

Lecture:-10

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Second derivative test, boundaries & infinity.

(How to decide whether critical point is max. min. or saddle)

⊕ Critical points: of $f(x, y)$: where $f_x = 0$ & $f_y = 0$,

How do we decide b/w diff possibility:

$\left\{ \begin{array}{l} \text{local minimum} \\ \text{local max.} \\ \text{saddle pt} \end{array} \right.$

⇒ How do we find global min or max. pt.

↳ these occur either at a critical pt

or

on boundary / at infinity.

⊕ Second derivative tests

first consider $w = ax^2 + bxy + cy^2$

↳ critical pt at origin

example

$$w = x^2 + 2xy + 3y^2$$
$$= (x+y)^2 + 2y^2$$

In general: if $a \neq 0$

$$w = a\left(x^2 + \frac{b}{a}xy\right) + cy^2$$

$$= a\left(x + \frac{b}{2a}y\right)^2 + \left(c - \frac{b^2}{4a}\right)y^2$$

$$w = \frac{1}{4a} \left[4a^2 \left(x + \frac{b}{2a}y\right)^2 + (4ac - b^2)y^2 \right]$$

↳ sum of squares,

3 cases

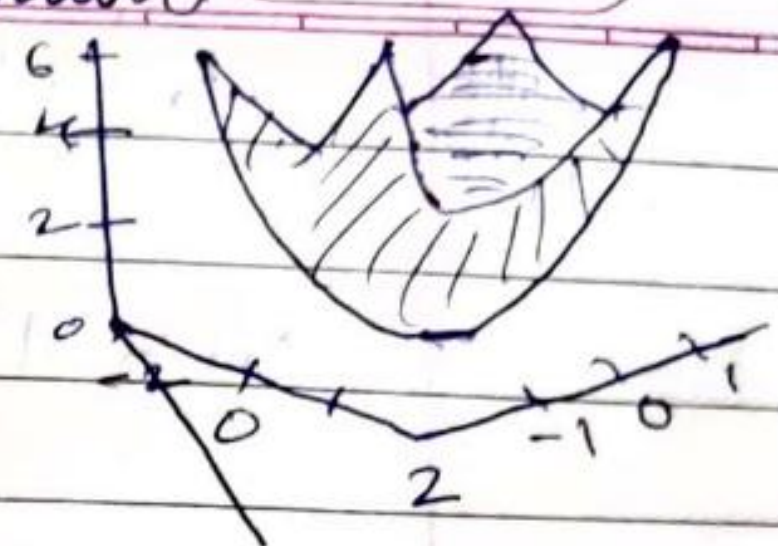
① $4ac - b^2 < 0$ (negative)

one term > 0 , the other < 0 ;
⇒ Saddle point.

Notes

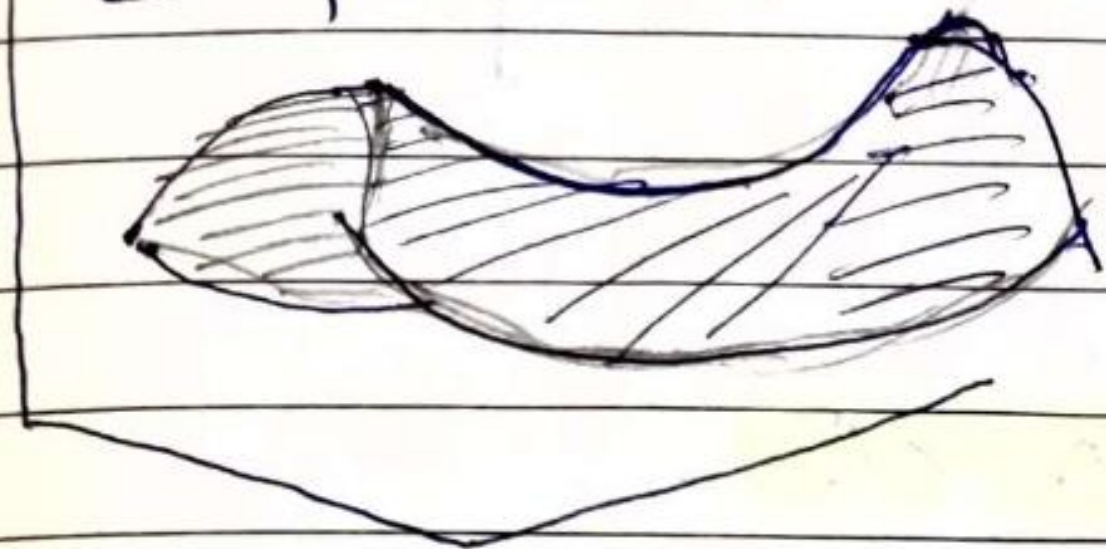
- sum of squares: $\rightarrow f^n$ will always take non-negative value.
 \therefore origin will be a minimum.

