

Linear Algebra

(Maths for ML)

$$\text{Output } \leftarrow y = m\pi + b \xrightarrow{\text{Input}} \text{bias}$$

↓

weight
(ω)

$$y^{(1)} = \omega_1 x_1^{(1)} + \omega_2 x_2^{(1)} + \dots + \omega_n x_n^{(1)} + b$$

$$y^{(2)} = \omega_1 x_1^{(2)} + \omega_2 x_2^{(2)} + \dots + \omega_n x_n^{(2)} + b$$

⋮

$\xrightarrow{\text{no. of records}}$

$$y^{(m)} = \omega_1 x_1^{(m)} + \omega_2 x_2^{(m)} + \dots + \omega_n x_n^{(m)} + b$$

$\Rightarrow x$ and y are different for each equation
but

$\omega_1, \omega_2, \dots, \omega_n, b$ are same for each equation.

$$[\omega_1 \ \omega_2 \ \dots \ \omega_n] \begin{bmatrix} x_1^{(1)} & x_2^{(1)} & x_3^{(1)} & \dots \\ x_1^{(2)} & x_2^{(2)} & \dots & \dots \\ \vdots & & & \\ x_1^{(m)} & \dots & & \end{bmatrix} = [y^{(1)} \ y^{(2)} \ \dots \ y^{(m)}]$$

$$W \cdot x + b = \hat{y}$$

System of
Linear
Equations

System of Sentences:

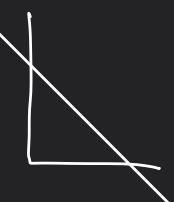
System 1	System 2	System 3
The dog is black The cat is orange.	The dog is black. The dog is black.	The dog is black The dog is white
Complete	Redundant	Contradictory
Non singular (most informative)	Singular (less informative)	
(how much redundant \rightarrow rank)		

~~Ex:~~ ① $a + b = 10$ (Unique solⁿ)
 $a + 2b = 12$



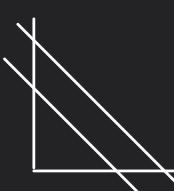
so $b = 2$ and $a = 8$

② $a + b = 10$
 $2a + 2b = 20$



not enough info
(∞ solutions)

③ $a + b = 10$
 $2a + 2b = 24$



(No solution)

Non - linear equations:

$$a^2 + b^2 = 10$$

$$\sin(a) + b^5 = 15$$

$$2^a - 3^b = 0$$

$$ab^2 + \frac{b}{a} - \frac{3}{b} - \log(c) = 4^a$$

line : — 2 variable

Plane : — 3 variable

⇒ Turn constant to 0 and then check singular or
Non - Singular so constant have no role in
S & NS determination.

System of equation as matrices :

$$a + b = 0$$

$$a + 2b = 0$$

$$\begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} a & b \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

(NS)

Linear Dependence between rows:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 1 & 0 \end{bmatrix}$$

$$R_3 = R_1 + R_2$$

Linearly dependent
(singular)

$$\begin{vmatrix} 1 & 1 & 1 \\ 1 & 1 & 2 \\ 1 & 1 & 3 \end{vmatrix}$$

$$R_2 = \frac{R_3 + R_1}{2}$$

L · D (singular)

$$\begin{vmatrix} 1 & 1 & 1 \\ 1 & 2 & 1 \\ 1 & 1 & 2 \end{vmatrix}$$

Linearly Independent
Non singular

Determinant :

If $D = 0 \Rightarrow$ singular

If $D \neq 0 \Rightarrow$ Non-singular

Matrix Row Reduction :

$$\begin{array}{c|c}
 \begin{array}{cc} 5 & 1 \\ 4 & -3 \end{array} & \xrightarrow{\quad} \begin{array}{cc} 1 & 0.2 \\ 0 & 1 \end{array} \xrightarrow{\quad} \begin{array}{cc} 1 & 0 \\ 0 & 1 \end{array} \\
 \end{array}$$

Upper diagonal matrix
 (Row Echelon form) Reduced Row Echelon form

Row Echelon form :

$$\begin{array}{ccccccc}
 1 & * & * & * & * & * & * \\
 0 & 1 & * & * & * & * & * \\
 0 & 0 & 1 & * & * & * & * \\
 0 & 0 & 0 & 1 & * & * & * \\
 0 & 0 & 0 & 0 & \ddots & * & * \\
 0 & 0 & 0 & 0 & 0 & 0 & 1
 \end{array}$$

\Rightarrow Row operations preserve singularity.

