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Understanding the Quality of e-Services: Accessibility, Usability, Efficiency and Security.

Master’s Thesis (30 ECTS)

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Abstract:

With the fast evolution of technology during last decades today it is possible to develop and offer services (immaterial goods) through Internet, this concept is known as electronic services (e-services), its relevance due its benefits, getting results remotely, and the role they play on business, drive us to think about two points (1) what exactly ‘e-service’ is? and (2) How e-service could be efficiently used, accessed, and utilized? On the other hand what are the key components of e-service, regarding four dimensions: (1) Accessibility, (2) Usability, (3) Efficiency, and (4) Security? T his thesis presents a conceptual model in order to understand qualitative characteristics of e-services regarding (1) Accessibility, (2) Usability, (3) Efficiency, and (4) Security (AUES), for this goal a systematic literature review on ‘e-service’ conceptual definition with emphasis on AUES was performed. Presented conceptual model can be considered as reference to determine key components for additional or different dimensions to help in understanding the quality of different e-services. We conducted a series of tests in order to determine how conceptual model performs with selected Estonian e-services. Results show e-services key components dependability in AUES dimensions to understand quality on e-services working either directly with users or with other e-services.

Keywords:

E-service quality, security, accessibility, usability, efficiency, key indicators, qualitative characteristics, conceptual model

Lühikokkuvõte:

Tänu tehnoloogia kiirele arengule viimastel kümnenditel on tänaseks võimalik arendada ja pakkuda teenuseid (immateriaalseid tooteid) Interneti kaudu. Neid nimetatakse elektroonilisteks teenusteks (e-teenusteks) ning nende asjakohasus tänu eelistele, mille annavad vahemaast sõltumata saadavad tulemused, ja nende teenuste roll äritegevuses, juhivad meid kahe küsimuse juurde: (A) mida täpselt e-teenus endast kujutab ja (B) kuidas e-teenust kõige tõhusamalt kasutada, kättesaadavaks teha ja rakendada. Teisest küljest, mis on e-teenuse põhikomponendid, kui vaadata neid neljast aspektist: (1) kättesaadavus, (2) kasutatavus, (3) tõhusus, (4) turvalisus?

Käesolevas magistritöös esitatakse kontseptuaalne mudel, mis aitab mõista e-teenuse põhikomponente (kvaliteedi parameetreid) nagu (1) kättesaadavus, (2) kasutatavus, (3) tõhusus, (4) turvalisus (ehk lüh. ingl. AUES). Selleks antakse süsteemne ülevaade e-teenuse mõiste määratlemisest kirjanduses rõhuasetusega AUES-komponentidel.

Esitatud kontseptuaalne mudel võimaldab mõista kvalitatiivseid omadusi e-teenuseid nimetatud nelja parameetri (AUES) alusel ning nende parameetrite usaldusväärsust; ühtlasi aitab see soovitusliku baasina täita lünki e-teenuse mõistest aru saamisel ja selle kvaliteedi tajumisel.

Selleks et mõista, kuidas kontseptuaalne mudel töötab valitud Eesti e-teenuste puhul, viisime läbi rea katseid. Tulemused näitavad e-teenuse põhikomponentide asjakohasust AUES-est lähtuvalt, tuvastamaks kontseptuaalse mudeli rakendatavust, võimalusi ja piiranguid.

Võtmesõnad:

Kvaliteet, e-teenus, turvalisus, kättesaadavus, kasutatavus, tõhusus, põhinäitajad, põhinäitajaid, kvalitatiivsed omadused, kontseptuaalne mudel

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# Introduction

The fast growth of Internet has created great opportunities for businesses regarding electronic services offered via Internet (e-services), E-services are becoming increasingly important topic not only for determining either success or failure on electronic commerce (Yang et al., 2001), but also on providing users with experience on interacting with flow of information (Santos, 2003). Since early days of Internet, companies are continuously looking for new ways to improve services of their business having on mind the increase of customers.

Nowadays users have better access to information they need in a different-easy manner, they don’t have to wait too much time or to be physically at specific venue to get results about specific services they need either to use or to consume, they can perform transactions immediately through the use of e-services.

However there is no standard understanding about concept of e-service, different entities define it on both valid and different ways according to their interests and convenience, therefore perception about quality is also different, this means interests of stakeholders have priority instead of users satisfaction when they consume e-services.

In this thesis work a conceptual model is presented in order to understand qualitative characteristics of e-services in four dimensions (1) Accessibility, (2) Usability, (3) Efficiency, and (4) Security; we will also understand concept of e-service, and specifically how e-services could be efficiently used, accessed and utilized.

To understand qualitative characteristics of e-services is the research objective. “What are the key e-service components regarding its Accessibility, Usability, Efficiency, and Security (AUES)?“ is our research question.

This work contributes to the State-of-the-Art with a conceptual model as a reference to understand qualitative characteristics of e-services on four dimensions: (1) Accessibility, (2) Usability, (3) Efficiency and (4) Security (AUES) and with a conceptual definition of e-services with emphasis on AUES.

Understanding e-service concept and its qualitative characteristics in four dimensions (AUES) through a model, gives the opportunity to combine different e-services to produce for example, new business artifacts for new business opportunities, increase users satisfaction, and give the chance to realize improvement areas on e-services.

## Organization of thesis

This thesis work is organized in the following chapters:

**Chapter 1.** Gives introduction and the organization of this thesis work.

**Chapter 2.** Presents the State-of-the-Art considering ten (10) topics and describes what is missing on it:



**Chapter 3.** Focuses on understanding concept of e-service and four considered dimensions for this thesis work: (1) Accessibility, (2) Usability, (3) Efficiency and (4) Security represented with acronym “AUES”.

**Chapter 4.** Conceptual model is presented, its components and the set of key e-service dimensional components as well.

**Chapter 5**. Applying proposed conceptual model to selected Estonian e-services.

**Chapter 6.** Discussion about obtained results from experiencing with conceptual model on selected Estonian e-services.

**Chapter 7.** Results discussion, its interpretations, and set learning from the model and realizes its limitations when it is applied to Estonian e-services, future work and remaining questions are also presented here.

**Chapter 8.** Contains all the references used for this thesis work.

**Appendix** Contains a glossary with additional definitions in order to understand related terminology on this thesis work.

# The state-of-the-Art

The State-of-the-Art used in the thesis does mention about what has been understood as e-services during recent years and what has been done related to them, for that purpose ten topics were considered for this chapter:

## Service

Since the beginning of human civilization provision of services has been important, especially on how those are delivered. When users get a product they do evaluations according to several factors, style, texture, tags, etc. But when services are purchased, aspects to evaluate become intangible (Parasuraman, Zeithaml and Berry, 1985) [[1](#APa85)].

Services are intangible products such as accounting, banking, cleaning, consultancy, education, insurance, expertise, medical treatment, or transportation. Sometimes services are difficult to identify because they are closely associated with a good; such as the combination of the diagnosis with the administration of a medicine. No transfer of possesion or ownership takes place when services are sold, and they (1) cannot be stored or transported, (2) are instantly perishable, and (3) come into existence at the time they are bought and consumed[[1]](#footnote-1).

A service is a means of delivering value to customers by facilitating outcomes that customers want to achieve without the ownership of specific costs or risks[[2]](#footnote-2).

## Quality

There are several definitions and meanings for the concept of “quality” as discussed by Ojasalo (2006). Reeves and Bednar (1994) argue that, no universal definition of quality exists; there are different definitions appropiate for different circumstances. When quality is defined as coformance to specifications then objective and measurable standards are established [[2](#Juk10)]. Quality has been usually defined as meeting or exceeding customer expectations (Gronos, 1983; Parasuraman et al., 1985).

