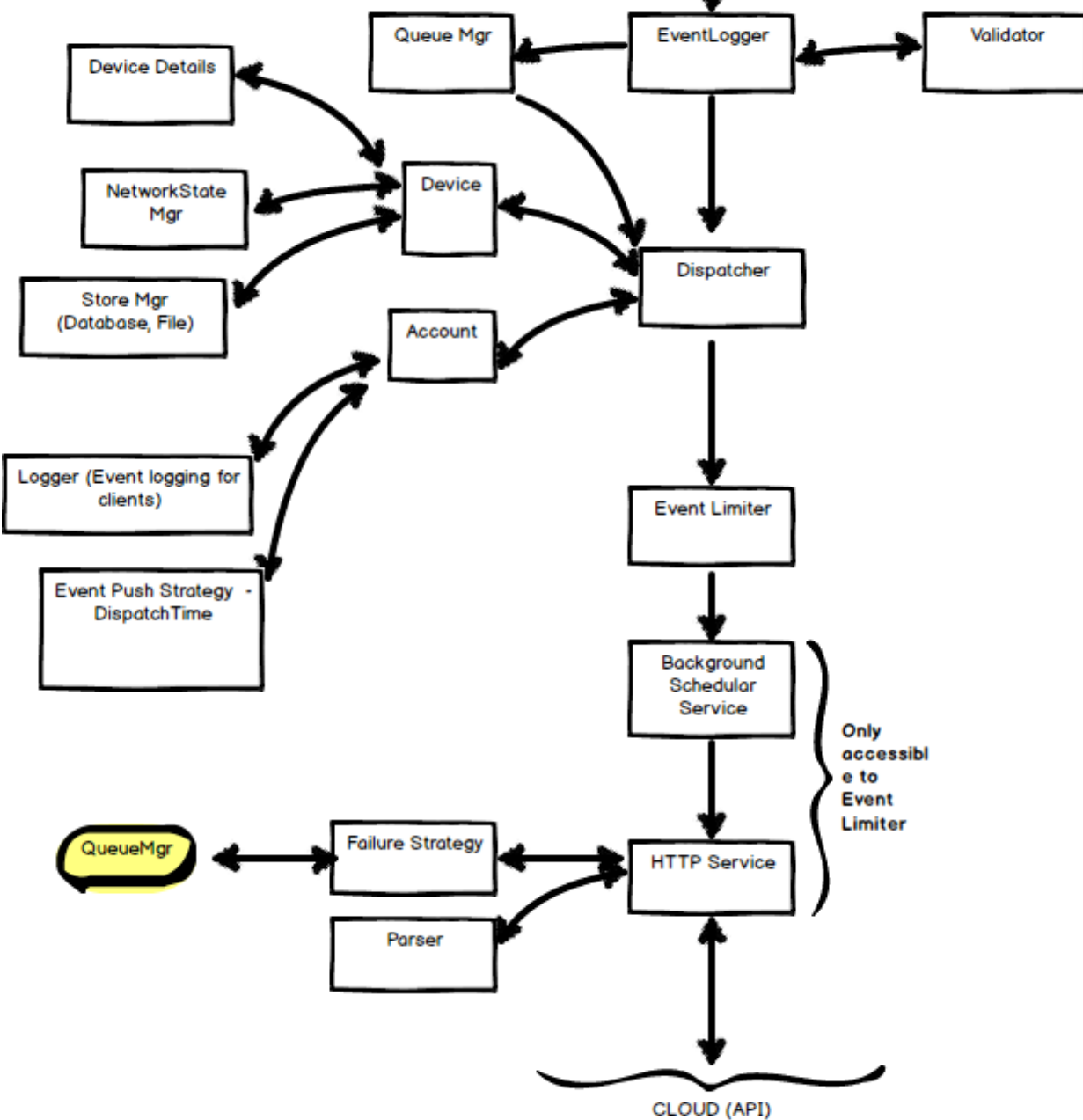


- Validates the event and returns true/false to client
- Add Event in Queue from where dispatcher picks



EventLogger, Account & Dispatcher - All three classes will be declared with internal access modifier (only available to Tracker class)

Common dispatcher can be used to serve multiple clients if exists on Device

Done

- * Device
- * Tracker
- * EventLogger
- * Dispatcher
- * Event Limiter
- * ScheduleTask
- * SchedulerService

TODO's

- * Parser
- * HttpClient
- * Database/File - Store
- * Failure - Retrial Strategy
- * Unit Tests

API's

- * PushEvent
- * RegisterDeviceForClient (OneTime for single client/device)