

# Introduction Video

## University of Aalto

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# = Self Introduction



Herschel Pravin Pawar



[GitHub:pawarherschel/UniOfAalto](https://github.com/pawarherschel/UniOfAalto)

= *Highlights*

- + Coventry University's Summer School Game Jam
- + GMTK's 2023 Game Jam
- + Bevy

# Continuous Change

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## 2D Platformer

# == Coventry University's Summer School Game Jam

=== Hero Switching



Figure 1: Hero Switching

=== Us



Figure 2: Us

# === Player Architecture

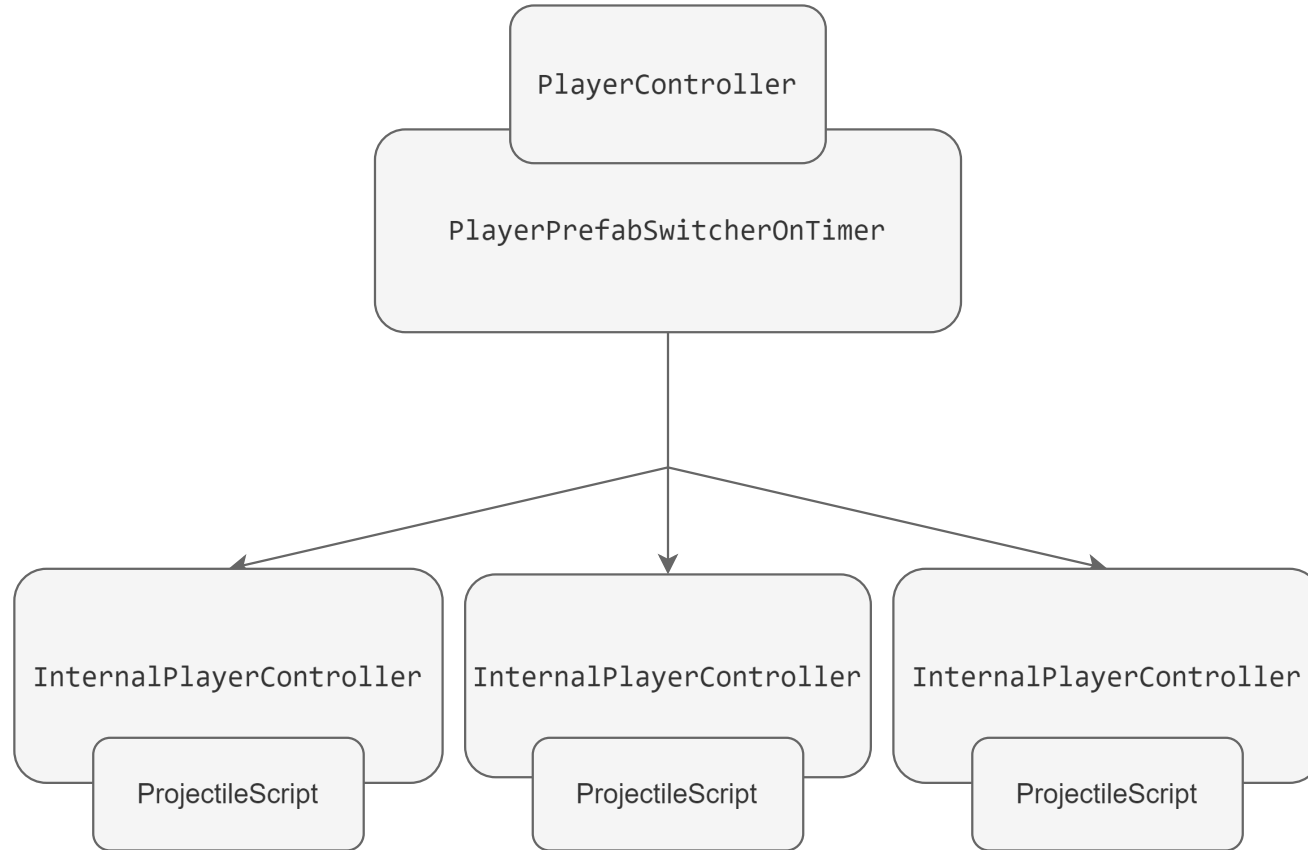


Figure 3: Player Architecture

**RoLes Reversed**



# == GMTK's 2023 Game Jam

## === Screenshot



Figure 4: Screenshot

# == GMTK's 2023 Game Jam

## === Invaders Shooting



Figure 5: Invaders  
Shooting



Figure 6: 2 Invaders

=== Gameplay



Figure 7: Gameplay

**== Bevy**

# == *VRCX Insights*

1. Single Threaded
2. Multithreading
3. ???
4. GPU
5. Profit?

# == *Booth Archiver*

1. Manually Maintained Excel Sheet
2. Power Automate
3. Python
4. Rust Single Threaded
5. Multithreading

== *Photoshop*

# *== Pixel Art and Vector Graphics*



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== *Scanlation*

**== Logo**



Figure 8: Logo

# == GIMP Palette Creator



Figure 9: Original Image



Figure 10: Quantized Image



Figure 11: Palette

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= *Background*

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= *Why Aalto?*



= *Conclusion*

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« ... *I am a mosaic of everyone I've ever loved,  
even for a heartbeat. »*

*viridianmasquerade*

*« I am the culmination of everything I've learnt »*  
*Herschel Pravin Pawar*