## Pawel Sznura

Software Engineer | Rome, Italy | Polish nationality

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#### **Personal Profile**

Software Engineer and Team Lead with over 2 years of experience delivering backend and full-stack solutions in .NET 8, C#, microservices, and Angular/TypeScript for defense-sector projects. Responsible for leading a small development team, planning tasks, mentoring developers, and ensuring client satisfaction through effective communication and stakeholder engagement. Strong expertise in PostgreSQL, performance optimization, event-driven architectures, containerization, and CI/CD pipelines. Maintainer of an internal Go-based CLI tool, demonstrating initiative in tooling, DevOps, and open-source practices. Award-winning graduate with First Class Honours in Computing, specializing in AI, data visualization, and machine learning. Passionate about continuous learning and delivering innovative, high-impact software solutions.

#### PROFESSIONAL EXPERIENCE

# Moveax, Rome, Italy – Software Engineer / Team Lead

06.2023 - ongoing

- Since **March 2025**, responsible for leading Moveax's contribution to a major defense-sector project: coordinating a small development team, managing planning, task definition, and Scrum ceremonies.
- Main point of contact with stakeholders for requirement clarifications and scope changes, applying domain knowledge to ensure smooth delivery.
- Focused on customer satisfaction by filling in gaps in vague requirements, delivering on time, and maintaining professional communication.
- Mentored new developers to support onboarding and team integration.
- Hands-on backend development with .NET 8, C#, Entity Framework, PostgreSQL, and REST APIs in a microservices environment.
- Designed and optimized custom full-text search functionality and resolved critical database performance issues (e.g., excessive open connections).
- Delivered real-time Angular dashboards to process live event streams and display offline event data; improved stability of existing frontend codebase.
- Contributed to containerization (Docker) and CI/CD pipelines (Azure, GitHub Actions, Bitbucket), including k6 performance testing.
- Familiar with event-driven architecture concepts and their application in distributed systems.
- Additional exposure across projects with Python, TypeScript/NestJS, Go, and Java Spring Boot.

# Moveax, Rome, Italy – Release Manager (Go, Internal Open-Source Initiative)

2025 - ongoing

- Maintainer of Release Manager, a Go-based CLI tool designed to manage application versions and release notes, currently used internally and being refactored for open-source release.
- Lead the project's architecture and development, including rewriting it to support **monorepos** and improve scalability.
- Implemented features for automated **version management, and release note generation**, streamlining internal release processes.
- Actively manage contributions, testing, and documentation as part of the **maintainer role**, ensuring code quality and usability.
- Applied DevOps and CI/CD practices to integrate tool usage in development pipelines.

## **Early Experience**

• Capgemini (2018–2019) – Part-time Technical Support (German-speaking), developed client-facing professionalism and problem-solving skills

## Robert Gordon University, Aberdeen, United Kingdom

BSc (Hons) Computing: Application Software Development, **First Class Honours** 2021 – 2023

- Honours Project Grade A, Winner of Best Honours Project in Information Systems (CGI Award): Applied AI
  image generation methods in fashion design using Python and PyTorch.
- Key modules:
  - Artificial Intelligence for Problem Solving A\* search, case-based reasoning, genetic algorithms
  - Data Visualization Dashboards with Python/Streamlit; analyzed regional income and cost-of-living in Italy
  - Big Data Analytics ML classifiers for wine quality prediction (Random Forest, SVM, SMOTE)
- Extracurricular:
  - Member of RGU Computing Society
  - participated in Google Hash Code 2022 and RGU Hack 2022

### North East Scotland College, Aberdeen, United Kingdom

HND Computing: Software Development

2019-2021

• Graded Unit Project – Grade A: Android native app in Kotlin "Formula Pit Stop" for analyzing F1 pit stop data

## **TECHNICAL SKILLS**

- Programming & Frameworks: C# / .NET 8, Python, Kotlin, Java, Go, TypeScript, Angular, Android, Streamlit
- Backend & Databases: REST APIs, PostgreSQL, microservices, event-driven architecture
- DevOps & Tools: Docker, CI/CD (GitHub Actions, Bitbucket Pipelines, Azure DevOps), performance testing with k6
- Methodologies & Practices: Agile-Scrum, Domain Driven Design (DDD), full-stack development

## LANGUAGES

Polish: Native

• English: Professional

German: ProfessionalItalian: Elementar

### **HOBBIES & INTERESTS**

Technology (AI, software development, gaming), cooking, football, running, cycling / bikepacking, geography, history

#### **ONLINE PRESENCE**

LinkedIn: https://www.linkedin.com/in/pawel-sznura-8b95b2137/

GitHub (Personal): https://github.com/pawelsz99

GitHub (University Projects): <a href="https://github.com/pawelsznura/">https://github.com/pawelsznura/</a>

Portfolio & CV: <a href="https://pawelsz99.github.io/">https://pawelsz99.github.io/</a>