Interchanging rows $\rightarrow -\det$

if one row addition $\rightarrow \det$

if multiplied one row with scalar $\rightarrow \text{Scalar} \times \det$

Rank of a matrix:

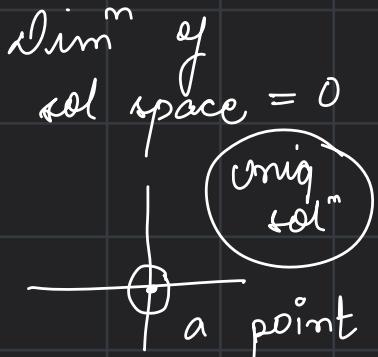
- how much info a system carries
- compressing images.

Sys 1

$$a + b = 0$$

$$a + 2b = 0$$

Rank = 2

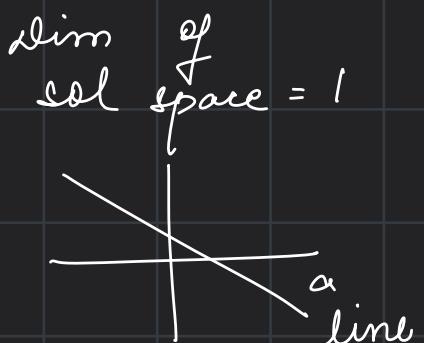


Sys 2

$$a + b = 0$$

$$2a + 2b = 0$$

Rank = 1

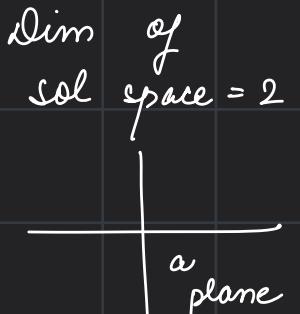


Sys 3

$$0a + 0b = 0$$

$$0a + 0b = 0$$

Rank = 0



Rank = No. of rows - Dimension of solution space

if Rank < no. of rows :- Non singular

Row Echelon Form:

$$\begin{array}{|c|c|c|c|c|c|} \hline & & & & & \\ \hline 5 & 1 & \xrightarrow{\quad} & 1 & \frac{1}{5} & \xrightarrow{\quad} & 1 & 0.2 \\ \hline 4 & -3 & & 1 & -\frac{3}{4} & & 0 & -0.75 \\ \hline & & & & \downarrow & & & \\ \hline & & & & & \text{Row} & 1 & 0.2 \\ & & & & & \text{Echelon} & 0 & 1 \\ & & & & & \text{form} & & \\ \hline & & & & & & & \\ \hline \end{array}$$

(NS) Rank = 2

$$\begin{array}{|c|c|c|c|c|c|} \hline 5 & 1 & \xrightarrow{\quad} & 1 & 0.2 & \xrightarrow{\quad} & 1 & 0.2 & \text{Rank} = 1 \\ \hline 10 & 2 & & 1 & 0.2 & & 0 & 0 & \text{singular} \\ \hline & & & & & & & \text{RE form} \\ \hline \end{array}$$

Rules of Row Echelon form:

- zeroes at bottom
- each row has a pivot (left-most non-zero entry)
- every pivot is to the right of pivots on the row above.
- Rank of matrix is the number of pivots.