It is important to consider quality concept as the perception a customer has after receving the benefits or experiencing the performance of a service according to expectations based on previous experiences . The service provider can do efforts to give differentiated value through the offered service, but if the customer is not satisfied according to his perspectives, then quality is considered directly as low.

## Service Quality

In the context of services, quality is often understood as subjective customer perception.

One of the first models that allowed measuring the quality of services was created in 1985 as a conceptual model, in a study developed by Parasuraman, Zeithaml and Berry (1985) [[1](#APa85)]. At the time, almost every service provided followed the traditional method, and literature and public conscience were not yet aware of the relevance of service quality [[3](#Fil14)].

Customer perceives quality as the result from how well expectations are met by experiences or performance given by the service. This is called disconfirmation (Gronroos, 1982; Parasuraman et al., 1988, Bitner, 1990, Bolton and Drew, 1991; Gummesson, 1991; Oliver, 1993). Disconfirmation paradigm suggest that when the performance is at the same level as expectations, then service quality is good or excellent. If the performance is at lower level than expectations, service quality is inferior or bad [[2](#Juk10)].



Disconformation and Service quality

Parasuraman et al. (1985) [[1](#APa85)] identified five gaps (Figure 1), Gap1 through Gap4 on the part of the service provider (Marketer), and Gap5 on the Consumer part. These discrepancies emerged from the different perceptions held by the companies providing the services towards their job and by the consumers towards the quality obtained.



Figure 1. Service Quality Model [[1](#APa85)]

Each gap is described as follows:

**Gap1** – The different perspective of the consumer expectation and the perception of these expectations by the management/service provider, creates a gap and, consequently, a bad definition of service quality.

**Gap2** – The difficulty or inability to clearly evaluate the perception of the managers when they create the specifications of the services.

**Gap3** – The discrepancy between service quality specifications and the service that is actuallly delivered. Human factors and specifically the performance of the service provider, may generate a certain antipathy towards the defined standards.

**Gap4** – The potential disparity between the provided and the communicated service. This disparity may alter the expectations of clients. The service provider should not offer more or raise expectations beyond the service that can actually be delivered.

**Gap5** – The perception of quality that a consumer develops towards a service depends on the magnitude and direction of the gap between the expected and the experienced service.

During the model creation process [[1](#APa85)], mentioned that the perception of service quality follows the comparison between the expected and the experienced service (Figure 2).



Figure 2. Perception of Service Quality [[1](#APa85)]

Services need to be described and understood in terms of both functional capabilities and service quality properties [[4](#kri13)]. Service quality combines several service properties as security, availability, response time, etc., and generally are seen as distinctive success factors for service providers. Quality is used in order to define contract between a service user and the service provider, this for having a guarantee that needs are met.

On the other hand service quality has been defined as a set of non-functional attributes of contextual entities considered as relevant to the service-user interaction. Service quality could be classified as Quality of Execution (QoE) and Quality of Service (QoS) which can be measured for example with execution time, and are supported typically with Service Layer Agreements (SLAs). QoE does measurements in a subjective way, for example usability or reputation; both QoE and QoS give a perception to users.

According to Kritikos in [[4](#kri13)], service quality can play significant role during several phases of the service life cycle. Security Quality Models are used to describe concrete properties regarding quality, and can be used by another quality document types to make use of service quality capabilities or requirements. It is worth to mention that the most common SLA components are (according to Paschke et al., 2006): contract validity period, involved parts, service definition and action guarantees. Service definitions specify the service characteristics, components and observable parameters.

It is generally agreed that service quality is multi-level and multi-dimensional concept that means different things to different people [[5](#JSa03)].

The need to evaluate quality turned into a success factor and service quality received a significant level of attention during the eighties, becoming a fundamental strategic differentiation factor in terms of market share and profit growth [[3](#Fil14)].

Ever since the dawn of civilization, human beings resort to other for the provision of services. These services vary from their most traditional format to modern day electronic services [[3](#Fil14)].

Based on [[6](#May)] we remark eleven (11) important facts about Quality:

1. Quality is important prerequisite for success.
2. According to ISO, there are various perspectives of quality: internal, external and in use.
3. Success on accuracy on content and useful services tailored to users according to their requirements.
4. Success factor is to warranty the levels of quality on software products.
5. It is no longer sufficient to simply provide technically excellent software products.
6. ISO defines several perspectives in order to analyze the level of quality.
7. Relevant literature has not dealt with quality in use in sufficient depth.
8. When users do not feel safety it is difficult for them to achieve their goals. If they are not satisfied they may easily decide to use another different solution.
9. Assessing the quality in use allows owners to estimate how usable a product might be and the satisfaction of the user.
10. To assess quality in use, it is first necessary to define a model, taking into consideration an ISO standard, for example.
11. Perception of quality in use must be measured in terms of results on using a software, not properties of the software itself.

According to Kritikos et al. (2013) [[4](#kri13)] Service quality is a combination of several qualities or properties (e.g. availability, security, response time) of a service, and can be generally seen as an important factor in distinguishing the success of service providers. The service quality description is the main driver in selecting the best service among a set of functionally equivalent ones.

## Definitions of E-service (Electronic-Service)

According to the Ruyter et al. (2001) an e-service is an interactive, content-centred and internet-based customer service driven by the customer and integrated with related organisational customer support processes and technologies with the goal of strengthening the customer-service provider relationship.

Having e-services oriented to the customer needs will have some positive impacts on a given organization, which include the improvement of the organization performance and satisfaction on the clients [[5](#JSa03)].

An e-service is any asset that is made available via the Internet to drive new revenue streams or create new efficiencies [[7](#GPi)]. Amost any business asset can be turned into an e-service and efficiently offered via the Internet [[7](#GPi)]. E-services means openness, and openness means common standards [[7](#GPi)].

In order to evaluate an e-service it is necessary to combine efficiency and effectiveness evaluation dimensions and measures from several existing frameworks, and adapt them to the particular objectives, characteristics, resources and capabilities of the particualer e-service [[8](#ELo12)].

As stated on [[9](#Egi10)], the information about an e-service may be presented as electronic description and plicy, including it in a service directory or broadcasting it to all service consumers. There must be sufficient information about the e-service and the method for the consumer to interact with the service in such a manner and form that a potential consumer is aware of existence and capabilities of the e-service. It is also desirable if an on-line demo version for the e-service is available where customers could look and test the e-service on their own before they use it.



Figure 3. Procedure model for a single e-service

## ISO/IEC 25010:2011 Standard

Accordign to [[10](#BSI11)], a working group of the International Organization for Standardization released in 2011 a reworked software product quality model stardard: ISO/IEC 25010. It is strongly influenced by its predecessor ISO 9126 but restructures and adds several parts of the quality models.

Quality models in this international standard can be used to identify relevant quality characteristics that can be further used to establish requirements, their criteria for satisfaction and the corresponding measures. This standard can be used in conjunction with ISO 9001 (which is concerned with quality assurance processes) to provide:

* Support for setting quality goals
* Support for design review, verification and validation



Figure 4. ISO/IEC Family Standards, taken from [[10](#BSI11)]

**ISO/IEC 2501n (in Figure 4)** – Quality Model Division. The international standards that for this division present detailed quality models for computer systems and software products, quality in use, and data. Practical guidance on the use of the quality models is also provided [[10](#BSI11)].

### Quality in use model

Quality in Use model defines five characteristics related to outcomes of interaction with a system: Effectiveness, Efficiency, Satisfaction, Freedom from risk, and Context Coverage (Figure 5) [[10](#BSI11)].



Figure 5. Quality in Use model, ISO/IEC 25010:2011, taken from [[10](#BSI11)]

As stated in [[10](#BSI11)] the quality in use of a system characterizes the impact that the product (system or software product) has on stakeholders. It is determined by the quality of the software, hardware and operating environment, and the characteristics of the users, tasks and social environment. All these factors contribute to the quality in use of the system.

