```
#include <iostream>
using namespace std;
class Account {
protected:
  string customerName;
  int accountNumber;
  string accountType;
  float balance;
public:
  void initialize(string name, int accNo, string type, float bal) {
    customerName = name;
    accountNumber = accNo;
    accountType = type;
    balance = bal;
  }
  void deposit(float amount) {
    balance = balance + amount;
    cout << "Amount deposited: " << amount << endl;</pre>
  }
  void displayBalance() {
```

```
cout << "Current balance: " << balance << endl;</pre>
  }
  float getBalance() {
    return balance;
  }
  void updateBalance(float newBalance) {
    balance = newBalance;
  }
};
// Savings Account
class Sav_acct : public Account {
public:
  void computeInterest(float rate, int time) {
    float interest = balance;
    for (int i = 0; i < time; i++) {
       interest = interest + (interest * rate / 100);
    }
    interest = interest - balance;
    cout << "Interest computed: " << interest << endl;</pre>
    deposit(interest);
  }
  void withdraw(float amount) {
```

```
if (amount > balance) {
       cout << "Insufficient balance." << endl;</pre>
    } else {
       balance = balance - amount;
       cout << "Withdrawal successful. Withdrawn: " << amount << endl;</pre>
    }
  }
};
// Current Account
class Cur_acct : public Account {
public:
  void withdraw(float amount) {
    if (amount > balance) {
       cout << "Insufficient balance." << endl;</pre>
    } else {
       balance = balance - amount;
       cout << "Withdrawal successful. Withdrawn: " << amount << endl;</pre>
       checkMinBalance();
    }
  }
  void checkMinBalance() {
    float minBalance = 500.0;
    float serviceCharge = 50.0;
    if (balance < minBalance) {</pre>
```

```
cout << "Balance below minimum. Service charge imposed: " <<
serviceCharge << endl;
      balance = balance - serviceCharge;
    }
  }
};
// Main Function
int main() {
  int choice;
  cout << "Choose Account Type:\n1. Savings Account\n2. Current</pre>
Account\nEnter your choice: ";
  cin >> choice;
  if (choice == 1) {
    Sav_acct sav;
    string name;
    int accNo;
    float initBal, depAmount, withdrawAmount, rate;
    int time;
    cout << "\nEnter customer name: ";</pre>
    cin >> name;
    cout << "Enter account number: ";</pre>
    cin >> accNo;
    cout << "Enter initial balance: ";</pre>
    cin >> initBal;
```

```
sav.initialize(name, accNo, "Saving", initBal);
  cout << "Enter amount to deposit: ";
  cin >> depAmount;
  sav.deposit(depAmount);
  cout << "Enter interest rate (%):";</pre>
  cin >> rate;
  cout << "Enter time (in years):";</pre>
  cin >> time;
  sav.computeInterest(rate, time);
  cout << "Enter amount to withdraw: ";</pre>
  cin >> withdrawAmount;
  sav.withdraw(withdrawAmount);
  sav.displayBalance();
else if (choice == 2) {
  Cur_acct cur;
  string name;
  int accNo;
  float initBal, depAmount, withdrawAmount;
```

}

```
cout << "\nEnter customer name: ";</pre>
  cin >> name;
  cout << "Enter account number: ";</pre>
  cin >> accNo;
  cout << "Enter initial balance: ";</pre>
  cin >> initBal;
  cur.initialize(name, accNo, "Current", initBal);
  cout << "Enter amount to deposit: ";
  cin >> depAmount;
  cur.deposit(depAmount);
  cout << "Enter amount to withdraw: ";</pre>
  cin >> withdrawAmount;
  cur.withdraw(withdrawAmount);
  cur.displayBalance();
}
else {
  cout << "Invalid choice!";</pre>
return 0;
```

}

}

Choose Account Type:

