

CS 634

Midterm Project - Apriori Algorithm

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Apriori Algorithm

○ Definition

Apriori is an algorithm for frequent item set mining and association rule learning over transactional databases. It proceeds by identifying the frequent individual items in the database and extending them to larger and larger item sets as long as those item sets appear sufficiently often in the database. The frequent item sets determined by Apriori can be used to determine association rules.

○ Principle

- Any subset of a frequent itemset must be frequent.
- Any superset of a non-frequent itemset must be non must be non-frequent frequent.

○ Algorithm

- Find the sets of items that have minimum support (frequent itemsets) starting from 1-itemsets and expanding to k-itemsets; if a j-itemset is already not frequent, then do not consider any superserset of it
- Use the frequent itemsets to generate all association rules

○ Key Concepts

- Every association rule has a support and a confidence
- **Support:** The support is the percentage of transactions that demonstrate the rule.
An itemset is called frequent if its support is greater than or equal to agreed upon minimal support.
 - An association rule is of the form: $X \Rightarrow Z$ i.e., if someone buys X, he also buys Z.
 - To calculate the support of itemset $X \Rightarrow Z$:
 - ✓ Calculate the support of itemset $\{X, Z\}$, i.e. the number of transactions buying X, Z divided by the total number of transactions.
- **Confidence:** The confidence is the **conditional probability** that, given **X** present in a transaction, **Z** will also be present when the association rule is of the form: $X \Rightarrow Z$
 - To calculate the confidence of $X \Rightarrow Z$
 - ✓ Calculate the support of itemset set $\{X\}$
 - ✓ $(\text{Support of } \{X, Z\}) / (\text{Support of } \{X\})$

○ Programming Language used: JAVA

○ Source code:

1. ItemSet.java

```
public class ItemSet {
    private String item ;
    private Integer freq;
    private Boolean active = true;
```

```

public ItemSet(String item, Integer freq) {
    super();
    this.item = item;
    this.freq = freq;
}
public String getItem() {
    return item;
}
public void setItem(String item) {
    this.item = item;
}
public Integer getFreq() {
    return freq;
}
public void setFreq(Integer freq) {
    this.freq = freq;
}
public Boolean isActive() {
    return active;
}
public void setActive(Boolean active) {
    this.active = active;
}

@Override
public int hashCode() {
    final int prime = 31;
    int result = 1;
    result = prime * result + ((active == null) ? 0 : active.hashCode());
    result = prime * result + ((item == null) ? 0 : item.hashCode());
    return result;
}

@Override
public boolean equals(Object obj) {
    if (this == obj)
        return true;
    if (obj == null)
        return false;
    if (getClass() != obj.getClass())
        return false;
    ItemSet other = (ItemSet) obj;
    if (active == null) {
        if (other.active != null)
            return false;
    }
    else if (!active.equals(other.active))
        return false;
    if (item == null) {
        if (other.item != null)
            return false;
    }
    else if (!item.equals(other.item))
        return false;
    return true;
}

@Override
public String toString() {
    return item + " " + freq;
}
}

```

2. AssociationRule.java

```

public class AssociationRule {

    private static final String PERCENT = "%";
    private static final String FORMAT_DOUBLE = "%.2f";
    private static final String CONFIDENCE = "Confidence";
    private String left;
    private String right;
    private double confidence;
    private String rule;
    public AssociationRule(String left, String right,String rule) {
        super();
        this.left = left;
        this.right = right;
        this.rule = rule;
    }
    public String getleft() {
        return left;
    }
    public void setleft(String left) {
        this.left = left;
    }
    public String getright() {
        return right;
    }
    public void setright(String right) {
        this.right = right;
    }
    public double getConfidence() {
        return confidence;
    }
    public void setConfidence(double confidence) {
        this.confidence = confidence;
    }
    public String getRule() {
        return rule;
    }
    public void setRule(String rule) {
        this.rule = rule;
    }
    @Override
    public int hashCode() {
        final int prime = 31;
        int result = 1;
        result = prime * result + ((left == null) ? 0 : left.hashCode()); result =
prime * result + ((right == null) ? 0 : right.hashCode());
        return result;
    }

    @Override
    public boolean equals(Object obj) {
        if (this == obj)
            return true;
        if (obj == null)
            return false;
        if (getClass() != obj.getClass())
            return false;
        AssociationRule other = (AssociationRule) obj;
        if (left == null) {
            if (other.left != null)

```

```

        return false;
    } else if (!left.equals(other.left))
        return false;
    if (right == null) {
        if (other.right != null)
            return false;
    } else if (!right.equals(other.right))
        return false;
    return true;
}

@Override
public String toString() {
    return left + " -> " + right + "\t[" + CONFIDENCE + " : "
+String.format(FORMAT_DOUBLE, confidence) + PERCENT + "]\n";
}
}

```

3. AprioriAlgorithm.java

```

import java.io.BufferedReader;
import java.io.File;
import java.io.FileNotFoundException;
import java.io.FileReader;
import java.io.IOException;
import java.util.ArrayList;
import java.util.Arrays;
import java.util.Collections;
import java.util.Comparator;
import java.util.Iterator;
import java.util.List;

public class AprioriAlgorithm {
    private static AprioriAlgorithm apriori;
    private static final String COMMA = ",";
    private static final String SPACE_REGEX = "\\s+";
    private List<List<ItemSet>> allItemSet;
    private List<ItemSet> prevItemList;
    private List<ItemSet> currItemList;
    private List<String> transactionList;
    private List<String> itemList;
    private int minimumSupport;
    private int minimumConfidence;

    private List<AssociationRule> associationRules;
    /** Private constructor of aprioriAlgorithm to implement a pattern. */
    private AprioriAlgorithm() {
        itemList = new ArrayList<String>();
        currItemList = new ArrayList<ItemSet>();
        prevItemList = new ArrayList<ItemSet>();
        transactionList = new ArrayList<String>();
        allItemSet = new ArrayList<List<ItemSet>>();
        associationRules = new ArrayList<AssociationRule>();
    }
    public static AprioriAlgorithm getInstance() {
        if (apriori == null) {
            apriori = new AprioriAlgorithm();
        }
        return apriori;
    }
}

```

```

    public void toGenerateRules(int minimumSupport, int minimumConfidence, String
fileName) {
        toReadTransactions(fileName);
        toCalculateSupportConfidence(minimumSupport, minimumConfidence);
        System.out.println();
        System.out.println("Minimum Support Count: " + this.minimumSupport);
        System.out.println("Minimum Confidence : " + this.minimumConfidence);
        System.out.println();
        System.out.print("Items all together present in 20 transactions are :
");
        String itemString = "";
        for (String item : itemList) {
            itemString += item + COMMA;
        }
        itemString = itemString.substring(0, itemString.length() - 1);
        System.out.println(itemString);
        System.out.println();
        Collections.sort(currItemList, new ItemListComparator());
        System.out.println("C1\n");
        toPrintCurrItemsList();
        System.out.println();
        toRemoveNotFreqItems();
        System.out.println("L1\n");
        toPrintCurrItemsList();
        int stage = 2;
        while (true) {
            prevItemList.clear();
            prevItemList.addAll(currItemList);
            currItemList.clear();

            if (stage != 2) {
                List<ItemSet> ItemSets = new ArrayList<ItemSet>(
                    prevItemList);
                allItemSet.add(ItemSets);
            }
            if (!toMergeItems(stage)) {
                break;
            }
            toFindFreq();
            System.out.println();
            Collections.sort(currItemList, new ItemListComparator());
            System.out.println("C" + stage + "\n");
            toPrintCurrItemsList();
            System.out.println();
            toRemoveNotFreqItems();
            System.out.println("L" + stage + "\n");
            toPrintCurrItemsList();
            stage++;
        }
        toGenerateAssociationRules();
    }

    public void toGenerateAssociationRules() {
        toRemoveInactiveRules();
        for (ItemSet ItemSet : prevItemList) {
            toGenerateRule(ItemSet);
        }
        System.out.println();
        System.out.println("Association Rules generated from frequent itemsets :

