

Payal Choudhary Metallurgical Engineering & Material Science Indian Institute of Technology Bombay

190110061 UG Second Year Female

DOB: 26-10-2001

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2021	0.00

AWARDS AND RECOGNITION

- Awarded the Institute Technical Freshmen Of The Year (1 out of 1100+) for exemplary tech activities [2020]
- Received a **Special Mention** in the field of Social Services by **NSS**, **IIT Bombay** for helping underprivileged children explore the wonders of science by conducting experiments and explaining related concepts [2019]
- Felicitated with the Annual Excellence Award at St.Xavier's School for the Academic Year 2016-2017 [2017]

Work Experience

JUNIOR DEVELOPER | ABS Tech

[July '20 - Aug '20]

- ullet Developed an **android application** that enables users to edit pictures from camera and gallery
- Made the code robust by incorporating features such as Dagger(Dependency Injection) and Butterknife
- Integrated third party libraries like **Dexter** and **ImageFilters** and tested application using **Junit** framework

DEVELOPMENT PROJECTS

SAFE: SMART AUTHENTICATED FAST EXAMS

[Aug '20 - Present]

Research and Development project | Prof. Bhaskaran Raman | Computer Science Department | IIT Bombay Context of the Project: Safe is an android application having 10,000+ downloads that caters to secured assessments, proxy-free attendance, and offline quizzes in IIT Bombay

Proposed Work:

- Developing algorithms to ensure time synchronization and prevent time-based attacks
- Extensive involvement in usability testing and detecting logical vulnerabilities of the application

InFi-INTEREST FINDER | Institute Technical Summer Project | IIT Bombay

- [Jun '20 July '20]
- Conceptualized an android application which connects people based on interests and hobbies
- Deployed the backend in Firebase, frontend in Android(Java) and XML, used Google API for location
 Implemented Collaborative Filtering to suggest people based on shared interests, distance, and activity
- Incorporated features such as Paging and ViewModel resulting in +10% increase of the efficiency

TRIDENT SERVICES | Hostel 15 | IIT Bombay

[July '20- Present]

- Conceptualizing and developing an **android application**, including the UI Core, aimed at **digitizing** the queue management system of the laundry services to accommodate the needs of 1000+ hostel residents
- Applied real-time analysis for maintaining queues and suggesting devices with the least waiting time
- Used FireBase for authentication, real-time database and Cloud Messaging for sending notifications
- Expecting over 1000+ downloads and an increase of about 40 percent in the efficient use of machines

MOOD INDIGO TECH PROJECT

[Aug '20- Present]

Mood Indigo | Asia's Largest Cultural Festival | Footfall 1,46,000+ | Events 240+

- Assisted in developing an android application to be downloaded by over 50k+ people attending the fest
- Implemented Google API for fetching real-time location and providing direction maps to the users
- Integrated GitHub API to upload BLOB (binary large objects) after encoding it in base64 string format
- Conceptualized implementation of new features such as customizable Augmented Reality characters

HARDWARE PROJECTS

LINE FOLLOWER BOT | TechFest | IIT Bombay

[Jan '19]

- \bullet Engineered a bot with 5 IR sensors capable of tracing white lines and memorizing any curved path
- Implemented a closed-loop PID algorithm using Arduino UNO for controlling L293D motor driver
- Took feedback from sensors to control the direction of bot using differential steering mechanism
- Represented IIT Bombay at Meshmerize, conducted by Techfest, Asia's Largest Technical Festival

OBSTACLE MANOEUVRING BOT | Electronics and Robotics Club | IIT Bombay

[Aug '19]

- Designed and built Bluetooth controlled (HC-05) robotic car with a differential mechanism for turning
- Used AT-TINY as the micro-controller, IC7805 as a voltage regulator, and L293D as the motor driver

Positions of Responsibility

CONVENER | WEB AND CODING CLUB

[Apr '20 - Present]

- Conducted workshop on Game Development and organized competitions indulging about 100+ participants
- Volunteered to make resources on Probabilistic Algorithms for Code in Quarantine and Algos-Simplified
- Contributed towards maintaining the WnCC WIKI by writing articles on Android Studio, MySQL

MODERATOR | WEB DEVELOPMENT | CAREER CELL | UGAC

[Aug '20 - Sept '20]

• Mentored 300+ students in building a Personal Website and developing a Food Delivery App

Prepared weekly tutorials and assignments on Git, HTML, CSS, Bootstrap, JavaScript and Django
 TECHNICAL PROFICIENCY