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Protractor

End to End Application Testing framework

Prakash Badhe

`prakash.badhe@vishwasoft.in`

About Me : Prakash Badhe

- ☐ Enterprise Technologies Consultant-Trainer for 16+ years
- ☐ Passion for technologies and frameworks
- ☐ Proficient in Java, JavaScript Frameworks and UI libraries
- ☐ Proficient with Html5, Ajax, XML standards
- ☐ Working with EXTJS, GWT, Angular, Ember, JQuery...
- ☐ Supports agile technical practices in agile development environment.

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About you..

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- Job Role
- Skill-Sets
- Objectives
- Prior experience with JavaScript, Testing.
- Exposure to UI programming with JavaScript
- Exposure to UI testing with Selenium
- Experience in Web applications development
- Exposure to build management, Jenkins.

Agenda

- Java Script introduction
- Object Oriented Java Script
- JavaScript testing with Jasmine
- Unit testing with Karma and Jasmine
- Protractor introduction
- Web application testing with Protractor
- End to End testing with Protractor
- Protractor Page object pattern for test script
- Jenkins Continuous Integration
- Protractor and Jenkins Integration

Setup

- Windows 7/10 64 bit, 4 GB RAM, 500GB HDD
- Admin rights
- Internet connection
- NODE JS
- Google Chrome, Firefox browsers
- JDK 1.8
- VS Code Editor
- GIT repository server and client.
- Jenkins CI Server

JavaScript Review

- The JavaScript has been defined to add dynamism to html pages in the form of user interactions, event listeners, validation, server interactions etc.
- Java Script code is included within html/dynamic web pages by using `<script>` tags.
- The JavaScript code in the html page is interpreted at runtime by the JavaScript interpreter engine in the browser and executed line by line.
- The java script makes most part of the application client centric with minimum server interaction.

JavaScript Applications

- It's widely used in tasks ranging from the validation of form data to the creation of complex user interfaces inside the browser, dynamically.
- JavaScript supports dynamic manipulation (update/delete/create) of the visual graphics contents of the web page.
- JavaScript combined with CSS is used to create animations and graphic effects in web pages.
- JavaScript supports dynamic event handling for graphic components like button, check box etc.

Java script applications..

- JavaScript supports user interaction in the form of taking inputs from the user, display messages, dialogs and submitting data to server programs.
- JavaScript also supports pulling data from the server and process it on the client side asynchronously(New addition with Ajax).
- By utilizing the Java script the page running in browser is self contained with minimum server interactions.

JavaScript standard

- JavaScript is the open source standard scripting language and most of recent versions of web browsers support java script.
- NetScape created JavaScript.
- Earlier MS IE browsers had their own scripting language VbScript which was not supported on other browsers.
- Nothing to do with java.
- A common standard 'ECMA 3/4/5.0/ES6' is defined for java script.

Java script compatibility

- Browsers add the extensions to JavaScript which most times is not supported by other browsers.
- Some of the java script behavior is being implemented differently in different browsers and some is not supported.
- This makes the web page dependent on the particular browser for execution.
- Programming techniques/frameworks to make web page browser independent.

JavaScript Libraries

- JQuery
- Angular
- Ember
- DurandalJS
- Knockout
- Backbone
- Bootstrap

JavaScript on Server

- NODE JS (with V8 engine-same as Google Chrome)
- NODE script for server side applications
- Node Package Manager – NPM
- NODE JS Eco system of tools

JavaScript Testing

- Testing involves defining test functions to invoke the target functions with simulated data and verifying the results during the test execution.
- The testing frameworks
 - QUnit
 - YUI Test
 - Jasmine
 - Mocha

BDD Unit Testing

- The behavior Driven Development testing specifies test specifications in defined format to specify the test conditions.
- The Jasmine test framework supports BDD testing for unit and end to end testing.
- For testing the AngularJS supports Jasmine like scenario test runner.
- For unit testing the AngularJS supports unit tests with Jasmine test runner.

End to End Testing

- The testing of external behaviour of web application such as user login, info retrieval etc.
- Web application UI testing
- Automated acceptance testing
- Involves input simulations and actions
- Testing of web page as user will interact
- Test script to be customized for different behaviour

UI testing tool

- The angular has built an Angular Scenario Runner which simulates user interactions that will help to verify the behaviour of the Angular application.
- The unit and end to end testing is supported by built-in implementation angular mocks which supports scenario based testing.

