Re:Build Nature — Acknowledgement (`WC: 158`)

Putting the instructions here just for the sake of completion

WRITING INSTRUCTIONS, FORMAT AND DELIVERY

The tasks should not be longer than stated in the instructions. You must use English in your tasks.

Save your tasks into one PDF file. Name the file with your own name, for instance, ForenameSurname.pdf.

Return all materials in PDF format.

The total size of your file may not exceed 20MB.

Add your full name and contact information (real life address, permanent email address) to ALL files that you send us. This makes sure that your answers will be treated as your answers. Make sure that the email address you state that will be valid for contacting you even a couple of months after the selection process. Please avoid using temporary email addresses, such as the email of the school you are leaving.

Contents

Link to Repository: GitHub:pawarherschel/UniOfAalto2ndPhase
Link to Source File: GitHub:pawarherschel/UniOfAalto2ndPhase:HerschelPawar.typ
Link to PDF: GitHub:pawarherschel/UniOfAalto2ndPhase:HerschelPawar.pdf

Re:Build Nature — Acknowledgement (WC: 158)
Herschel Pawar
04.03.2025

Re:Build Nature — Acknowledgement (WC: 158)

1. Acknowledgement

in alphabetical order

- Addy (DOS)
- Ashutosh
- Divyesh
- Emý
- Lucrious
- nottoph
- PerForkOp

2. Major Inspirations

- Terra Nil
- Wall-E
- Gartic Phone
- "Terra Nil Claims It's A Reverse Citybuilder. It Isn't." — Adam Millard - The Architect of Games
  Link to the video: https://www.youtube.com/watch?v=WKTvUrbMlrA
- "This Psychological Trick Makes Rewards Backfire" — Game Maker's Toolkit
  Link to the video: https://www.youtube.com/watch?v=1ypOUn6rThM

3. Miscellaneous

- "How Game Designers Protect Players From Themselves" — Game Maker's Toolkit
  Link to the video: https://www.youtube.com/watch?v=7L8vAGGitr8
- "Analysis: Why We Should Buff More Than Nerf" — Core-A Gaming
  Link to the video: https://www.youtube.com/watch?v=bsC8io4w1sY
- "Roguelikes, Persistency, and Progression" — Game Maker's Toolkit
  Link to the video: https://www.youtube.com/watch?v=G9FB5R4wVno
- "Ten Free 3D-Printed Board Games Too Silly for Stores" — Zack Freedman
  Link to the video: https://www.youtube.com/watch?v=o78L0DPMGQg
- "Hextraction: The Free 3D-Printed Board Game You Make, Mod, and Master" — Zack Freedman
  Link to the video: https://www.youtube.com/watch?v=Iqz7ZDdP25A

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