```
Packages program in Java
Mixed water:
 import water *;
 class Mixed extends sea water
 2
 Public Static Void main litzing (1 ato 5) !
 sea water sw: new sea - water (s:
  Sw. Sart level ();
  Sw fish type ();
     +
   1
 Package water;
  Public class Lake water &
  Protected void salt lever() {
 stitem out printin c" salt level is above 30" ); }
 Protested void fish Type () f
 Stillen. out. Printing" gold film lives here"s;
 Public Static void main (Huing E) angs) s
  lake water Iw = new Lake water ();
  Iw. salt level ();
  Iw. Fish type ();
   3
```

```
Package water;
Public class River. water 1
Protected void salt level ()
 1
Sittem out print in (" salt level is above 20");
 Protected void Fish Type () s
 STHEM out printin i jeur simes lives here"s;
  3
 Public Hatic void Main (String (2 args) (
  River - water vw : new River - water ();
  rw-sout lever ();
  rw. Fightype ();
    }
  Package water;
  Public closs sea. water {
  sailed void sout level of
  System. out. paint in (" sout level is above 10");
   3
  public void fish Type ();
   System out . print in (" Hor fish lives here");
   3
  Public Matic void main (Moving E) args)
   1
   Sea-water Sw: new sea-water ();
   Sw. sail lever ();
   Sw. Fish Fipe ();
```