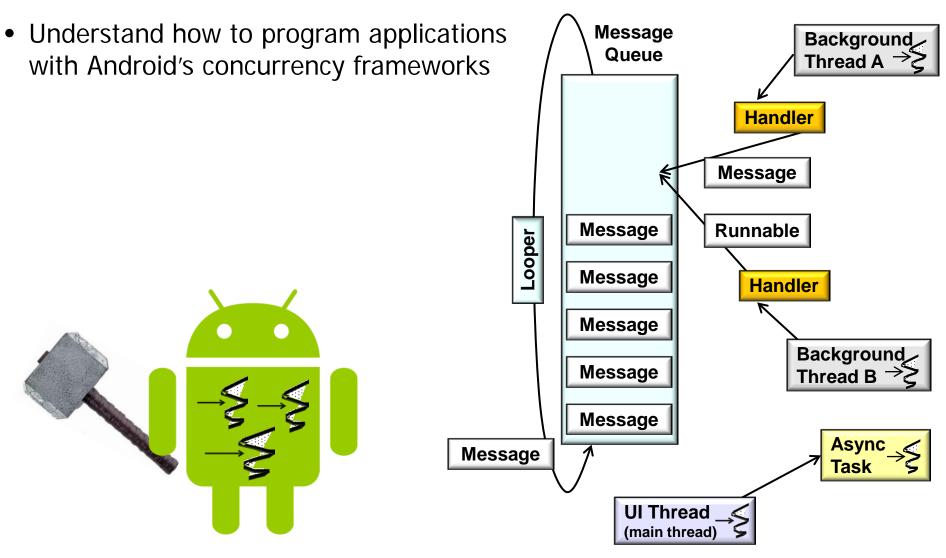
Android Concurrency: Programming with Android Concurrency Frameworks

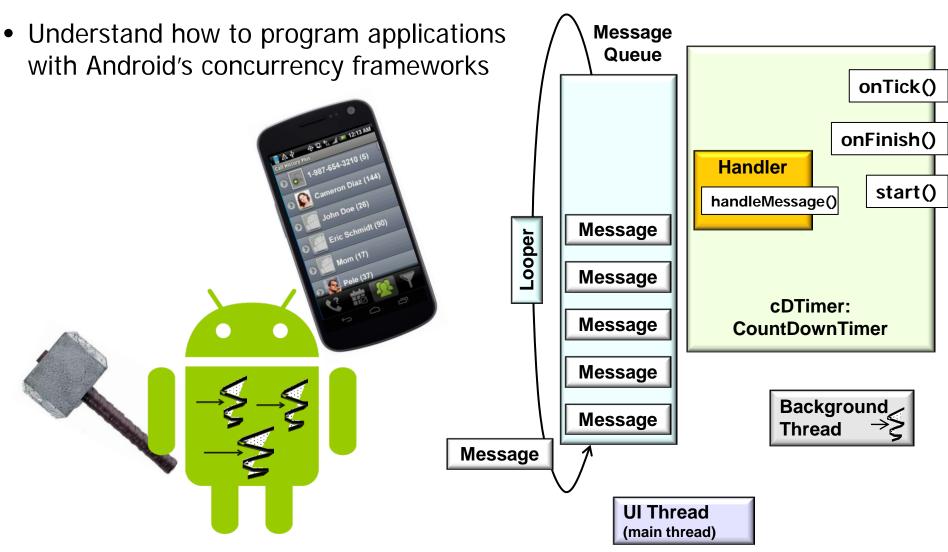


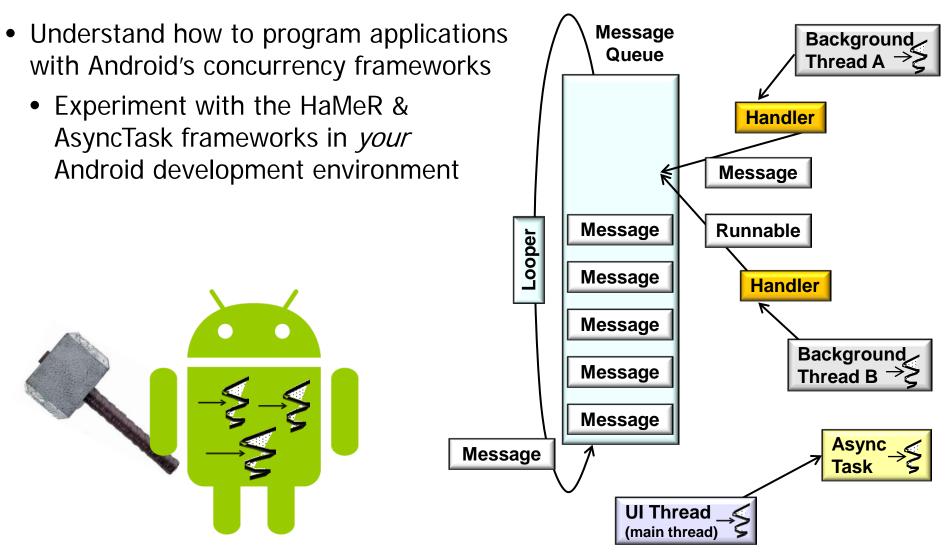
Douglas C. Schmidt <u>d.schmidt@vanderbilt.edu</u> www.dre.vanderbilt.edu/~schmidt

> Institute for Software Integrated Systems Vanderbilt University Nashville, Tennessee, USA

