WEB230: JavaScript 1

Module 4: JavaScript and the Browser

URL

each document on the web is identified by a unique URL (Uniform Resource Locator)

```
https://www.example.com/products/widget.html
I I I I
protocol server path
```

Protocol

- · how to get the document
- · web pages use either:
 - HTTP HyperText Transfer Protocol
 - HTTPS HTTP Secure same as HTTP but with TLS encryption to prevent eavesdropping
- browsers can deal with other protocols or pass off to other applications
- if missing, it will default to the same protocol as the page

Server

- identifies the server on the internet
- can be a name or IP address
- names are looked up using DNS to get an IP address
- if missing, it will default to the same server as the page

Path

- where to find the document on the server
- if it starts with a slash or the server name is given
 - absolute path to document
- · if it does not start with a slash
 - path starts in the same directory (folder) as the document

URL Example

HTML

- HyperText Markup Language
- · the first document loaded by a browser
- · has references for other documents used
 - CSS
 - JavaScript
 - images
 - · links, etc.

HTML and JavaScript

- HTML can include JavaScript code in <script> tags
- can appear anywhere in the <head> or the <body>
- by deault, will run as soon as the browser encounters the <script> tag

```
<h1>Testing alert</h1>
<script>
alert('hello!');
</script>
```

JavaScript in Attributes

some attributes can contain JavaScript

<button onclick="alert('Boom!');">DO NOT PRESS</button>

- this is an old way to do it
- mixes JavaScript into HTML
- · it is discouraged
- don't use it!

Separating JavaScript

- large amounts of JavaScript clutter up the HTML
- the <script> tag can be used to import code from a separate file
- do not put the <script> tags in the external JavaScript file
- the closing </script> tag is still required

```
<h1>Testing alert</h1>
<script src="code/hello.js"></script>
```

Attributes

- src location of JavaScript file
- type script type default application/javascript
- · charset character encoding default is UTF-8
- async download file in the background, run once downloaded
- · defer download file in the background, run it after page is loaded

Strict Mode

- run JavaScript in a stricter mode
 - · requires better code
 - more errors, fewer bugs!
- include "use strict"; at the beginning of your file
 - o can also be included at the beginning of a function, scoped only to that function

Best Practice

- the <script> tag should go in the head section
- use an external JS file
- use the defer attribute to prevent blocking
- do not include the type attribute (JS is default)
- never use document.write() (it doesn't work with external JavaScript files!)
- · always use strict mode

HTML File

JavaScript File

```
'use strict';

var α = 'JavaScript is fun!';

console.log(α);
alert('ਜਾਵਾ ਸਕ੍ਰਿਪਟ ਮਜ਼ੇਦਾਰ ਹੈ!');
console.log(' ');

document.querySelector('p').textContent = α;
```

In the Sandbox

- running downloaded code is dangerous
- JavaScript runs the code in a "sandbox"
- browser prevents it from doing dangerous things
 - · can't access files
 - can't access other pages in your browser
 - network access is limited

Compatibility and the Browser Wars

- · browsers compete for market
- in the early years they did this by introducing features that did not work in the competing browsers
- now they work together to try to make web pages compatible and introduce new features in a compatible way
- they compete on speed and features that do not effect page compatibility

Reference

Most of the material presented is not from the chapter.

- EJS Chapter 13 (https://ejs3.scweb.ca/13_browser.html)
- W3Schools the script tag (https://www.w3schools.com/tags/tag_script.asp)
- MDN more detail on script tag (https://developer.mozilla.org/en-US/docs/Web/HTML/Element/script)