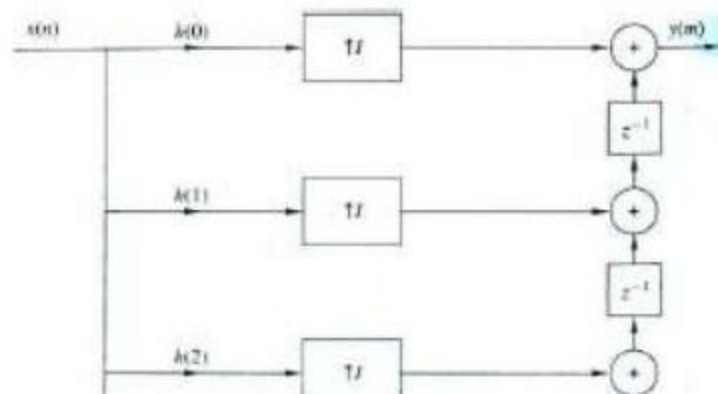
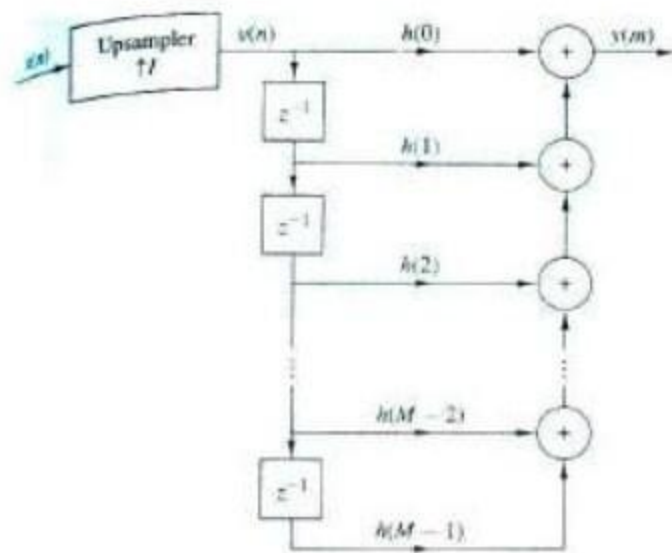
Answer:



Polyphase filters

- **Polyphase filters** A very useful tool in multirate signal processing is the so-called poly phase representation of signals and systems facilitates considerable simplifications of theoretical results as well as efficient implementation of multirate systems.
- To formally define it, an LTI system is considered with a transfer function

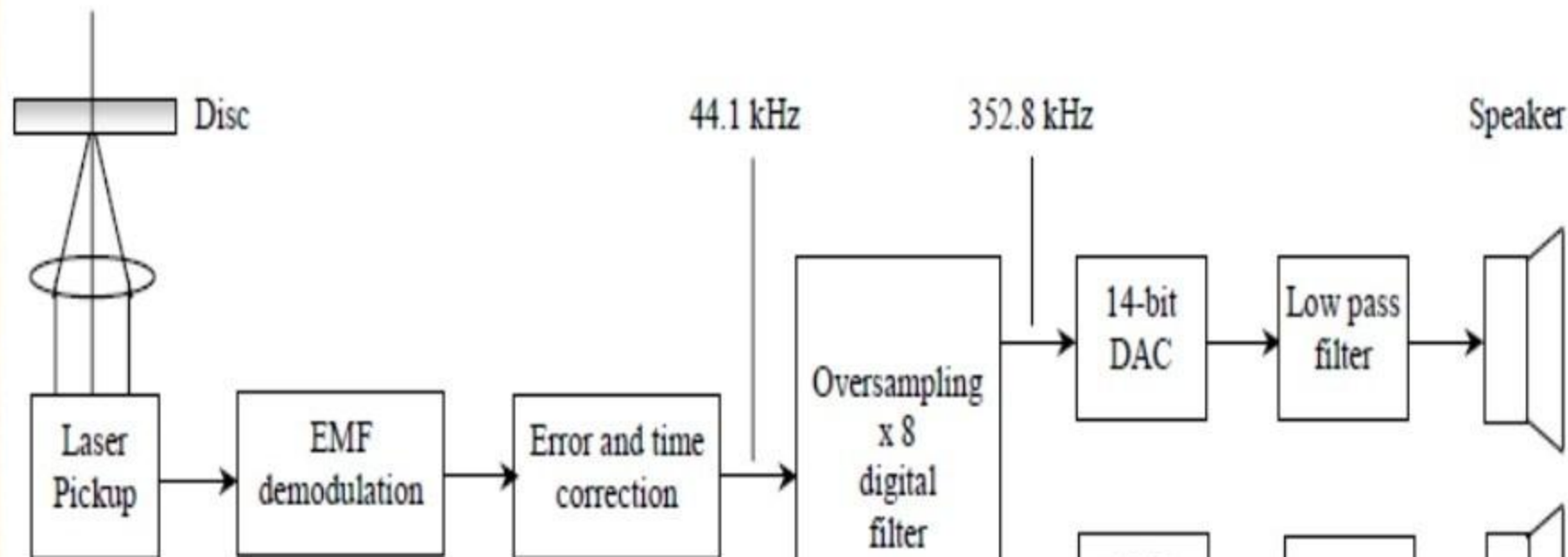
- The major problem in this realization is that the filter computations are performed at high sampling rate $1/f_x$.
- This problem is solved by using transposed form of FIR filter and embedding the up sampler within the filter as shown in the figure.
- So all multiplications are



