## Exercise 1: Lexical Analyser

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## 1 Program

```
#include<stdio.h>
#include<string.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <fcntl.h>
#include <unistd.h>
#include <stdlib.h>
#include <ctype.h>
void main()
FILE * fp;
int count=0;
char * line = NULL;
size_t len = 0;
ssize_t linelen;
char store1[10][100];
char store2[10][100];
fp = fopen("./in.c", "r");
        int dtype[10], cnt = 0;
while ((linelen = getline(&line, &len, fp)) != -1) {
if(line[0] == '#'){
for(int i=0;i<strlen(line);i++){</pre>
if(line[i] != '\n') printf("%c",line[i]);
}
         printf(" - preprocessor directive\n");
char* int1 = strstr(line, "int ");
char* float1 = strstr(line, "float ");
```

```
char* for1 = strstr(line, "for(");
char* if1 = strstr(line, "if(");
char* else1 = strstr(line, "else");
int declare = 0;
int conditional = 0;
if(int1 != NULL) {
declare = 1;
printf("int - keyword\n");
char* p = int1;
char str[10];
 int slen = 0;
 char*t=p;
 int jumplen=strlen("int ");
 t=t+4;
 while (*t!=' \setminus 0')
   {
     char c=*t;
     str[slen++]=c;
     t=t+1;
     if(*t=='=')
       {
                                    dtype[cnt++]=1;
 t=t+1;
                                    str[slen] = ' \setminus 0';
                                    //printf("%s\n",str);
                                    strcpy(store1[count],str);
                                    slen = 0;
                                    str[0] ='\0';
 while (isdigit (*t) \mid | *t == '.')
   {
     char c=*t;
     str[slen++]=c;
     t=t+1;
   }
                                      str[slen] = ' \setminus 0';
                                      slen = 0;
                                      strcpy(store2[count],str);
     if((*(t))==','|*t==';')
 count=count+1;
 t=t+1;
```

```
}
  }
                   if(float1 != NULL) {
declare = 1;
printf("float - keyword\n");
char* p = float1;
 char str[10];
 int slen = 0;
 char*t=p;
 int jumplen=strlen("float ");
 t=t+6;
 while (*t!=' \setminus 0')
   {
     char c=*t;
     str[slen++]=c;
     //strcpy(store1[count],str);
     t=t+1;
     if(*t=='=')
        {
                                    dtype[cnt++]=1;
 t=t+1;
                                    str[slen] = ' \setminus 0';
                                    //printf("%s\n",str);
                                    strcpy(store1[count],str);
                                    slen = 0;
                                    str[0] ='\0';
 while (isdigit (*t) \mid | *t == '.')
     char c=*t;
     str[slen++]=c;
     t=t+1;
   }
                                       str[slen] = ' \setminus 0';
                                       slen = 0;
                                       strcpy(store2[count],str);
     if((*(t))==','|*t==';')
       {
 count=count+1;
 t=t+1;
```

```
}
if(for1 != NULL)
printf("for - keyword\n");
if(if1 != NULL) {
printf("if - keyword\n");
conditional = 1;
if(else1 != NULL)
printf("else - keyword\n");
char* templine;
templine = line;
int first = 1;
if(declare == 1){
while(templine != NULL) {
if(first == 1){
templine = strstr(templine, " ");
first = 0;
else{
printf(", - special character\n");
}
int equindex;
for (int z=0; z < strlen (templine); z++) {
if(*(templine+z) == '='){
equindex=z;
break;
}
}
for(int j=1; j<equindex; j++) {</pre>
printf("%c",*(templine+j));
}
printf(" - variable\n");
printf("= - assignment operator\n");
templine = strstr(templine, "=");
int commaindex;
for(int z=0; z<strlen(templine); z++) {</pre>
if(*(templine+z) == ','){
```

```
commaindex=z;
break;
}
}
for(int j=1; j<commaindex; j++) {</pre>
printf("%c", *(templine+j));
}
printf("- constant\n");
templine = strstr(templine, ",");
}
}
char* main1 = strstr(line, "main(");
char* printf1 = strstr(line, "printf(");
if(main1 != NULL || printf1 != NULL) {
for(int i=0;i<strlen(line);i++){</pre>
if(line[i] == '\t' || line[i] == ';' || line[i] == '\n'){
}
else{
printf("%c",line[i]);
}
}
printf(" - function call\n");
char* popen = strstr(line, "{");
if(popen != NULL) printf("{ - special character\n");
char* semicolon = strstr(line,";");
if(semicolon != NULL)printf("; - special character\n");
char* pclose = strstr(line, "}");
if(pclose != NULL) printf("} - special character\n");
char* bracket_open = strstr(line, "(");
if(bracket_open != NULL && main1 == NULL && printf1 == NULL)
                                       printf("(- special character\n");
char* tempvar;
if(conditional == 1){
tempvar = strstr(line, "(");
int i;
```

```
int condition;
for (int z=0; z < strlen(tempvar); z++) {
if(*(tempvar+z) == '<' || *(tempvar+z) == '>'){
condition=z;
break;
for(int j=1; j<condition; j++) {</pre>
printf("%c",*(tempvar+j));
}
printf(" - variable\n");
char* tempvar1 = strstr(tempvar, "<");</pre>
char* tempvar2 = strstr(tempvar, ">");
if(tempvar1!=NULL)tempvar = tempvar1;
if(tempvar2!=NULL)tempvar = tempvar2;
printf("%c - condition\n",*(tempvar));
for(int z=1; z<strlen(tempvar); z++) {</pre>
if(*(tempvar+z) == ')'){
condition=z;
break;
else{
printf("%c", *(tempvar+z));
}
printf(" - variable\n");
}
char* bracket_close = strstr(line, ")");
if(bracket close != NULL && main1 == NULL && printf1 == NULL)
printf(") - special character\n");
    }
    printf("\n\n\nSYMBOL TABLE\n");
    int base = 1000;
    for(int i=0;i<count;i++)</pre>
 printf(" %d \t %s \t %s \t %d\n",i+1,store1[i],
dtype[i] == 0? "int": "float", store2[i], base);
         base+=(dtype[i]==0?2:4);
```

```
fclose(fp);
}
```

## 2 Output

```
#include<stdio.h> - preprocessor directive
main() - function call
{ - special character
int - keyword
a - variable
= - assignment operator
10- constant
, - special character
b - variable
= - assignment operator
20- constant
; - special character
float - keyword
c - variable
= - assignment operator
10.4- constant
, - special character
d - variable
= - assignment operator
20.5- constant
; - special character
if - keyword
(- special character
a - variable
> - condition
b - variable
) - special character
printf(a is greater) - function call
; - special character
else - keyword
printf(b is greater) - function call
; - special character
} - special character
```

```
1000
       float
              10
1
   а
2
              20 1004
   b
       float
3
       float
              10.4 1008
   С
4
       float
   d
              20.5 1012
```