- 1. Savings Account
- 2. Current Account

Enter your choice: 1

Enter customer name: Ram

Enter account number: 101

Enter initial balance: 1000

Enter amount to deposit: 500

Amount deposited: 500

Enter interest rate (%): 5

Enter time (in years): 2

Interest computed: 157.625

Amount deposited: 157.625

Enter amount to withdraw: 300

Withdrawal successful. Withdrawn: 300

Current balance: 1357.62

```
#include <iostream>
using namespace std;
class Account {
protected:
  string customerName;
  int accountNumber;
  string accountType;
  float balance;
public:
  // Constructor for Account class
  Account(string name, int accNo, string type, float bal) {
    customerName = name;
    accountNumber = accNo;
    accountType = type;
    balance = bal;
  }
  void deposit(float amount) {
    balance = balance + amount;
    cout << "Amount deposited: " << amount << endl;</pre>
```

```
}
  void displayBalance() {
    cout << "Current balance: " << balance << endl;</pre>
  }
  float getBalance() {
    return balance;
  }
  void updateBalance(float newBalance) {
    balance = newBalance;
  }
};
// Savings Account with constructor
class Sav_acct : public Account {
public:
  // Constructor for Savings Account
  Sav_acct(string name, int accNo, float bal): Account(name, accNo, "Saving",
bal) {}
  void computeInterest(float rate, int time) {
    float interest = balance;
    for (int i = 0; i < time; i++) {
      interest = interest + (interest * rate / 100);
    }
```

```
interest = interest - balance;
    cout << "Interest computed: " << interest << endl;</pre>
    deposit(interest);
  }
  void withdraw(float amount) {
    if (amount > balance) {
       cout << "Insufficient balance." << endl;</pre>
    } else {
       balance = balance - amount;
       cout << "Withdrawal successful. Withdrawn: " << amount << endl;</pre>
    }
  }
};
// Current Account with constructor
class Cur_acct : public Account {
public:
  // Constructor for Current Account
  Cur_acct(string name, int accNo, float bal): Account(name, accNo,
"Current", bal) {}
  void withdraw(float amount) {
    if (amount > balance) {
       cout << "Insufficient balance." << endl;</pre>
    } else {
       balance = balance - amount;
```

```
cout << "Withdrawal successful. Withdrawn: " << amount << endl;</pre>
      checkMinBalance();
    }
  }
  void checkMinBalance() {
    float minBalance = 500.0;
    float serviceCharge = 50.0;
    if (balance < minBalance) {</pre>
      cout << "Balance below minimum. Service charge imposed: " <<
serviceCharge << endl;</pre>
      balance = balance - serviceCharge;
    }
  }
};
// Main Function
int main() {
  int choice;
  cout << "Choose Account Type:\n1. Savings Account\n2. Current</pre>
Account\nEnter your choice: ";
  cin >> choice;
  if (choice == 1) {
    string name;
    int accNo;
    float initBal, depAmount, withdrawAmount, rate;
```

```
int time;
cout << "\nEnter customer name: ";</pre>
cin >> name;
cout << "Enter account number: ";</pre>
cin >> accNo;
cout << "Enter initial balance: ";</pre>
cin >> initBal;
Sav_acct sav(name, accNo, initBal);
cout << "Enter amount to deposit: ";
cin >> depAmount;
sav.deposit(depAmount);
cout << "Enter interest rate (%):";</pre>
cin >> rate;
cout << "Enter time (in years): ";
cin >> time;
sav.computeInterest(rate, time);
cout << "Enter amount to withdraw: ";</pre>
cin >> withdrawAmount;
sav.withdraw(withdrawAmount);
sav.displayBalance();
```

```
}
else if (choice == 2) {
  string name;
  int accNo;
  float initBal, depAmount, withdrawAmount;
  cout << "\nEnter customer name: ";</pre>
  cin >> name;
  cout << "Enter account number: ";</pre>
  cin >> accNo;
  cout << "Enter initial balance: ";</pre>
  cin >> initBal;
  Cur_acct cur(name, accNo, initBal);
  cout << "Enter amount to deposit: ";</pre>
  cin >> depAmount;
  cur.deposit(depAmount);
  cout << "Enter amount to withdraw: ";</pre>
  cin >> withdrawAmount;
  cur.withdraw(withdrawAmount);
  cur.displayBalance();
}
```

```
else {
    cout << "Invalid choice!";
}
return 0;
}</pre>
```

Choose Account Type:

1. Savings Account

2. Current Account

Enter your choice: 1

Enter customer name: Jay

Enter account number: 101

Enter initial balance: 1000

Enter amount to deposit: 500

Amount deposited: 500

Enter interest rate (%): 5

Enter time (in years): 2

Interest computed: 157.625

Amount deposited: 157.625

Enter amount to withdraw: 300

Withdrawal successful. Withdrawn: 300

Current balance: 1357.62

```
#include <iostream>
using namespace std;
// Base class
class Staff {
protected:
  int employeeld;
  string name;
public:
  Staff(int id, string n) {
    employeeld = id;
    name = n;
  }
  void displayStaff() {
    cout << "EmployeeID:" << employeeId << endl;</pre>
    cout << "Name: " << name << endl;
  }
};
// Derived class: Teacher
class Teacher : public Staff {
```

```
private:
  string subject;
  string bookPublished;
public:
  Teacher(int id, string n, string sub, string book)
    : Staff(id, n) {
    subject = sub;
    bookPublished = book;
  }
  void display() {
    displayStaff();
    cout << "Subject: " << subject << endl;</pre>
    cout << "Book Published:" << bookPublished << endl;</pre>
  }
};
// Derived class: Officer
class Officer : public Staff {
private:
  string grade;
public:
  Officer(intid, string n, string g)
    : Staff(id, n) {
```

```
grade = g;
  }
  void display() {
     displayStaff();
     cout << "Grade: " << grade << endl;</pre>
  }
};
// Derived class: Typist
class Typist : public Staff {
protected:
  int speed;
public:
  Typist(int id, string n, int s)
     : Staff(id, n) {
     speed = s;
  }
  void displayTypist() {
     displayStaff();
     cout << "Typing Speed: " << speed << " wpm" << endl;</pre>
  }
};
```

```
// Derived class: Regular Typist
class Regular : public Typist {
public:
  Regular(int id, string n, int s)
    : Typist(id, n, s) {}
  void display() {
    cout << "--- Regular Typist Details ---" << endl;
    displayTypist();
  }
};
// Derived class: Casual Typist
class Casual : public Typist {
private:
  float perDaySalary;
public:
  Casual(intid, string n, int s, float salary)
    : Typist(id, n, s) {
    perDaySalary = salary;
  }
  void display() {
    cout << "--- Casual Typist Details ---" << endl;
    displayTypist();
```

```
cout << "Per Day Salary: " << perDaySalary << endl;</pre>
  }
};
int main() {
  int choice;
  cout << "Choose Staff Type:\n1. Teacher\n2. Officer\n3. Regular Typist\n4.
Casual Typist\nEnter choice: ";
  cin >> choice;
  if (choice == 1) {
    int id;
    string name, subject, bookPublished;
    cout << "\nEnter Employee ID: ";</pre>
    cin >> id;
    cout << "Enter Name: ";</pre>
    cin >> name;
    cout << "Enter Subject: ";</pre>
    cin >> subject;
    cout << "Enter Book Published: ";</pre>
    cin >> bookPublished;
    Teacher t(id, name, subject, bookPublished);
    cout << "\n--- Teacher Details ---" << endl;
    t.display();
  }
```

```
else if (choice == 2) {
  int id;
  string name, grade;
  cout << "\nEnter Employee ID: ";</pre>
  cin >> id;
  cout << "Enter Name: ";</pre>
  cin >> name;
  cout << "Enter Grade: ";</pre>
  cin >> grade;
  Officer o(id, name, grade);
  cout << "\n--- Officer Details ---" << endl;
  o.display();
}
else if (choice == 3) {
  int id, speed;
  string name;
  cout << "\nEnter Employee ID: ";</pre>
  cin >> id;
  cout << "Enter Name: ";</pre>
  cin >> name;
  cout << "Enter Typing Speed: ";</pre>
  cin >> speed;
  Regular r(id, name, speed);
```

```
r.display();
}
else if (choice == 4) {
  int id, speed;
  float salary;
  string name;
  cout << "\nEnter Employee ID: ";</pre>
  cin >> id;
  cout << "Enter Name: ";</pre>
  cin >> name;
  cout << "Enter Typing Speed: ";</pre>
  cin >> speed;
  cout << "Enter Per Day Salary: ";</pre>
  cin >> salary;
  Casual c(id, name, speed, salary);
  c.display();
}
else {
  cout << "Invalid choice!" << endl;</pre>
}
return 0;
```