```

```

");
        System.out.println();
        for (AssociationRule rule : associationRules) {
            System.out.println(rule);
        }

        System.out.println();
        System.out.println("Association Rules generated from frequent itemsets
that meet minimum Confidence : ");
        System.out.println();
        for (AssociationRule rule : associationRules) {
            if (rule.getConfidence() >= minimumConfidence) {
                System.out.println(rule);
            }
        }
    }

    public void toGenerateRule(ItemSet ItemSet) {
        String[] items = ItemSet.getItem().split(COMMA);
        List<String> subsets = toGenerateSubset(items);
        for (int i = 0; i < subsets.size(); i++) {
            String leftSide = subsets.get(i);
            for (int j = 0; j < subsets.size(); j++) {
                String rightSide = subsets.get(j);
                if (ToCheckLeftRightSideItems(leftSide, rightSide,
ItemSet.getItem().split(COMMA).length)) {
                    AssociationRule associationRule = new
AssociationRule(leftSide, rightSide, ItemSet.getItem());
                    toCalConfidence(associationRule);
                    associationRules.add(associationRule);
                }
            }
        }
    }

    public boolean ToCheckLeftRightSideItems(String leftSide,
        String rightSide, int length) {
        boolean flag = true;
        String[] leftSideItems = leftSide.split(COMMA);
        String[] rightSideItems = rightSide.split(COMMA);
        if (leftSideItems.length + rightSideItems.length != length) {
            return false;
        }
        outer: for (String leftItem : leftSideItems) {
            for (String rightItem : rightSideItems) {
                if (leftItem.equals(rightItem)) {
                    flag = false;
                    break outer;
                }
            }
        }
        return flag;
    }

    public List<String> toGenerateSubset(String[] items) {
        List<String> subsets = new ArrayList<String>();
        int value = (int) Math.pow(2, items.length) - 1;
        for (int i = 1; i < value; i++) {
            String subset = "";
            String binaryValue = Integer.toBinaryString(i);

```

```

        while (binaryValue.length() != items.length) {
            binaryValue = "0" + binaryValue;
        }
        for (int j = 0; j < binaryValue.length(); j++) {
            switch (binaryValue.charAt(j)) {
                case '1':
                    subset += items[j] + COMMA;
                    break;
            }
        }
        subset = subset.substring(0, subset.length() - 1);
        subsets.add(subset);
    }
    return subsets;
}

public void toCalConfidence(AssociationRule rule) {
    double ruleConfidence = toCalculateFreq(rule.getRule());
    double leftSideConfidence = toCalculateFreq(rule.getLeft());
    rule.setConfidence((ruleConfidence / leftSideConfidence) * 100.0);
}

public void toRemoveInactiveRules() {
    for (Iterator<ItemSet> iterator = prevItemList.iterator();
iterator.hasNext();) {
        if (!iterator.next().isActive()) {
            iterator.remove();
        }
    }
}

public void toPrintCurrItemsList() {
    for (ItemSet ItemSet : currItemList) {
        if (ItemSet.isActive()) {
            System.out.println(ItemSet);
        }
    }
}

public void toFindFreq() {
    for (ItemSet ItemSet : currItemList) {
        int frequency = toCalculateFreq(ItemSet.getItem());
        ItemSet.setFreq(frequency);
    }
}

public boolean toMergeItems(int stage) {
    boolean mergeFlag = false;
    for (int i = 0; i < prevItemList.size(); i++) {
        ItemSet ItemSetOne = prevItemList.get(i);
        if (!ItemSetOne.isActive()) {
            continue;
        }
        for (int j = i + 1; j < prevItemList.size(); j++) {
            ItemSet ItemSetTwo = prevItemList.get(j);
            String mergedString = merge(ItemSetOne.getItem(),
ItemSetTwo.getItem(), stage);
            if (!mergedString.isEmpty()
&& toCheckActiveItems(mergedString)) {
                mergeFlag = true;
            }
        }
    }
}

```



```

        ItemSet ItemSet = new ItemSet(mergedString, 1);
        if (!currItemList.contains(ItemSet)) {
            currItemList.add(ItemSet);
        }
    }
}
return mergeFlag;
}

public boolean toCheckActiveItems(String item) {
    boolean flag = true;
    outer: for (List<ItemSet> ItemSets : allItemSet) {
        for (ItemSet ItemSet : ItemSets) {
            if (!ItemSet.isActive()) {
                String items[] = item.split(COMMA);
                String value = ItemSet.getItem();
                String values[] = value.split(COMMA);
                int count = 0;
                for (String ItemItem : items) {
                    if (value.contains(ItemItem)) {
                        count++;
                    }
                }
                if (count == values.length) {
                    flag = false;
                    break outer;
                }
            }
        }
    }
    return flag;
}

public String merge(String itemOne, String itemTwo, int stage) {
    String mergedItem = "";
    String[] itemOneArray = itemOne.split(COMMA);
    String[] itemTwoArray = itemTwo.split(COMMA);
    List<String> items = new ArrayList<String>(Arrays.asList(itemOneArray));
    for (String item : itemTwoArray) {
        if (!items.contains(item)) {
            items.add(item);
        }
    }
    if (items.size() == stage) {
        Collections.sort(items);
        for (String item : items) {
            mergedItem += item + COMMA;
        }
    }
    mergedItem = mergedItem.substring(0, mergedItem.length() - 1);
    return mergedItem;
}

public int toCalculateFreq(String item) {
    int count = 0;
    for (String transaction : transactionList) {
        String[] items = item.split(COMMA);
        boolean flag = true;
        for (String singleItem : items) {