E2E Testing Tools

- **Selenium**
- **Angular Ng-scenario**
- **Nightwatch.js**
- **Casperjs**
- **Protractor from Google**

Test Runner

- QUnit Test Runner
- Jasmine Test Runner
- Angular Scenario Test Runner
- Karma Test runner
- Protractor

Jasmine

- Open source unit testing framework for JavaScript
- Test Suites has a hierarchical structure
- Tests as specifications
- Support test result as expectations and verifications
- Matchers, both built-in and custom
- Spies, a test double pattern

Intro to BDD

- **Behavior Driven Development**
- **In a BDD style test you describe your code and tell the test what it should be doing. Then you expect your code to do something.**
- **Jasmine supports BDD style test cases.**

Jasmine BDD style

- `//describe your code`
- `describe ('presentation.js' , function(){`
- `//what it should do`
- `it ('should be informative', function(){`
- `//expect something`
- `expect(presentation.inform()).toBeTruthy();)`
- `}; });`

Jasmine Test Specs

- Spec files are where the test cases live.
- Typically a single spec will be written for each .js file in your app.
- **Describe** blocks can be nested.
- As a rule of thumb nested **describe** blocks describe three or more **expect** statements in an **it** block.

Jasmine Test Suite

- `describe("A specification suite", function() {`
- `...//test specs`
- `});`
- Group specifications together using nested describe function blocks.
- Useful for delineating context-specific specifications.

Jasmine test case

- describe("A specification suite", function() {
- it("contains spec with an expectation", function() {
- expect(view.tagName).toBe('tr');
- });
- });
- The test cases/ specifications are expressed with the **it function**.
- The description is the details.
- Expectations are expressed with the **expect function**.

Test setup

Jasmine setup using beforeEach

```
describe("PintailConsulting.ToDoListView", function() {  
  var view;  
  beforeEach(function(){  
    view = new PintailConsulting.ToDoListView();  
  });  
  it("sets the tagName to 'div'", function() {  
    expect(view.tagName).toBe('div');  
  });  
});
```

Test tear down

```
describe("PintailConsulting.ToDoListView", function() {  
  var view;  
  beforeEach(function(){  
    view = new PintailConsulting.ToDoListView();  
  });  
  afterEach(function(){  
    view = null;  
  });  
  it("sets the tagName to 'div'", function() {  
    expect(view.tagName).toBe('div');  
  });  
});
```

Matcher

- Each matcher implements a boolean comparison between the actual value and the expected value.
- It is responsible for reporting to Jasmine if the expectation is true or false.
- Jasmine will then pass or fail the spec.
- Any matcher can evaluate to a negative assertion by chaining the call to expect with a not before calling the matcher.

Test Matchers

- `toBe('expected')` //exact compare (===)
- `toEqual('expected')` //more general compare, can compare objects
- `toBeDefined()` //checks if var is not undefined
- `toBeUndefined()` //checks for undefined
- `toBeNull()` //checks if a variable is null
- `toMatch(/regex/)` //matches against regex
- `toBeTruthy()` //checks if variable is true
- `toBeFalsy()` //checks if variable is falsy
- `toBeLessThan(number)` //checks if value is less than number

Expectation

- `expect(function(){`
- `fn();`
- `}).toThrow(e)` //fn() should throw an error if result is not matching
- `expect(5).not.toEqual(3);`

Matching the expectation

- Jasmine has a rich set of matchers included.
- There is also the ability to write custom matchers for when a project's domain calls for specific assertions that are not included.