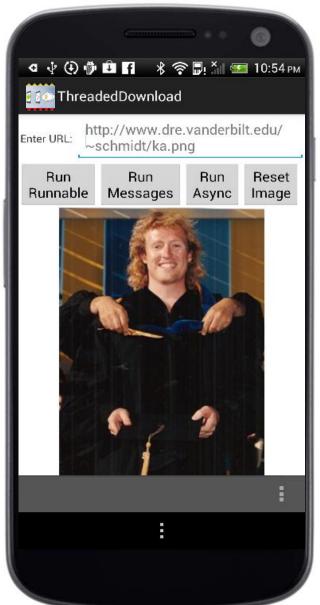




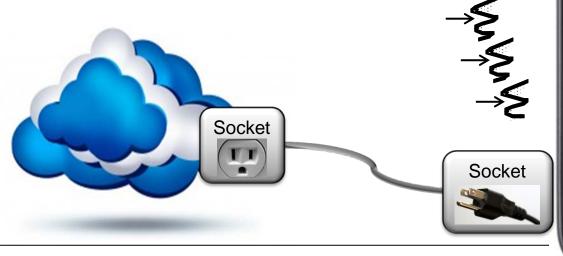


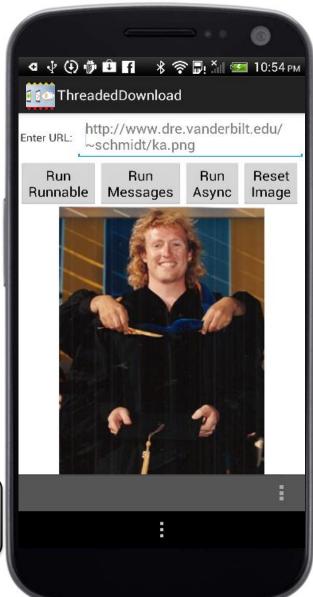


- Understand how to program applications with Android's concurrency frameworks
- Recognize the structure & functionality of the ThreadedDownloads application

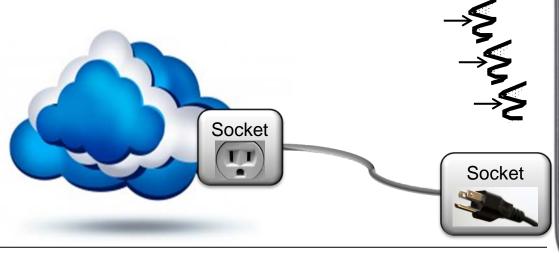


- Understand how to program applications with Android's concurrency frameworks
- Recognize the structure & functionality of the ThreadedDownloads application



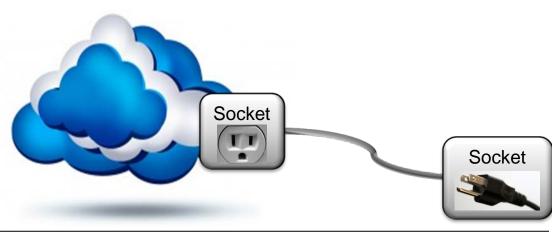


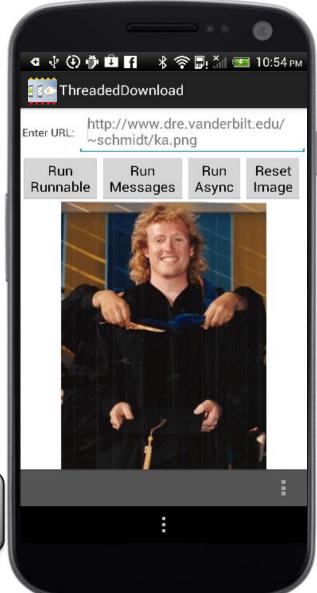
- Understand how to program applications with Android's concurrency frameworks
- Recognize the structure & functionality of the ThreadedDownloads application





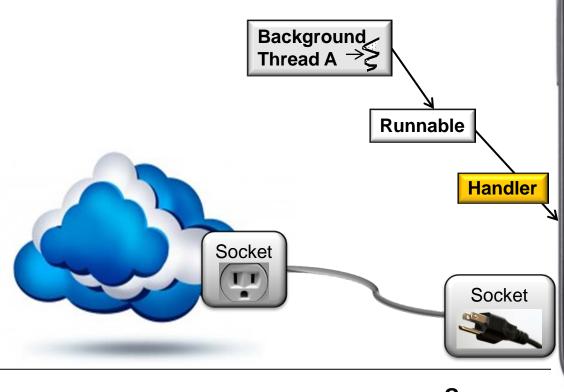
 Demonstrates three different ways to download an image concurrently