}

OUTPUT 1)

Choose Staff Type:

- 1. Teacher
- 2. Officer
- 3. Regular Typist
- 4. Casual Typist

Enter choice: 1

Enter Employee ID: 101

Enter Name: Ramesh

Enter Subject: Mathematics

Enter Book Published: Algebra for Beginners

Teacher Details

Employee ID: 101

Name: Ramesh

Subject: Mathematics

Book Published: Algebra for Beginners

OUTPUT 2)

Choose Staff Type:

- 1. Teacher
- 2. Officer
- 3. Regular Typist
- 4. Casual Typist

Enter choice: 2

Enter Employee ID: 202

Enter Name: Priya

Enter Grade: A

Officer Details

Employee ID: 202

Name: Priya

Grade: A

OUTPUT3)

Choose Staff Type:

- 1. Teacher
- 2. Officer
- 3. Regular Typist
- 4. Casual Typist

Enter choice: 3

Enter Employee ID: 303

Enter Name: Suresh

Enter Typing Speed: 55

Regular Typist Details

Employee ID: 303

Name: Suresh

Typing Speed: 55 wpm

OUTPUT4)

Choose Staff Type:

- 1. Teacher
- 2. Officer
- 3. Regular Typist
- 4. Casual Typist

Enter choice: 4

Enter Employee ID: 404

Enter Name: Meena

Enter Typing Speed: 45

Enter Per Day Salary: 450.75

Casual Typist Details

Employee ID: 404

Name: Meena

Typing Speed: 45 wpm

Per Day Salary: 450.75

```
#include <iostream>
using namespace std;
class AddAmount {
private:
  double amount;
public:
  AddAmount() {
    amount = 50.0;
  }
  AddAmount(double additionalAmount) {
    amount = 50.0 + additional Amount;
  }
  void displayAmount() {
    cout << "The final amount in the Piggie Bank is: $" << amount << endl;
  }
};
int main() {
```

```
AddAmount piggie1;
piggie1.displayAmount();

AddAmount piggie2(30.0);
piggie2.displayAmount();

return 0;
}
```

The final amount in the Piggie Bank is: \$50

The final amount in the Piggie Bank is: \$80

```
#include <iostream>
using namespace std;
class Person {
protected:
  string name;
  int code;
public:
  void getPersonInfo() {
    cout << "Enter name: ";
    cin >> name;
    cout << "Enter code: ";</pre>
    cin >> code;
  }
  void displayPersonInfo() {
    cout << "Name: " << name << endl;</pre>
    cout << "Code: " << code << endl;
  }
};
```

```
class Account: public Person {
protected:
  double pay;
public:
  void getAccountInfo() {
    cout << "Enter pay: ";</pre>
    cin >> pay;
  }
  void displayAccountInfo() {
    cout << "Pay: $" << pay << endl;
  }
};
class Admin: public Person {
protected:
  int experience;
public:
  void getAdminInfo() {
    cout << "Enter experience (in years):";</pre>
    cin >> experience;
  }
  void displayAdminInfo() {
```

```
cout << "Experience: " << experience << " years" << endl;</pre>
  }
};
class PERSON: public Account, public Admin {
public:
  void getPERSONInfo() {
    getPersonInfo();
    getAccountInfo();
    getAdminInfo();
  }
  void displayPERSONInfo() {
    displayPersonInfo();
    displayAccountInfo();
    displayAdminInfo();
  }
};
int main() {
  PERSON personObj;
  personObj.getPERSONInfo();
  cout << "\nPERSONInformation: " << endl;</pre>
  personObj.displayPERSONInfo();
```

```
return 0;
```

Enter name: Sham

Enter code: 101

Enter pay: 5000

Enter experience (in years): 5

PERSON Information:

Name: Sham

Code: 101

Pay: \$5000

Experience: 5 years

```
#include <iostream>
#include <string>
using namespace std;
class Book {
public:
  string title;
  string author;
  string publisher;
  float price;
  int stock;
  // Constructor
  Book(string t, string a, string p, float pr, int s) {
    title = t;
    author = a;
    publisher = p;
    price = pr;
    stock = s;
  }
  void displayInfo() {
```

```
cout << "Title: " << title << endl;
     cout << "Author: " << author << endl;</pre>
     cout << "Publisher: " << publisher << endl;</pre>
    cout << "Price: $" << price << endl;</pre>
    cout << "Stock: " << stock << " copies" << endl;</pre>
  }
  void sellBook(int copies) {
     if (copies <= stock) {</pre>
       cout << "Total cost: $" << price * copies << endl;</pre>
       stock -= copies;
     } else {
       cout << "Required copies not in stock!" << endl;</pre>
     }
  }
};
int main() {
  // Updated book names
  Book book1("Calculus", "Mark", "CodeHouse", 350.0, 8);
  Book book2("MachineLearning", "Sara", "AIWorld", 600.0, 4);
  string searchTitle, searchAuthor;
  int copies;
  cout << "Enter book title: ";
```

```
cin >> searchTitle;
  cout << "Enter author name: ";</pre>
  cin >> searchAuthor;
  if (book1.title == searchTitle && book1.author == searchAuthor) {
    book1.displayInfo();
    cout << "Enter number of copies: ";</pre>
    cin >> copies;
    book1.sellBook(copies);
  }
  else if (book2.title == searchTitle && book2.author == searchAuthor) {
    book2.displayInfo();
    cout << "Enter number of copies: ";</pre>
    cin >> copies;
    book2.sellBook(copies);
  }
  else {
    cout << "Book not available." << endl;</pre>
  }
  return 0;
}
```

