Inheritance and Core Data Objects

Core Data supports the concept of object inheritance

Entities inherit properties, relationships and fetched properties from their superentity.

Useful technique for representing slightly different object types

Base entity Item, child properties File and Folder.

Major caveat: all these objects will end up in one huge table.

Both File and Folder will share one table and they will all have columns from one another.

This might greatly affect your performance when working with huge data sets

Underlying database queries will also search through other entities entries

Core Data and String Searches

Case insensitive search c

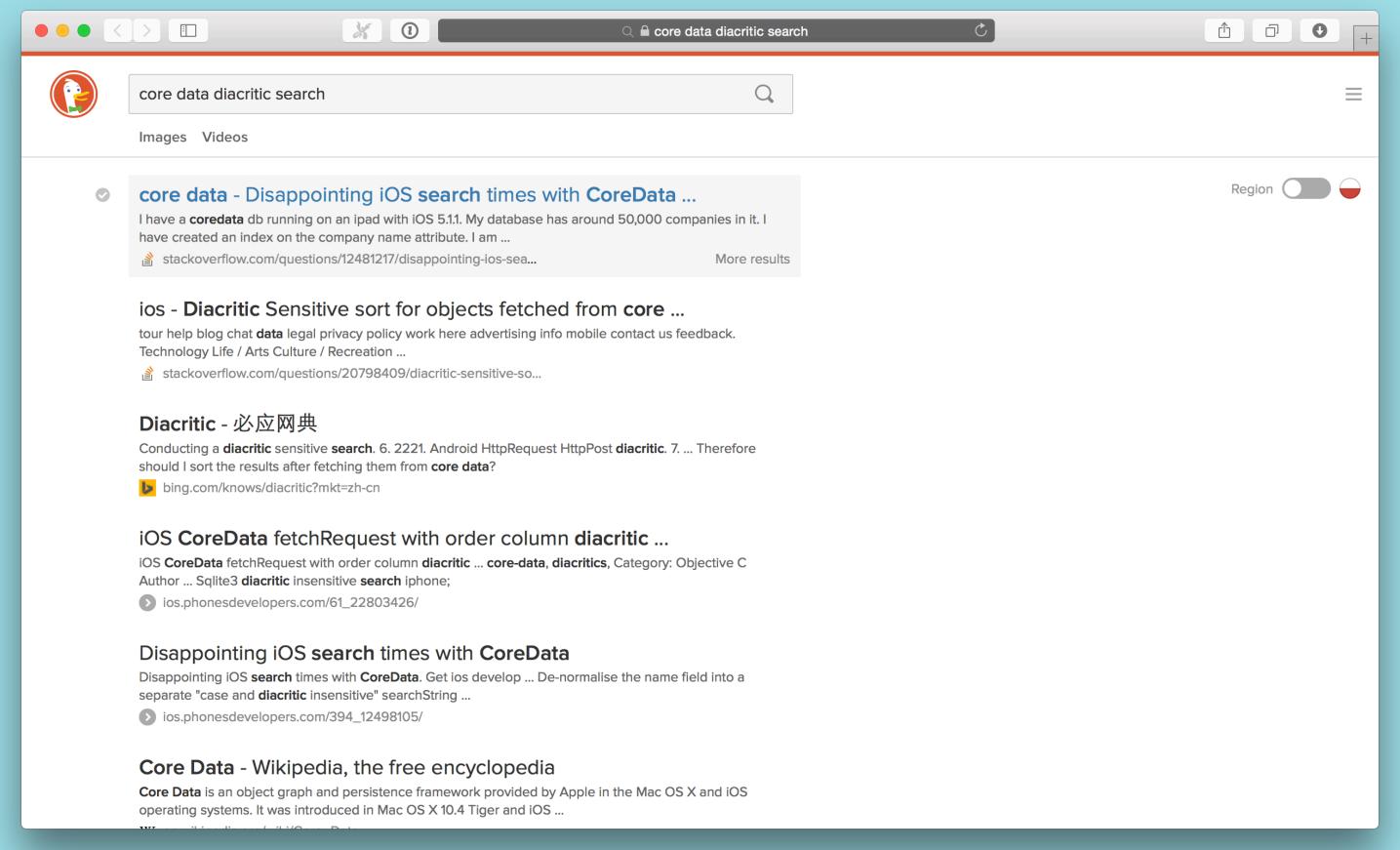
```
name = Pawel
```

```
name CONTAINS pawel // false
name CONTAINS[c] pawel // true
```

Diacritic search d

```
name = Paweł
```

```
name CONTAINS Pawel // false
name CONTAINS[d] Pawel // true
```



The reason?

NSCoreDataStringSearch

NSCoreDataStringSearch loads all the data into memory.

Core Data will load all objects from given table into memory and perform the search there.

This will always be a major performance hit. Your app will have to load all the data from given table into memory and parse it there. This is bad for both CPU and memory and disk usage.

Moreover CONTAINS is superbly slow for string searches

Solution Let's be clever

We don't really need a CONTAINS search

We can just use

```
firstName >= "pawel" AND firstName < "pawem"</pre>
```

Assignment I Normalizing data before saving

Goals

- Create new normalizedFirstName and normalizedLastName properties for Employee
- Use willSave method to create a normalized version of searched properties
- Refactor search fetch to leverage new normalized first and last name
- Refactor search to use the >=/< pattern instead of CONTAINS

But I really want a full text search...

Building blazing fast search with Core Data

External SQLite database FTS enabled

Use NSManagedObjectContext notifications to determine when save occured

Update your SQLite database accordingly

Alternatively you can use NSManagedObject callbacks

Or any custom solution that knows when data gets inserted/deleted/updated

Performance improvements?

80.000 objects (Employees)

Down from 14 seconds to 0.4 second

Thank you very much for attending!

And have a great second day of the conference!

Got questions?

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