 Demonstrates three different ways to download an image concurrently

Posting & processing Runnables

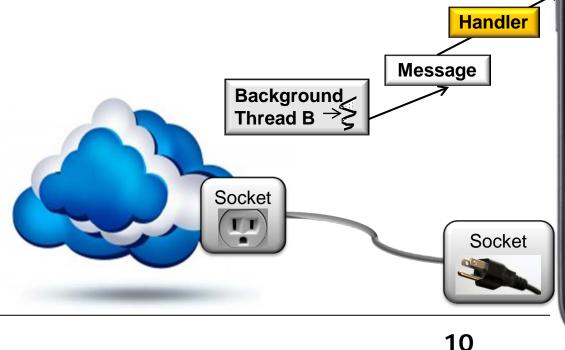


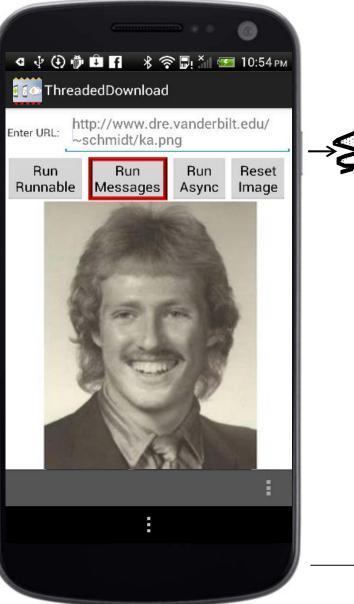


 Demonstrates three different ways to download an image concurrently

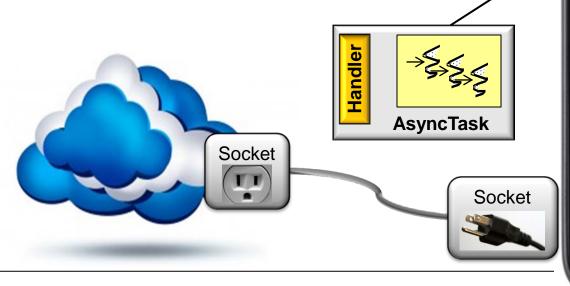
Posting & processing Runnables

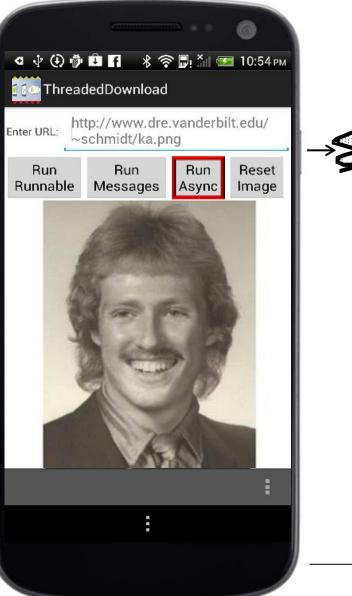
Sending & handling Messages





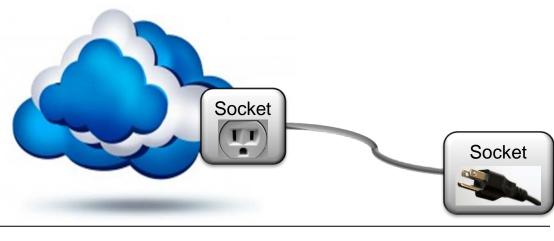
- Demonstrates three different ways to download an image concurrently
 - Posting & processing Runnables
 - Sending & handling Messages
 - Executing AsyncTasks

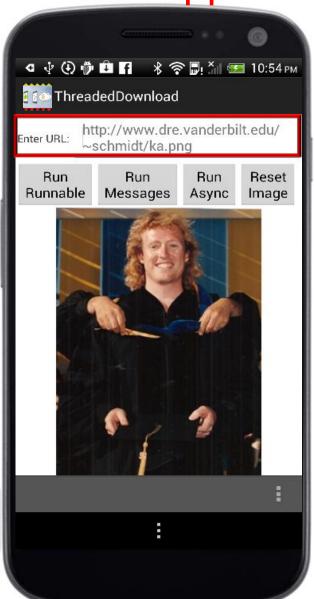




 Demonstrates three different ways to download an image concurrently

User is prompted for image URL



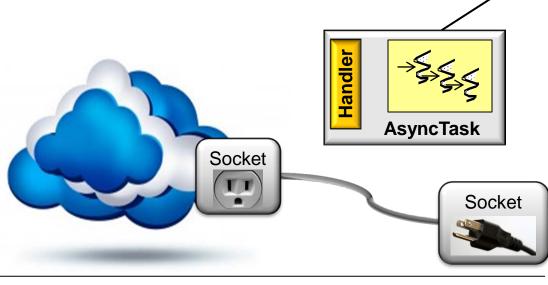


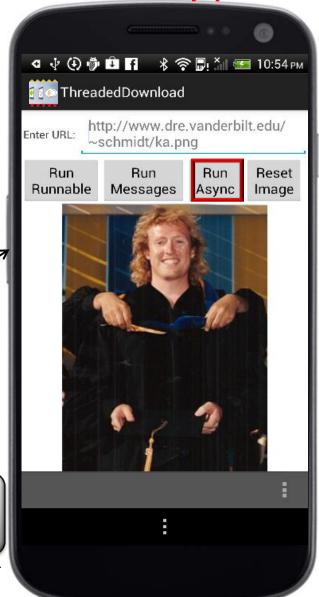
13

 Demonstrates three different ways to download an image concurrently

User is prompted for image URL

Select from a menu of buttons

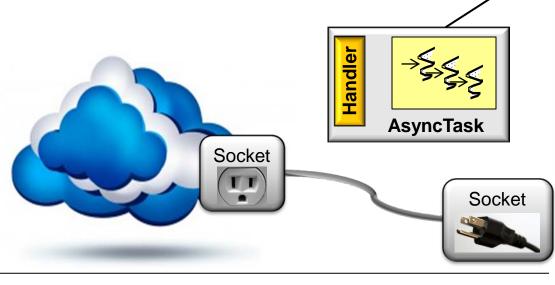




 Demonstrates three different ways to download an image concurrently

User is prompted for image URL

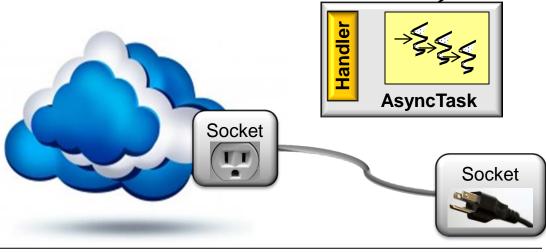
Select from a menu of buttons

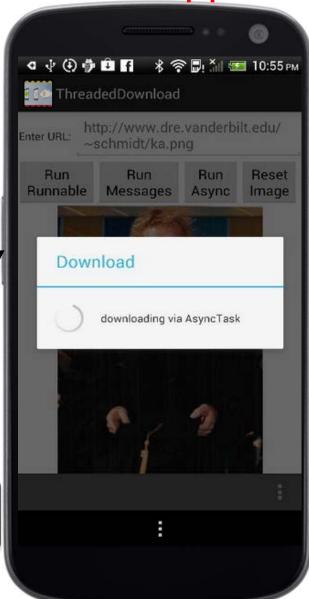




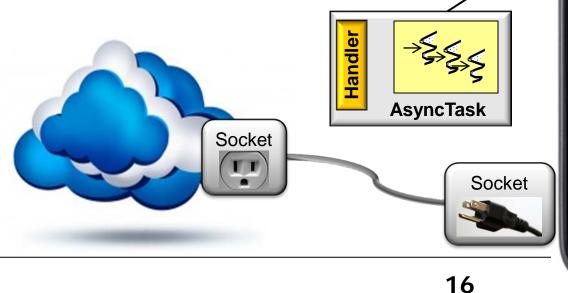
15

- Demonstrates three different ways to download an image concurrently
- User is prompted for image URL
- Select from a menu of buttons
 - Progress dialog is displayed during download