2	*	*	*	*	*	*
0	1	*	*	*	*	*
0	0	3	*	*	*	*
0	0	0	-3	*	*	*
0	0	0	0	0	*	*
0	0	0	0	0	1	pivot

Reduced Row echelon form:

$$\begin{array}{cc|c} 5 & 1 & \\ \hline 4 & -3 & \end{array} \xrightarrow{\quad} \begin{array}{cc|c} & 0.2 & \\ \hline 0 & 1 & \end{array} \xrightarrow{\quad} \begin{array}{cc|c} 1 & 0 & \\ \hline 0 & 1 & \end{array}$$

$R_1 = R_1 - R_2 \times 0.2$

Row Echelon form

Reduced Row Echelon form

Rules of Reduced Row Echelon form:

- is in Row Echelon form
 - each pivot is a 1.
 - any number above pivot is 0.
 - Rank = number of pivots.

Reduced Row Echelon form:

$$\left| \begin{array}{ccccc} 1 & * & 0 & 0 & * \\ 0 & 0 & 1 & 0 & * \\ 0 & 0 & 0 & 1 & * \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{array} \right|$$

Gaussian Elimination Algo :-

augmented matrix $\left[\begin{array}{c|c} \quad & \quad \end{array} \right] \left[\begin{array}{c} \quad \end{array} \right] \Rightarrow \left[\begin{array}{c|c} \quad & \quad \end{array} \right]$

$$R_1 \left[\begin{array}{cccc|c} 2 & -1 & 1 & 1 \\ 2 & 2 & 4 & -2 \\ 4 & 1 & 0 & -1 \end{array} \right]$$

1. Take R₁ as pivot and make it 1.

2. Reduce the below pivots to zero

[Perform for each row]

Now R_3 , we have pivot

Now start converting above pivot to 0.

Then do Back Substitution

If

$$\left[\begin{array}{ccc|c} 1 & 2 & -1 & 5 \\ 0 & 0 & -1 & 4 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

then infinite (∞) soln.

If

$$\left[\begin{array}{ccc|c} - & - & - & - \\ - & - & - & - \\ 0 & 0 & 0 & 4 \end{array} \right]$$

then no solution.

\Rightarrow Vector Algebra

Row

Vector

$$(x_1, x_2, \dots, x_n)$$

$$\begin{pmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{pmatrix}$$

Column
vector

L1 norm : $\|x\|_1 = |x_1| + |x_2| + \dots + |x_n|$

L2 norm : $\|x\|_2 = \sqrt{x_1^2 + x_2^2 + \dots + x_n^2} = \sqrt{\text{dot prod}}$

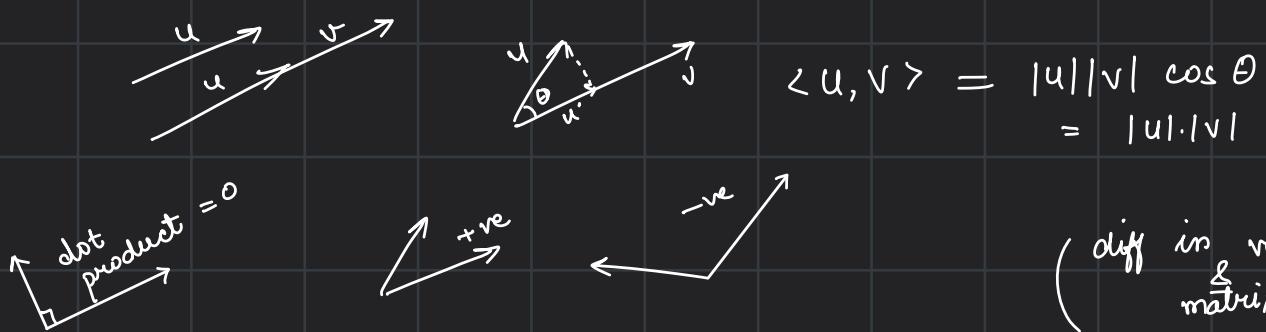
Diffr / sum of vectors
component by component

Multiply by scalar
element wise

$$\|u\|_2 = \sqrt{\langle u, u \rangle}$$

\Rightarrow Orthogonal vectors have dot product = 0.

