

Payam Nikdel

Research assistant at Autonomy lab
Simon Fraser University

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Education

Simon Fraser University (SFU)

Ph.D. Computing Science

Burnaby, Canada

Jan 2019 - Sep 2022

Simon Fraser University (SFU)

M.Sc. Computing Science

Burnaby, Canada

Sep 2016 - Present time

- Thesis Topic: Robot Follow Ahead of the Leader
- GPA: 4.13 out of 4.33; Expected Graduation: Aug 2018

Shiraz university

B.Sc. Computer Software Engineering

Shiraz, Iran

Sep 2010 - Feb 2015

- GPA: 17.82/20; Achieved the highest GPA among all B.Sc students

Work Experience

Researcher (Internship)

ScopeMedia Inc.

Vancouver, Canada

Jan. 2018 - Apr. 2018

- Designed a multi-person tracker using the state-of-the-art techniques such as OpenPose, Yolo-v2 and different trackers.

System Developer

Petro Gas Jahan Engineering company

Tehran, Iran

May. 2015 - Jun. 2016

- Improved the company network performance tools and contributed to develop software

Android Application and Web Development

Cafebazaar (a famous reputable App store in Iran)

Tehran, Iran

Apr. 2012 - Sep. 2012

- Participated in creating the [Divar Android application](#) and the [Divar website](#) using Django

Translator Software

Text Processing Lab at University of Tehran

Tehran, Iran

Sep. 2011 - Jan. 2012

- Participated in making an English to Persian translator using C++ language

Publications

[The Hands-Free Push-Cart](#)

Dr. Richard Vaughan

Summer 2017

Presented a human model for an autonomous mobile robot that follows a walking user while staying ahead of them. Used multi-modal person detection and a human-motion model that considers obstacles to predict the future path of the user. This [paper](#) is in proceeding of **ICRA 2018**. **Tools:** ROS, Stage, C++, Python, OpenCV

[Reinforcing a Supervised Deep Network for Maximal Map Exploration](#)

Dr. Oliver Schulte and Dr. Richard Vaughan

Spring 2017

Built a hybrid network trained by a supervised algorithm to learn preliminary tasks, like obstacle avoidance, and then used Deep Reinforcement Learning to learn maximal map exploration. This work presented as a poster in **IROS 2017**. **Tools:** Tensorflow, Keras, ROS, Stage, Python, C++, OpenCV

Research and Academic Projects

Learning and tracking semantic labels from occupancy grids

Dr. Richard Vaughan

Spring, Fall 2018

building an occupancy grid map during online and at the same time use a neural network (Based on ResNet34 and YOLO using both Lidar local map and local map from Slam algorithm) to find the positions of target's classes on the local map. **Tools:** Pytorch, ROS, Stage, Python, OpenCV

Describe The Path Using Attention Model

Fall 2017

Dr. Anoop Sarkar and Dr. Richard Vaughan

Proposed a way to help visually impaired people navigate through an unknown indoor environment. The robot provides environmental information and navigational instructions for visually impaired or blind people. It translates sequence of laser scanner data to human readable language. **Tools:** Pytorch, ROS, Stage, Python, OpenCV

Daydream Ant Algorithm

Fall 2016

Dr. Richard Vaughan

Presented a new approach based on SO-LOST algorithm by adding a thinking part. Daydream algorithm will reduce the path-finding time and it will guarantee to find an optimal path. **Tools:** ROS, Stage, Python, C++

Person Re-identification Using Point-cloud images

Fall 2016

Dr. Greg Mori

Enhanced and compared several deep-learning approaches for identifying people using 3D point cloud data. **Tools:** Tensorflow, Keras, ROS, Python, OpenCV

Control the mouse cursor with eyes or hands

Fall 2014

Dr. Zohreh Azimifar

Built two application using OpenCV to control the mouse pointer by tracking the user's eyes or hand (two separate applications). **Tools:** C++, OpenCV

3D Multiplayer Game With AI

Spring 2014

Dr. Farshad Khunjush

Developed a multiplayer online first person shooter game with AI for enemies. **Tools:** Unity3D, C#, Photon network

GPU Efficient Image Processing

Fall 2013

Dr. Farshad Khunjush

Utilized GPU to apply filters on high resolution images on CUDA platform. **Tools:** OpenCL, CUDA, C++

Technical Skills

Programming Languages:

- | | | | | |
|----------|-------|--------------|-------|----------|
| ○ Python | ○ C | ○ Java | ○ C++ | ○ C# |
| ○ HTML | ○ CSS | ○ JavaScript | ○ SQL | ○ Matlab |

Programming Platforms & Framework:

- | | | | | |
|-----------|--------------|-------|-----------|----------|
| ○ Pytorch | ○ TensorFlow | ○ ROS | ○ Keras | ○ OPENCV |
| ○ OPENCL | ○ Unity | ○ Git | ○ Android | ○ LATEX |

Selected Teaching Experiences

Computing Laboratory	Fall 2016 & Fall 2017
Intro to Computing Science and Programming II	Fall 2016 & Fall 2017
Digital Design	Fall 2014 & Spring 2014
Artificial Intelligence	Spring 2014 & Fall 2013
Advanced Programming	Fall 2013
Data Structures And Algorithms	Spring 2013
Fundamentals of Computer Programming	Fall 2012

Awards, Grants & Honours

Fellowship and RA/TA position from The Simon Fraser University	Fall 2018
Fellowship and RA/TA position from The University of Victoria	Spring 2016
Fellowship and RA/TA position from The Simon Fraser University	Spring 2016
Ranked 1st in Computer Engineering students	Fall 2014
Awarded as the Best Undergraduate Student in Computer Engineering	Spring 2014
Ranked 18th in Iranian National Computer Olympiad for university student	Spring 2014
Ranked 4th in Kashan ACM competition among all national universities	Spring 2011