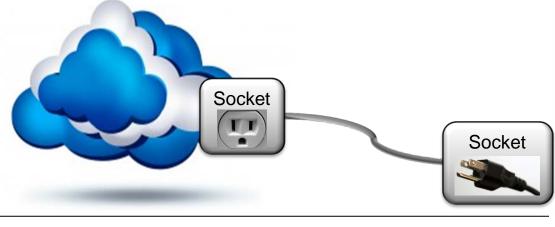


- Demonstrates three different ways to download an image concurrently
- User is prompted for image URL
- Select from a menu of buttons
- Image is displayed when download completes



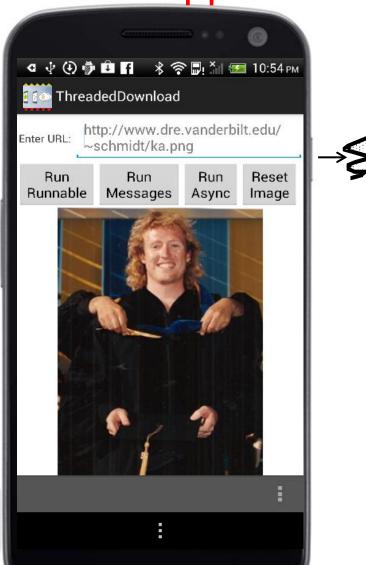


- Demonstrates three different ways to download an image concurrently
- User is prompted for image URL
- Select from a menu of buttons
- Image is displayed when download completes
- Default image can be reset



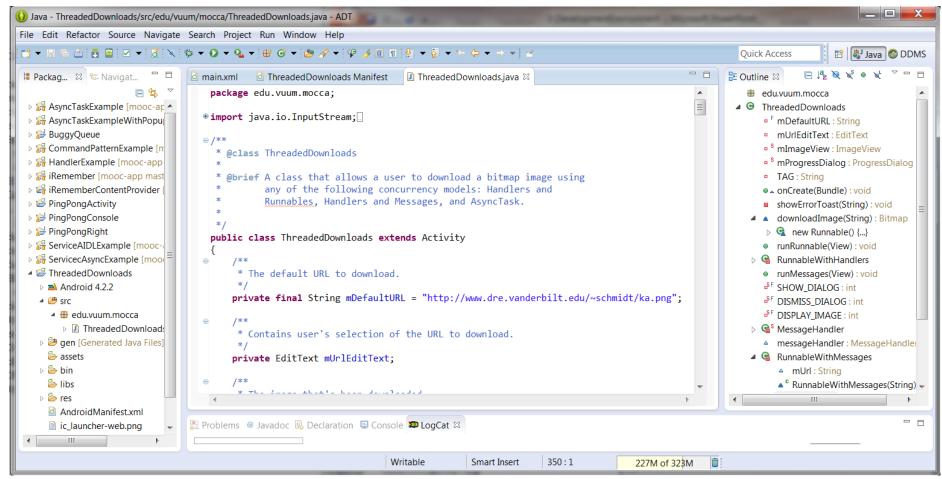


public class ThreadedDownloads extends Activity { Bitmap downloadBitmap (String url) **{...**} public void runRunnable(View view) **{...**} public void runMessages(View view) **{...**} public void runAsyncTask(View view) **{...**} Socket Socket



The Structure & Functionality of the Threaded Downloads Project

 Analyze structure & functionality of Threaded Downloads Project



- Analyze structure & functionality of Threaded Downloads Project
- Three main elements:



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- Three main elements:
 - Java source code

- Analyze structure & functionality of Threaded Downloads Project
- Three main elements:
 - Java source code
 - Resources that provide additional files & static content used by Java code
 - e.g., bitmaps, UI layouts, internationalized strings, etc.

```
<LinearLayout
 android:layout width=
    "fill_parent"
 android:layout_height=
    "wrap_content"
 android:orientation=
    "horizontal">
  <Button
    android:id="@+id/button1"
    android:layout width=
      "wrap content"
    android:layout_height=
      "wrap_content"
    android:onClick=
      "runRunnable"
    android:text=
      "@string/runRunnable" />
```

- Analyze structure & functionality of Threaded Downloads Project
- Three main elements:
 - Java source code
 - Resources that provide additional files & static content used by Java code
 - XML Manifest file containing information Android needs to execute the application

```
<manifest> ...
 <application>
   <activity>
     <intent-filter>
      <action /> ... <data />
     </intent-filter> ...
   </activity>
   <service>
     <intent-filter> ...
     </intent-filter>
   </service>
   <receiver>
     <intent-filter> ...
     </intent-filter>
   </receiver>
   ovider>
     <grant-uri-permission />
```

- Analyze structure & functionality of Threaded Downloads Project
- Three main elements
- XML Manifest file for Threaded Downloads application contains essential information

```
<manifest ...
package="edu.vuum.mocca"
...</pre>
```

- Analyze structure & functionality of Threaded Downloads Project
- Three main elements
- XML Manifest file for Threaded Downloads application contains essential information
 - Grants permission to use the Internet

