# Use Cases

A use case is a technique used in [software](http://en.wikipedia.org/wiki/Software_engineering) and [systems engineering](http://en.wikipedia.org/wiki/Systems_engineering) to capture the [functional requirements](http://en.wikipedia.org/wiki/Functional_requirement) of a system. Use cases describe the interaction between a primary system actor—the initiator of the interaction—and the system itself, represented as a sequence of simple steps.

*Add as many Use Case Scenarios tables below as is needed.*

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### Demo UC1 - Adding Multiple Items to Cart

| **Use Case ID:** | **Demo UC1** |
| --- | --- |
| **Use Case Name:** | **Adding Multiple Items into Cart** |
| Scenario Summary: | Under the All Product page, add multiple products to the cart for checkout. |
| Actors: | Demoqa user |
| Pre-conditions: | User has active internet connection |
| Use Case: | 1. User navigates to store.demoqa.com 2. User clicks ‘All Product’ tab. 3. User adds a first item to the cart by clicking the add to cart button by the corresponding item. 4. User adds second (different) item to add to cart by clicking add to cart button. |

### Demo UC2 - Deleting Multiple Items from Cart

| **Use Case ID:** | **Demo UC2** |
| --- | --- |
| **Use Case Name:** | **Deleting Multiple Items from Cart** |
| Scenario Summary: | With multiple items in the cart, user removes items from the cart. |
| Actors: | Demoqa user |
| Pre-conditions: | Multiple items in cart, active internet connection. |
| Use Case: | 1. From the homepage of demoqa, user navigates to the checkout page by clicking on the cart. 2. From checkout, user clicks remove on the item to be removed from the cart. 3. When page reloads, user may remove additional items by clicking remove by the item to remove from cart. 4. When last item is removed, user should see that “Opps, there is nothing in your cart” appears. |

## High-Level Use Case Diagram(s)

