

# Herschel Pawar

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*Enthusiastic learner; curious about everything.*

*Passionate about learning and creating; Looking forward to whatever the future brings.*

## Education

 <b>Global Summer School</b>	1st July 2024 - 26th July 2024
 <b>Bachelors of Engineering in Information Technology</b>	CU Coventry, 8 Mile Lane, Coventry CV1 2TU, United Kingdom
 <b>Higher Secondary School Certificate</b>	2020 - 2024
 <b>Secondary School Certificate</b>	MGM College of Engineering and Technology, Kamothe, Navi Mumbai, India
 <b>Secondary School Certificate</b>	2018 - 2020
 <b>Secondary School Certificate</b>	Greenfingers Global School, Kharghar, Navi Mumbai, India
 <b>Secondary School Certificate</b>	2008 - 2018
 <b>Secondary School Certificate</b>	Sanjivani International School, Kharghar, Navi Mumbai, India

## Projects & Associations

### Fractured Elements

Coventry University Summer School '24 Game Jam

July 2024

🔗 pawarherschel/CovUniGJ2024

- “Fractured Elements” is a 2D platformer developed for Coventry University’s Summer School Game Jam.
- The main character changes form every few seconds and each form has a unique associated attack.
- Available on itch.io (<https://pawarherschel.itch.io/fractured-elements>)

Game Development Unity C#

### Cosmos Conquerors (GMTK2023)

GMTK2023 Game Jam

2023

🔗 pawarherschel/GMTK2023

- A game made for the GMTK Game Jam 2023, the theme was ‘Roles Reverse’.
- This is a simple game where the roles from the game Space Invaders are reversed.
- Available on itch.io (<https://pawarherschel.itch.io/cosmos-conquerors>)

Game Development Godot GDScript

### Bevy Pong

Personal Project

October 2024

🔗 pawarherschel/bevy-pong

- A simple Pong game made with Bevy.
- It’s being used as playground for networking

Rust Bevy Game Development

### Various Simple Games made in Godot

Personal Projects

2021

🔗 SakuraKat

- Various simple games made in Godot as Proof of Concepts for learning purposes
- Includes Jump Cat, Meme Invaders, Maze Generation, Pop The Lock, Magical Marshmellow, Game Of Life, Minesweeper, Pong, Snake

Godot GDScript

### Krita Palette Creator

Personal Project

September 2024

🔗 pawarherschel/krita-palette-creator

- A tool to create Krita-compatible palettes from images by applying color quantization algorithms.
- It generates a .gpl palette file and creates a preview image for visual reference.
- Supports adjustable depth levels for quantization and optional color tolerance settings.

Rust Image Processing Color Quantization Krita GIMP CLI Tool

## Certificates

1st - 26th July 2024

**Certificate of Participation in Coventry University Summer Schools Games Design Programme**, Shawwna Pomeroy (Programme Manager - Summer Schools)

Coventry University,  
United Kingdom

1st - 26th July 2024

**Certificate of Participation in Coventry University's School of Computing, Mathematics and Data Science Summer School in Game Development**, Adam Worrallo (Head of Summer School), Faye Mitchell (Head of School), Becky Butler (Dean of College)

Coventry University,  
United Kingdom

## Skills

### Natural Languages

English | Hindi | Marathi

### Software Tools

Git | Photoshop | Krita | Godot | Microsoft Word | VRoid Studio

### Knowledge Areas

Docker | Cloudflare | Ansible | Linux | NixOS | Power Automate | Web Scrapping

### Personal Interests

Manga & Scanlation | VRChat | Game Development | GPU Acceleration

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Curriculum vitae