

Peer review

Stephanie:

- Sarah: Provided good direction for the front end of our application.
- Paul: Provided good direction for features we needed to add to our application
- Jason: Provided good leadership direction and was very helpful for fixing bugs.

Paul

- Sarah: Made UI looks nice and taught me several tips on how to use rails.
- Jason: The motivation for our team to do work. Without him, we never got any work done.
- Stephanie: Provide nice meeting place and is always available. She was good at fixing bugs that I thought they were impossible to fix.

Sarah

- Stephanie: Successful at independently getting the user verification and ratings working and integrated with the rest of the application.
- Paul: Good at fixing many bugs and getting the lend and return requests working correctly.
- Jason: Often motivating the team to do work, and provided direction while creating the application.

Jason:

- Paul: Very dedicated worker, very willing to work, committed the most!
- Stephane: Great at focusing on task at hand, always finished what was assigned efficiently!
- Sarah: Immense understanding of tasks, great team work!

Evaluation

Our team was very productive once we had a clear idea of what features to implement in our application, but it sometimes took a long time to decide or start working on a feature. Our team plan was optimistic in its intermediate due dates, which we didn't always meet, although we did met the final due dates. Our team also had a good common objective, which was to create a substantial application, utilizing everything we've learned or talked about in class over in the semester, such as jQuery, AJAX, sessions, security, CSS, DOM modification, how to work on git, and general design concepts.

Lessons learned

We learned how to effectively work together as a team, and that work shouldn't be left until the last minute, especially when working with others. We learned that it can be difficult to integrate different sections of code from different together, so one should continuously update their

version of the code to stay consistent with the team's. Working across platforms can be a problem too, since some gem works better on a specific OS, so we need to make sure that app features work on everyone's computer so that we are all on the same page.