Dot product:

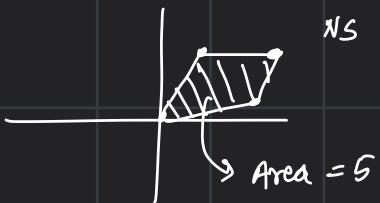


Matrix Inverse:

$$A \cdot A^{-1} = I$$

if $\det = 0 \Rightarrow$ no inverse

$$\left| \begin{array}{cc} 3 & 1 \\ 1 & 2 \end{array} \right| \quad \det = 5$$



if $\det = 0$



if $D < 0$ then counter-clockwise order

$$\det(AB) = \det(A) \cdot \det(B)$$

when A is invertible:

$$\det(A^{-1}) = \frac{1}{\det(A)}$$

Bases (plural of "basis")

↳ any pair of vectors which can be used to reach to any point from the bases.

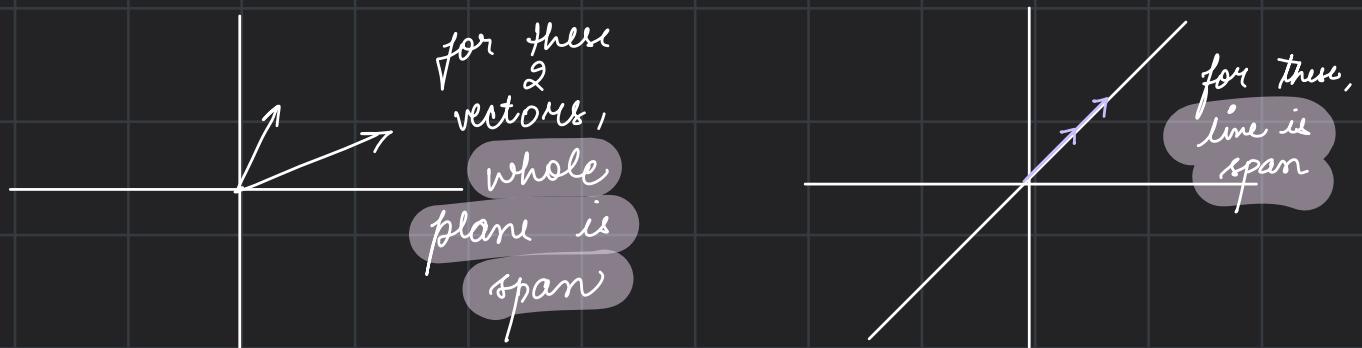
e.g.



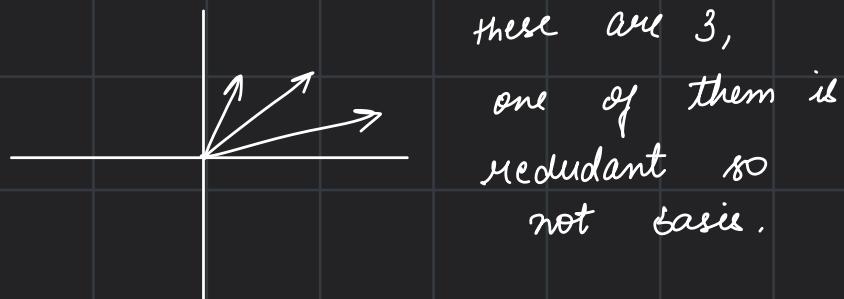
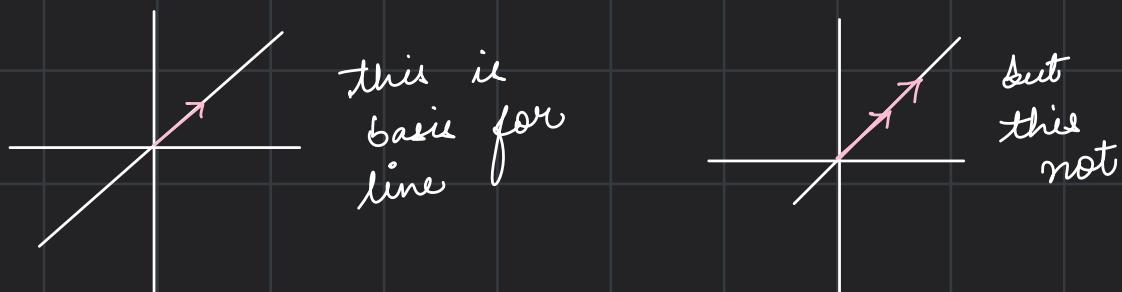
Not bases:



Span of a set of vectors is the set of points that can be reached by walking in the direction of these vectors in any combination.



Basis is a minimal spanning set.



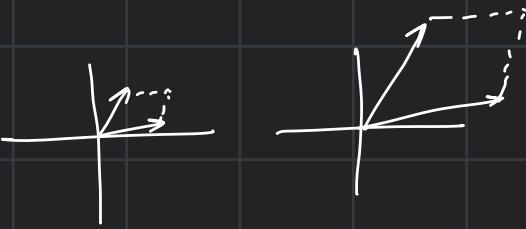
Number of element in basis is dimension.

Linear dependence: $\alpha V_1 + \beta V_2 + \gamma V_3 = 0$

Basis : a set of vectors that:

- spans a vector space
- is linearly dependent

Eigenvalues / vectors:



in same direction, how much stretch

$$A, v_i = \lambda, V_i$$

scalar multiplication
(less computation)

eg

$$\begin{array}{cc|c} 2 & 1 & 3 \\ 0 & 3 & 2 \end{array} = \begin{array}{c} 8 \\ 6 \end{array}$$

direction of stretch of e. vector $\rightarrow \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

how much stretch \leftarrow e. values $\rightarrow 2, 3$

Eigen basis \rightarrow set of matrix's eigenvectors, can be arranged as a matrix with one eigen vector in each column.

$$\det(A - \lambda I) = 0$$

Characteristic Equations

eg.

$$\begin{array}{cc|cc|c} & 9 & 4 & \det & 9 - \lambda & 4 \\ & 4 & 3 & & 4 & 3 - \lambda \\ \hline & & & = 0 & & \end{array}$$

$$(9 - \lambda)(3 - \lambda) - 16 = 0$$

$$\boxed{\lambda = 11, 1}$$

A

if repeated eigenvalues

either different direction or same.