Set of Expectations

- `expect(true).toBe(true)` `expect(true).not.toBe(true)`
- `expect(a).toEqual(bar)`
- `expect(message).toMatch(/bar/)`
- `expect(message).toMatch('bar')`
- `expect(a.foo).toBeDefined()`
- `expect(a.foo).toBeUndefined()`
- `expect(a.foo).toBeNull()`
- `expect(a.foo).toBeTruthy()` `expect(a.foo).toBeFalsy()`
- `expect(message).toContain('hello')`

Expect more

- `expect(pi).toBeGreaterThan(3)`
- `expect(pi).toBeLessThan(4)`
- `expect(pi).toBeCloseTo(3.1415, 0.1)`
- `expect(func).toThrow()`

Custom matchers

```
beforeEach(function() {  
  this.addMatchers({  
    toBeLessThan: function(expected) {  
      var actual = this.actual;  
      var notText = this.isNot ? " not" : "";  
      this.message = function () {  
        return "Expected " + actual + notText +  
          " to be less than " + expected;  
      }  
      return actual < expected;  
    }  
  });  
});
```

Jasmine Spies

- Test double pattern.
- Interception-based test double mechanism
- Spies record invocations and invocation parameters,
- allowing to inspect the spy after exercising the SUT.
- Very similar to mock objects.

Spy Usage

- ***Spying and verifying invocation***
- `var spy = spyOn(dependency, "render");`
- `systemUnderTest.display();`
- `expect(spy).toHaveBeenCalled();`
- ***Spying, verifying invocation and argument(s)***
- `var spy = spyOn(dependency, "render");`
- `systemUnderTest.display("Hello");`
- `expect(spy).toHaveBeenCalledWith("Hello");`

Jasmine Spy usage

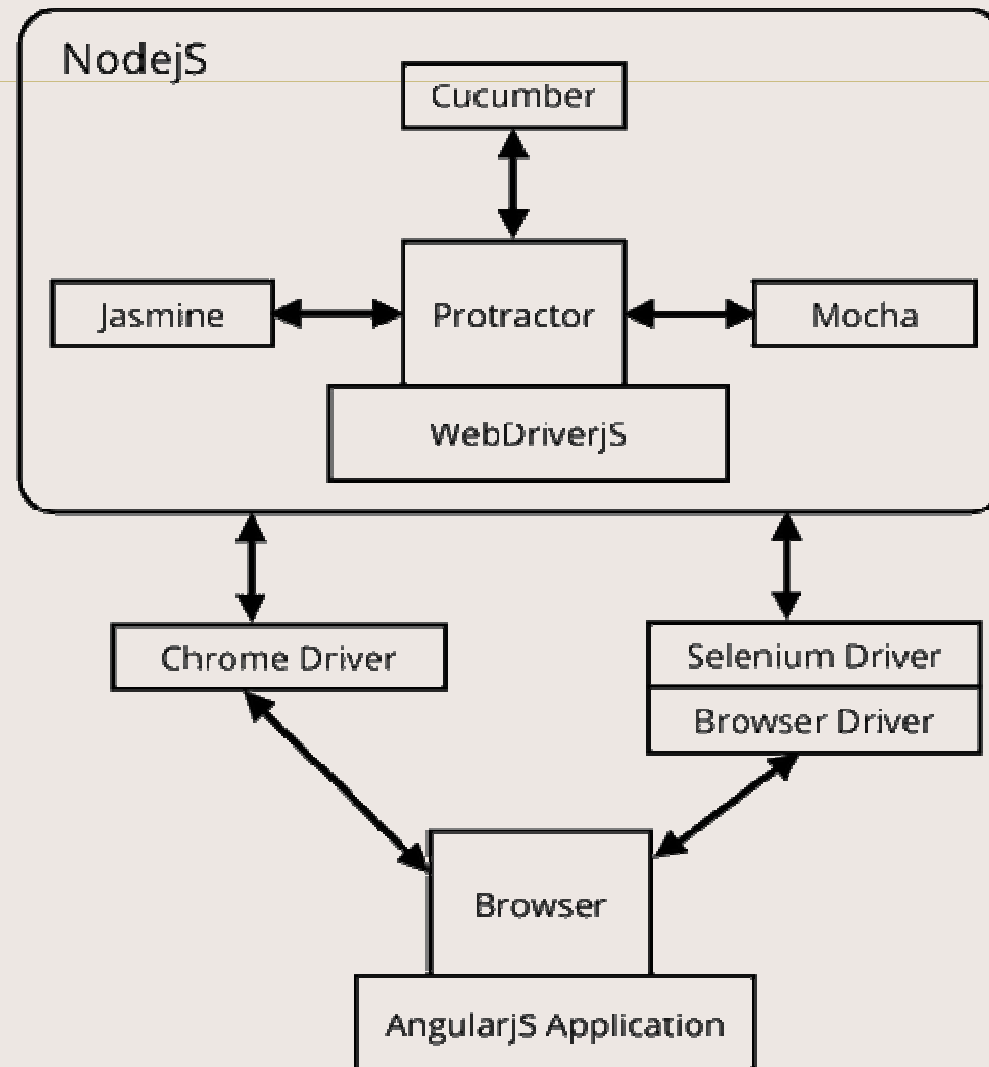
- `spyOn(foo, 'setBar') spyOn(foo, 'setBar').andReturn(123)`
- `spyOn(foo, 'getBar').andCallFake(function() { return 1001; }) foo.setBar(123)`
- `expect(foo.setBar).toHaveBeenCalled()`
- `expect(foo.setBar).toHaveBeenCalledWith(123)`
- `expect(foo.setBar.calls.length).toEqual(2)`
- `expect(foo.setBar.calls[0].args[0]).toEqual(123)`