Enter book title: Calculus

Enter author name: Mark

Title: Calculus

Author: Mark

Publisher: CodeHouse

Price: \$350

Stock: 8 copies

Enter number of copies: 3

Total cost: \$1050

```
#include <iostream>
using namespace std;
class DB; // Forward declaration
class DM {
  int meters;
  int centimeters;
public:
  DM(int m = 0, int cm = 0) {
    meters = m;
    centimeters = cm;
  }
  void display() {
    cout << "Distance: " << meters << " meters " << centimeters << "
centimeters" << endl;
  }
  friend DM add(DM, DB);
};
```

```
class DB {
  int feet;
  int inches;
public:
  DB(int f = 0, int in = 0) {
    feet = f;
    inches = in;
  }
  void display() {
    cout << "Distance: " << feet << " feet " << inches << " inches" << endl;</pre>
  }
  friend DM add(DM, DB);
};
// 1 meter = 3.28084 feet
// 1 foot = 30.48 cm, 1 inch = 2.54 cm
DM add(DM d1, DB d2) {
  // Convert DB to centimeters
  float total_cm = d1.meters * 100 + d1.centimeters;
  total_cm += d2.feet * 30.48 + d2.inches * 2.54;
```

```
// Convert total_cm to meters and cm
  int final_m = (int)(total_cm / 100);
  int final_cm = (int)(total_cm) % 100;
  return DM(final_m, final_cm);
}
int main() {
  DM d1(3, 40); // 3 meters 40 cm
  DB d2(5, 8); // 5 feet 8 inches
  DM result = add(d1, d2);
  cout << " Result in meters and centimeters " << endl;</pre>
  result.display();
  return 0;
}
```

Result in meters and centimeters

Distance: 5 meters 12 centimeters

SOURCE CODE:

```
#include <iostream>
using namespace std;
class SimpleCircle {
private:
  int itsRadius;
public:
  SimpleCircle() {
    itsRadius = 5;
  }
  ~SimpleCircle() {}
  int getRadius() const {
    return its Radius;
  }
  SimpleCircle(int radius) {
    itsRadius = radius;
  }
```

```
SimpleCircle operator++() {
    itsRadius++;
    return SimpleCircle(itsRadius);
  }
  SimpleCircle operator++(int) {
    SimpleCircle temp = *this;
    itsRadius++;
    return temp;
  }
  SimpleCircle(const SimpleCircle& other) {
    itsRadius = other.itsRadius;
  }
  SimpleCircle operator=(const SimpleCircle& other) {
    if (&other != this) {
      itsRadius = other.itsRadius;
    }
    return SimpleCircle(itsRadius);
  }
};
int main() {
  SimpleCircle circle1;
  SimpleCircle circle2(9);
```

```
++circle1;
circle2++;

cout << "circle1 radius after increment: " << circle1.getRadius() << endl;
cout << "circle2 radius after increment: " << circle2.getRadius() << endl;
circle1 = circle2;

cout << "circle1 radius after assignment: " << circle1.getRadius() << endl;
return 0;
}</pre>
```

circle1 radius after increment: 6

circle2 radius after increment: 10

circle1 radius after assignment: 10

SOURCE CODE:

```
#include <iostream>
#include <string>
using namespace std;
class Performance {
private:
  string time;
  int totalSeats;
  int bookedSeats;
public:
  Performance(string t, int seats) {
    time = t;
    totalSeats = seats;
    bookedSeats = 0;
  }
  void bookSeats(int seats) {
    if (seats <= (totalSeats - bookedSeats)) {</pre>
       bookedSeats = bookedSeats + seats;
       cout << seats << " seats booked for " << time << " show." << endl;</pre>
    } else {
```

```
cout << "Not enough seats available for " << time << " show." << endl;</pre>
    }
  }
  void showRemainingSeats() {
    cout << "Remaining seats for " << time << " show: " << (totalSeats -
bookedSeats) << endl;</pre>
  }
};
int main() {
  Performance afternoon("1:00 PM", 100);
  Performance evening("5:00 PM", 100);
  Performance night("8:30 PM", 100);
  int choice, seats;
  while (true) {
    cout << "\n1. Book Seats\n2. View Remaining Seats\n3. Exit\nEnter your</pre>
choice: ";
    cin >> choice;
    if (choice == 3)
      break;
    cout << "Choose performance:\n1. 1:00 PM\n2. 5:00 PM\n3. 8:30
PM\nEnter: ";
```

```
int show;
  cin >> show;
  Performance* selected;
  if (show == 1) selected = &afternoon;
  else if (show == 2) selected = &evening;
  else if (show == 3) selected = &night;
  else continue;
  if (choice == 1) {
    cout << "Enter number of seats to book: ";</pre>
    cin >> seats;
    selected->bookSeats(seats);
  } else if (choice == 2) {
    selected->showRemainingSeats();
  }
}
return 0;
```

}

- 1. Book Seats
- 2. View Remaining Seats
- 3. Exit

Enter your choice: 1

Choose performance:

- 1.1:00 PM
- 2.5:00 PM
- 3.8:30 PM

Enter: 2

Enter number of seats to book: 3

3 seats booked for 5:00 PM show.