### Quality product model

The product quality model categorizes system/software product quality properties into eight characteristics: functional suitability, performance efficiency, compatibility, usability, reliability, security, maintainability and portability. Each characteristic is composed of a set of related subcharacteristics (Figure 6) [[10](#BSI11)].



Figure 6. Product Quality, ISO/IEC 25010;2011, taken from [[10](#BSI11)]

As stated in [[10](#BSI11)], the product quality model can be applied to just a software product, or to a computer system that includes software, as most of the subcharacteristics are relevant to both software and systems.

## E-service Quality (e-SQ)

The concept of e-service quality (e-SQ) is derived from the quality of traditional services [[11](#Moh)]. According with Teimouri et al. [[12](#Had14)] in the past, term of service quality was one of the key factors for succes on unit. But now with the rapid growth of online businesses, this term has begun to call as e-service quality which shows the quality of services in electronic business and marketing.

e-SQ is defined as the overall consumer evaluations and opinions regarding the excellence of e-service delivery in the virtual marketplace [[5](#JSa03)]. Collier and Bienstock claimed that e-SQ refers to the perception of the user of the outcome of the service delivery along with service recovery perceptions, if service failures happened [[13](#JEC06)].

e-SQ has increasingly attracted the attention of researchers after the year 2000, the existing research on this area is mostly focused on identifying quality dimensions of e-services without any deeper attention to the mechanism that explains quality perception [[2](#Juk10)]. According to Ateeq, Kamil and Basri in [[11](#Moh)] e-SQ can provide organization competitive advantages in the online environment.

The term e-SQ can affect the success of online businesses. This can potentially increase attractiveness, hit rate, customer retention, stickiness, and positive word of mouth and can maximize the online competitive advantages of e-commerce [[5](#JSa03)].

Many researchers are conducted to measure e-SQ, but no inclusive scale has been developed defining the dimensions and the attributes properly. This leads to confusion when organizations are trying to improve e-services [[14](#VAZ02)].

Different authors have defined dimensions for evaluation the e-SQ as Zeithaml et al. (2001) defined eleven dimensions (Flexibility, Reliability, Access, Ease of navigation, Efficiency, Responsiveness, Personalization, Assurance/Trust, Site aesthetics, Price knowledge, and Security/Privacy) [[15](#Zei01)], Cox and Dale (2001) defined 6 dimensions (Website appearance, Accessibility, Communication, Credibility, Availability and Understanding) [[16](#Cox01)], Yang et al. (2003) posposed eight dimensions (Prompt delivery, Credibility, Ease of use, Reliability, Convenience, Communication, Accessibility and Competence) [[17](#ZYa03)], Raman et al. (2008) proposed six dimensions (Appearance, Ease of use, Customization, Reliability, Communication and Incentive) [[18](#MRa08)].

Some other author have defined measurement instruments with dimensions, Parasuraman et al. (2005) developed E-S-QUAL with four dimensions (Efficiency, Availability, Fulfillment, and Privacy), Yoo and Donthu (2001) developed SITEQUAL with four dimensions (Ease of use, Aesthetic design, Processing speed, and Interactive responsiveness), Wolfinbarger and Gilly (2003) proposed eTailQ with four dimensions (Reliability, Website design, Security and Customer service) [[19](#Wol)], Lociacono et al. (2002) developed WEBQUAL composed of twelve dimensions (Information, Visual appeal, Response time, Interaction, Trust, Design, Intuitiveness, Innovativeness, Flow-emotional appeal, Integrated communication, Business processes, and Substitutability) [[20](#VAZ021)] and [[21](#BVa)], Bressolles (2008) developed NetQual with five dimensions (Information, Ease of use, Reliability/fulfillment, Security/privacy and Site design) [[22](#GBr08)].

Table 1 shows six common instruments and their dimensions for evaluating the quality of e-services.

Table 1. Common e-SQ measures and their dimensions, taken from [[40](#Iha14)]

|  |  |  |  |
| --- | --- | --- | --- |
| No. | INSTRUMENT | DIMENSIONS | |
| 1 | E-S-QUAL | 1. Efficiency | 3. Fulfillment |
| 2. Availability | 4. Privacy |
| 2 | WebQual | 1. Fit to task | 7. Visual appeal |
| 2. Interaction | 8. Innovativeness |
| 3. Trust | 9. Flow-emotional appeal |
| 4. Response Time | 10. Integrated communication |
| 5. Design | 11. Business processes |
| 6. Intuitiveness | 12. Substitutability |
| 3 | WebQual 4 | 1. Usability | 3. Interaction |
| 2. Information |  |
| 4 | e-TailQ | 1. Website design | 3. Fulfillment/Reliability |
| 2. Customer Service | 4. Security/Privacy |
| 5 | SITEQUAL | 1. Ease of use | 3. Processing speed |
| 2. Aesthetic design | 4. Security |
| 6 | NetQual | 1. Information | 4. Security/Privacy |
| 2. Ease of use | 5. Site design |
| 3. Reliability/Fulfillment |  |

In general, the literature indicated that five dimensions are repeated systematically: (1) Information, (2) Website design, (3) Ease of use, (4) Security/privacy and (5) Reliability [[23](#Bre11)]. Eventually all the scales and measurements are different in their dimensions and attributes. On the other hand most researchers have focused on limited variables set instead of a full view of e-SQ [[14](#VAZ02)].

Some researchers utilized the conventional SERVQUAL scale of service quality to measure e-services, but, it has been found inadequate in evaluating e-SQ. This is because e-service varies from traditional service in three aspects: (1) Sales staff absence, (2) Lack of conventional tangible element and (3) Customers self-service. In view of this, it is obvious that the SERVQUAL is not adequate for measuring the quality of e-service, and it is necessary to develop a tool for measuring e-SQ [[24](#HLi091)] and [[25](#LiH08)].

Available methodologies need to be capapable of measuring services not only in their traditional format but also in their electronic dimension [[3](#Fil14)].

Companies can use e-service quality as a competitive advantage in competitive marketplace. High e-service quality provide long-term benefits to a company [[5](#JSa03)].

All in all, there is a variety of e-service quality dimensions that have positive and significant impacts of perceived quality on online users [[26](#GGL05)].

Accurate measurement of the e-SQ is a complex process due to the nature of the service because it is immaterial and untypical product. It has been indicated through the literature that there is a lack of universal set of definitions, model and dimensions for service quality measurement [[27](#NSe06)].

Many online organization businesses became unsuccessful due to poor e-service quality [[26](#GGL05)]. In order to make the assessment process easier, the quality in use model defined in ISO/IEC 25010 [[28](#ISO09)] defines three main characteristics: Usability Safety and Flexibility.

## IT-Services

An Information Technology Service (IT-Service) is a ready-to-use deliverable that is of value to the customer, allowing to do business without worrying about underlying technology or Information Technology infrastructure[[3]](#footnote-3).

A quality measurement framework focused on IT-Service concept is useful when organizations take into consideration the linked interactions between their measures and corresponding evaluation, this due the understanding of the interrelated work among a system elements is important to aware how other elements are affected [[29](#Mar14)]. This approach is not applicable when organizations consider each system element as isolated and completely separated units, being that coherency wouldn't be part of reaction to risks and changes. Measurement elements could be used in order to understand improvements and quality on services in three different contexts: simple, complicated and complex.

