Name : Payoshni Khekale
Roll No. 29   Class- D15 B

MPL Prerequisites

Software Requirements:

1. Flutter SDK: Install the Flutter SDK to develop the app. Flutter provides a rich set of pre-built widgets and tools for building cross-platform apps.

2. Integrated Development Environment (IDE): Choose an IDE such as Android Studio, IntelliJ IDEA, or Visual Studio Code with the Flutter and Dart plugins installed for coding and debugging.

3. Firebase SDK: If you plan to use Firebase services for backend features like authentication, database, and storage, and set up Firebase in your Flutter project using the Firebase SDK.

4. Version Control System: Using a version control system like Git is recommended for managing project's source code.

Hardware Requirements:

1. Computer: A computer running Windows, macOS, or Linux with sufficient processing power and memory to handle the development environment and running the emulator or physical devices.

2. Mobile Devices: For testing the app, you can use physical devices (Android and iOS) or emulators/simulators provided by the respective platforms.