```

```

        if (!transaction.contains(singleItem)) {
            flag = false;
            break;
        }
    }
    if (flag) {
        count++;
    }
}
return count;
}

public void toRemoveNotFreqItems() {
    for (ItemSet ItemSet : currItemList) {
        if (ItemSet.isActive()
            && ItemSet.getFreq() < this.minimumSupport) {
            ItemSet.setActive(false);
        }
    }
}

public void toCalculateSupportConfidence(int minimumSupport,
    int minimumConfidence) {
    Double support = (minimumSupport / 100.0) * transactionList.size();
    this.minimumSupport = support.intValue();
    this.minimumConfidence = minimumConfidence;
}

public void toReadTransactions(String fileName) {
    File file = new File(fileName);
    try {
        BufferedReader bufferedReader = new BufferedReader(new FileReader(file));
        String myline = null;
        while ((myline = bufferedReader.readLine()) != null) {
            String[] transacion = myline.split(SPACE_REGEX);
            transactionList.add(transacion[1]);
            String[] items = transacion[1].split(COMMA);
            for (String item : items) {
                ItemSet ItemSet = new ItemSet(item, 1);
                if (!itemList.contains(item)) {
                    itemList.add(item);
                    currItemList.add(ItemSet);
                } else {
                    int index = currItemList.indexOf(ItemSet);
                    ItemSet = currItemList.get(index);
                    ItemSet.setFreq(ItemSet.getFreq() + 1);
                }
            }
        }
        bufferedReader.close();
    } catch (FileNotFoundException e) {
        System.out.println("File not found");
    } catch (IOException e) {
        System.out.println("Error while reading file");
    }
}

private class ItemListComparator implements Comparator<ItemSet> {
    public int compare(ItemSet ItemSetOne, ItemSet ItemSetTwo) {
        return ItemSetOne.getFreq().compareTo(ItemSetTwo.getFreq());
    }
}

```

```

    }
}

```

4. AprioriOutput.java

```

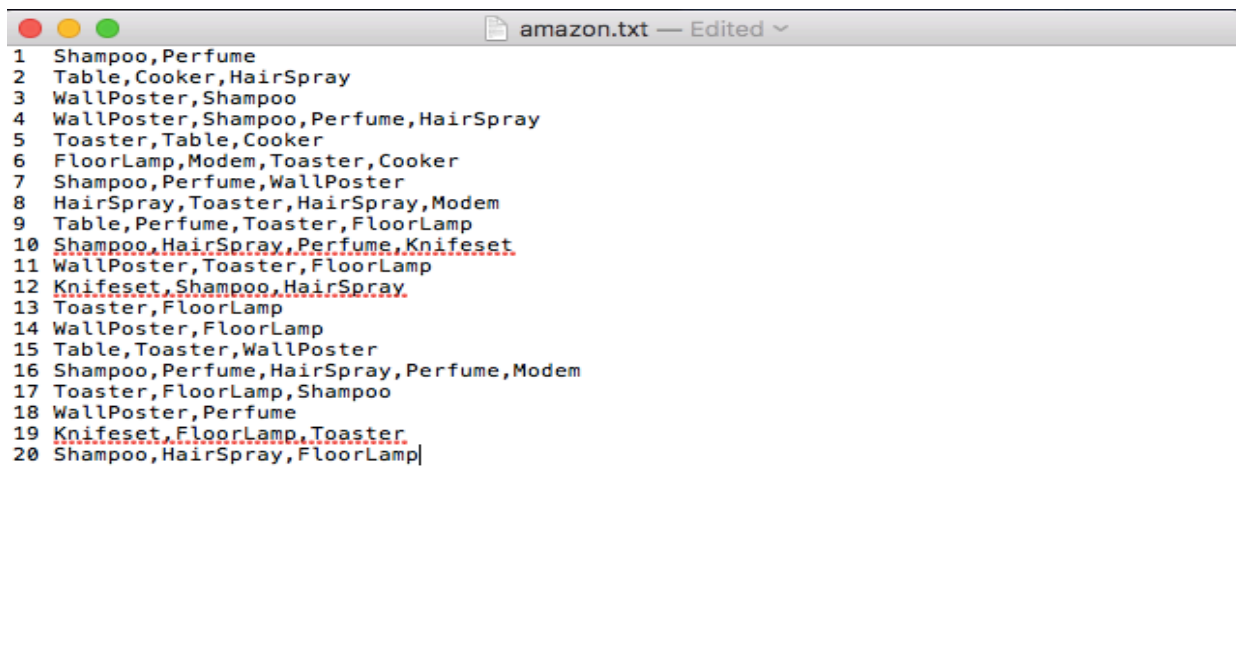
import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStreamReader;

public class AprioriOutput {
    public static void main(String[] args) {
        if (args == null || args.length == 0 || args[0] == null ||
args[0].isEmpty()) {
            System.out.println("Please pass file name");
        }
        else {
            AprioriAlgorithm apriori = AprioriAlgorithm.getInstance();
            BufferedReader bufferedReader = new BufferedReader(new
InputStreamReader(System.in));
            try {
                System.out.print("Enter the percentage of Minimum Support : ");
                int minimumSupport = Integer.parseInt(bufferedReader.readLine());
                System.out.print("Enter the percentage of Minimum Confidence: ");
                int minimumConfidence = Integer.parseInt(bufferedReader.readLine());
                apriori.toGenerateRules(minimumSupport, minimumConfidence, args[0]);
                bufferedReader.close();
            } catch (IOException e) {
                System.out.println("Please enter valid input");
            }
        }
    }
}

```

○ Files containing 20 Transactions:

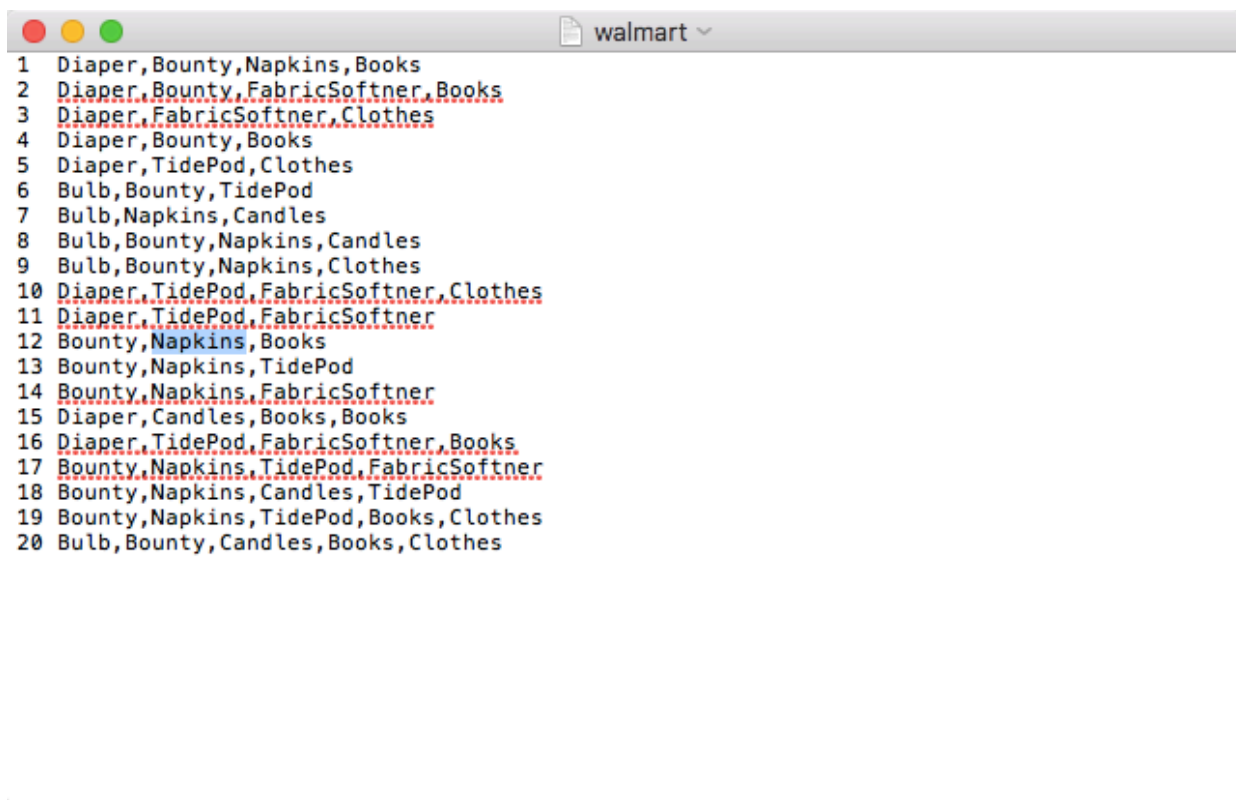
1. amazon.txt



```

amazon.txt — Edited
1 Shampoo,Perfume
2 Table,Cooker,HairSpray
3 WallPoster,Shampoo
4 WallPoster,Shampoo,Perfume,HairSpray
5 Toaster,Table,Cooker
6 FloorLamp,Modem,Toaster,Cooker
7 Shampoo,Perfume,WallPoster
8 HairSpray,Toaster,HairSpray,Modem
9 Table,Perfume,Toaster,FloorLamp
10 Shampoo,HairSpray,Perfume,Knifese
11 WallPoster,Toaster,FloorLamp
12 Knifese,Shampoo,HairSpray
13 Toaster,FloorLamp
14 WallPoster,FloorLamp
15 Table,Toaster,WallPoster
16 Shampoo,Perfume,HairSpray,Perfume,Modem
17 Toaster,FloorLamp,Shampoo
18 WallPoster,Perfume
19 Knifese,FloorLamp,Toaster
20 Shampoo,HairSpray,FloorLamp
  