Based on [[4](#kri13)] and [[29](#Mar14)], five (5) important facts about IT-Services are considered:

1. Quality on IT Service is highly dependent on the expectations from customers.
2. IT Service quality measurement framework is intended to understand the various dimensions of IT Service Quality.
3. When service providers attempt to standardize operations and make processes replicable the service providers often look their organizations as separated units instead of the entire system.
4. Continuous improvement on quality of services increases customer satisfaction, this is vital for companies in order to survive on the market. Nowadays quality has become important and recognized, nevertheless, what remains understudied are both its concrete conceptualization and measurements.
5. Comprehensive view of the quality of service offering on both intrinsic and extrinsic quality attributes that contributes to customer satisfaction is necessary.

As stated on [[29](#Mar14)], more and more services are based on or use information technology but research into the quality of the interdisciplinary field of IT services is similarly understudied. A number of service science researchers have identified the need to focus on service quality measurement and improvement (Chesbrough and Spohrer 2006; Ostrom et al. 2010; Rush 2004).

## E-commerce

The rapid development of social media and Web 2.0 has provided a huge potential to transform e-commerce from a product-oriented environment to a social and customer cent red one (Wigand et al. 2008) [[30](#Hua13)].

Online environment has the power of “fast shifting” to consumers in order to switch to a new provider with a click of a mouse. Online customers expect fast, friendly and high quality service. According to Zhao and Gutierrez (2001) users want choice, convenience, and a responsive service with special touch.

E-commerce is widely considered as the buying and selling of products over the Internet, but any transaction that is completed solely through electronic measures can be considered as e-commerce. E-commerce has been defined as the buying and selling of products and services by businesses and consumers through an electronic medium, without using any paper documents. E-commerce is subdivided into three categories: Business to Business or B2B (for example Cisco Networks), Business to Consumer or B2C (for example Amazon), and Consumer to Consumer or C2C (for example eBay)[[4]](#footnote-4).

Companies need to focus on e-services supported by appropriate technology in order to maintain customers, improve operational efficiencies and boost revenues from e-commerce. In a market where there are so many players, companies need to be customer-centric. Success for a company is measured by how effectively it interacts with its customers. Service quality is one of the key factors in determining the success or failure of e-commerce [[12](#Had14)]. Service quality is critical principle in e-commerce design [[30](#Hua13)].

Liu and Arnett (2000) in [[30](#Hua13)] consider five different aspects:

1. E-commerce should make customer enjoy their visit
2. It should motivate customer to feel engaged
3. It should promote the excitement of the customer
4. It should offer aesthetic design to attract customers
5. It should promote the concentration of customers when they shop online.

Table 2 shows the common dimensions and consistent dimensions to evaluate the service quality in e-commerce.

Table 2. Common dimensions to evaluate e-SQ in e-commerce



For example ‘Reliability’ which is one of the key dimensions of the offline context is reported in numerous e-SQ scales. ‘Responsiveness’ which is one of SERVQUAL dimensions is also reported in several studies of e-SQ, but the interpretation of ‘Responsiveness’ dimension is different in web-based context from its connotations in the traditional interpersonal service environment [[31](#RLa10)].

Two of the dimensions that are seen in most of studies are ‘Reliability’ and ‘Ease of use’ which shows that customers determine this dimensions in evaluating e-service quality regardless of type of service. But other dimensions are important in specific context and services.

Important points about e-commerce are:

1. Business to Consumer (B2C) e-commerce is still new and unproven to many customers.
2. A proactive strategy to develop and implement e-services is important requirement in B2C e-commerce.
3. Adopting new technologies to offer e-services to help, to assist customers during search process, comparison-shopping, to find quick answers, etc., and assure trust and secure transaction, lead to get more customers.
4. Applying new tools and techniques can increase e-Services quality.
5. To increase customer base in e-commerce it is important to implement and continuously review the quality of e-services.
6. It is important to identify the value of each e-service in B2C e-commerce.

## E-government

As mentioned in [[11](#Moh)] e-government has been introduced by many governments with attempt of increasing effectiveness and efficiency. For example, citizens and businesses can get information about government policies and regulations and apply for government benefits from anywhere at any time by using e-government services. E-government can be used as a tool to improve the transparency of government, leading to more accountability and less depravity. In [[32](#AAl08)] is mentioned the successful rate of e-governement projects has been estimated to be low, approximately 35% of e-government projects in developing countries are failed; almost 50% are partially failed, and only 15% are successful. Studies in e-commerce domain indicate that the lack of electronic services quality (e-serice quality) can cause the failure of projects [[5](#JSa03),[33](#Owe13)] and [[34](#HLi09)].

E-government service portals need to understand user needs more than government's perspectives or interests. This is a challenge, that's why to have standardized framework makes architecture of government service portals clear. According to Sarantis, D., et al. (2009) standard frameworks for electronic governments service portals are still in early age; available technologies are used on advanced profitable products. Considered potential and capabilities of having an applicable, sustainable and ever-expanding framework are guidelines (of the framework), to design, development and operation of portals in central, regional and other levels of government. A general accepted definition for government portal and its characteristics definition, is still pending, therefore concept of a portal has not yet been standardized and as a result each entity which implements their own designs, set its own functionality and technical specifications and put own needs before other more important, which are from customers, and citizens. There are implemented e-government services which are not well-designed or not promoted with agencies that provide them.

Based on [[35](#Dem09)] we consider seven (7) important facts about e-government:

1. Users expect quality services, the online dimension is no exception.
2. Quality of services should be analysed and accounted for, in order to maximize and to develop strategies that improve offered services, increasing the satisfaction levels of their consumers.
3. A consumer will always evaluate the service on several factors.
4. The perspective of user concerning the quality of the service is fundamental to measure satisfaction.
5. It is important to have a model to measure quality of services.
6. A one-stop-shop entry point to government information and services is a significant advancement in the maturity of e-government.
7. E-government services are not either well designed or not suitable promoted.

Difficulty to find the needed information and services, complexity to access and use of e-services, the need for a better helpregarding the e-service provided on the web site, and the content understandability are some issues that might create the need of a quality of e-government service [[36](#CHa07)].

Generally, e-government service quality refers to the degree to which an e-government website could facilitate the competent delivery of efficient e-services to help citizens, businesses and agencies in achieving their governmental transactions [[37](#CWT)].

It is believed that the success of governmental organizations will depend on the quality of e-government services provided to citizens. Therefore, by understanding the dimensions of quality e-government services enhancing satisfactionson users and gaining user trust, government service managers and governmental organizations should be able to reduce some risks (e.g. investing valuable resources in e-service quality characteritics that may not work effectively) [[11](#Moh)].

Interoperability in e-government has been recognized as key factor in the quest for administrations at national, local and international level to achieve the provision of one-stop services to citizens and businesses (Charalabis, Panetto, Loukis, & Mertins, 2008).

Interoperability in e-government shoud enable efficient information exchange between applications from different agencies in order to provide high quality services to both, businesses and citizens.

Success in e-government requires agencies to work together across traditional boundaries to improve services significantly and to reduce operating costs. This implies that different applications have to be able to exchange information (current problematic) [[33](#Owe13)] therefore, e-infrastructure plays an important role on creating a context where different virtual entities can work together in order to provide e-services.



e-services examples related to e-government[[5]](#footnote-5)

## E-infrastructure

Deployment of information systems over the last 30 years has resulted in the need for opening up and connection closed applications. Such an interoperable, networked and heterogeneous structure is called information infrastructure [[33](#Owe13)]. E-infrastructures usually take place when various applications merge allowing dissimilar applications to be linked into networks. E-infraestructure design never starts in a green-field situation, this means that the central problem is how to integrate existing applications, which are locally controlled by different organizations into an interoperable distributed e-infrestructure of IT capabilities, there is no concrete way to accomplish this. E-infraestructures are not designed by an omnipotent design and the e-infraestructre emerges from growth.