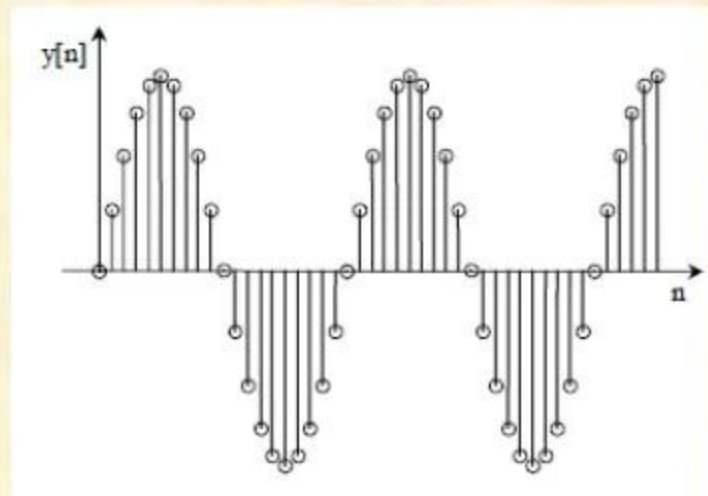
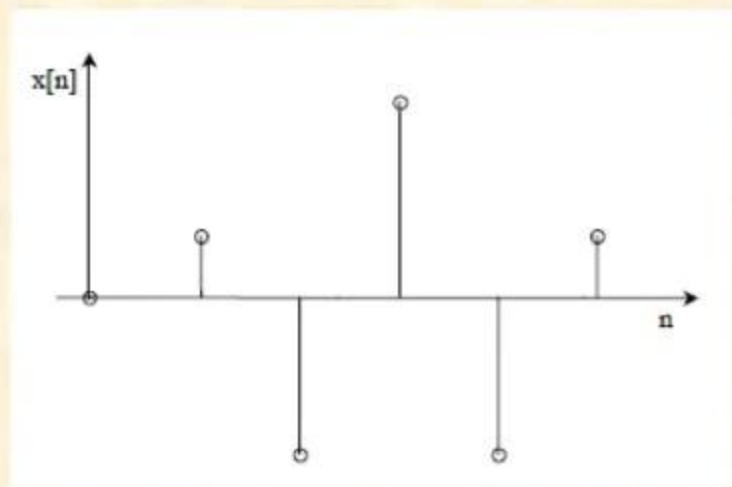
Applications of Multirate DSP

- Multirate systems are used in a CD player when the music signal is converted from digital into analog (DAC).

Applications of Multirate DSP



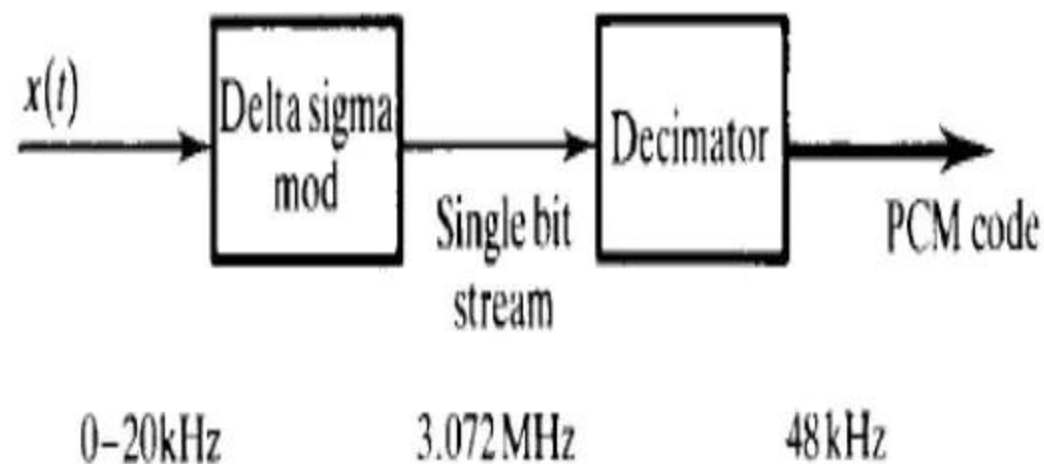
Applications of Multirate DSP



Applications of Multirate DSP

- The effect of oversampling also has some other desirable features:
 - Firstly, it causes the image frequencies to be much higher and therefore easier to filter out.
 - Secondly reducing the noise power spectral density, by spreading the noise power over a larger bandwidth.

High quality Analog to Digital conversion for digital audio



Thanks>>>>