# Paweł Kaleta

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#### PERSONAL PROFILE

**PORTFOLIO** 

A determined, eager-to-learn autodidact and aspiring programmer with analytical prowess, systemic thinking and some basic overall knowledge willing to gain experience among experts on his way of fulfilling a dream to be pushing the state of the art int the areas of game engine architecture and real time computer graphics.

### **SKILLS & COMPETENCIES**

- C++ proficiency
- debugging
- various algorithms and data structures
- optimization techniques
- game engine architecture
- testing methodologies and practices
- zeal to learn and ability to do so quickly
- analytical and systemic thinking habit
- delight and pursuit of progress and improvement
- effective and respectful communication
- sense of responsibility for the project
- identification with the team

**Languages:** Polish – native, English – B2 (upper-intermediate)

Familiarity with: game/level design, popular game engines, JavaScript, C#, Agile, Scrum and VCS workflows

## **WORK EXPERIENCE**

09.2019 - date Lionbridge Poland

**QA Tester** (Minecraft Bedrock Edition)

- Testing on platforms: PC, Xbox One, Xbox Series S|X, PlayStation4, mobiles
- Technical investigating of bugs: acquiring crash dumps, callstacks, debug logs and logcats, capturing profiling and networking data, bisecting commits, helping with root cause analysis
- Bug reporting, tracking, updating work items in the database (Azure DevOps)
- Creating test documentation, reporting collective test results, providing feedback for developers, proposing improvements for testing procedures and practices

2015 – 2018 Decathlon sp. z o. o. (organization unit - store Decathlon Okecie)

• 2017 – 2018 Trainer of Sales • 2016 – 2018 Brand Ambassador • 2015 – 2018 Salesman

2016 – 2017 Student Council at Faculty of Management of Warsaw University of Technology

# **EDUCATION**

**Computer Science** part-time uniform master's engineering studies at Warsaw School of Computer Science

2017 – 2020

Management extramural bachelor studies at Warsaw University of Technology

2016 - 2017

2010 - 2017

Matex 2012 – 2015

XIV High School of Stanisław Staszic in Warsaw, class profile with an experimental program of teaching mathematics for students especially talented and extended range

of teaching physics and computer science

#### **HOBBIES & INTERESTS**

works of J. R. R. Tolkien
climbing
e-sport (SC2, EoE4, LoL)
modern culture
manga & anime

from-scratch and from-first-principles software development