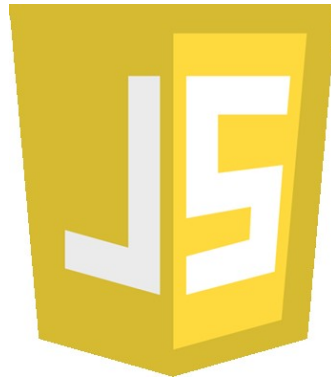


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# Javascript Training



## Case 3: Structurering bestanden

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# Case 3

## Inhoud

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- ▶ Javascript hell
- ▶ Opsplitsing bestanden
- ▶ Voordelen / nadelen

# Case 3

## JavaScript Hell

### Main.js

```
var source = "/some/where/on/filesystem";

fs.readdir(source, function(err, files) {
  if (err) {
    console.log('Error finding files: ' + err)
  } else {
    files.forEach(function(filename, fileIndex) {
      console.log(filename)
      graphicsMagick(source + filename).size(function(err, values) {
        if (err) {
          console.log('Error identifying file size: ' + err)
        } else {
          aspect = (values.width / values.height);
          var widths = [100, 200, 300];
          widths.forEach(function(width, widthIndex) {
            height = Math.round(width / aspect)
            console.log('Resizing ' + filename + ' to ' + width + 'x' + height)
            this.resize(width, height).write(outputFileLocation, function(err) {
              if (err) console.log('Error writing file: ' + err)
            })
          })
        }
      })
    })
  }
})
})
```



# Case 3

## Main.js

```
var source = "/some/where/on/filesystem";

fs.readdir(source, function(err, files) {
  if (err) {
    console.log('Error finding files: ' + err)
  } else {
    var targetWidths = [100, 200, 300];
    resizeFiles(files, targetWidths);
  }
});

function resizeFiles(files, targetWidths) {
  files.forEach(function(filename) {
    resizeFile(filename, targetWidths);
  });
}

function resizeFile(fileName, targetWidths) {
  graphicsMagick(file).size(function(err, values) {
    if (err) {
      console.log('Error identifying file size: ' + err)
    } else {
      resizeFile(source + fileName,
        source + fileName + "_resized",
        values.width,
        values.height,
        targetWidths)
    }
  });
}

function resizeFile(inputFileLocation, outputFileLocation, imageWidth, imageHeight, targetWidths) {
  var aspect = (imageWidth / imageHeight);
  targetWidths.forEach(function(targetWidth) {
    var targetHeight = Math.round(targetWidth / aspect);

    console.log('Resizing ' + file + ' to ' + targetWidth + 'x' + targetHeight);

    graphicsMagick(inputFileLocation).resize(targetWidth, targetHeight).write(outputFileLocation, function(err) {
      if (err) console.log('Error writing file: ' + err)
    });
  });
}
```



# Case 3

## Opsplitsing bestanden

### Main.js

```
var source = "/some/where/on/filesystem";

fs.readdir(source, function(err, files) {
  if (err) {
    console.log('Error finding files: ' + err)
  } else {
    var targetWidths = [100, 200, 300];
    resizeFiles(files, targetWidths);
  }
});
```

### FileResizeUtils.js

```
function resizeFiles(files, targetWidths) {
  files.forEach(function(filename) {
    resizeFile(filename, targetWidths);
  });
}

function resizeFile(fileName, targetWidths) {
  graphicsMagick(file).size(function(err, values) {
    if (err) {
      console.log('Error identifying file size: ' + err)
    } else {
      resizeFile(source + fileName,
        source + fileName + "_resized",
        values.width,
        values.height,
        targetWidths)
    }
  });
}

function resizeFile(inputFileLocation, outputFileLocation, imageWidth, imageHeight, targetWidths) {
  var aspect = (imageWidth / imageHeight)
  targetWidths.forEach(function(targetWidth) {
    var targetHeight = Math.round(targetWidth / aspect)

    console.log('Resizing ' + file + ' to ' + targetWidth + 'x' + targetHeight)

    graphicsMagick(inputFileLocation).resize(targetWidth, targetHeight).write(outputFileLocation, function(err) {
      if (err) console.log('Error writing file: ' + err)
    })
  });
}
```

# Case 3

## Opsplitsing bestanden

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```
<script type="text/javascript" src="FileResizeUtils.js"></script>
```

```
<script type="text/javascript" src="LogUtil.js"></script>
```

```
<script type="text/javascript" src="Settings.js"></script>
```

```
<script type="text/javascript" src="ListFileView.js"></script>
```

```
<script type="text/javascript" src="LoginView.js"></script>
```

```
<script type="text/javascript" src="Main.js"></script>
```