- 1. Book Seats
- 2. View Remaining Seats
- 3. Exit

Enter your choice: 2

Choose performance:

- 1.1:00 PM
- 2.5:00 PM
- 3.8:30 PM

Enter: 2

Remaining seats for 5:00 PM show: 97

SOURCE CODE:

```
#include <iostream>
#include <string>
using namespace std;
class Book {
private:
  int classMark;
  string status;
  static int totalBooks;
  static int booksOnLoan;
  static int booksReserved;
  static int booksMissing;
public:
  Book(int mark) {
    classMark = mark;
    status = "on_shelf";
    totalBooks++;
  }
  void loan() {
    if (status == "on_shelf") {
      status = "on_loan";
```

```
booksOnLoan++;
  }
}
void missing() {
  if (status != "missing") {
    if (status == "on_loan") booksOnLoan--;
    if (status == "reserved") booksReserved--;
    status = "missing";
    booksMissing++;
  }
}
void reserved() {
  if (status == "on_loan") {
    status = "reserved";
    booksReserved++;
  }
}
void returned() {
  if (status == "on_loan") booksOnLoan--;
  if (status == "reserved") booksReserved--;
  if (status == "missing") booksMissing--;
  status = "on shelf";
}
```

```
string state() {
    return status;
  }
  static void summary() {
    cout << "\nLibrary Summary:" << endl;</pre>
    cout << "Books in library = " << totalBooks << endl;</pre>
    cout << "Books on loan = " << booksOnLoan << endl;</pre>
    cout << "Books reserved = " << booksReserved << endl;</pre>
    cout << "Books missing = " << booksMissing << endl;</pre>
    cout << "Books on shelves = " << totalBooks - booksOnLoan -
booksReserved - booksMissing << endl;
  }
};
int Book::totalBooks = 0;
int Book::booksOnLoan = 0;
int Book::booksReserved = 0;
int Book::booksMissing = 0;
int main() {
  Book book1(201);
  Book book2(202);
  Book book3(203);
  Book book4(204);
```

```
Book book5(205);

book1.loan(); // book1 is on loan
book2.loan(); // book2 is on loan
book2.returned(); // book2 returned
book3.missing(); // book3 marked missing
book4.loan(); // book4 on loan
book5.loan(); // book5 on loan
book5.reserved(); // book5 reserved

Book::summary();

return 0;
}
```

Library Summary:

Books in library = 5

Books on loan = 2

Books reserved = 1

Books missing = 1

Books on shelves = 1

SOURCE CODE:

```
#include <iostream>
using namespace std;
class Employee {
private:
  int age;
  int yearsOfService;
  int salary;
public:
  Employee() {
    age = 0;
    yearsOfService = 0;
    salary = 0;
  }
  Employee(int a, int y, int s) {
    age = a;
    yearsOfService = y;
    salary = s;
  }
```

```
void setAge(int a) {
     age = a;
  }
  void setYearsOfService(int y) {
    yearsOfService = y;
  }
  void setSalary(int s) {
     salary = s;
  }
  int salaryInThousands() {
    return (salary + 500) / 1000;
  }
  void display() {
    cout << "Age: " << age << endl;
    cout << "Years of Service: " << yearsOfService << endl;</pre>
    cout << "Salary: $" << salary << endl;</pre>
    cout << "Salary in thousands: $" << salaryInThousands() << "000" << endl;</pre>
  }
};
int main() {
```

```
Employee e1(25, 3, 45000);
Employee e2(40, 10, 98000);
e1.display();
e2.display();
return 0;
}
```

Age: 25

Years of Service: 3

Salary: \$45000

Salary in thousands: \$45000

Age: 40

Years of Service: 10

Salary: \$98000

Salary in thousands: \$98000

SOURCE CODE

```
#include <iostream>
using namespace std;
class fruit{
  public:
  int n;
  void count(int x,int y){
    n=x+y;
    cout<<"Total Fruits:"<<n<<endl;
  }
};
class Apple : public fruit{
  public:
  void count1(int x){
    cout<<"Total apples in basket:"<<x<<endl;</pre>
  }
};
class mango : public fruit{
  public:
```

```
void count2(int y){
    cout<<"Total mangoes in basket:"<<y<<endl;</pre>
  }
};
int main()
{ int x,y;
    cout<<"enter apple:"<<endl;</pre>
    cin>>x;
    cout<<"enter mango:"<<endl;</pre>
    cin>>y;
    Apple a;
    a.count1(x);
    mango b;
    b.count2(y);
    fruit f;
    f.count(x,y);
  return 0;
}
```

enter apple:
4
enter mango:
6
Total apples in basket:4
Total mangoes in basket:6

Total Fruits:10

SOURCE CODE

```
#include <iostream>
using namespace std;
class Fruit {
protected:
  int totalFruits;
public:
  Fruit() {
    totalFruits = 0;
  }
  void updateTotal(int count) {
    totalFruits += count;
  }
  void displayTotal() {
    cout << "Total Fruits in Basket: " << totalFruits << endl;</pre>
  }
};
class Apples : public Fruit {
private:
  int appleCount;
```

```
public:
  void setApples(int count) {
    appleCount = count;
    updateTotal(appleCount);
  }
  void displayApples() {
    cout << "Number of Apples: " << appleCount << endl;</pre>
  }
};
class Mangoes: public Fruit {
private:
  int mangoCount;
public:
  void setMangoes(int count) {
    mangoCount = count;
    updateTotal(mangoCount);
  }
  void displayMangoes() {
    cout << "Number of Mangoes:" << mangoCount << endl;</pre>
  }
};
```

```
int main() {
  Apples apple;
  Mangoes mango;
  int a, m;
  cout << "Enter number of apples: ";</pre>
  cin >> a;
  apple.setApples(a);
  cout << "Enter number of mangoes: ";</pre>
  cin >> m;
  mango.setMangoes(m);
  cout << "\n--- Fruit Basket Summary ---\n";</pre>
  apple.displayApples();
  mango.displayMangoes();
  // Total fruits from a fresh object (to ensure total is accurate)
  Fruit total;
  total.updateTotal(a + m);
  total.displayTotal();
  return 0;
}
```

