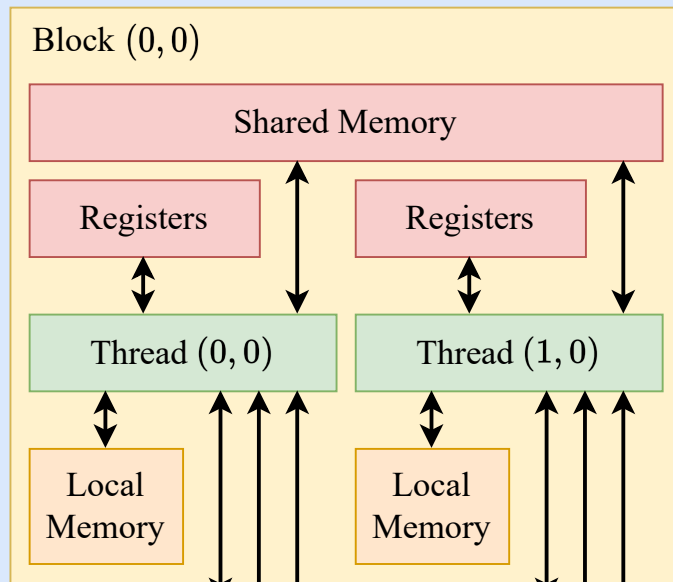
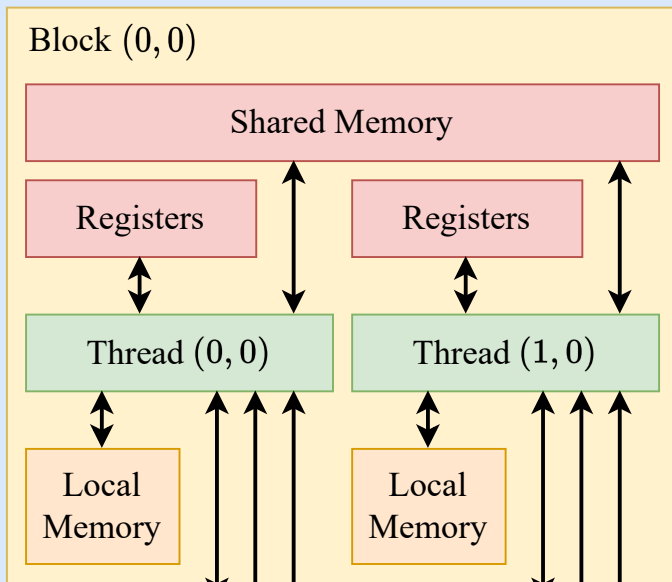


GPU Grid



CPU

Global
Memory

Constant
Memory

Texture
Memory