$$z = x^2 + y^2$$



- difference of two squares \rightarrow saddle point

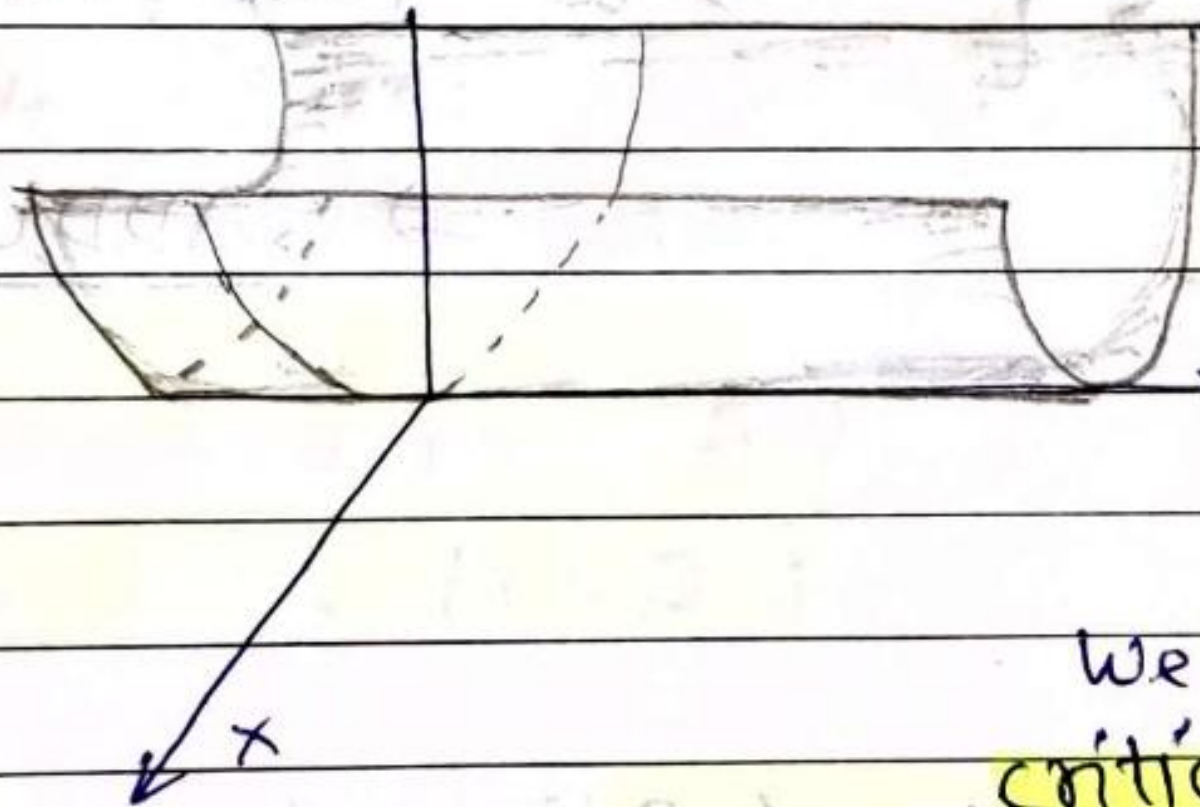
$$z = y^2 - x^2$$



② $4ac - b^2 = 0$; means f^n depend on one direction.

ex: $w = x^2$

$$w = a\left(x + \frac{b}{2a}y\right)^2$$



valley

(bottom is completely flat)

means

We have a degenerate critical point.

because there is a direction in which nothing happens. In fact, you have critical points everywhere along the y-axis.