```

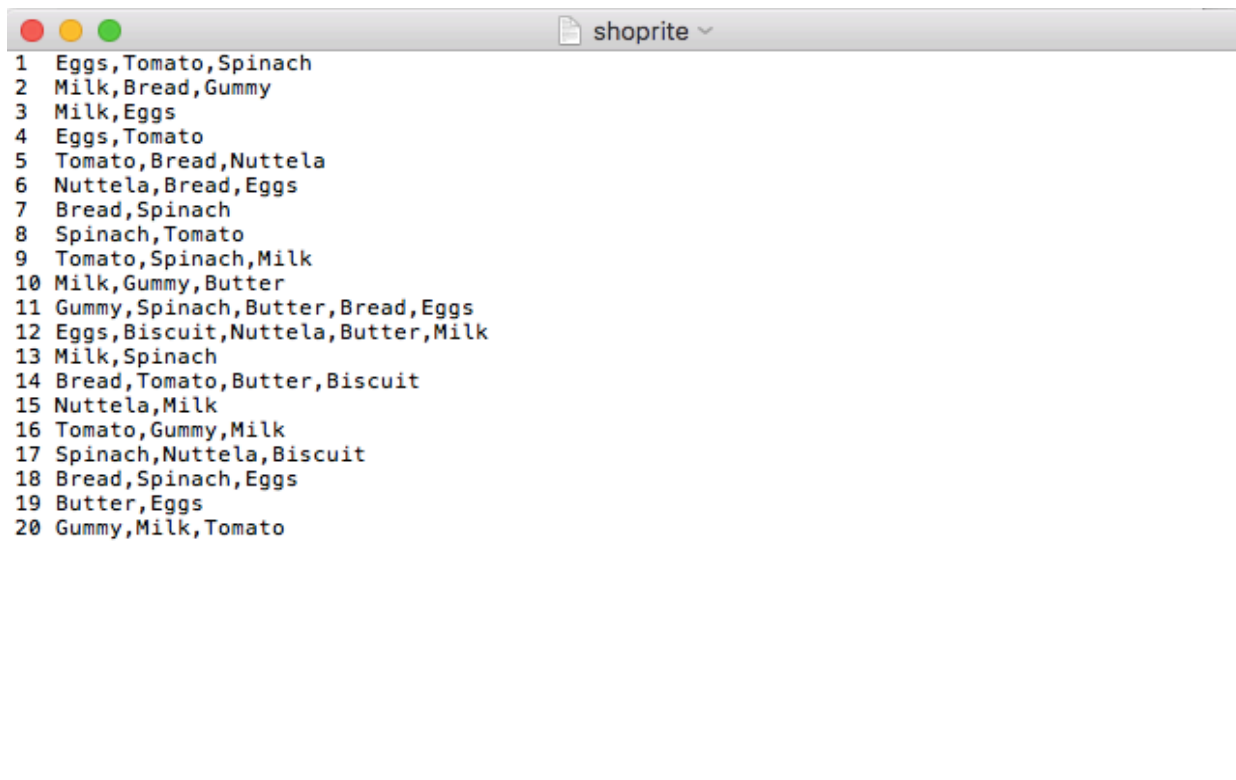
2. walmart.txt



```

walmart
1 Diaper,Bounty,Napkins,Books
2 Diaper,Bounty,FabricSoftner,Books
3 Diaper,FabricSoftner,Clothes
4 Diaper,Bounty,Books
5 Diaper,TidePod,Clothes
6 Bulb,Bounty,TidePod
7 Bulb,Napkins,Candles
8 Bulb,Bounty,Napkins,Candles
9 Bulb,Bounty,Napkins,Clothes
10 Diaper,TidePod,FabricSoftner,Clothes
11 Diaper,TidePod,FabricSoftner
12 Bounty,Napkins,Books
13 Bounty,Napkins,TidePod
14 Bounty,Napkins,FabricSoftner
15 Diaper,Candles,Books,Books
16 Diaper,TidePod,FabricSoftner,Books
17 Bounty,Napkins,TidePod,FabricSoftner
18 Bounty,Napkins,Candles,TidePod
19 Bounty,Napkins,TidePod,Books,Clothes
20 Bulb,Bounty,Candles,Books,Clothes
  