Enter number of apples: 5

Enter number of mangoes: 3

--- Fruit Basket Summary ---

Number of Apples: 5

Number of Mangoes: 3

Total Fruits in Basket: 8

SOURCE CODE

```
#include <iostream>
#include <string>
using namespace std;
class Marks {
protected:
  static int nextRollNumber; // Static variable for automatic roll number
generation
  int rollNumber;
  string name;
public:
  Marks() {
    rollNumber = nextRollNumber++;
  }
  void inputName() {
    cout << "Enter student's name: ";</pre>
    cin >> name;
  }
  void displayDetails() {
```

```
cout << "Roll No: " << rollNumber << ", Name: " << name;</pre>
  }
};
int Marks::nextRollNumber = 1; // Initialize static roll number
class Physics : virtual public Marks {
protected:
  float physicsMarks;
public:
  void inputPhysicsMarks() {
    cout << "Enter marks in Physics: ";</pre>
    cin >> physicsMarks;
  }
  float getPhysicsMarks() {
    return physics Marks;
  }
};
class Chemistry: virtual public Marks {
protected:
  float chemistryMarks;
```

```
public:
  void inputChemistryMarks() {
    cout << "Enter marks in Chemistry:";</pre>
    cin >> chemistryMarks;
  }
  float getChemistryMarks() {
    return chemistry Marks;
  }
};
class Mathematics : virtual public Marks {
protected:
  float mathMarks;
public:
  void inputMathMarks() {
    cout << "Enter marks in Mathematics: ";</pre>
    cin >> mathMarks;
  }
  float getMathMarks() {
    return mathMarks;
  }
```

```
class Student: public Physics, public Chemistry, public Mathematics {
public:
  void inputData() {
    inputName();
    inputPhysicsMarks();
    inputChemistryMarks();
    inputMathMarks();
  }
  float totalMarks() {
    return physicsMarks + chemistryMarks + mathMarks;
  }
  void displayData() {
    displayDetails();
    cout << ", Physics: " << physicsMarks</pre>
       << ", Chemistry: " << chemistryMarks
       << ", Mathematics: " << mathMarks
       << ", Total: " << totalMarks() << endl;
  }
};
int main() {
```

};

```
int n;
cout << "Enter number of students:";</pre>
cin >> n;
Student students[100];
float totalClassMarks = 0;
for (int i = 0; i < n; i++) {
  cout << "\nEnter details for student " << (i + 1) << ":\n";</pre>
  students[i].inputData();
  totalClassMarks += students[i].totalMarks();
}
cout << "\n--- Student Marks ---\n";</pre>
for (int i = 0; i < n; i++) {
  students[i].displayData();
}
float averageMarks = totalClassMarks / n;
cout << "\nClass Average Marks: " << averageMarks << endl;</pre>
return 0;
```

}

Enter number of students: 4

Enter details for student 1:

Enter student's name: sanvi

Enter marks in Physics: 89

Enter marks in Chemistry: 79

Enter marks in Mathematics: 90

Enter details for student 2:

Enter student's name: Priya

Enter marks in Physics: 56

Enter marks in Chemistry: 78

Enter marks in Mathematics: 68

Enter details for student 3:

Enter student's name: Omkar

Enter marks in Physics: 100

Enter marks in Chemistry: 100

Enter marks in Mathematics: 100

Enter details for student 4:

Enter student's name: Anna

Enter marks in Physics: 79

Enter marks in Chemistry: 80

Enter marks in Mathematics: 70

--- Student Marks ---

Roll No: 1, Name: sanvi, Physics: 89, Chemistry: 79, Mathematics: 90, Total: 258

Roll No: 2, Name: Priya, Physics: 56, Chemistry: 78, Mathematics: 68, Total: 202

Roll No: 3, Name: Omkar, Physics: 100, Chemistry: 100, Mathematics: 100,

Total: 300

Roll No: 4, Name: Anna, Physics: 79, Chemistry: 80, Mathematics: 70, Total:

229

Class Average Marks: 247.25

SOURCE CODE

```
#include <iostream>
#include <string>
using namespace std;
class Vehicle {
public:
  int price;
  int milage;
};
class Car : public Vehicle {
public:
  int ownership_cost;
  int warranty;
  int seating_capacity;
  char fuel; // d for diesel, p for petrol
};
class Bike : public Vehicle {
public:
  int no_cylinder;
  int gears;
```

```
string cooling; // air, liquid, or oil
  string wheelType; // alloys or spokes
  int fuel_tank_size; // in inches
};
class Audi : public Car {
public:
  string model_type;
  void setData() {
    cout << "Enter Audi Model: ";
    cin >> model_type;
    cout << "Enter ownership cost(in Lakh): ";</pre>
     cin >> ownership_cost;
    cout << "Enter warranty (years): ";</pre>
     cin >> warranty;
    cout << "Enter seating capacity: ";</pre>
     cin >> seating_capacity;
    cout << "Enter type of fuel (d for diesel, p for petrol): ";</pre>
     cin >> fuel;
    cout << "Enter mileage: ";</pre>
     cin >> milage;
    cout << "Enter price: ";</pre>
    cin >> price;
  }
```

```
void display() {
    cout << "\n--- Audi Car Details ---" << endl;
    cout << "Model: " << model type << endl;</pre>
    cout << "Ownership Cost: " << ownership_cost << endl;</pre>
    cout << "Warranty: " << warranty << " years" << endl;</pre>
    cout << "Seating Capacity: " << seating_capacity << endl;</pre>
    cout << "Fuel Type: " << (fuel == 'd' ? "Diesel" : "Petrol") << endl;
    cout << "Mileage: " << milage << " km/l" << endl;</pre>
    cout << "Price: ₹" << price << endl;
    cout<<"\n";
  }
};
class Ford : public Car {
public:
  string model_type;
  void setData() {
    cout << "Enter Ford Model: ";
    cin >> model_type;
    cout << "Enter ownership cost: ";</pre>
    cin >> ownership cost;
    cout << "Enter warranty (years):";</pre>
    cin >> warranty;
```

```
cout << "Enter seating capacity: ";</pre>
     cin >> seating capacity;
    cout << "Enter type of fuel (d for diesel, p for petrol): ";</pre>
     cin >> fuel;
     cout << "Enter mileage: ";</pre>
     cin >> milage;
     cout << "Enter price: ";</pre>
     cin >> price;
  }
  void display() {
    cout << "\n--- Ford Car Details ---" << endl;
     cout << "Model: " << model_type << endl;</pre>
    cout << "Ownership Cost: " << ownership_cost << endl;</pre>
     cout << "Warranty: " << warranty << " years" << endl;</pre>
     cout << "Seating Capacity: " << seating_capacity << endl;</pre>
    cout << "Fuel Type: " << (fuel == 'd' ? "Diesel" : "Petrol") << endl;</pre>
     cout << "Mileage: " << milage << " km/l" << endl;
     cout << "Price: ₹" << price << endl;
  }
class Bajaj: public Bike {
public:
  string make_type;
```