③ $4ac - b^2 > 0$ ($w = \frac{1}{4a} [\dots]$)

$$w = \frac{1}{4a} \left[\dots^2 + \dots^2 \right] \geq 0$$

\rightarrow if $a > 0$; minimum.
 if $a < 0$; maximum.

⊕ $b^2 - 4ac$: quadratic formula ? ?

$$w = ax^2 + bxy + cy^2$$

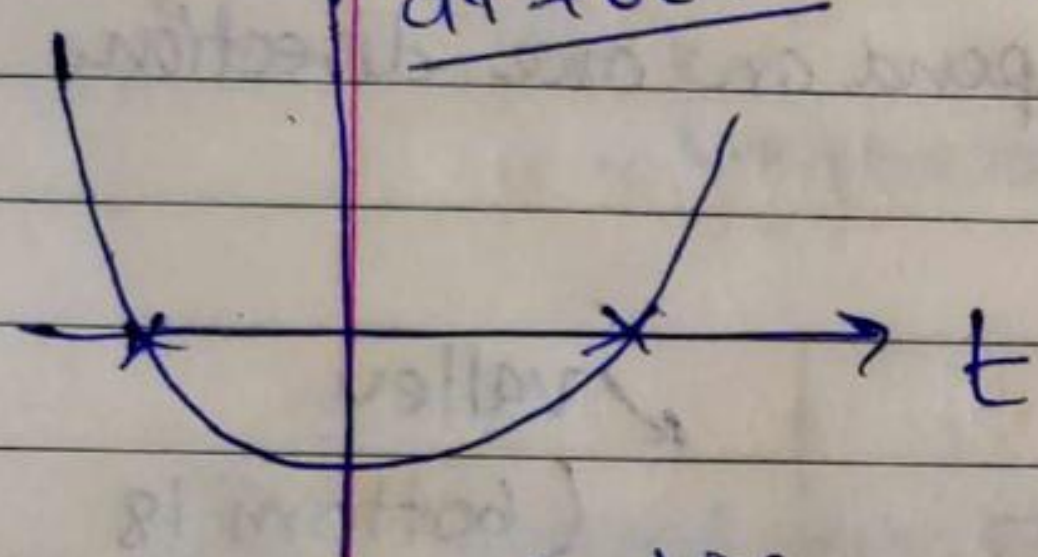
$$= y^2 \left[a \left(\frac{x}{y} \right)^2 + b \left(\frac{x}{y} \right) + c \right]$$

$$w \geq 0$$

→ if $b^2 - 4ac > 0$

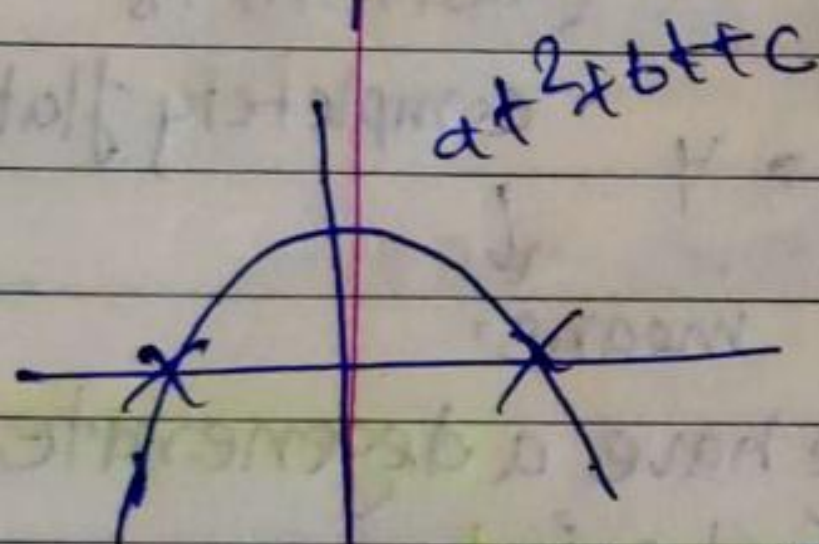
$$at^2 + bt + c$$

then this takes + & -ve values.