```

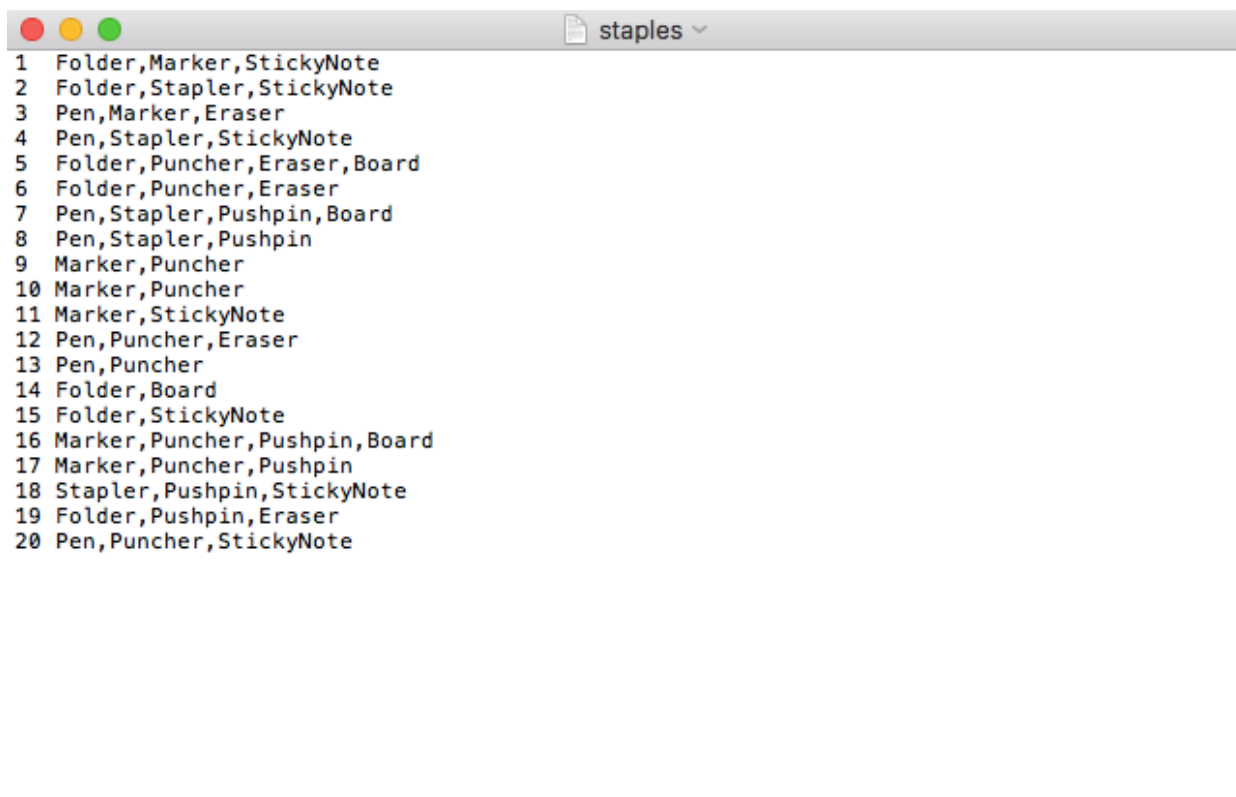
3. shoprite.txt



```

1 Eggs, Tomato, Spinach
2 Milk, Bread, Gummy
3 Milk, Eggs
4 Eggs, Tomato
5 Tomato, Bread, Nuttela
6 Nuttela, Bread, Eggs
7 Bread, Spinach
8 Spinach, Tomato
9 Tomato, Spinach, Milk
10 Milk, Gummy, Butter
11 Gummy, Spinach, Butter, Bread, Eggs
12 Eggs, Biscuit, Nuttela, Butter, Milk
13 Milk, Spinach
14 Bread, Tomato, Butter, Biscuit
15 Nuttela, Milk
16 Tomato, Gummy, Milk
17 Spinach, Nuttela, Biscuit
18 Bread, Spinach, Eggs
19 Butter, Eggs
20 Gummy, Milk, Tomato
  
```


4. staples.txt



```

1 Folder, Marker, StickyNote
2 Folder, Stapler, StickyNote
3 Pen, Marker, Eraser
4 Pen, Stapler, StickyNote
5 Folder, Puncher, Eraser, Board
6 Folder, Puncher, Eraser
7 Pen, Stapler, Pushpin, Board
8 Pen, Stapler, Pushpin
9 Marker, Puncher
10 Marker, Puncher
11 Marker, StickyNote
12 Pen, Puncher, Eraser
13 Pen, Puncher
14 Folder, Board
15 Folder, StickyNote
16 Marker, Puncher, Pushpin, Board
17 Marker, Puncher, Pushpin
18 Stapler, Pushpin, StickyNote
19 Folder, Pushpin, Eraser
20 Pen, Puncher, StickyNote
  
```

5. jcpenny.txt



```

1 dress,blazer,top,boots,skirt
2 jeans,top,jacket,boots
3 suit,blazer,shoe,boots
4 dress,boots,skirt
5 jeans,blazer,shoe
6 dress,top,jewellery
7 suit,shoe,jacket,boots
8 dress,blazer,skirt
9 suit,shoe,jacket
10 jeans,jewellery,skirt
11 suit,jewellery
12 dress,suit,top,boots,jewellery
13 blazer,shoe,jewellery
14 jeans,jacket,skirt
15 top,boots,jewellery
16 dress,jeans,top,jewellery
17 top,shoe,skirt,blazer
18 blazer,jewellery
19 jeans,suit,top
20 dress,suit,shoe,blazer,jewellery

```

○ Screenshots of output:

1. Output with amazon transactions:

```

Association Rules generated from frequent itemsets that meet minimum Confidence :

shoe -> blazer [Confidence : 71.43%]
blazer -> shoe [Confidence : 62.50%]
Deexits-MacBook-Air:DataMining pb384$ javac ItemSet.java
Deexits-MacBook-Air:DataMining pb384$ javac AssociationRule.java
Deexits-MacBook-Air:DataMining pb384$ javac AprioriAlgorithm.java
Deexits-MacBook-Air:DataMining pb384$ javac AprioriOutput.java
Deexits-MacBook-Air:DataMining pb384$ java AprioriOutput amazon.txt
Enter the percentage of Minimum Support : 20
Enter the percentage of Minimum Confidence : 40

Minimum Support Count: 4
Minimum Confidence : 40

Items all together present in 20 transactions are : Shampoo,Perfume,Table,Cooker,HairSpray,WallPoster,Toaster,FloorLamp,Modem,Knifeset

C1
Cooker 3
Modem 3
Knifeset 3
Table 4
WallPoster 7
Perfume 8
HairSpray 8
FloorLamp 8
Shampoo 9
Toaster 9

L1
Table 4
WallPoster 7
Perfume 8
HairSpray 8
FloorLamp 8
Shampoo 9
Toaster 9

C2
Shampoo,Table 0
Table,WallPoster 1
Perfume,Table 1
HairSpray,Table 1
FloorLamp,Table 1
HairSpray,WallPoster 1
FloorLamp,Perfume 1
Perfume,Toaster 1
FloorLamp,HairSpray 1
HairSpray,Toaster 1
Shampoo,Toaster 1
FloorLamp,WallPoster 2

```

```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

Shampoo 9
Toaster 9

C2
Shampoo,Table 0
Table,WallPoster 1
Perfume,Table 1
HairSpray,Table 1
FloorLamp,Table 1
HairSpray,WallPoster 1
FloorLamp,Perfume 1
Perfume,Toaster 1
FloorLamp,HairSpray 1
HairSpray,Toaster 1
Shampoo,Toaster 1
FloorLamp,WallPoster 2
Toaster,WallPoster 2
FloorLamp,Shampoo 2
Table,Toaster 3
Perfume,WallPoster 3
Shampoo,WallPoster 3
HairSpray,Perfume 3
Perfume,Shampoo 5
HairSpray,Shampoo 5
FloorLamp,Toaster 6

L2
Perfume,Shampoo 5
HairSpray,Shampoo 5
FloorLamp,Toaster 6

Association Rules generated from frequent itemsets :

Shampoo -> Perfume [Confidence : 55.56%]
Perfume -> Shampoo [Confidence : 71.43%]
Shampoo -> HairSpray [Confidence : 55.56%]
HairSpray -> Shampoo [Confidence : 71.43%]
Toaster -> FloorLamp [Confidence : 66.67%]
FloorLamp -> Toaster [Confidence : 75.00%]

Association Rules generated from frequent itemsets that meet minimum Confidence :

Shampoo -> Perfume [Confidence : 55.56%]
Perfume -> Shampoo [Confidence : 71.43%]
Shampoo -> HairSpray [Confidence : 55.56%]
HairSpray -> Shampoo [Confidence : 71.43%]
Toaster -> FloorLamp [Confidence : 66.67%]
FloorLamp -> Toaster [Confidence : 75.00%]
Deexits-MacBook-Air:DataMining pb384$