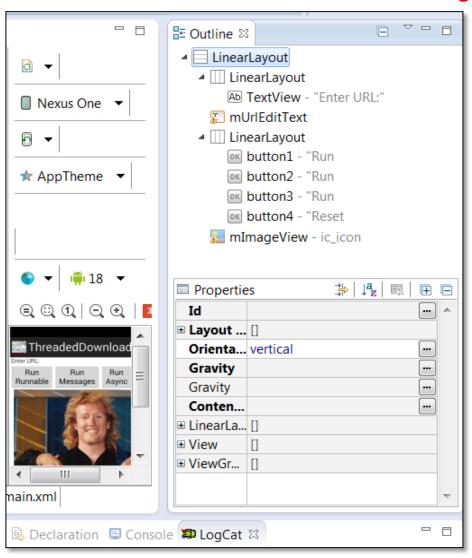
- Analyze structure & functionality of Threaded Downloads Project
- Three main elements
- XML Manifest file for Threaded Downloads application contains essential information
 - Grants permission to use the Internet
 - Indicates the main Activity
 & declares with Intents it
 handles

```
<manifest ...
  package="edu.vuum.mocca"
  <application
    android:icon=
      "@drawable/ic launcher"
    android: label=
      "@string/app_name"
    <activity android:name=</pre>
      ".ThreadedDownloads"
      <intent-filter>
        <action android:name=
          "android.intent.
           action.MAIN" />
      </intent-filter>
    </activity>
  </application> ...
```

- Analyze structure & functionality of Threaded Downloads Project
- Three main elements
- XML Manifest file for Threaded Downloads application contains essential information
 - Grants permission to use the Internet
 - Indicates the main Activity
 & declares with Intents it handles

```
<manifest ...
  package="edu.vuum.mocca"
  <application
    android:icon=
      "@drawable/ic launcher"
    android: label=
      "@string/app_name"
    <activity android:name=</pre>
      ".ThreadedDownloads"
      <intent-filter>
        <action android:name=
          "android.intent.
           action.MAIN" />
      </intent-filter>
    </activity>
  </application> ...
```

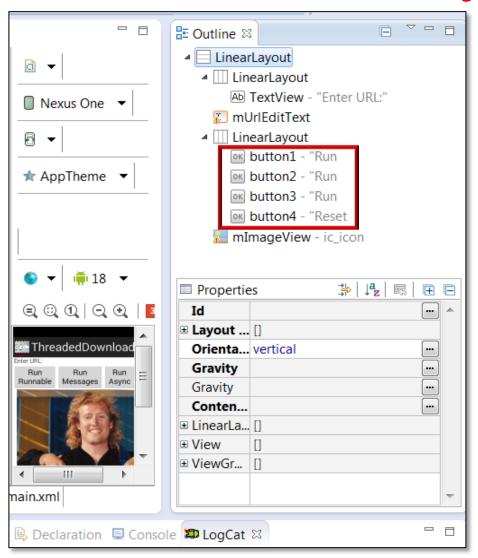
- Analyze structure & functionality of Threaded Downloads Project
- Three main elements
- XML Manifest file for Threaded Downloads application contains essential information
- The main.xml resource file specifies the application layout



- Analyze structure & functionality of Threaded Downloads Project
- Three main elements
- XML Manifest file for Threaded Downloads application contains essential information
- The main.xml resource file specifies the application layout
 - Dictates how text & buttons appears on the screen

```
<TextView
  android:layout_width=
   "wrap content"
  android:layout_height=
   "wrap content"
  android:text="@string/location"
   ... />
<EditText
  android:id="@+id/mUrlEditText"
  android:layout height=
   "wrap content"
  android:hint="@string/defaultURL"
  .../>
<Button
  android:id="@+id/button1"
```

- Analyze structure & functionality of Threaded Downloads Project
- Three main elements
- XML Manifest file for Threaded Downloads application contains essential information
- The main.xml resource file specifies the application layout
 - Dictates how text & buttons appears on the screen
 - Maps methods to buttons



- Analyze structure & functionality of Threaded Downloads Project
- Three main elements
- XML Manifest file for Threaded Downloads application contains essential information
- The main.xml resource file specifies the application layout
 - Dictates how text & buttons appears on the screen
 - Maps methods to buttons

```
<Button
 android:onClick="runRunnable"
  android:text="@string/runRunnable" />
<Button
  android:onClick="runMessages"
 android:text="@string/runMessages" />
<Button
 android:onClick="runAsyncTask"
  android:text="@string/runAsyncTask" />
<Button
 android:onClick="resetImage"
  android:text="@string/resetImage" />
```

- Analyze structure & functionality of Threaded Downloads Project
- Three main elements
- XML Manifest file for Threaded Downloads application contains essential information
- The main.xml resource file specifies the application layout
 - Dictates how text & buttons appears on the screen
 - Maps methods to buttons

```
<Button
 android:onClick="runRunnable"
  android:text="@string/runRunnable" />
<Button
 android:onClick="runMessages"
 android:text="@string/runMessages" />
<Button
  android:onClick="runAsyncTask"
  android:text="@string/runAsyncTask" />
<Button
 android:onClick="resetImage"
  android:text="@string/resetImage" />
```

- Analyze structure & functionality of Threaded Downloads Project
- Three main elements
- XML Manifest file for Threaded Downloads application contains essential information
- The main.xml resource file specifies the application layout
 - Dictates how text & buttons appears on the screen
 - Maps methods to buttons
 - Avoids hard-coding UI components into the ThreadedDownload class

```
Button button1 = (Bu)
  ndViewById(R.id.button1)
utton setOnClickListener
  (new OrlickListener() {
  { ... }
final Button button 2 = (Button)
  findViewById(R.N.button2);
button2.setOnClickLisener
  (new OnClickListener)
  public void onClick(Viv v
```