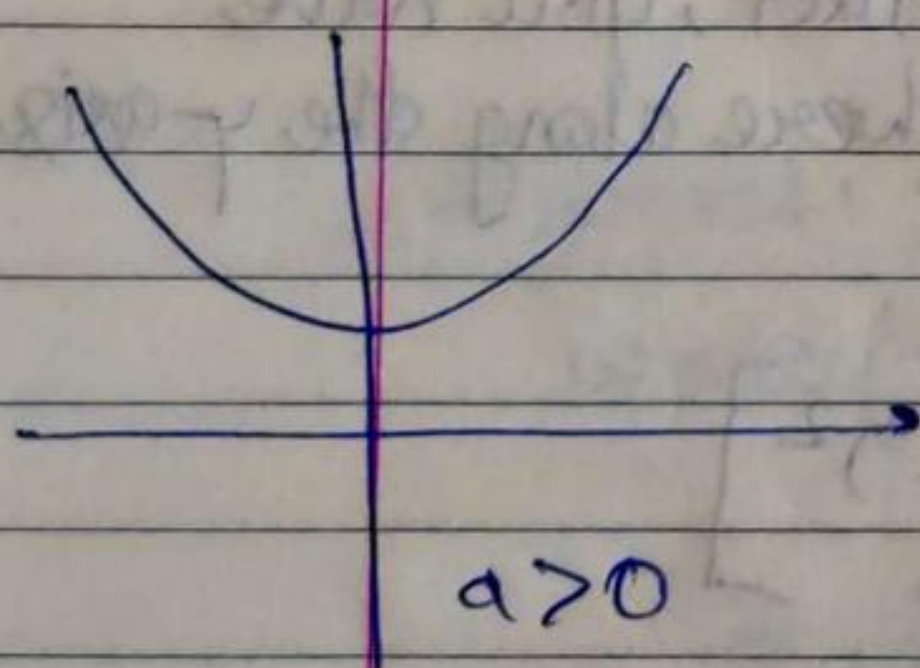
⇒ w takes +ve & -ve values

⇒ SADDLE.

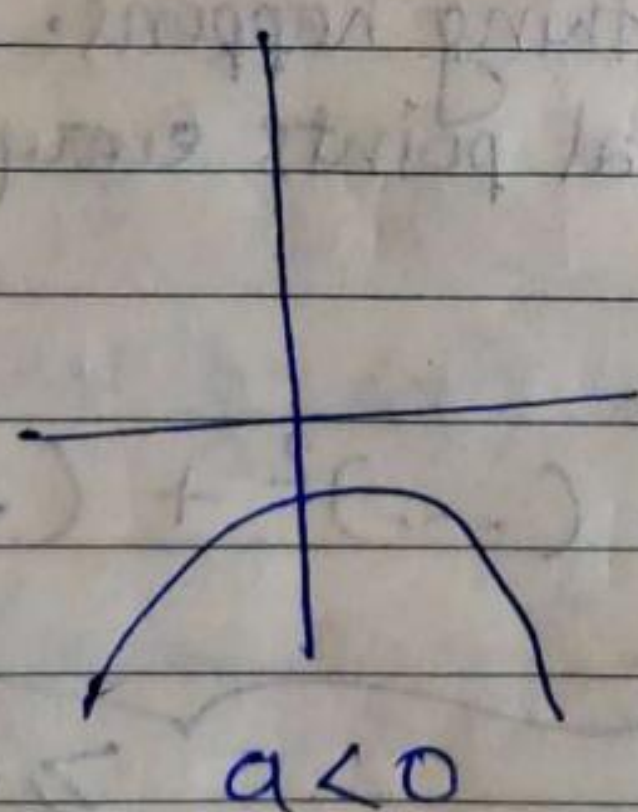


→ if $b^2 - 4ac < 0$

$$a \left(\frac{x}{y} \right)^2 + b \left(\frac{x}{y} \right) + c$$



$a > 0$



$a < 0$

always $> 0 \rightarrow w \geq 0$ (min)
or always $< 0 \rightarrow w \leq 0$ (max)

~~$w \geq 0$~~

In general: look at second derivatives!