```

2. Output with walmart transactions:

```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

Toaster -> FloorLamp [Confidence : 66.67%]
FloorLamp -> Toaster [Confidence : 75.00%]
Deexits-MacBook-Air:DataMining pb384$ java AprioriOutput walmart.txt
Enter the percentage of Minimum Support : 25
Enter the percentage of Minimum Confidence : 35

Minimum Support Count: 5
Minimum Confidence : 35

Items all together present in 20 transactions are : Diaper,Bounty,Napkins,Books,FabricSoftner,Clothes,TidePod,Bulb,Candles

C1
Bulb 5
Candles 5
Clothes 6
FabricSoftner 7
Diaper 9
Books 9
TidePod 9
Napkins 10
Bounty 13

L1
Bulb 5
Candles 5
Clothes 6
FabricSoftner 7
Diaper 9
Books 9
TidePod 9
Napkins 10
Bounty 13

C2
Bulb,FabricSoftner 0
Bulb,Diaper 0
Candles,FabricSoftner 0
Books,Bulb 1
Bulb,TidePod 1
Candles,Clothes 1
Candles,Diaper 1
Candles,TidePod 1
Diaper,Napkins 1
Bulb,Clothes 2
Books,Candles 2
Clothes,FabricSoftner 2
Books,Clothes 2
Clothes,Napkins 2

```

```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

Bounty,Candles 3
Clothes,Diaper 3
Clothes,TidePod 3
Bounty,Clothes 3
Bounty,FabricSoftner 3
Bounty,Diaper 3
Books,Napkins 3
Bounty,Bulb 4
FabricSoftner,TidePod 4
Diaper,TidePod 4
Napkins,TidePod 4
Diaper,FabricSoftner 5
Books,Diaper 5
Bounty,TidePod 5
Books,Bounty 6
Bounty,Napkins 9

L2

Diaper,FabricSoftner 5
Books,Diaper 5
Bounty,TidePod 5
Books,Bounty 6
Bounty,Napkins 9

Association Rules generated from frequent itemsets :

FabricSoftner -> Diaper [Confidence : 71.43%]
Diaper -> FabricSoftner [Confidence : 55.56%]
Diaper -> Books [Confidence : 55.56%]
Books -> Diaper [Confidence : 62.50%]
TidePod -> Bounty [Confidence : 55.56%]
Bounty -> TidePod [Confidence : 38.46%]
Bounty -> Books [Confidence : 46.15%]
Books -> Bounty [Confidence : 75.00%]
Napkins -> Bounty [Confidence : 90.00%]
Bounty -> Napkins [Confidence : 69.23%]

Association Rules generated from frequent itemsets that meet minimum Confidence :

FabricSoftner -> Diaper [Confidence : 71.43%]
Diaper -> FabricSoftner [Confidence : 55.56%]
Diaper -> Books [Confidence : 55.56%]
Books -> Diaper [Confidence : 62.50%]
TidePod -> Bounty [Confidence : 55.56%]
Bounty -> TidePod [Confidence : 38.46%]
Bounty -> Books [Confidence : 46.15%]
Books -> Bounty [Confidence : 75.00%]
Napkins -> Bounty [Confidence : 90.00%]
Bounty -> Napkins [Confidence : 69.23%]
Deexits-MacBook-Air:DataMining pb384$

```

3. Output with shoprite transactions:

```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

Bounty -> Books [Confidence : 46.15%]
Books -> Bounty [Confidence : 75.00%]
Napkins -> Bounty [Confidence : 90.00%]
Bounty -> Napkins [Confidence : 69.23%]
Deexits-MacBook-Air:DataMining pb384$ java AprioriOutput shoprite.txt
Enter the percentage of Minimum Support : 10
Enter the percentage of Minimum Confidence : 60

Minimum Support Count: 2
Minimum Confidence : 60

Items all together present in 20 transactions are : Eggs,Tomato,Spinach,Milk,Bread,Gummy,Nuttela,Butter,Biscuit

C1

Biscuit 3
Gummy 5
Nuttela 5
Butter 5
Bread 7
Eggs 8
Tomato 8
Spinach 8
Milk 9

L1

Biscuit 3
Gummy 5
Nuttela 5
Butter 5
Bread 7
Eggs 8
Tomato 8
Spinach 8
Milk 9

C2

Biscuit,Gummy 0
Gummy,Nuttela 0
Biscuit,Bread 1
Biscuit,Eggs 1
Biscuit,Tomato 1
Biscuit,Spinach 1
Biscuit,Milk 1
Eggs,Gummy 1
Gummy,Spinach 1
Butter,Nuttela 1
Nuttela,Tomato 1
Nuttela,Spinach 1

```



```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

Eggs,Spinach 3
Spinach,Tomato 3
Milk,Tomato 3
Gummy,Milk 4

C3
Bread,Gummy,Tomato 0
Bread,Eggs,Tomato 0
Bread,Spinach,Tomato 0
Eggs,Milk,Tomato 0
Eggs,Milk,Spinach 0
Bread,Butter,Gummy 1
Butter,Gummy,Milk 1
Bread,Eggs,Nuttela 1
Eggs,Milk,Nuttela 1
Bread,Butter,Eggs 1
Butter,Eggs,Milk 1
Eggs,Spinach,Tomato 1
Milk,Spinach,Tomato 1
Gummy,Milk,Tomato 2
Bread,Eggs,Spinach 2

L3
Gummy,Milk,Tomato 2
Bread,Eggs,Spinach 2

Association Rules generated from frequent itemsets :

Tomato -> Gummy,Milk [Confidence : 25.00%]
Milk -> Gummy,Tomato [Confidence : 22.22%]
Milk,Tomato -> Gummy [Confidence : 66.67%]
Gummy -> Milk,Tomato [Confidence : 40.00%]
Gummy,Tomato -> Milk [Confidence : 100.00%]
Gummy,Milk -> Tomato [Confidence : 50.00%]
Spinach -> Bread,Eggs [Confidence : 25.00%]
Eggs -> Bread,Spinach [Confidence : 25.00%]
Eggs,Spinach -> Bread [Confidence : 66.67%]
Bread -> Eggs,Spinach [Confidence : 28.57%]
Bread,Spinach -> Eggs [Confidence : 66.67%]
Bread,Eggs -> Spinach [Confidence : 66.67%]

Association Rules generated from frequent itemsets that meet minimum Confidence :

Milk,Tomato -> Gummy [Confidence : 66.67%]
Gummy,Tomato -> Milk [Confidence : 100.00%]
Eggs,Spinach -> Bread [Confidence : 66.67%]
Bread,Spinach -> Eggs [Confidence : 66.67%]
Bread,Eggs -> Spinach [Confidence : 66.67%]
Deexita-MacBook-Air:DataMining pb384$