};

```
void setData() {
  cout << "Enter Bajaj Make Type: ";</pre>
  cin >> make type;
  cout << "Enter number of cylinders: ";</pre>
  cin >> no_cylinder;
  cout << "Enter number of gears: ";</pre>
  cin >> gears;
  cout << "Enter cooling type (air/liquid/oil): ";</pre>
  cin >> cooling;
  cout << "Enter wheel type (alloys/spokes):";</pre>
  cin >> wheelType;
  cout << "Enter fuel tank size (in inches): ";</pre>
  cin >> fuel_tank_size;
  cout << "Enter mileage: ";
  cin >> milage;
  cout << "Enter price: ";</pre>
  cin >> price;
}
void display() {
  cout << "\n--- Bajaj Bike Details ---" << endl;
  cout << "Make Type: " << make type << endl;</pre>
  cout << "Cylinders: " << no_cylinder << endl;</pre>
  cout << "Gears: " << gears << endl;</pre>
  cout << "Cooling Type: " << cooling << endl;</pre>
```

```
cout << "Wheel Type: " << wheelType << endl;</pre>
     cout << "Fuel Tank Size: " << fuel tank size << " inches" << endl;</pre>
    cout << "Mileage: " << milage << " km/l" << endl;</pre>
    cout << "Price: ₹" << price << endl;
  }
};
class TVS: public Bike {
public:
  string make_type;
  void setData() {
    cout << "Enter TVS Make Type: ";</pre>
     cin >> make_type;
    cout << "Enter number of cylinders: ";</pre>
     cin >> no_cylinder;
     cout << "Enter number of gears: ";</pre>
     cin >> gears;
     cout << "Enter cooling type (air/liquid/oil): ";</pre>
     cin >> cooling;
    cout << "Enter wheel type (alloys/spokes): ";</pre>
     cin >> wheelType;
    cout << "Enter fuel tank size (in inches): ";</pre>
     cin >> fuel tank size;
     cout << "Enter mileage: ";
```

```
cin >> milage;
     cout << "Enter price: ";</pre>
     cin >> price;
  }
  void display() {
     cout << "\n--- TVS Bike Details ---" << endl;
     cout << "Make Type: " << make_type << endl;</pre>
     cout << "Cylinders: " << no_cylinder << endl;</pre>
     cout << "Gears: " << gears << endl;</pre>
     cout << "Cooling Type: " << cooling << endl;</pre>
     cout << "Wheel Type: " << wheelType << endl;</pre>
     cout << "Fuel Tank Size: " << fuel_tank_size << " inches" << endl;</pre>
     cout << "Mileage: " << milage << " km/l" << endl;</pre>
     cout << "Price: ₹" << price << endl;
  }
};
int main() {
  Audi a;
  a.setData();
  a.display();
  Ford f;
  f.setData();
```

```
f.display();

Bajaj b;
b.setData();
b.display();

TVS t;
t.setData();
t.display();

return 0;
}
```

Ownership Cost: 46

```
Enter Audi Model: Q5
Enter ownership cost(in Lakh): 46
Enter warranty (years): 3
Enter seating capacity: 5
Enter type of fuel (d for diesel, p for petrol): d
Enter mileage: 25
Enter price: 50
---- Audi Car Details ---
Model: Q5
```

Warranty: 3 years

Seating Capacity: 5

Fuel Type: Diesel

Mileage: 25 km/l

Price: ₹50

Enter Ford Model: Figo

Enter ownership cost: 10

Enter warranty (years): 3

Enter seating capacity: 4

Enter type of fuel (d for diesel, p for petrol): d

Enter mileage: 14

Enter price: 15

--- Ford Car Details ---

Model: Figo

Ownership Cost: 10

Warranty: 3 years

Seating Capacity: 4

Fuel Type: Diesel

Mileage: 14 km/l

Price: ₹15

Enter Bajaj Make Type: Pulsar

Enter number of cylinders: 4

Enter number of gears: 3

Enter cooling type (air/liquid/oil): air

Enter wheel type (alloys/spokes): alloys

Enter fuel tank size (in inches): 4

Enter mileage: 13

Enter price: 16

--- Bajaj Bike Details ---

Make Type: Pulsar

Cylinders: 4

Gears: 3

Cooling Type: air

Wheel Type: alloys

Fuel Tank Size: 4 inches

Mileage: 13 km/l

Price: ₹16

Enter TVS Make Type: XYZ

Enter number of cylinders:

4

Enter number of gears: 4

Enter cooling type (air/liquid/oil): liquid

Enter wheel type (alloys/spokes): spokes

Enter fuel tank size (in inches): 32

Enter mileage: 14

Enter price: 15

--- TVS Bike Details ---

Make Type: XYZ

Cylinders: 4

Gears: 4

Cooling Type: liquid

Wheel Type: spokes

Fuel Tank Size: 32 inches

Mileage: 14 km/l

Price: ₹15

```
#include <iostream>
using namespace std;
class Shape {
public:
  void display() {
    cout << "This is a shape" << endl;
  }
};
class Polygon : public Shape {
public:
  void display() {
    cout << "Polygon is a shape" << endl;</pre>
  }
};
class Rectangle : public Polygon {
public:
  void display() {
    cout << "Rectangle is a polygon" << endl;</pre>
  }
};
```

```
class Triangle: public Polygon {
public:
  void display() {
    cout << "Triangle is a polygon" << endl;</pre>
  }
};
class Square : public Rectangle {
public:
  void display() {
    cout << "Square is a rectangle" << endl;</pre>
  }
};
int main() {
  Shape shapeObj;
  Polygon polygonObj;
  Rectangle rectangleObj;
  Triangle triangleObj;
  Square squareObj;
  shapeObj.display();
  polygonObj.display();
  rectangleObj.display();
  triangleObj.display();
  squareObj.display();
  return 0;
```

