Paweł Kaleta

Email: pawel.krzysztof.kaleta@gmail.com
Tel: XXX-XXX-XXX
Adres: Pruszków

PERSONAL PROFILE   PORTFOLIO

An ambitious, conscientious, eager-to-learn and self-taught, aspiring programmer with analytical prowess and some basic overall knowledge willing to gain experience among experts on his way of fulfilling a dream to become industry veteran.

SKILLS & COMPETENCIES

- programming, C++
- debugging
- game engine architecture
- testing methodologies and practices
- hardware and software testing tools (PC, Xbox, PlayStation, Android)

- zeal to learn and ability to do so quickly
- analytical and holistic thinking habit
- delight and pursuit of progress and improvement
- effective and respectful communication
- sense of responsibility for the project
- identification with the team

Languages: Polish – native, English – B2 (upper-intermediate)

Familiarity with: game/level design, popular game engines, JavaScript, C#, Agile, Scrum and VCS workflows

WORK EXPERIENCE

09.2019 – date   Lionbridge Poland

QA Tester (Minecraft Bedrock Edition)
- Testing: daily BVTs, smoke tests, cross-platform and platform-specific scenarios, in-game purchases, RC and branch integration passes, post-release verifications, bug scrubs, playtest feedback based investigations, performance, regression and compatibility testing; platforms: PC, Xbox, PS4, mobiles
- Technical investigating of bugs: acquiring crash dumps, callstacks, debug logs and logcats, capturing profiling and networking data, bisecting commits, helping with root cause analysis
- Bug reporting, tracking, updating and linking with other work items in the database (Azure DevOps)
- Creating test documentation, reporting collective test results, providing feedback for developers, proposing improvements for testing procedures and practices

2015 – 2018   Decathlon sp. z o. o. (organization unit - store Decathlon Okęcie)
- 2017 – 2018 Trainer of Sales   ● 2016 – 2018 Brand Ambassador   ● 2015 – 2018 Salesman

2016 – 2017   Student Council at Faculty of Management of Warsaw University of Technology

EDUCATION

Computer Science
2017 – 2020   part-time 1st-degree engineering studies at Warsaw School of Computer Science

Management
2016 – 2017   extramural 1st-degree studies at Warsaw University of Technology

Matex
2012 – 2015   XIV High School of Stanisław Staszic in Warsaw, class profile with an experimental program of teaching mathematics for students especially talented and extended range of teaching physics and computer science

HOBBIES & INTERESTS

works of J. R. R. Tolkien, climbing, pop culture, manga/anime, SC2 e-sport