INHERITANCE PROGRAM→

```csharp
using System;
  public class Animal
  {
     public void eat() { Console.WriteLine("Eating..."); }
  }
  public class Dog: Animal
  {
     public void bark() { Console.WriteLine("Barking..."); }
  }
  class TestInheritance2{
     public static void Main(string[] args)
     {
        Dog d1 = new Dog();
       d1.eat();
        d1.bark();
     }
  }
```