Overview of the ThreadedDownloads Class

Overview of the ThreadedDownloads Class

ThreadedDownloads is the only Activity defined in Threaded Downloads app

```
<manifest ...
  package="edu.vuum.mocca"
  <application
    android:icon="@drawable/ic_launcher"
    android:label="@string/app name"
    <activity android:name=".ThreadedDownloads"
      <intent-filter>
        <action android:name=
          "android.intent.action.MAIN" />
      </intent-filter>
    </activity>
  </application> ...
```

```
public class ThreadedDownloads extends Activity {
 private final String mDefaultURL = ...
  private EditText mUrlEditText;
  private ImageView mImageView;
 private ProgressDialog mProgressDialog;
```

```
public class ThreadedDownloads extends Activity {
  private final String mDefaultURL = ...
  private EditText mUrlEditText;
 private ImageView mImageView;
  private ProgressDialog mProgressDialog;
```

```
public class ThreadedDownloads extends Activity {
 private final String mDefaultURL = ...
  private EditText mUrlEditText;
  private ImageView mImageView;
 private ProgressDialog mProgressDialog;
```

```
public class ThreadedDownloads extends Activity {
                          Default URL to download
  private final String mDefaultURL = ...
  private EditText mUrlEditText;
  private ImageView mImageView;
  private ProgressDialog mProgressDialog;
```

```
public class ThreadedDownloads extends Activity {
  private final String mDefaultURL = ...
                      User's selection of URL to download
  private EditText mUrlEditText;
  private ImageView mImageView;
  private ProgressDialog mProgressDialog;
```

```
public class ThreadedDownloads extends Activity {
  private final String mDefaultURL = ...
  private EditText mUrlEditText;
                              Image that's been downloaded
  private ImageView mImageView;
  private ProgressDialog mProgressDialog;
```

```
public class ThreadedDownloads extends Activity {
  private final String mDefaultURL = ...
  private EditText mUrlEditText;
  private ImageView mImageView;
                                    Display progress of download
  private ProgressDialog mProgressDialog;
```

- Implementation of onCreate() hook method
 - Called by Android runtime to initialize an Activity when it's first created

```
public class ThreadedDownloads extends Activity {
  public void onCreate(Bundle savedInstanceState) {
    setContentView(R.layout.main);
    mUrlEditText =
      (EditText) findViewById(R.id.mUrlEditText);
    mImageView =
      (ImageView) findViewById(R.id.mImageView);
```

- Implementation of onCreate() hook method
 - Called by Android runtime to initialize an Activity when it's first created

```
public class ThreadedDownloads extends Activity {
  public void onCreate(Bundle savedInstanceState) {
                      Set content view specified in main.xml
    setContentView(R.layout.main);
    mUrlEditText =
      (EditText) findViewById(R.id.mUrlEditText);
    mImageView =
      (ImageView) findViewById(R.id.mImageView);
```

- Implementation of onCreate() hook method
 - Called by Android runtime to initialize an Activity when it's first created

```
public class ThreadedDownloads extends Activity {
  public void onCreate(Bundle savedInstanceState) {
    setContentView(R.layout.main);
    mUrlEditText =
      (EditText) findViewById(R.id.mUrlEditText);
                        Cache references to EditText &
                        ImageView in data members to
                        optimize subsequent access
    mImageView =
      (ImageView)
                   findViewById(R.id.mImageView);
```

- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class ThreadedDownloads extends Activity {
 private Bitmap downloadImage(String url) {
    try {
      InputStream is = (InputStream) new URL(url).getContent();
      return BitmapFactory.decodeStream(is);
    } catch (Exception e) {
```

- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class ThreadedDownloads extends Activity {
  private Bitmap downloadImage(String url) {
                      Runs in background threads & can
    try {
                       block without incurring "ANRs"
      InputStream is = (InputStream) new URL(url).getContent();
      return BitmapFactory.decodeStream(is);
    } catch (Exception e) {
```

- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class ThreadedDownloads extends Activity {
  private Bitmap downloadImage(String url) {
    try {
                       Connect to remote server, download image
                       contents & provide access via an Input Stream
      InputStream is = (InputStream) new URL(url).getContent();
      return BitmapFactory.decodeStream(is);
    } catch (Exception e) {
```

- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class ThreadedDownloads extends Activity {
  private Bitmap downloadImage(String url) {
    try {
      InputStream is = (InputStream) new URL(url).getContent();
                         Decode an InputStream into a Bitmap
      Bitmap image = BitmapFactory.decodeStream(is);
      return image;
    } catch (Exception e) {
```

- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class ThreadedDownloads extends Activity {
  private Bitmap downloadImage(String url) {
    try {
      InputStream is = (InputStream) new URL(url).getContent();
                         Decode an InputStream into a Bitmap
      Bitmap image = BitmapFactory.decodeStream(is);
      return image;
    } catch (Exception e) {
```

See developer.android.com/reference/android/graphics/Bitmap.html

- Implementation of downloadImage()
 - Shared by all concurrency models

Return Bitmap object containing the image on success

```
Bitmap image = BitmapFactory.decodeStream(is);
return image;
} catch (Exception e) {
...
```

- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class ThreadedDownloads extends Activity {
  private Bitmap downloadImage(String url) {
    try {
    } catch (Exception e) {
      this.runOnUiThread(new Runnable() {
        public void run() {
          showErrorToast("Error downloading image,"
               + " please check the requested URL.");
        }});
```

- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class ThreadedDownloads extends Activity {
  private Bitmap downloadImage(String url) {
    try {
    } catch (Exception e) {
      this.runOnUiThread(new Runnable() {
        public void run() {
            Use Toast to inform user something has gone wrong
          showErrorToast("Error downloading image,"
               + " please check the requested URL.");
        }});
```

- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class ThreadedDownloads extends Activity {
  private Bitmap downloadImage(String url) {
    try {
    } catch (Exception e) {
      this.runOnUiThread(new Runnable() {
        public void run() {
      Failures occur in background Thread, but Toasts run in UI Thread
       showErrorToast("Error downloading image,"
               + " please check the requested URL.");
        }});
```

- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class ThreadedDownloads extends Activity {
  private Bitmap downloadImage(String url) {
                                    Post error reports to the UI
    try {
                                    Thread via Runnable commands
    } catch (Exception e) {
      this.runOnUiThread(new Runnable() {
        public void run() {
          showErrorToast("Error downloading image,"
               + " please check the requested URL.");
        }});
```

- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class ThreadedDownloads extends Activity {
  private Bitmap downloadImage(String url) {
                                    Post error reports to the UI
    try {
                                    Thread via Runnable commands
    } catch (Exception e) {
      this.runOnUiThread(new Runnable() {
        public void run() {
          showErrorToast("Error downloading image,"
               + " please check the requested URL.");
        }});
```

- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class Activity ... {
    ...
    final Handler mHandler = new Handler();

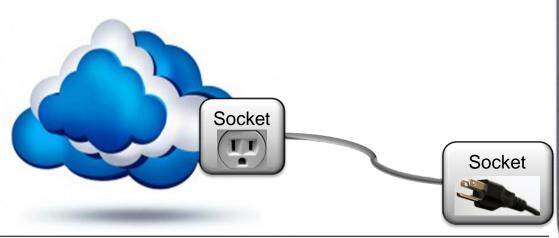
public final void runOnUiThread(Runnable action) {
    if (Thread.currentThread() != mUiThread) {
        mHandler.post(action);
    } else {
        action.run();
    }
    Post a command to UI Thread via an internal Handler
    }
}
```

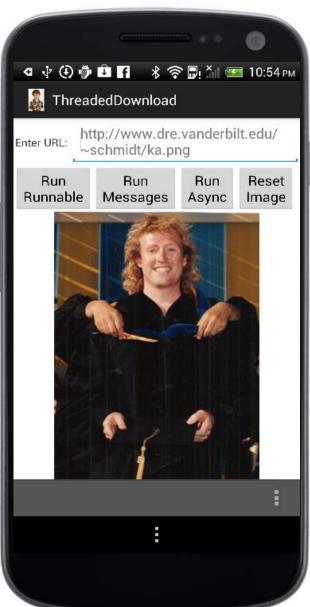
- Implementation of downloadImage()
 - Shared by all concurrency models