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$$\left[\frac{\partial^2 f}{\partial x^2} = f_{xx} ; \quad f_{xy} = \frac{\partial^2 f}{\partial x \partial y} ; \quad f = \frac{\partial^2 f}{\partial y \partial x} = f_{yx} \right]$$

$$\left[\frac{\partial^2 f}{\partial y^2} = f_{yy} \right]$$

⇒ Second derivative test

At a critical point (x_0, y_0) of f
& then compute part. deriv.

$$\text{Let } A = f_{xx}(x_0, y_0) ; B = f_{xy}(x_0, y_0)$$

$$C = f_{yy}(x_0, y_0)$$

⇒ If $AC - B^2 > 0$ and $A > 0$; local minimum.

$AC - B^2 > 0$ and $A < 0$; local maximum

$AC - B^2 < 0$; Saddle

$AC - B^2 = 0$; Can't conclude

Verify in special case $W = ax^2 + bxy + cy^2$?

$$W_x = 2ax + by$$

$$W_y = bx + 2cy$$

$$\boxed{W_{xx} = 2a ;}$$

$$\boxed{W_{xy} = b = W_{yx} ;}$$

$$\boxed{W_{yy} = 2c}$$

$$A = 2a ; B = b ; C = 2c.$$

$$(i) AC - B^2 = 4ac - b^2$$

Quadratic approximation

approx. formula

$$\Delta f \approx f_x \cdot (x-x_0) + f_y (y-y_0) + \frac{1}{2} f_{xx} (x-x_0)^2 + f_{xy} (x-x_0)(y-y_0) + \frac{1}{2} f_{yy} (y-y_0)^2$$

\downarrow "0 at crit. pt" \downarrow = 0 at crit pt
 $\frac{1}{2}A = a$ $B = b$ $\frac{1}{2}C = c$

→ so general case reduces to quadratic case.

→ In degenerate case, that depends on higher order derivatives.

example: $f(x,y) = x + y + \frac{1}{xy}$ $x, y > 0$;
min? Max?

Sol: look for critical pt:-

$$f_x = 1 - \frac{1}{x^2 y} = 0; \quad f_y = 1 - \frac{1}{x y^2} = 0$$

$$\begin{cases} x^2 y = 1 \\ x y^2 = 1 \end{cases} \quad \begin{matrix} x = y \rightarrow x = 1 \\ y^3 = 1, \rightarrow y = 1 \end{matrix} \quad \begin{matrix} \text{only one} \\ \text{critical pt} \\ (1, 1) \end{matrix}$$

Critical pt:
 (1) Local max
 (2) local min
 (3) Saddle.

$f_{xx} = \frac{2}{x^3 y}$	$f_{xy} = \frac{1}{x^2 y^2}$	$f_{yy} = \frac{2}{x y^3}$
$A = 2$	$B = 1$	$C = 2$

$$AC - B^2 = 2 \cdot 2 - 1^2 = 3 > 0 \quad \left. \begin{matrix} A > 0 \end{matrix} \right\} \rightarrow \text{local min}$$

Max: $f \rightarrow \infty$ when $x \rightarrow \infty$, or $y \rightarrow \infty$
or $x, y \rightarrow 0$.

Lecture 11

(How to estimate the variation in arbitrary directions).

⊕ More tools to study functions

Differentials

Implicit differentiation:

$$y = f(x)$$

$$dy = f'(x) dx$$

ex: $y = \sin^{-1}(x)$

$$x = \sin(y) \rightarrow dx = \cos(y) dy$$

$$\frac{dy}{dx} = \frac{1}{\cos(y)} = \frac{1}{\sqrt{1-x^2}}$$

⊕ Total differential: $f(x, y, z)$

$$df = f_x dx + f_y dy + f_z dz$$

$$df = \frac{\partial f}{\partial x} dx + \frac{\partial f}{\partial y} dy + \frac{\partial f}{\partial z} dz$$

Important

$\rightarrow df$ is NOT Δf \rightarrow number
 \neq number

① encode how change in x, y, z affect f .

② placeholder for small variations $\Delta x, \Delta y, \Delta z$ to get approx. formula

$$\Delta f \approx f_x \Delta x + f_y \Delta y + f_z \Delta z$$