```

4. Output with staples transactions:

```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

Milk,Tomato -> Gummy [Confidence : 66.67%]
Gummy,Tomato -> Milk [Confidence : 100.00%]
Eggs,Spinach -> Bread [Confidence : 66.67%]
Bread,Spinach -> Eggs [Confidence : 66.67%]
Bread,Eggs -> Spinach [Confidence : 66.67%]
Deexita-MacBook-Air:DataMining pb384$ java AprioriOutput staples.txt
Enter the percentage of Minimum Confidence : 35

Minimum Support Count: 3
Minimum Confidence : 35

Items all together present in 20 transactions are : Folder,Marker,StickyNote,Stapler,Pen,Eraser,Puncher,Board,Pushpin

C1
Board 4
Stapler 5
Eraser 5
Pushpin 6
Folder 7
Marker 7
StickyNote 7
Pen 7
Puncher 9

L1
Board 4
Stapler 5
Eraser 5
Pushpin 6
Folder 7
Marker 7
StickyNote 7
Pen 7
Puncher 9

C2
Board,StickyNote 0
Eraser,Stapler 0
Marker,Stapler 0
Puncher,Stapler 0
Eraser,StickyNote 0
Folder,Pen 0
Board,Stapler 1
Board,Eraser 1
Board,Marker 1
Board,Pen 1
Folder,Stapler 1

```

```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

Folder,StickyNote 3
Pen,Puncher 3
Marker,Puncher 4

L2
Pushpin,Stapler 3
Stapler,StickyNote 3
Pen,Stapler 3
Eraser,Folder 3
Eraser,Puncher 3
Folder,StickyNote 3
Pen,Puncher 3
Marker,Puncher 4

Association Rules generated from frequent itemsets :

Stapler -> Pushpin [Confidence : 60.00%]
Pushpin -> Stapler [Confidence : 59.00%]
StickyNote -> Stapler [Confidence : 42.86%]
Stapler -> StickyNote [Confidence : 60.00%]
Stapler -> Pen [Confidence : 60.00%]
Pen -> Stapler [Confidence : 42.86%]
Folder -> Eraser [Confidence : 42.86%]
Eraser -> Folder [Confidence : 60.00%]
Puncher -> Eraser [Confidence : 33.33%]
Eraser -> Puncher [Confidence : 60.00%]
StickyNote -> Folder [Confidence : 42.86%]
Folder -> StickyNote [Confidence : 42.86%]
Puncher -> Pen [Confidence : 33.33%]
Pen -> Puncher [Confidence : 42.86%]
Puncher -> Marker [Confidence : 44.44%]
Marker -> Puncher [Confidence : 57.14%]

Association Rules generated from frequent itemsets that meet minimum Confidence :

Stapler -> Pushpin [Confidence : 60.00%]
Pushpin -> Stapler [Confidence : 59.00%]
StickyNote -> Stapler [Confidence : 42.86%]
Stapler -> StickyNote [Confidence : 60.00%]
Stapler -> Pen [Confidence : 60.00%]
Pen -> Stapler [Confidence : 42.86%]
Folder -> Eraser [Confidence : 42.86%]
Eraser -> Folder [Confidence : 60.00%]
Eraser -> Puncher [Confidence : 60.00%]
StickyNote -> Folder [Confidence : 42.86%]
Folder -> StickyNote [Confidence : 42.86%]
Pen -> Puncher [Confidence : 42.86%]
Puncher -> Marker [Confidence : 44.44%]
Marker -> Puncher [Confidence : 57.14%]
Deexits-MacBook-Air:DataMining pb384$

```

5. Output with jcpenny transactions:

```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

Puncher -> Marker [Confidence : 44.44%]
Marker -> Puncher [Confidence : 57.14%]
Deexits-MacBook-Air:DataMining pb384$ java AprioriOutput jcpenny.txt
Enter the percentage of Minimum Support : 12
Enter the percentage of Minimum Confidence : 38

Minimum Support Count: 2
Minimum Confidence : 38

Items all together present in 20 transactions are : dress,blazer,top,boots,skirt,jeans,jacket,suit,shoe,jewellery

C1
jacket 4
boots 6
skirt 6
jeans 6
dress 7
top 7
suit 7
shoe 7
blazer 8
jewellery 8

L1
jacket 4
boots 6
skirt 6
jeans 6
dress 7
top 7
suit 7
shoe 7
blazer 8
jewellery 8

C2
dress,jacket 0
blazer,jacket 0
jacket,jewellery 0
skirt,suit 0
jacket,skirt 1
jacket,top 1
boots,jeans 1
boots,jewellery 1
shoe,skirt 1
jewellery,skirt 1
dress,jeans 1
jeans,suit 1

```

```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

dress 7
top 7
suit 7
shoe 7
blazer 8
jewellery 8

C2

dress,jacket 0
blazer,jacket 0
jacket,jewellery 0
skirt,suit 0
jacket,skirt 1
jacket,top 1
boots,jeans 1
boots,jewellery 1
shoe,skirt 1
jewellery,skirt 1
dress,jeans 1
jeans,suit 1
jeans,shoe 1
blazer,jeans 1
dress,shoe 1
suit,top 1
shoe,top 1
boots,jacket 2
jacket,jeans 2
jacket,suit 2
jacket,shoe 2
boots,skirt 2
boots,dress 2
boots,suit 2
boots,shoe 2
blazer,boots 2
jeans,skirt 2
skirt,top 2
jeans,jewellery 2
dress,suit 2
blazer,top 2
blazer,suit 2
jewellery,suit 2
jewellery,shoe 2
boots,top 3
dress,skirt 3
blazer,skirt 3
jeans,top 3
dress,top 3
blazer,dress 3
dress,jewellery 3
jewellery,top 3

```

```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

shoe,suit 4
blazer,shoe 5

L2

boots,jacket 2
jacket,jeans 2
jacket,suit 2
jacket,shoe 2
boots,skirt 2
boots,dress 2
boots,suit 2
boots,shoe 2
blazer,boots 2
jeans,skirt 2
skirt,top 2
jeans,jewellery 2
dress,suit 2
blazer,top 2
blazer,suit 2
jewellery,suit 2
jewellery,shoe 2
boots,top 3
dress,skirt 3
blazer,skirt 3
jeans,top 3
dress,top 3
blazer,dress 3
dress,jewellery 3
jewellery,top 3
blazer,jewellery 3
shoe,suit 4
blazer,shoe 5

C3

boots,dress,suit 0
jeans,skirt,top 0
blazer,jewellery,top 0
boots,jacket,suit 1
boots,jacket,shoe 1
blazer,boots,skirt 1
boots,skirt,top 1
blazer,boots,dress 1
boots,dress,top 1
blazer,boots,suit 1
blazer,boots,shoe 1
blazer,boots,top 1
dress,skirt,top 1
jeans,jewellery,top 1
blazer,dress,suit 1