Protractor

- Protractor is an end-to-end testing framework for web applications and works as a solution integrator
- Combining powerful tools and technologies such as NodeJS, Selenium, WebDriver, Jasmine, Cucumber and Mocha with Protractor.
- It runs the test specs on real browsers and headless browsers.

Protractor architecture

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Protractor test execution

- Selenium Server to manage browsers
- Selenium WebDriver to invoke browser APIs
- Protractor node app to run tests
- Jasmine, etc as test framework

UI testing

- Protractor runs on top of the Selenium, and thus provides all the benefits and advantages from Selenium.
- In addition, it provides customizable features to test web applications UI.
- It is also possible to use some drivers which implement WebDriver's wire protocol like ChromeDriver and GhostDriver, as Protractor runs on top of the Selenium.
- With ChromeDriver it supports to run tests without the Selenium Server.(directConnect mode)

Jasmine Integration

- The protractor framework integrated with Jasmine supports create and organize tests and user expectations.
- Jasmine is compatible with Protractor due to which all resources that are extracted from browsers can be used to make tests as promises.
- Those promises are resolved internally by using the “expect” command from Jasmine. That way the promises work smoothly while creating tests.
- The promise is an asynchronous execution process

Browser support

- Chrome
- Safari
- Mozilla fireFox
- Internet explorer
- Opera

Configuration

protractor.conf.js

```
exports.config = {  
  onPrepare: function () { ... },  
  capabilities: {'browserName':'firefox'},  
  specs: ['../tests/*.spec.js'],  
  baseUrl: 'http://localhost:8080/',  
  jasmineNodeOpts: { ... },  
  // and many more options  
}
```

- To run
- `protractor protractor.conf.js`

Test spec

```
describe('HomePage', function () {  
  it('should be the default page',  
    function () {  
      browser.get(browser.baseUrl);  
      expect(browser.getCurrentUrl())  
        .toEqual(browser.baseUrl  
          + 'projectsinfo');  
    });  
});
```

Protractor webDriver API

Debugging the test

Add to script:

```
browser.debugger();
```

Launch in debug mode:

```
protractor debug protractor.conf.js
```


Test Reports

Page Object Pattern

- When you write tests against a web page, you need to refer to elements within that web page in order to click links and determine what's displayed.
- However, the tests that manipulate the HTML elements directly are brittle to changes in the UI.
- A page object wraps an HTML page, or fragment, with an application-specific API, allowing to manipulate page elements without digging around in the HTML.

Page Object

this API is about
the application

`selectAlbumWithTitle()`
`getArtist()`
`updateRating(5)`

Page Objects

Album
Page

Album List
Page

this API is
about HTML

`findElementsWithClass('album')`
`findElementsWithClass('title-field')`
`getText()`
`click()`
`findElementsWithClass('ratings-field')`
`setText(5)`

HTML Wrapper

title: Whiteout
artist: In the Country
rating:

title: Ouro Negro
artist: Moacir Santos
rating:

Page Object Usage

- Page objects are commonly used for testing, but should not make assertions themselves.
- Their responsibility is to provide access to the state of the underlying page.
- It's up to test clients to carry out the assertion logic.
- Page objects are most commonly used in testing, but can also be used to provide a scripting interface on top of an application

Thank You!