Based on [[33](#Owe13)] we consider five (5) important facts about e-infrastructure:

1. Interoperability should enable efficient information exchange between applications from different agencies with help of IT-Services.
2. Interoperability is accomplished by e-infrastructure. Knowledge of how to develop e-infrastructures in the public sector is still limited.
3. The initial problem of starting-up development of e-infrastructure is bootstrapping.
4. Success in e-government requires working together across traditional boundaries to improve services significantly and to reduce operating costs.
5. Central problem is how to integrate existing applications, which are locally controlled by different organizations into an interoperable distributed e-infrastructure of Information Technology (IT) capabilities (Edwards et al., 2009). How to accomplish this is still limited.

The appropriate technological infrastructure plays a crucial role towards achieving higher levels of trustworthiness [[38](#Nae11)].

## E-services Providers

Around trust and trustworthiness there have been several researches. As described in [[38](#Nae11)], continuous growth of e-services economy is a trigger for stakeholders to adopt trustworthiness as critical component on offered e-services. Eight elements fundamental for trustworthiness of e-services are identified: (1) The service personnel, (2) Information and communication, (3) Technology, (4) Policies and plans, (5) Service level agreements, (6) Privacy, (7) Accountability, and (8) Third party.

According to Ostasius, E., & Petraviciute, Z. (2010), there should be a developed tool for the quantitative assessment of trustworthiness, having two parts, one for evaluating the e-service provider and another part to assess the e-service provider from the user's perspective [[9](#Egi10)].

Different maturity, complexity and rapid growth of new e-services promote assessment and comparison with each other [[9](#Egi10)]. Talking about services for the public sector, there is a model, which assist authorities to evaluate maturity and complexity level of provided e-services. Some studies with their methodologies of measuring sophistication level have ranked countries for e-government implementation; they bear basic features in common and are based on the stage models of sophistication.

Based on [[9](#Egi10)] we remark fourteen important points about e-services providers:

1. Assessment and comparison on new e-services takes place as the number of new e-services growth.
2. Having a model is useful on evaluating the maturity and complexity of e-services.
3. A model has to have measures on its methods.
4. On evaluating e-service, main aspects and characteristics should be identified.
5. The higher sophistication level means the higher maturity of the e-service, the higher sophistication causes the higher service level.
6. Evaluation of e-service maturity means also the evaluation of the system complexity.
7. For construction of the evaluation criteria is recommended to use Model for Service-Oriented Architecture, service categorization, and elements of the e-service model.
8. It is important to consider a quantitative assessment of the trustworthiness level of e-service provider.
9. There are eight fundamental elements affecting the level of trustworthiness of e-service: service personnel, information and communication, technology, policies and plans, service level agreements, privacy, accountability and third party.
10. Result of assessment indicate areas of weakness and strengths.
11. Measures of performance, productivity and success have to be related to the degreee of service users trust and satisfaction with the provided services.
12. Organizations have to be aware of ethical responsibilities associated with offered services.
13. A trustworthy service must: be secure, preserve and respect the privacy concerns of its users, be reliable, and be delivered with the highest business integrity.
14. A secure service preserves and enforces the confidentiality, integrity and availability of information while in storage, or being processed or transmitted.

For online suppliers e-service quality can create distinctiveness, and this is specially useful for small companies [[5](#JSa03)].

## Online and traditional business environments

The differences between online environment and traditional business units are as follows [[31](#RLa10)]:

* **Convenience and efficiency**: consumers using the online environment have the convenience of saving time and effort in comparing the price (and some technical features) of product more efficiently [[5](#JSa03)].
* **Safety and confidentiality**: participation in the online environment involves users in distinctive issues regarding privacy, safety and confidentiality.
* **Absence of face-to-face contact**: the absence of person to person interaction means that the traditional concepts and ways of measuring service quality, which emphasis the persoanl interaction of the conventional service encounter, are inadequate when applied to e-service quality.
* **Co-production of service quality**: customer in online environment plays a more prominent role in co-producing the delivered service that is the case of traditional context [[39](#MFa07)].

## Chapter summary

Based on previous sections of this chapter the State-of-the-Art about e-services and its quality can be summarized as follows:

There different definitions for e-service, but there is no e-service concept definition that could be considered as reference, specially one which defines e-service in terms of Accessibility, Usability, Efficiency and Security.

The literature indicates a lack of global set of dimensions for measuring e-SQ [[27](#NSe06)]. Researchers used various dimensions and proposed different quality measurement instruments for e-SQ (Chapter 2, Part 6, Table 1), but those different dimensions are subject to change based on researches studies [[40](#Iha14)], even more, all of them are reinventing the wheel and suggesting in different ways how to do the same idea “Quality of e-services should be evaluated or meassured according with ‘A’ or ‘B’ approach”. Yang et al. (2003) indicated that e-SQ dimensions tend to be dependent on various industries and different service types even within same industry [[17](#ZYa03)]. Moreover, there are no concrete models suggesting minimum dimensions with specific key components for understanding the qualitative characteristics of e-services which could be considered as reference point.

E-services quality characteristics have been studied during previous decades but, no model considering both quality in use model and product quality model described within ISO/IEC 25010:2011 standard has been proposed. A quality in use model for web portals was proposed in [[6](#May)], which defines three main characteristics about quality: Usability, Safety and Flexibility, which was based on the version of year 2009, however, ISO/IEC 25010:2011 suggests different characteristics: Effectiveness, Efficiency, Satisfaction, Freedom from risk, and Context Coverage (Chapter 2, Part 5.1).

Gap1: Differences between cosumer and provider perspectives expectations contribute to bad quality definition; Gap3: The discrepancy between service quality specifications and the service that is actuallly delivered, and Gap5: Consumer quality expectation increases or decreases based on previous experiences (Chapter 2, Part 2.3), also exist on e-services world.

Due business expansions and new business opportunies there have been developed many kind of e-services on different sectors and industries during last decades, giving place to difficulties on infrastructure for integration purposes, limitations for satisfying customers on e-commerce, and users with bad quality perception on e-governance solutions. Besides lack of representation about e-services domain and based on performed systematic literature review, a domain model for e-services is depicted Figure 7.



Figure 7. E-services State-of-the-Art domain model

# The e-service concept and four dimensions

On this chapter, four (4) dimensions considered for this thesis work are presented Accessibility, Usability, Efficiency and Security (AUES), and a concept definiton of e-service in terms of AUES. An hypothesis for each dimention is set in order to establish a conclusion in Chapter 7 as result of applying proposed conceptual model (Chapter 4) to selected Estonian e-services in Chapter 5.

## Four dimensions for e-services (AUES)

E-services aim to offer to their users various electronic resources and capabilities to execute electronically various tasks and transactions. These include search for products and services, transaction with banks and government agencies, and acquisition of new knowledge and skills. They can do these on a 24-h basis from their homes or offices [[8](#ELo12)].

It is referenced on [[8](#ELo12)] that despite the high investments that have been made for setting up and running e-services, for most of them, usage is below expectations and users are not satisfied with their quality (European Commision 2008, sumak et al. 2009), so they need improvements in order to reach higher levels of maturity.

Many e-services have been developed and are currently used by individual and organizations, however their usage and quality typically are below the expectations of users. Diversity on businesses has created a different kind of e-services, therefore is common to find different dimensions to understand e-services quality.

Four dimensions are proposed in this thesis work for understanding the quality of e-services (AUES): Accessibility, Usability, Efficiency, and Security, shown in Figure 8.



Figure 8. Four Quality dimensions for e-services

AUES dimensions considered as basis its relevance on e-SQ instruments (Table 2) and e-SQ approaches (Table 3), as described in Chapter 2, Part 6 (e-SQ).

