

# Peter Bardon

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## SELECTED PROJECTS

Paw Pal (Rails, Backbone) | [live](#) | [github](#)

An online dog sitting search and booking system, complete with a Google Maps API search and image uploading via Paperclip. Used Backbone to store and load data locally to create a responsive map-scroll search, as well as using Rails and AWS to upload and store user images.

Asteroids (JavaScript) | [live](#) | [github](#)

A remake of the classic arcade game Asteroids. Used transformations and vector algebra to draw game elements and compute interactions with Javascript and HTML Canvas.

Chess (Ruby) | [github](#)

A chess console game made in Ruby.

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## SKILLS

Ruby, Rails, JavaScript, Backbone.js, jQuery, Git, RSpec, SQL, HTML, CSS, TDD, R

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## EXPERIENCE

Email Analyst Student Lead – University of Washington-IT (2012- 2014)

Helped maintain user accounts and web services for over 50,000 students and faculty. Assisted in training more than 10 new support staff for our office. Deployed new features designed by the engineering staff and provided support for technical issues.

Technical Support Assistant– University of Washington College of Education (2010-2012)

Assisted hundreds of students and faculty with tier one help desk support. Also helped install and maintain a lab of 20 computers with dual-boot OS (Mac and Windows).

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## EDUCATION

App Academy - San Francisco, CA 2014

Intensive Web and Software Development program, with an emphasis on best practices and practical applications of Ruby, Rails, and Javascript.

BS Mathematics - University of Washington 2013

Coursework: Linear and Integer Optimization, Number Theory, Calculus, Probability, and Statistics.

PORTFOLIO | [www.peterbardon.com](http://www.peterbardon.com)

LINKEDIN | <https://www.linkedin.com/in/pbardon>

GITHUB | [pbardondey](https://github.com/pbardondey)