```
public class ThreadedDownloads extends Activity {
  private Bitmap downloadImage(String url) {
    try {
    } catch (Exception e) {
      this.runOnUiThread(new Runnable() {
        public void run() {
      Inform user that something's gone wrong with the download
       showErrorToast("Error downloading image,"
               + " please check the requested URL.");
        }});
```

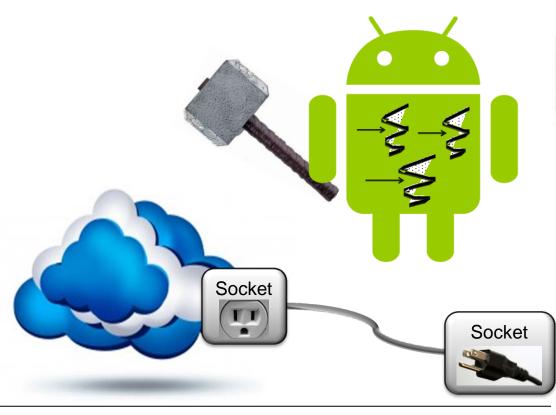


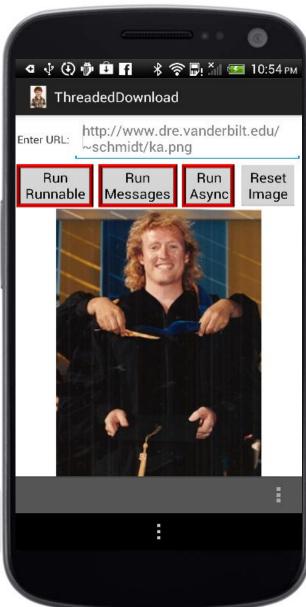
 The Threaded Downloads application retrieves images from remote servers





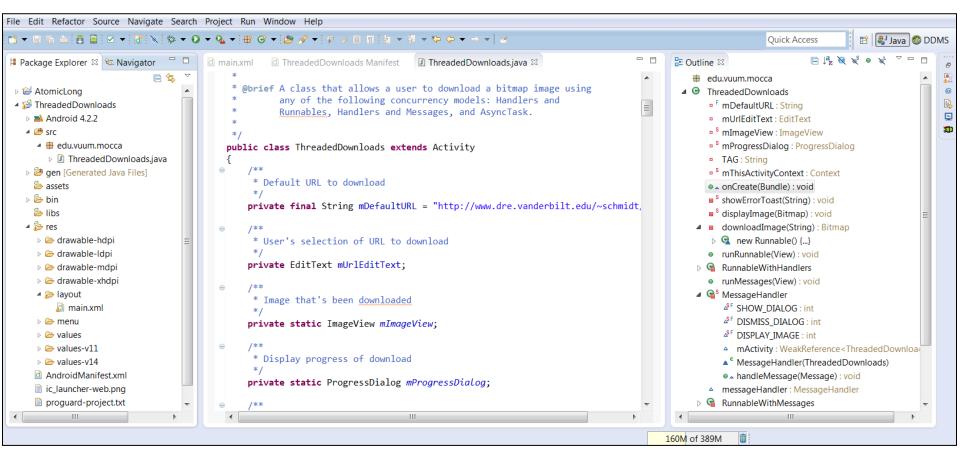
- The Threaded Downloads application retrieves images from remote servers
 - It uses three concurrency models based on the HaMeR & AsyncTask frameworks





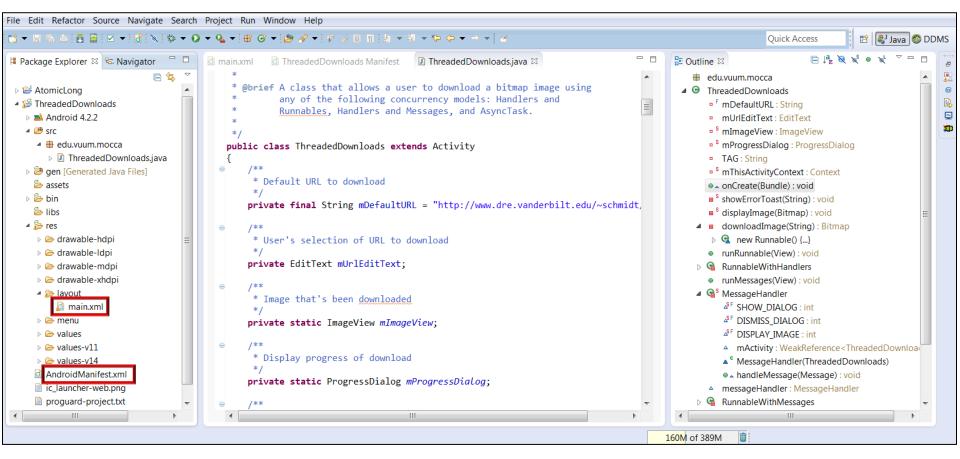
Android Concurrency: Programming with Android Concurrency Frameworks (Part 1)

- The Threaded Downloads application retrieves images from remote servers
- Analyzed structure & functionality of the Threaded Downloads project



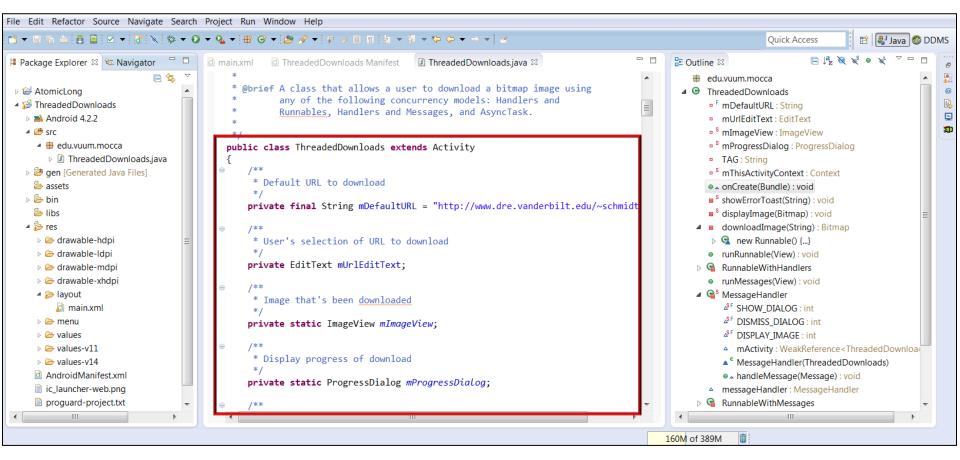
Android Concurrency: Programming with Android Concurrency Frameworks (Part 1)

- The Threaded Downloads application retrieves images from remote servers
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Android Concurrency: Programming with Android Concurrency Frameworks (Part 1)

- The Threaded Downloads application retrieves images from remote servers
- Analyzed structure & functionality of the Threaded Downloads project



Message The Threaded Downloads application Queue retrieves images from remote servers Analyzed structure & functionality of the Threaded Downloads project Showed simple HaMeR framework use Runnable Message private Bitmap downloadImage _ooper (String url) { Message Handler this.runOnUiThread Message (new Runnable() { Background Message Thread B public void run() { showErrorToast("..."); Message Message **UI Thread** (main thread)

Message The Threaded Downloads application Queue retrieves images from remote servers Analyzed structure & functionality of the Threaded Downloads project Showed simple HaMeR framework use Runnable Message private Bitmap downloadImage _ooper (String url) { Message Handler this.runOnUiThread Message (new Runnable() { Background Message Thread B public void run() { showErrorToast("..."); Message Message UI Thread (main thread)

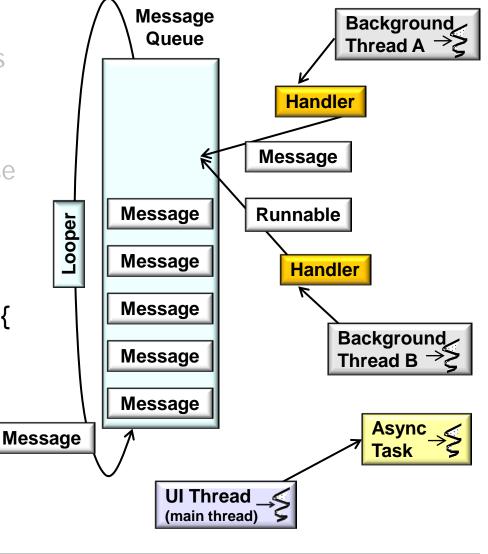
- The Threaded Downloads application retrieves images from remote servers
- Analyzed structure & functionality of the Threaded Downloads project
- Showed simple HaMeR framework use
- Other methods use more HaMeR & AsyncTask framework capabilities

public void runRunnable
 (View view) {...}
public void runMessages

(View view) {...}

public void runAsyncTask

(View view) {...}



Message The Threaded Downloads application Background Queue Thread A retrieves images from remote servers Analyzed structure & functionality of Handler the Threaded Downloads project Message Showed simple HaMeR framework use Other methods use more HaMeR & Message Runnable Looper AsyncTask framework capabilities Message Handler public class ThreadedDownloads Message extends Activity { Background Message Thread B public void runRunnable (View view) {...} Message Async public void runMessages Message Task (View view) {...} public void runAsyncTask **UI Thread** (View view) {...} (main thread)

See next Part 2 on "Programming with Android Concurrency Frameworks"