

## on Simple Subroutine Linkage

**Instructions:** For each question, choose the single best answer. Make your choice by clicking on its button. You can change your answers at any time. When the quiz is graded, the correct answers will appear in the box after each question.

1.	What is the major limitation in using a jump instruction to pass control to a subroutine?						
	○ A.	The subroutine can not be passed any arguments.					
	○ B.	The jump instruction is too slow for subroutine calls.					
	O C.	Subroutines are often distant in memory from the main routine, and the jump					
		ion can not reach them.					
	o D. the call	The jump instruction gives the subroutine no information about how to return to er.					
	D						
	.Amair ue?	n routine passes control to a subroutine subA. Which of the following is usually					
	• A. was cal	When subA is done it returns control to main a few statements after where it led.					
	○ B.	When subA is done it returns control to the the start of main.					
	○ C.	When subA is done it returns control to the operating system.					
	<b>D.</b>	When subA is done the whole program is finished.					
3.	. What is	a return address?					
	○ A.	the address in the subroutine that gets control.					
	○ B.	the address of the instruction that calls a subroutine.					
	o C.	the address of the instruction in the caller to which the subroutine returns					

the address in the subroutine of the instruction that returns control to the caller.

С

4. Recall how the jal instruction works:

```
jal sub \# $ra <- PC+4 $ra <- address 8 bytes away from the jal \# PC <- sub load the PC with the subroutine entry point
```

Say that the jal instruction is at address 0x400000. The subroutine sub is at address 0x400300.

What is in \$ra after the jal instruction executes?

- $\bigcirc$  **A.** \$ra == 0x400004
- B. \$ra == 0x400008
- $\bigcirc$  **C.** \$ra == 0x400300
- $\bigcirc$  **D**. \$ra == 0x400308

В

5. Is the jal instruction followed by a branch delay?

- A. No.
- **B.** Yes.

В

6. What does the following instruction do?

- jr \$s0
- A. It immediately jumps to the address in \$s0 with no branch delay.
- B. It jumps to the address in \$ra after a one instruction branch delay.
- O. It jumps to the address in \$s0 after a one instruction branch delay.
- O. The instruction is illegal.

С

7. By software convention, which registers must a subroutine NOT change?

- A. \$t0 \$t9
- OB. \$s0 \$s7
- C. \$a0 \$a3
- OD. \$v0 \$v1

В

8. By software convention, which registers MAY a subroutine change'	8.	В١	software	convention.	which	reaisters	MAY	a subre	outine	change?
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A.	\$t0 -	\$t9
○ <b>B</b> .	\$s0 -	\$ <b>s</b> 7
O C.	\$at -	\$gp
O D.	\$k0 -	\$k1
Α		

- 9. What is the name for a symbol in a subroutine that is made visible to other routines?
  - A. local symbol
  - B. express symbol
  - o C. global symbol
  - D. universal symbol

С

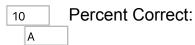
10. With the simple linkage convention, is it possible for main to call a subroutine which then calls another subroutine?

- A. Yes. Subroutines will return to their caller in the opposite order they were called.
- O B. Yes. The jal and jr instructions automatically allow this.
- **© C.** No. The first subroutine can't use a jal instruction without destroying the return address to main.
- **D.** No. This is never done in programming.

С

grade quiz

The number you got right:





Letter Grade:



If you have returned here from another page, or have re-loaded this page, you will need to click again on each of your choices for the grading program to work correctly. You may want to press the SHIFT KEY while clicking to clear the old answers.