























































Rivendell

Legendary Land

Rivendell enters the battlefield tapped unless you control a legendary creature.

Effects:

- Add 6.**
- 1 6, •: Scry 2.** Activate only if you control a legendary creature.

"Were I to go where my heart dwells, I would now be wandering in the fair valley of Rivendell."
—Aragorn

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Rush of Ice

Sorcery

Tap target creature. It doesn't untap during its controller's next untap step.

Awaken 3—4 6 (If you cast this spell for 4 6, also put three +1/+1 counters on target land you control and it becomes a 0/0 Elemental creature with haste. It's still a land.)

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Scale Up

Sorcery

Until end of turn, target creature you control becomes a green Wurm with base power and toughness 6/4.

Overload 4 (You may cast this spell for its overload cost. If you do, change its text by replacing all instances of "target" with "each.")

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Sculpted Perfection 2*

Enchantment

When Sculpted Perfection enters the battlefield, incubate 2. (Create an Incubator token with two +1/+1 counters on it and "2: Transform this artifact." It transforms into a 0/0 Phyrexian artifact creature.)

Phyrexians you control get +1/+1.

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Seedborn Muse 3*

Creature — Spirit

Untap all permanents you control during each other player's untap step.

"Her voice is the wilderness, savage and pure."
—Kamahl, druid acolyte

Adam Rex
1993–2007 Wizards of the Coast Inc. 29e/383 2/4

Selvala's Stampede 4*

Sorcery

Council's dilemma — Starting with you, each player votes for wild or free. Reveal cards from the top of your library until you reveal a creature card for each wild vote. Put those creature cards onto the battlefield, then shuffle the rest into your library. You may put a permanent card from your hand onto the battlefield for each free vote.

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Serra Ascendant*

Creature — Human Monk

M11

Lifelink (Damage dealt by this creature also causes you to gain that much life.)

As long as you have 30 or more life, Serra Ascendant gets +5/+5 and has flying.

Anthony Palumbo 1/1 TM & © 1993–2010 Wizards of the Coast LLC 28/249

Sheoldred, the Apocalypse 2*

Legendary Creature — Phyrexian Praetor

Deathtouch

Whenever you draw a card, you gain 2 life.

Whenever an opponent draws a card, they lose 2 life.

"Gix failed. I shall not."

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Shivan Devastator *

Creature — Dragon Hydra

Flying, haste

Shivan Devastator enters the battlefield with X +1/+1 counters on it.

There were many reasons why Shiv was not high on Sheoldred's list of places to conquer: big, fiery reasons.

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