This is a shape

Polygon is a shape

Rectangle is a polygon

Triangle is a polygon

Square is a rectangle

```
#include <iostream>
using namespace std;
class RBI {
public:
  float minInterestRate;
  float minBalance;
  float maxWithdraw;
  void setRules() {
    minInterestRate = 4.0; // 4% interest
    minBalance = 1000; // Rs. 1000
    maxWithdraw = 25000; // Rs. 25000
  }
  void showRules() {
    cout << "RBI Rules:\n";</pre>
    cout << "Minimum Interest Rate: " << minInterestRate << "%\n";</pre>
    cout << "Minimum Balance: Rs." << minBalance << endl;</pre>
    cout << "Max Withdrawal Limit: Rs. " << maxWithdraw << endl;</pre>
  }
};
```

```
class Bank {
public:
  string name;
  float interestRate;
  RBI r;
  void setBank(string n, float rate) {
    name = n;
    r.setRules(); // get RBI rules
    if (rate < r.minInterestRate) {</pre>
       interestRate = r.minInterestRate;
    } else {
       interestRate = rate;
    }
  }
  void showDetails() {
    cout << "\nBank Name: " << name << endl;</pre>
    cout << "Interest Rate: " << interestRate << "%\n";</pre>
    cout << "Minimum Balance: Rs." << r.minBalance << endl;</pre>
    cout << "Max Withdrawal: Rs. " << r.maxWithdraw << endl;</pre>
  }
};
```

```
int main() {
    Bank b1;
    b1.setBank("SBI", 4.5);
    b1.showDetails();

Bank b2;
    b2.setBank("MyBank", 3.0); // below RBI rate
    b2.showDetails();

return 0;
}
```

Bank Name: SBI

Interest Rate: 4.5%

Minimum Balance: Rs. 1000

Max Withdrawal: Rs. 25000

Bank Name: MyBank

Interest Rate: 4%

Minimum Balance: Rs. 1000

Max Withdrawal: Rs. 25000

```
#include <iostream>
using namespace std;
class RBI {
public:
  float minInterestRate;
  float minBalance;
  float maxWithdraw;
  RBI() {
    minInterestRate = 4.0;
    minBalance = 1000;
    maxWithdraw = 25000;
  }
  void showRules() {
    cout << "RBI Rules:\n";</pre>
    cout << "Minimum Interest Rate: " << minInterestRate << "%\n";</pre>
    cout << "Minimum Balance: Rs." << minBalance << endl;</pre>
    cout << "Maximum Withdrawal Limit: Rs. " << maxWithdraw << endl;</pre>
  }
};
class Customer {
public:
  string name;
```

```
int age;
  void setDetails(string n, int a) {
    name = n;
    age = a;
  }
  void showDetails() {
    cout << "Customer Name: " << name << endl;</pre>
    cout << "Customer Age: " << age << endl;</pre>
  }
};
class Account {
public:
  float balance;
  void setBalance(float b) {
    balance = b;
  }
  void showBalance() {
    cout << "Account Balance: Rs. " << balance << endl;
  }
};
class SBI : public RBI {
public:
```

```
float interestRate;
  SBI() {
    interestRate = 4.5;
  }
  void showBankDetails() {
    cout << "\nBank: SBI\n";</pre>
    cout << "Interest Rate: " << interestRate << "%\n";</pre>
  }
};
class ICICI: public RBI {
public:
  float interestRate;
  ICICI(){
    interestRate = 5.0;
  }
  void showBankDetails() {
    cout << "\nBank: ICICI\n";</pre>
    cout << "Interest Rate: " << interestRate << "%\n";</pre>
  }
};
class PNB: public RBI {
public:
```

```
float interestRate;
  PNB() {
    interestRate = 4.0;
  }
  void showBankDetails() {
    cout << "\nBank: PNB\n";</pre>
    cout << "Interest Rate: " << interestRate << "%\n";</pre>
  }
};
int main() {
  Customer c;
  c.setDetails("Riya", 20);
  c.showDetails();
  Account a;
  a.setBalance(3000);
  a.showBalance();
  SBI sbi;
  sbi.showBankDetails();
  sbi.showRules();
  ICICI icici;
  icici.showBankDetails();
```

```
PNB pnb;
pnb.showBankDetails();
return 0;
}
```

Customer Name: Riya

Customer Age: 20

Account Balance: Rs. 3000

Bank: SBI

Interest Rate: 4.5%

RBI Rules:

Minimum Interest Rate: 4%

Minimum Balance: Rs. 1000

Maximum Withdrawal Limit: Rs. 25000

Bank: ICICI

Interest Rate: 5%

Bank: PNB

Interest Rate: 4%

SOURCE CODE

```
#include <iostream>
using namespace std;
class Student {
public:
  string name;
  Student(string n = "Unknown") {
    name = n;
  }
  void showName() {
    cout << "Student Name: " << name << endl;</pre>
  }
};
int main() {
  Student s1("Mina");
  Student s2;
  s1.showName();
  s2.showName();
  return 0;
}
```

OUTPUT

Student Name: Mina

Student Name: Unknown

```
#include <iostream>
using namespace std;
class Rectangle {
public:
  float length, breadth;
  Rectangle() {
    length = 0;
    breadth = 0;
  }
  Rectangle(float I, float b) {
    length = I;
    breadth = b;
  }
  Rectangle(float side) {
    length = side;
    breadth = side;
  void calculateArea() {
    cout << "Area: " << length * breadth << endl;</pre>
  }
```

```
};
int main() {
   Rectangle r1;
   r1.calculateArea();
   Rectangle r2(4, 5);
   r2.calculateArea();
   Rectangle r3(6);
   r3.calculateArea();
   return 0;
}
```

Area: 0

Area: 20

Area: 36