## **Programming Project 1: Boolean Expression Evaluator**

You will be writing a C++ program that reads a string, determines whether it is a syntactically correct Boolean expression, and, if so, determines its value. For a grade of 100, This program will be due on Thursday, Sept 28. Each week or part of a week thereafter counts off 10%. The program must pass all of the test cases created by the grader to receive credit. Programs that do not pass all test cases may be resubmitted the following week.

## 1. Data model

A *symbol* is one of the following nine strings: "T", "F", "^", "v", "v", "=>", "<=>", "(", ")". Intuitively, these are interpreted as *true*, *false*, *and*, *or*, *not*, *implies*, *if-and-only-if*, and left and right parentheses.

A *symbol string* is the concatenation of zero or more symbols and/or spaces. For example, the following are symbol strings:

```
• "T "
```

- "=> Tv~ F((F"
- "T => F ^ (F v F)"
- \_ 11 11
- " "

and the following are not symbols strings

```
• "T X "
```

- " F= > T"
- "TF p\*^)"

A *Boolean expression* is a C++ vector of strings satisfying certain conditions. We will write C++ vectors by writing their elements, separated in commas and enclosed in brackets; for example, we will write [10,20] for the vector of length 2 whose first element is 10 and whose second element is 20.. "Followed by" means *concatenated with*. For example, ["F"] followed by ["^", "T"] is the vector ["F","^","T]. The rules for forming Boolean expressions of various sorts are given below.

- 1. A *Boolean constant* is ["T"] or ["F"].
- 2. An *unbreakable expression* is either a Boolean constant, or ["("] followed by a Boolean expression followed by [")"].
- 3. A *negation* is either an unbreakable expression, or ["~"] followed by a negation.
- 4. A *conjunction* is either a negation, or a conjunction followed by ["^"] followed by a negation.
- 5. A *disjunction* is either a conjunction, or a disjunction followed by ["v"] followed by a conjunction.

- 6. An *implication* is either a disjunction, or a disjunction followed by ["=>"] followed by an implication.
- 7. A *Boolean expression* is either an implication, or an implication followed by ["<=>"] followed by a Boolean expression.

This grammar can be formalized in **BNF** notation as follows:

```
Const \rightarrow "T" | "F"

U \rightarrow Const | "(" B ")" // note, this rule has been corrected N \rightarrow U | "~" N

C \rightarrow N | C "^" N

D \rightarrow C | D "v" C // note, this rule has been corrected I \rightarrow D | D "=>" I

D \rightarrow I | I "<=>" B
```

An *AST* (short for *abstract syntax tree*, the standard name for what the book calls an *expression tree*) is defined below. This follows the pattern for defining trees given in the Aho & Ullman book in Chapter 5, p. 232. We will use AST's as a data structure to store the semantic structure of Boolean expressions.

```
typedef struct AST* pNODE;
struct AST {string info; pNODE children[2];};
```

The *info* member of an AST is a symbol, as defined above. If *info* is "T" or "F" then both children are NULL. If *info* is "~" then children[1] is NULL. Otherwise, both children are non-NULL. Sample code illustrating the use of this data structure can be found here.

A *tokRslt is* a struct with two fields:

- success, a bool
- *syms*, a C++ vector of strings.

A parseRslt is a struct with two fields:

- success, a bool
- ast, an AST

A TPERslt is a struct with two fields:

- *val*, a bool
- msg, a string

## 2. Functions

Implement the following five functions in a single C++ file:

```
tokRslt tokenize(string s)
```

- 1. If s is a string, tokenize(s).success is true if s is a string of symbols, and false otherwise.

```
parseRslt parse(vector<string> V)
```

- 1. If V is a Boolean expression, then parse(V). success is true and parse(V). ast is the abstract syntax tree of V according to the standard grammar of Boolean expressions.
- 2. Otherwise, parse(V).success if false.

```
bool eval(AST T)
```

1. eval(T) is the value of T according to the <u>standard semantics of Boolean expressions</u>.

```
TPERslt TPE (string s) (tokenize, parse, and evaluate)
```

- 1. If s is a string of symbols whose tokenization is a Boolean expression, then *TPE.msg* is "success" and *TPE(s).val* is the value of that Boolean expression.
- 2. If s is a string of symbols whose tokenization is not a Boolean expression, then *TPE.msg* is "grammar error".
- 3. If s is not a string of symbols, then *TPE.msg* is "symbol error".

```
string TPEOut(string s)
```

- 1. If s is a string of symbols whose tokenization is a Boolean expression, then *TPEOut*(s) is the value of that expression, converted to a string, which is either "true" or "false".
- 2. If *s* is a string of symbols whose tokenization is not a Boolean expression, then *TPEOut*(s) is "grammar error".
- 3. If s is not a string of symbols, then *TPEOut*(s) is "symbol error".

For example,

- If  $s = "T \lor F \land T"$ , then TPEOut(s) is "true"
- If  $s = "T = (F \times T", then TPEOut(s) is "symbol error"$
- If s = "T T (F & T => F)", then TPEOut(s) is "grammar error"

## **Academic Integrity**

Students are allowed to discuss this assignment verbally with each other, search the Web for useful source code, and download and use code if it helps you (though I doubt one can find code that will use the same data structures we use). The following are prohibited:

- 1. Looking at another student's code
- 2. Sharing code with another student
- 3. Asking another person to write code for you or to see their code.

Violations of 1-3 will result in a request to withdraw from the class with a W, if done before the last day to drop. After this date, it will result in an F. If those options are not acceptable, the result will be a university-level academic honesty proceeding, with the aim of expulsion from the university.