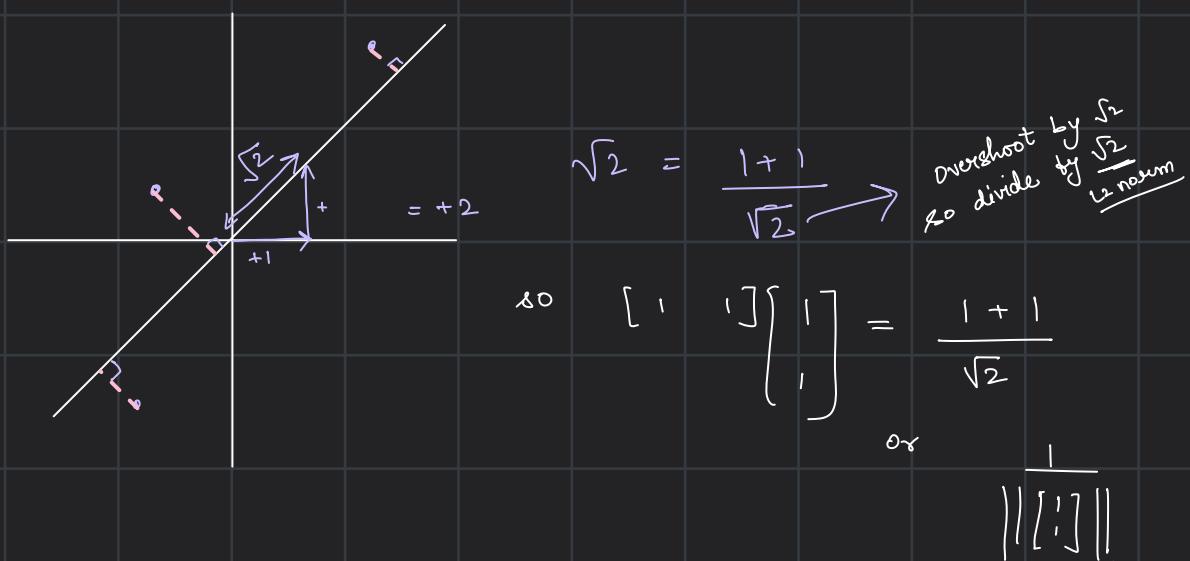
$$(A - \lambda I)x = 0$$

$x \rightarrow$ eigenvector.

Dimensionality Reduction :

Role of PCA : reduce # of columns of dataset.

(Principal Component Analysis) while preserving as much info possible.



To project a matrix A onto a vector v°

$$A_p = A \underbrace{\frac{v}{\|v\|_2}}_{\text{or}} \quad A \left[\begin{array}{c} v \\ \hline \|v\|_2 \end{array} \right]$$

$$A_p = A V$$

PCA : more spread, more info.

- : reduces dimensions while minimizing info loss.
- : simpler viz.

Mean :

$$\text{Mean}(x) = \frac{1}{n} \sum_{i=1}^n x_i$$

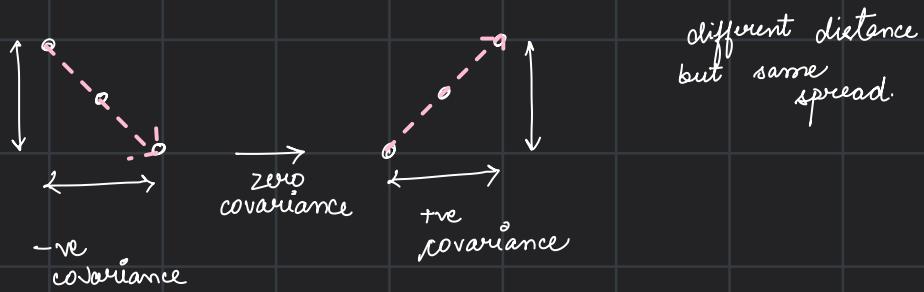
$$\text{Mean}(y) = \frac{1}{n} \sum_{i=1}^n y_i$$

Variance : \propto spread

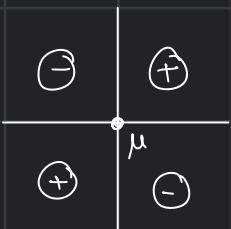
$$\text{Var}(x) = \frac{1}{n-1} \sum_{i=1}^n (x_i - \text{Mean}(x))^2$$

"The average square distance from the mean"

Problem:

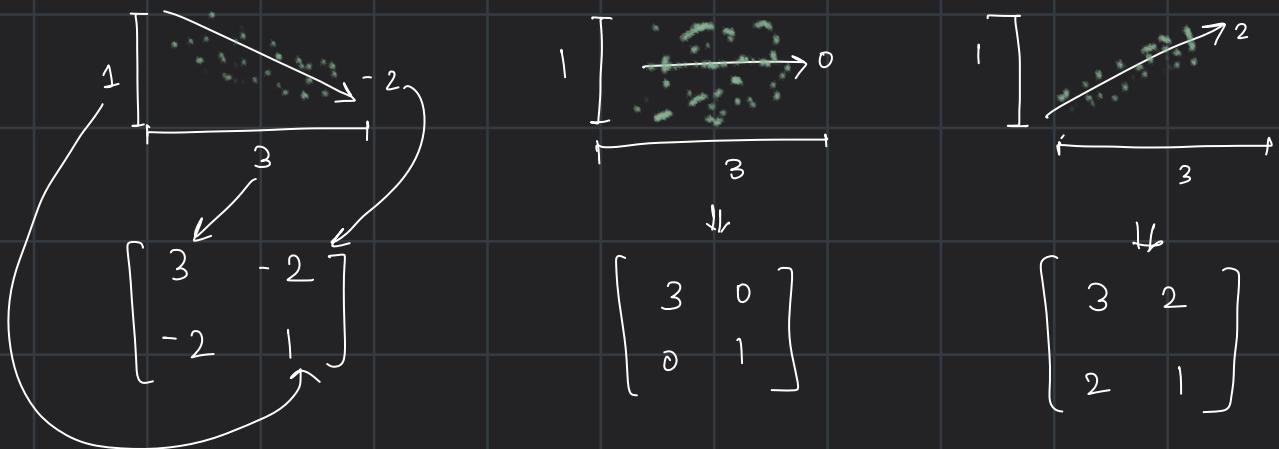


$$\text{cov}(x, y) = \frac{1}{n-1} \sum_{i=1}^n [(x_i - \mu_x)(y_i - \mu_y)]$$



so covariance is checking if there are more points in - or + quadrants.

e.g.



$$C = \begin{vmatrix} x & y \\ x & \text{Var}(x) \text{ Cov}(x,y) \\ y & \text{Cov}(x,y) \text{ Var}(y) \end{vmatrix}$$

$\text{Cov}(x,y) = \text{Cov}(y,x)$
 $\text{Cov}(x,x) = \text{Var}(x)$

$$A = \begin{vmatrix} x_1 & y_1 \\ x_2 & y_2 \\ \vdots & \vdots \\ x_n & y_n \end{vmatrix} \quad \mu = \begin{vmatrix} \mu_x & \mu_y \\ \vdots & \vdots \\ \mu_x & \mu_y \end{vmatrix}$$

$$C = \frac{1}{n-1} (A - \mu)^T (A - \mu)$$

$2 \times n \quad n \times 2$

Best line = most covariance.

The eigenvector with largest eigenvalue will have more spread in that direction.

why PCA? - any point and its projection will stretch between the value of biggest and smallest eigenvalue.

① Create matrix

Goal: Reduce to 2 variables

$$X = \begin{bmatrix} x_{11} & x_{12} & \dots & x_{15} \\ & & & \end{bmatrix}$$

② Center the data

$$X - \mu = \begin{bmatrix} x_{11} - \mu_1 & x_{12} - \mu_2 & \dots & x_{15} - \mu_5 \\ x_{21} - \mu_1 & x_{22} - \mu_2 & \dots & \\ \vdots & \vdots & & \\ x_{n1} - \mu_1 & x_{n2} - \mu_2 & \dots & \end{bmatrix}$$

③ Calculate covariance matrix:

$$C = \frac{1}{n-1} (X - \mu)^T (X - \mu)$$

④ Calculate eigenvalue and eigenvectors

$$\begin{array}{c} \text{Big} \uparrow \\ \lambda_1 \quad v_1 \\ \lambda_2 \quad v_2 \\ \vdots \\ \text{small} \downarrow \\ \lambda_5 \quad v_5 \end{array}$$

⑤ Create projection matrix

$$V = \begin{bmatrix} \frac{v_1}{\|v_1\|_2} & \frac{v_2}{\|v_2\|_2} \end{bmatrix}$$

⑥ Project centered data

$$X_{PCA} = (X - \mu) V$$

Discrete Dynamical Systems:

If today is

	Sunny	Cloudy	Rainy	
Sunny	0.80	0.15	0.05	
Cloudy		0.35	0.40	
Rainy		0.20	0.30	

prob of cloudy next day

next day prob.

0.45

= 0.35

0.20

	Sunny	Cloudy	Rainy	
Sunny	0.80	0.15	0.05	
Cloudy		0.35	0.40	
Rainy		0.20	0.30	

0.45

= *

*

0.35

= *

*

0.20

next day to next prob.

if we keep on doing this.

we will get a vector which won't update further.

with eigenvalue = 1 called

Equilibrium Vector

Transition /
Markov Matrix