Table 2. Attributes within e-SQ instruments for AUES dimensions



As shown on Table 2, Accessibility dimension was not considered on any of the e-SQ instruments, however, it was considered by different studies by different authors in 2001, 2003, and 2005 as depicted in Table 3.

Table 3. Attributes within different approaches for AUES dimensions



Definitions for each dimension and hypothesis for each one are as follows:

### Accessibility dimension

Degree to which a product or system can be used by people with the widest range of characteristics and capabilities to achieve a specified goal in a specified context of use [[10](#BSI11)].

**H.A.**: Accessibility dimension positively influences customer satisfaction.

### Usability dimension

According to Yoo and Douth in [[41](#BYo01)], ease of the site usage is one of the most significant elements that have influenced online satisfactions and behaviours on online users. The complexity to use or consume an e-service might emerge dissatisfaction and respectively decrease the trust of users leading them to search for alternatives.

**H.U.**: Usability dimension positively influences customer satisfaction.

### Efficiency dimension

Two of the most important reasons for users to do their online transactions are convenience and time saving [[42](#MKi061)]. The efficiency dimension will play a substantial role in achieving the goal of providing fast and convenient access to information and services [[11](#Moh)].

**H.E**.: Efficiency dimension positively influences customer satisfaction.

### Security dimension

Security encompasses low risk associated with online transactions, safeguarding personal information, and safety in completing online transactions [[12](#Had14)].

Security is the degree to which the customer believes the sie is safe from intrusion and personal information is protected [[43](#APa05)].

**H.S.**: Security dimension positively influences customer satisfaction.

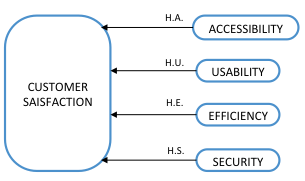


Figure 9. AUES hypothesis influence on customer satisfaction

Presented AUES quality dimensions presented on this chapter will be related to a quality in use model and product quality model on next chapter based on ISO/IEC 25010:2011 [[10](#BSI11)].

## Electronic service definition

We propose definition for electronic service concept in terms of AUES dimensions (Figure 8) as:

**E-service** an asset to deliver intangible products via the Internet and through a service provider to drive reliable effiencies and functionalites with convenient access, interacting or not with other e-services for building new ones and for doing secure online transactions safeguarding the privacy and information related to its users, with significant elements to have the minimum complexity for its use.

Quality perceived from e-services should be through properties the user has as result of using it, and not based on characteristics which describe the e-service.

# Conceptual model for understanding e-services qualitative characteristics

On this chapter, a quality in use model and a product quality model based on ISO/IEC 25010:2011 stardard are defined in order to stablish an understanding on how the quality perceived by e-service user and quality perceived by the e-service provider are related to each other.

## Quality in use model for e-services

Quality in use model characterizes the impact e-services have on users to meet their needs to achieve specific goals with effectiveness, efficiency, freedom from risk and satisfaction in specific contexts of use [[10](#BSI11)].

The perception of quality in use must be measured in terms of the result of using the software, rather than the properties of the software itself [[6](#May)].

In order to propose a set of attributes for a quality in use model, following question was considered:

**Q.A**: What are the qualitative characteristics of an e-service from the user perspective?

Based on the fact that online customers expect fast, friendly and high quality e-services, the attributes for quality in use model, meant to answer **Q.A** are Convenience, Performance, Trustworthiness, and Compatibility (Figure 10):



Figure 10. E-Service model for Quality in use

We define the e-service quality in use model components as follows:

**Convenience** refers to degree of usefulness an e-service provide to its users.

**Performance** refers to how an e-service provides responce and processing times when by performing its functions, meet requirements of users.

**Trustworthiness** degree of reliability to respect and preserve the privacy concerned to e-service users.

**Compatibility** degree to work or share information with other e-services of same type in which way that an e-service can be used in building new e-services regardless the hardware for software environment.

The quality in use model contains the characteristics that users will perceive as quality influencing properties as result of using an e-service.

## Product quality model for e-services

According to [[6](#May)] the main purpose of a software quality model is to specify the level of quality of a product through internal measures of inherent properties of the software, and through external measures of the behavior of the systems of which the software is part.

In order to propose a set of attributes for a product quality model, the following question was considered:

**Q.B**: What are the quality characteristics of an e-service from the provider perspective?

The attributes for product quality components, meant to asnwer **Q.B** are: Compatibility, Funcionality, and Reliability, depicted in Figure 11.



Figure 11. E-Service Product Quality Model

We define the e-service product quality model components as follows:

**Compatibility** degree to work or share information with other e-services of same type in which an e-service can be used in building new e-services regardless the hardware for software environment.

**Functionality** refers to the functions and availability of the e-service.

**Reliability** ability to perform the promised service dependably and accurately [[12](#Had14)]. Reliability is a significant determinant of overall service quality, satisfaction, perceived value, intention to use and re-use intentions [[31](#RLa10)]. In online services, it is important to ensure trust that service provider keeps his promises. Reliability can make users realize the consistency of services providers and credibility as well [[24](#HLi091)].

## Quality in use model and AUES dimensions

Figure 5, shows both the quality in use model (Chapter 4, Part 1) and the four proposed AUES dimensions (Chapter 3, Part 1), where relationships between the e-service Quality in use model components and AUES dimensions are shown.

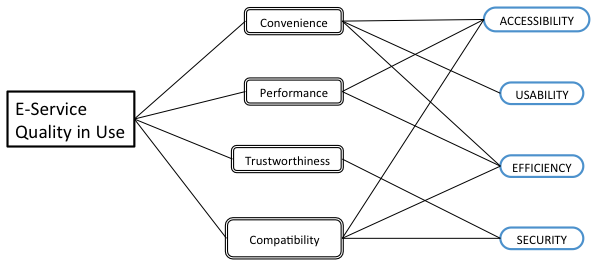


Figure 12. Relationships between quality in use model and AUES dimensions

We support relationships shown in Figure 12 with following hypothesis which complement hypothesis shown in Figure 9:

**H1**: Accessibility quality dimension contributes to quality perceived by user through Convenience, Performance and Compatibility qualitative characteristics.

**H2**: Usability quality dimension contributes to quality perceived by user through Convenience qualitative characteristic.

**H3**: Efficiency quality dimension contributes to quality perceived by user through Convenience, Performance, and Compatibility qualitative characteristics.

**H4**: Security quality dimension contributes to quality perceived by user through Trustworthiness and Compatibility qualitative characteristics.

The quality in use model contains the characteristics in which e-service users will be focused to perceive quality on e-services.

## Quality product model and AUES dimensions

Figure 13, shows the quality product model (Chapter 4, Part 2) and and the four proposed dimensions (Chapter 3, Part 1), where relationships between the e-service Product Quality Model components and AUES dimensions are shown.

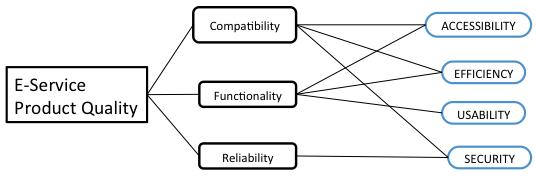


Figure 13. Relationships between product quality model and AUES dimensions

We support relationships shown in Figure 13 with following hypothesis which complement hypothesis shown in Figure 9:

**H5**: Accessibility quality dimension contributes to quality provided to user through Compatibility and Functionality qualitative characteristics.

**H6**: Efficiency quality dimension contributes to quality provided to user through Compatibility and Functionality qualitative characteristics.

**H7**: Usability quality dimension contributes to quality provided to user through Functionality qualitative characteristic.

**H8**: Security quality dimension contributes to quality provided to user through Compatibility and Reliability qualitative characteristics.

The product quality model contains the characteristics in which e-service providers will be focused to provide quality on e-services.