```

```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

C3
boots,dress,suit 0
jeans,skirt,top 0
blazer,jewellery,top 0
boots,jacket,suit 1
boots,jacket,shoe 1
blazer,boots,skirt 1
boots,skirt,top 1
blazer,boots,dress 1
boots,dress,top 1
blazer,boots,suit 1
blazer,boots,shoe 1
blazer,boots,top 1
dress,skirt,top 1
jeans,jewellery,top 1
blazer,dress,suit 1
dress,jewellery,suit 1
blazer,dress,top 1
blazer,jewellery,suit 1
jewellery,shoe,suit 1
blazer,dress,jewellery 1
jacket,shoe,suit 2
boots,dress,skirt 2
boots,shoe,suit 2
blazer,skirt,top 2
blazer,shoe,suit 2
blazer,jewellery,shoe 2
blazer,dress,skirt 2
dress,jewellery,top 2

L3
jacket,shoe,suit 2
boots,dress,skirt 2
boots,shoe,suit 2
blazer,skirt,top 2
blazer,shoe,suit 2
blazer,jewellery,shoe 2
blazer,dress,skirt 2
dress,jewellery,top 2

Association Rules generated from frequent itemsets :
suit -> jacket,shoe [Confidence : 28.57%]
shoe -> jacket,suit [Confidence : 28.57%]
shoe,suit -> jacket [Confidence : 50.00%]
jacket -> shoe,suit [Confidence : 50.00%]
jacket,suit -> shoe [Confidence : 100.00%]
jacket,shoe -> suit [Confidence : 100.00%]

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

L3
jacket,shoe,suit 2
boots,dress,skirt 2
boots,shoe,suit 2
blazer,skirt,top 2
blazer,shoe,suit 2
blazer,jewellery,shoe 2
blazer,dress,skirt 2
dress,jewellery,top 2

Association Rules generated from frequent itemsets :
suit -> jacket,shoe [Confidence : 28.57%]
shoe -> jacket,suit [Confidence : 28.57%]
shoe,suit -> jacket [Confidence : 50.00%]
jacket -> shoe,suit [Confidence : 50.00%]
jacket,suit -> shoe [Confidence : 100.00%]
jacket,shoe -> suit [Confidence : 100.00%]
skirt -> boots,dress [Confidence : 33.33%]
dress -> boots,skirt [Confidence : 28.57%]
dress,skirt -> boots [Confidence : 66.67%]
boots -> dress,skirt [Confidence : 33.33%]
boots,skirt -> dress [Confidence : 100.00%]
boots,dress -> skirt [Confidence : 100.00%]
suit -> boots,shoe [Confidence : 28.57%]
shoe -> boots,suit [Confidence : 28.57%]
shoe,suit -> boots [Confidence : 50.00%]
boots -> shoe,suit [Confidence : 33.33%]
boots,suit -> shoe [Confidence : 100.00%]
boots,shoe -> suit [Confidence : 100.00%]
top -> blazer,skirt [Confidence : 28.57%]
skirt -> blazer,top [Confidence : 33.33%]
skirt,top -> blazer [Confidence : 100.00%]
blazer -> skirt,top [Confidence : 25.00%]
blazer,top -> skirt [Confidence : 100.00%]
blazer,skirt -> top [Confidence : 66.67%]
suit -> blazer,shoe [Confidence : 28.57%]
shoe -> blazer,suit [Confidence : 28.57%]
shoe,suit -> blazer [Confidence : 50.00%]
blazer -> shoe,suit [Confidence : 25.00%]
blazer,suit -> shoe [Confidence : 100.00%]
blazer,shoe -> suit [Confidence : 40.00%]
shoe -> blazer,jewellery [Confidence : 28.57%]
jewellery -> blazer,shoe [Confidence : 28.00%]
jewellery,shoe -> blazer [Confidence : 100.00%]
blazer -> jewellery,shoe [Confidence : 25.00%]
blazer,shoe -> jewellery [Confidence : 40.00%]
blazer,jewellery -> shoe [Confidence : 66.67%]
skirt -> blazer,dress [Confidence : 33.33%]
dress -> blazer,skirt [Confidence : 28.57%]

```

```

Terminal Shell Edit View Window Help
DataMining -- -bash -- 193x54

shoe,suit -> blazer [Confidence : 50.00%]
blazer -> shoe,suit [Confidence : 25.00%]
blazer,suit -> shoe [Confidence : 100.00%]
blazer,shoe -> suit [Confidence : 40.00%]
shoe -> blazer,jewellery [Confidence : 20.57%]
jewellery -> blazer,shoe [Confidence : 25.00%]
jewellery,shoe -> blazer [Confidence : 100.00%]
blazer -> jewellery,shoe [Confidence : 25.00%]
blazer,shoe -> jewellery [Confidence : 40.00%]
blazer,jewellery -> shoe [Confidence : 66.67%]
skirt -> blazer,dress [Confidence : 33.33%]
dress -> blazer,skirt [Confidence : 28.57%]
dress,skirt -> blazer [Confidence : 66.67%]
blazer -> dress,skirt [Confidence : 25.00%]
blazer,skirt -> dress [Confidence : 66.67%]
blazer,dress -> skirt [Confidence : 66.67%]
top -> dress,jewellery [Confidence : 28.57%]
jewellery -> dress,top [Confidence : 25.00%]
jewellery,top -> dress [Confidence : 66.67%]
dress -> jewellery,top [Confidence : 28.57%]
dress,top -> jewellery [Confidence : 66.67%]
dress,jewellery -> top [Confidence : 66.67%]

Association Rules generated from frequent itemsets that meet minimum Confidence :

shoe,suit -> jacket [Confidence : 50.00%]
jacket -> shoe,suit [Confidence : 50.00%]
jacket,suit -> shoe [Confidence : 100.00%]
jacket,shoe -> suit [Confidence : 100.00%]
dress,skirt -> boots [Confidence : 66.67%]
boots,skirt -> dress [Confidence : 100.00%]
boots,dress -> skirt [Confidence : 100.00%]
shoe,suit -> boots [Confidence : 50.00%]
boots,suit -> shoe [Confidence : 100.00%]
boots,shoe -> suit [Confidence : 100.00%]
skirt,top -> blazer [Confidence : 100.00%]
blazer,top -> skirt [Confidence : 100.00%]
blazer,skirt -> top [Confidence : 66.67%]
shoe,suit -> blazer [Confidence : 50.00%]
blazer,suit -> shoe [Confidence : 100.00%]
blazer,shoe -> suit [Confidence : 40.00%]
jewellery,shoe -> blazer [Confidence : 100.00%]
blazer,shoe -> jewellery [Confidence : 40.00%]
blazer,jewellery -> shoe [Confidence : 66.67%]
dress,skirt -> blazer [Confidence : 66.67%]
blazer,skirt -> dress [Confidence : 66.67%]
blazer,dress -> skirt [Confidence : 66.67%]
jewellery,top -> dress [Confidence : 66.67%]
dress,top -> jewellery [Confidence : 66.67%]
dress,jewellery -> top [Confidence : 66.67%]
Deexits-MacBook-Air:DataMining pb384$

```