## Combining Quality in use, Product quality models and AUES dimensions

Considering previous studies and approaches to evaluate quality on e-services ()

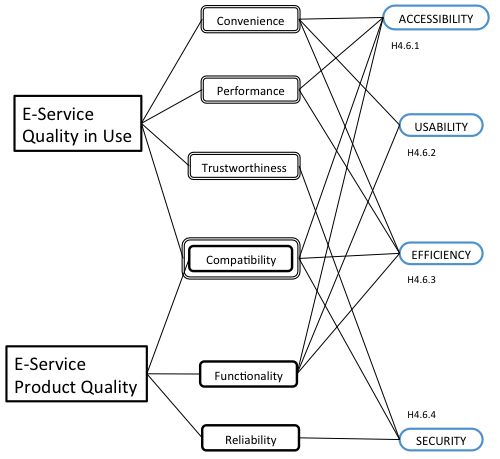


Figure 14. Quality in use, Product quality and AUES dimensions

Table 4 helps to understand relationships between e-service qualitative characteristics (quality in use, product quality models) and AUES quality dimensions.

Table 4. Relationships between e-service qualitative characteristics and AUES quality dimensions



## Hypothesis on e-services AUES dimensions and Qualitative characteristics

**H4.6.1**: Degree of Accessibility quality dimension contributes directly but independently to Convenience, Performance, Compatiblity, and Functionality qualitative characteristics.

**H4.6.2**: Degree of Usability quality dimension contributes directly but independently to Convenience, and Functionality qualitative characteristics.

**H4.6.3**: Degree of Efficiency quality dimension contributes directly but independently to Convenience, Performance, Compatibility, and Functionality qualitative characteristics.

**H4.6.4**: Degree of Security quality dimension contributes directly but independently to Trustworthiness, Compatibility, and Reliability qualitative characteristics.

Previous hypothesis are depicted on Figure 14.

## AUES and key e-service dimensional components

As mentioned in Chapter 2, Part 6, different authors have suggested different dimensions and components meant to evaluate the quality on e-services, Table 5 shows the suggested quality dimensional key components (Figure 15) considered on those studies including the product quality model from ISO/IEC 25010:2011 [[10](#BSI11)], there are some studies which consider some of our key dimensional components with a different term.

Figure 15 shows four AUES dimensions (Chapter 3, Part 1) with a set of proposed components for each dimension.

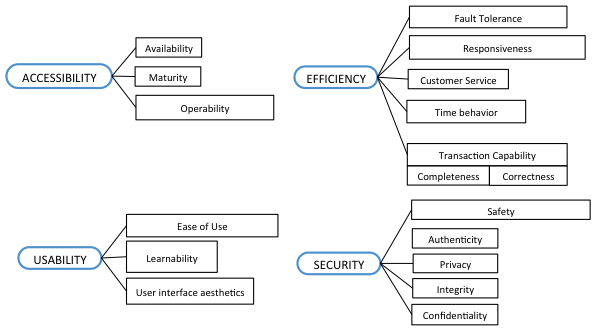
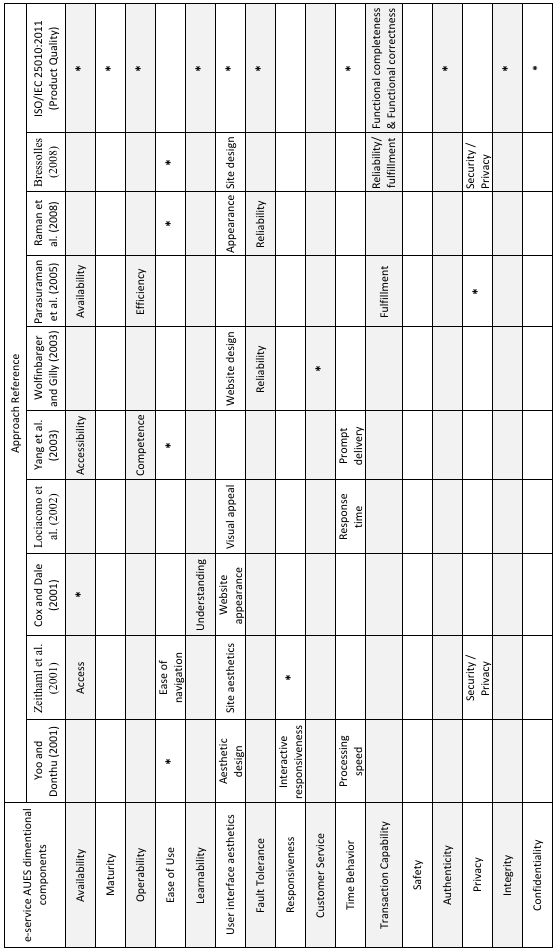


Figure 15. AUES dimensions and their key components.

Table 5. Suggested quality dimensional key components and Approach References



We define each quality dimensional component as follows:

### Accessibility key components definitions

* **Availability** enables continuous access to online service and enhances loyalty on users [[44](#KWa02)]. If users cannot use the online system on their need to get online service, they will leave the site [[24](#HLi091)]. The system availability is a significant element to ensure the technical function, which may increase user satisfaction [[42](#MKi061)].
* **Maturity** degree to which a system, product or component meets needs for reliability under normal operation[[6]](#footnote-6).
* **Operability** degree to which a product or system has attributes that make it easy to operate and control5.

### Usability key components definitions

* **Ease of use** refers to moderate efforts required for completing online transactions [[45](#ZYa04)]. Internet-based transactions might seem complex and intimidating to many customers, it is reasonable to expect the ease of use to be determinant of perceived e-service quality [[43](#APa05)]. Yoo and Douthu (2001) indicated that ease of use is a significant element that affect the satisfaction of the online user [[41](#BYo01)].
* **Learnability** degree to wich a product can be used by specified users to achieve specified goals of learning to use the product with effectiveness, efficiency, freedom from risk and satisfaction in a specified context of use6.
* **User interface aesthetics** degree to which a user interface enables pleasing and satisfying interaction for the user6.

### Efficiency key components definitions

* **Fault tolerance** degree to which a system operates as intended despite the presence of hardware or software limits[[7]](#footnote-7).
* **Responsiveness** handling of problems effectively and responding to users in online environment, can increase the satisfaction of users [[24](#HLi091)]. Online users expect the organization to punctually respond to their inquiries [[46](#Yan02)]. Lee and Lin stated that many studies showed a remarkable correlation between responsiveness and satisfactions on users [[26](#GGL05)].
* **Customer Service** consumers expect to be able to complete transactions correctly, to receive personalized attention, to have the product delivered on time, to have thier emails answered quickly and to have access to information. Management should ensure these expectations are met in the best way possible. [[47](#ECr07)]
* **Time behavior** degree to which the response and processing times and throughput rates of a system, when performing its functions, meet requirements[[8]](#footnote-8). Obi claimed in [[48](#MCO09)] that lengthy process times may affect user satisfaction, user trust, and productivity negatively.
* **Transaction Capability** refers to a set of communication capabilities that provide and interface between applications and a network layer service. is the degree to provide the means for the transfer of information between nodes, and to provide generic services to applications, while being independent of any of these [[49](#Int98)]. This particular component is composed of the following subcomponents to work with other e-services or applications:
  + **Completeness** degree to which the set of functions covers all the specified tasks and user objectives[[9]](#footnote-9).
  + **Correctness** degree to which a product or system provides the correct results with the needed degree of precision6.

### Security key components definitions

* **Safety** attribute of a system that will not incur in any catastrophic failures in the interval of time when an e-service is in use [[10](#BSI11)], (freedom of risk).
* **Authenticity** degree to which the identity of a subject or resource can be proved to be the one claimed[[10]](#footnote-10).
* **Privacy** degree to which the e-service is safe and protects customer information [[43](#APa05)] and refers to companies not sharing information with third parties unless the customer gives permission [[12](#Had14)]. In addition, this includes providing visual symbols so customers know a secure connection is being achieved [[13](#JEC06)].
* **Integrity** degree to which a system or component prevents unauthorized access to, or modification of, computers programs or data9.
* **Confidentiality** degree of which a product or system ensure that data are accessible only to those suthorized to have access9.

## Hypothesis on AUES Key dimensional components

A series of seven hypothesis based on proposed connnections among the AUES key dimensional components to guarantee their reliability were considered, Figure 16 depicts those connections which are meant for supporting the qualitative characteristics of e-services (Quality in use model, Chapter 4, part 1) throughout AUES quality dimensions (Chapter 3, Part 1).

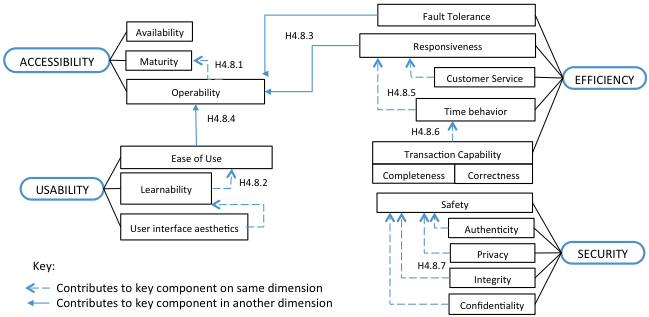


Figure 16. Connections among AUES key dimensioinal components

### Hypothesis series

**H4.8.1**: Operability component contributes to degree of Maturity.

**H4.8.2**: Learnability component contributes to degree of Ease of use.

**H4.8.3**: User interface aesthetics contributes to degree of Learnability.

**H4.8.4**: Fault Tolerance, Responsiveness, and Ease of Use contribute directly but independently to degree of Operability.

**H4.8.5**: Customer Service and Time behavior components contribute directly but independently to degree of Responsiveness.

**H4.8.6**: Composed component Transaction Capability contributes directly to degree of Time Behaviour component.

**H4.8.7**: Authenticity, Privacy, Integrity, and Confidentiality contribute to degree of Safety component.

Previous set of hypothesis will be proved in Chapter 5 and discussed in Chapter 6..

## Conceptual Model

By means of Quality in Use model (Chapter 4, Part 1), Quality Product model (Chapter 4, Part 2), proposed AUES Quality dimensions (Chapter 3, Part 1) with their key components (Chapter 4, Part 6), and based on ISO/IEC 25010 standard (Chapter 2, Part 5) the conceptual model on Figure 17 proposes six qualitative characteristics for understanding the quality of e-services in AUES dimensions .

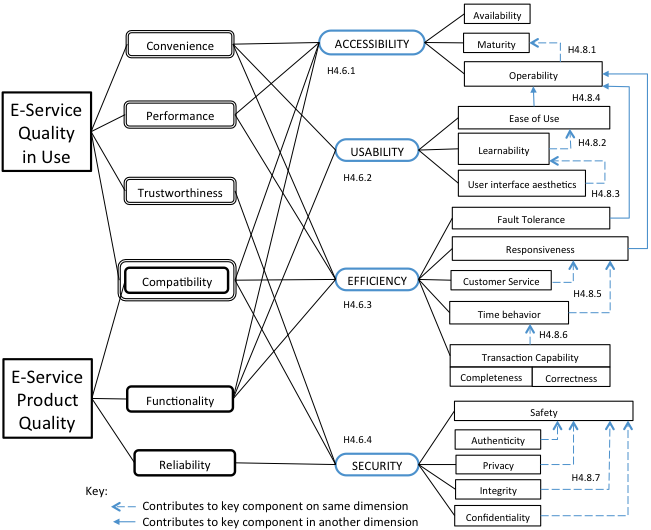


Figure 17. Conceptual model for understanding qualitative characteristics of e-services

Table 4 in section 4.5 can be used in order to have a clear understanding on how relationships between qualitative characteristics and AUES qualitative dimensions are.

On next chapter proposed conceptual model for understanding characteristics of e-services will be applied in order to test how effective it could be.

## Conceptual model dependability

According with understanding of dependability in [[10](#BSI11)], which states that dependability characteristics include Availability, Reliability, Security (including Confidentiality and Integrity) with their inherent factors (Safety and Trustworthiness), the dependability model for proposed conceptual model for understanding qualitative characteristics in previous section (4.9) is depicted in Figure 18, which represents the extracted elements from conceptual model form Figure 17.

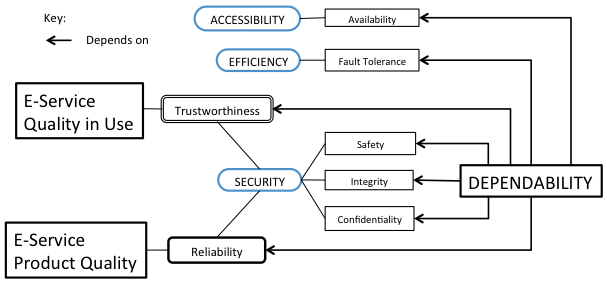


Figure 18. Dependability model for Proposed conceptual model in Figure 17

# Applying conceptual model on selected Estonian e-services

## Estonian e-service 1: Digital Prescription

## Estonian e-service 2: X-Road services for citizens via eesti.ee

## Methodology

## Scope

## Limitations

Some type of users in both provider (people who give support, content provider, system manager/administrator, security manager, maintainer, analyzer, porter, installer) and customer perspective (indirect people who receives output, but does not interact with an e-service) are not considered as part of this thesis work, those type of users accordig witn ISO/IEC 25010 are: Primary

# Results and discussion

## Results

## Discussion

# Conclusions and future work

On this chapter conclusions based on the experience along this thesis work are presented in conjunction with description of future work.

## Conclusions

All the e-service quality evaluation methods should consider Accessibility, Usability, Efficiency and Security perspectives.

We agree with [[8](#ELo12)] on the fact that for each kind of e-service, it is still necessary to define the value dimensions and measures.

Most of current e-services are not matture in terms of quality.

Customers determine this qualitative characteristics in evaluating e-service quality regardless the type of service, other qualitative characteristics could be important in specific context and service objectives.

This thesis work has revealed that the AUES dimensions and its key components for each one ...

There are many other key components for AUES or another dimensions that are suitable for specific contexts, as part of future work they should be complemented to specific type of industry they are used in.

One of the fundamental values of e-services is to enable flexible business cooperation.

A conceptual model based on ISO/IEC 25010:2011 and part on differents studies was presented within this thesis work.

Definition for e-service given in Chapter 3, Part 2 can be considered as reference for s

## Future work

To develop a mesarement instrument to evaluate the quality of e-services based on the conceptual model presented on this thesis work.

To see how the ISO/IEC 25012 standard (model for data quality) could be a complement to this work remains as future work as well.

Quality assessment model and quality prediction model.

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Appendix A

1. Glossary

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| Attribute  Inherent property or characteristic of an entity that can be distinguished quantitatively or qualitatively by human or automated means [[10](#BSI11)]. | Sisestusmärk  Märk, mis märgib teksti sisestamise asukohta. |
| User  Individual or group that interacts with a system or benefits from a system during its utilization [[10](#BSI11)]. | Mall  Näidik, muster või valuvorm, mis esitab täitmisele võetava töö struktuuri. |
| Quality property  Measurable component of quality [[10](#BSI11)]. |  |
| Quality Model  Defined set of characteristics, and of relationships between them, which provides a framework for specifying quality requirements and evaluating quality [[10](#BSI11)]. |  |

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